

Do not write your name below this line.

Events and Sequence

Scratch Username: ggchtc8

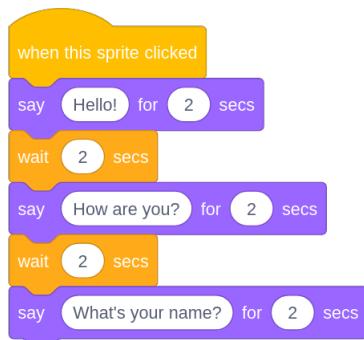
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite
-

2. **Circle** the Say block that will be run last.



3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.

when this sprite clicked
say [My name is Rover!]

when this sprite clicked
say [My name is Terry!]

when green flag clicked
say [My name is Rover!]

when green flag clicked
say [My name is Terry!]

4b. **Circle** the script that ran for the dog.

when this sprite clicked
say [My name is Rover!]

when this sprite clicked
say [My name is Terry!]

when green flag clicked
say [My name is Rover!]

when green flag clicked
say [My name is Terry!]

Compare the two scripts below:

when this sprite clicked
say [I am Ann's cat] for [2] secs
play sound [meow v] until done
move [10] steps

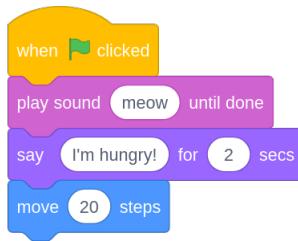
when this sprite clicked
say [I am Ann's cat] for [2] secs
move [10] steps
play sound [meow v] until done

5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

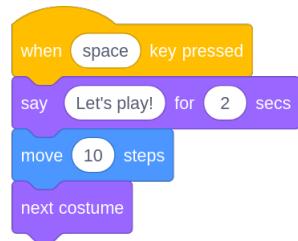


First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

Last, _____.

Do not write your name below this line.

Events and Sequence

Scratch Username: tlcts

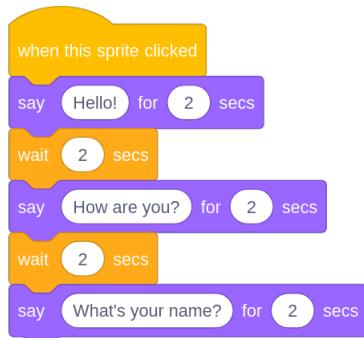
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite
-

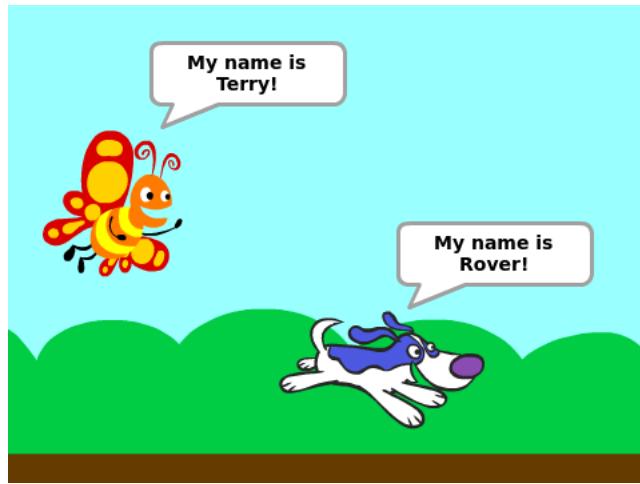
2. **Circle** the Say block that will be run last.



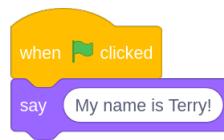
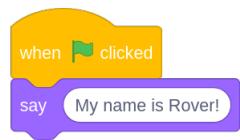
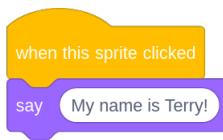
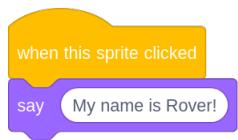
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



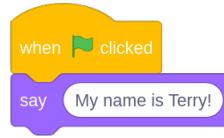
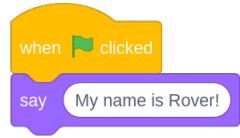
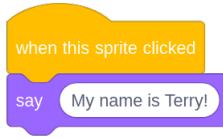
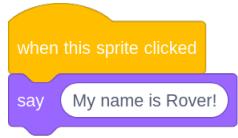
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

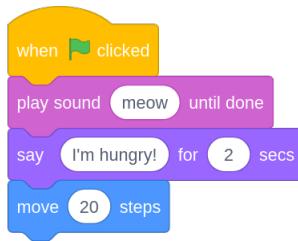


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

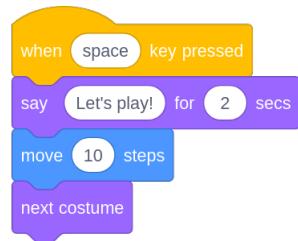


First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

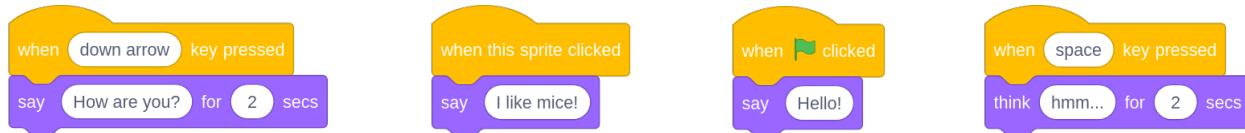
Last, _____.

