Commands

Moving (direction, distance speed)

`Finch Move Forward▼ 10 cm at 50 %`
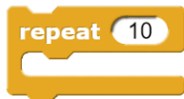
Turning (direction, angle, speed)

`Finch Turn Right▼ 90 ° at 50 %`

Loops forever

`forever`

Loops for specified number of times

`repeat 10`

Beak LEDS (Select color using 0-100% scale)

`Finch Beak R 0 % G 0 % B 0 %`

Tail LEDS (Which taillights, select color using 0-100% scale)

`Finch Tail all▼ R 0 % G 0 % B 0 %`

LED Screen (Choose which lights turn on)

`micro:bit Display`

Buzzer

`Finch Play Note 60▼ for 0.5 beats`

- Notes from 32-135
- Corresponds to MIDI Notes from Scratch
- MIDI Notes - Scratch Wiki (scratch-wiki.info)

Rest For (music rests for)

`rest for 0.2 beats`

If Statements (if the hexagon is true, the first section of code runs, if the hexagon is not true then the code under the else section runs)

`if ... else`

Orientation Block (returns true if the Finch is facing the specified way)

`Finch Beak·Up▼`

Pick a random number between 2 numbers

`pick random 1 to 100` 74