Do not write your name below this line.

Events and Sequence

Scratch Username: ddotcs

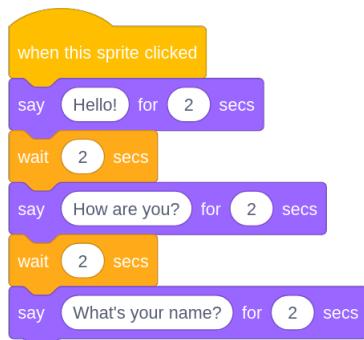
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite
-

2. **Circle** the Say block that will be run last.



3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.

when this sprite clicked
say [My name is Rover!]

when this sprite clicked
say [My name is Terry!]

when green flag clicked
say [My name is Rover!]

when green flag clicked
say [My name is Terry!]

4b. **Circle** the script that ran for the dog.

when this sprite clicked
say [My name is Rover!]

when this sprite clicked
say [My name is Terry!]

when green flag clicked
say [My name is Rover!]

when green flag clicked
say [My name is Terry!]

Compare the two scripts below:

when this sprite clicked
say [I am Ann's cat] for [2] secs
play sound [meow v] until done
move [10] steps

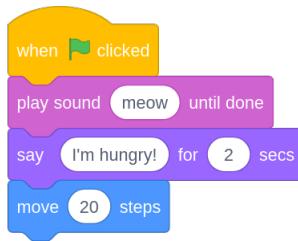
when this sprite clicked
say [I am Ann's cat] for [2] secs
move [10] steps
play sound [meow v] until done

5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

Last, _____.

Do not write your name below this line.

Events and Sequence

Scratch Username: kjestcs

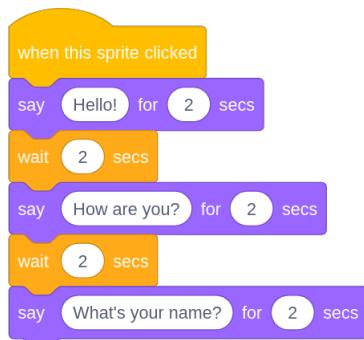
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite
-

2. **Circle** the Say block that will be run last.



3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.

when this sprite clicked
say [My name is Rover!]

when this sprite clicked
say [My name is Terry!]

when green flag clicked
say [My name is Rover!]

when green flag clicked
say [My name is Terry!]

4b. **Circle** the script that ran for the dog.

when this sprite clicked
say [My name is Rover!]

when this sprite clicked
say [My name is Terry!]

when green flag clicked
say [My name is Rover!]

when green flag clicked
say [My name is Terry!]

Compare the two scripts below:

when this sprite clicked
say [I am Ann's cat] for [2] secs
play sound [meow v] until done
move [10] steps

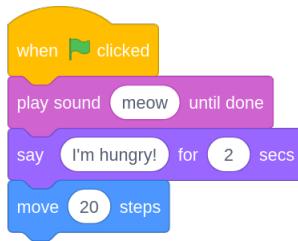
when this sprite clicked
say [I am Ann's cat] for [2] secs
move [10] steps
play sound [meow v] until done

5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

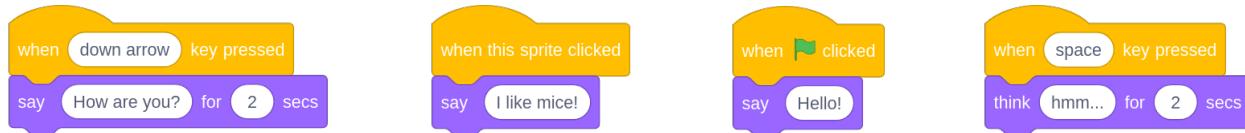
Last, _____.

Do not write your name below this line.

Events and Sequence

Scratch Username: ectcs

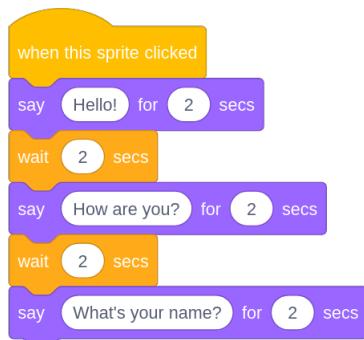
The scripts below belong to a sprite named Cat:



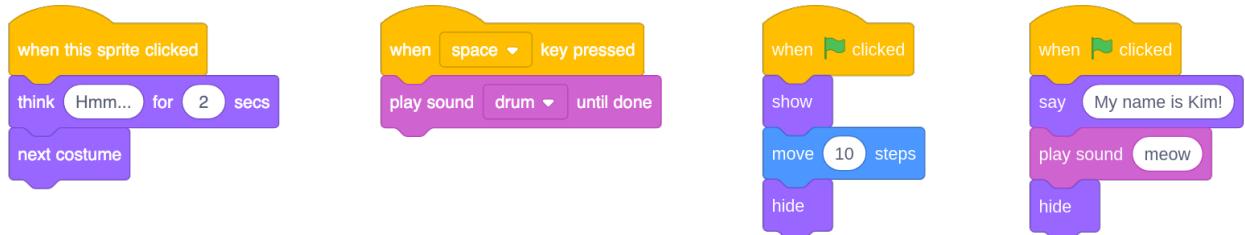
1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite
-

2. **Circle** the Say block that will be run last.



3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.

when this sprite clicked
say [My name is Rover!]

when this sprite clicked
say [My name is Terry!]

when green flag clicked
say [My name is Rover!]

when green flag clicked
say [My name is Terry!]

4b. **Circle** the script that ran for the dog.

when this sprite clicked
say [My name is Rover!]

when this sprite clicked
say [My name is Terry!]

when green flag clicked
say [My name is Rover!]

when green flag clicked
say [My name is Terry!]

Compare the two scripts below:

when this sprite clicked
say [I am Ann's cat] for [2] secs
play sound [meow v] until done
move [10] steps

when this sprite clicked
say [I am Ann's cat] for [2] secs
move [10] steps
play sound [meow v] until done

5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

Last, _____.

Do not write your name below this line.

Events and Sequence

Scratch Username: jltcs

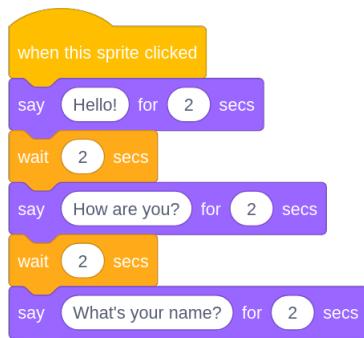
The scripts below belong to a sprite named Cat:



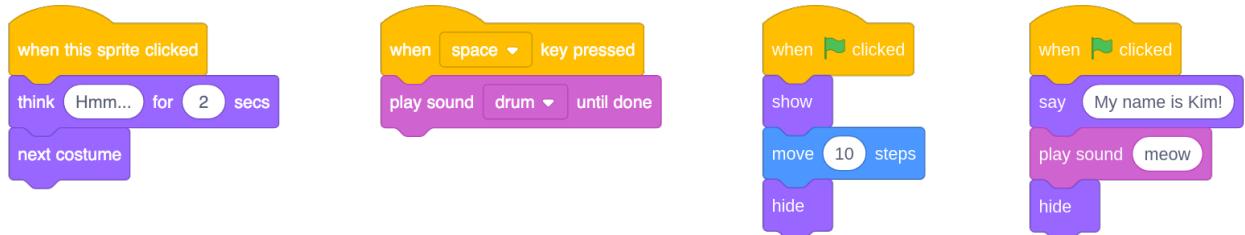
1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite
-

2. **Circle** the Say block that will be run last.



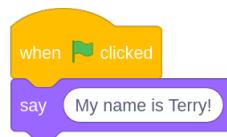
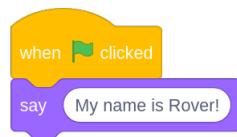
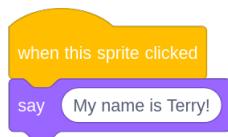
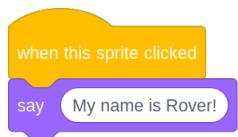
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



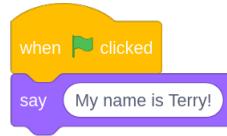
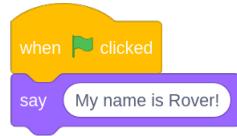
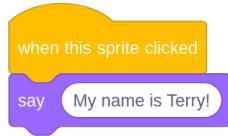
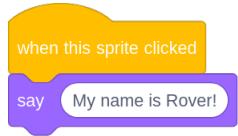
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

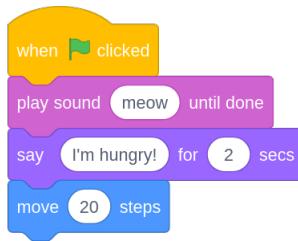


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

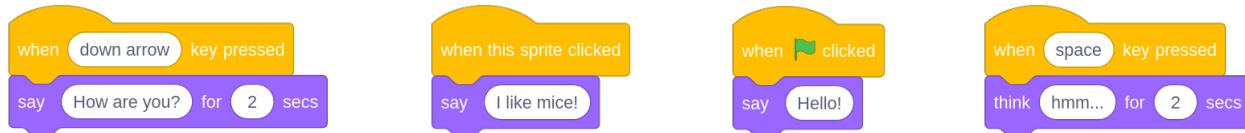
Last, _____.

Do not write your name below this line.

Events and Sequence

Scratch Username: nhltcs

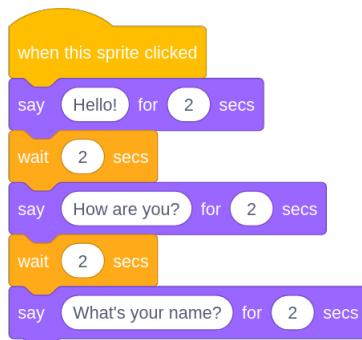
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite
-

2. **Circle** the Say block that will be run last.



3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.

when this sprite clicked
say [My name is Rover!]

when this sprite clicked
say [My name is Terry!]

when green flag clicked
say [My name is Rover!]

when green flag clicked
say [My name is Terry!]

4b. **Circle** the script that ran for the dog.

when this sprite clicked
say [My name is Rover!]

when this sprite clicked
say [My name is Terry!]

when green flag clicked
say [My name is Rover!]

when green flag clicked
say [My name is Terry!]

Compare the two scripts below:

when this sprite clicked
say [I am Ann's cat] for [2] secs
play sound [meow v] until done
move [10] steps

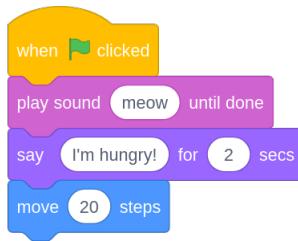
when this sprite clicked
say [I am Ann's cat] for [2] secs
move [10] steps
play sound [meow v] until done

5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

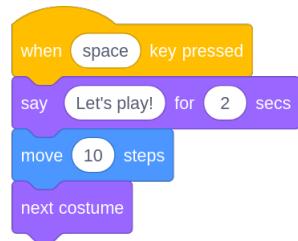


First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

Last, _____.

Do not write your name below this line.

Events and Sequence

Scratch Username: ajrtes

The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite
-

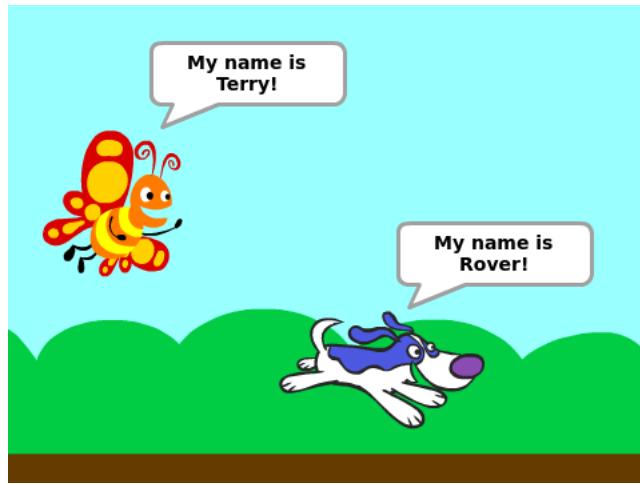
2. **Circle** the Say block that will be run last.



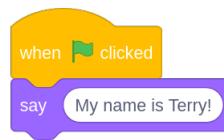
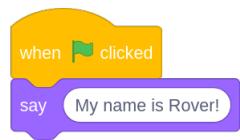
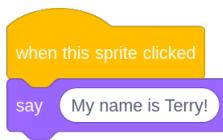
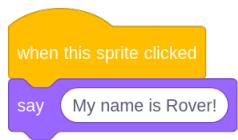
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



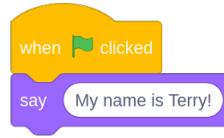
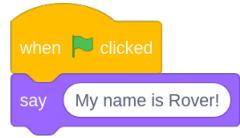
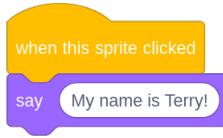
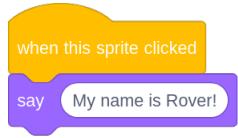
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:



5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

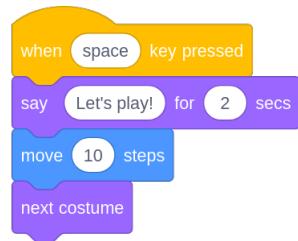


First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

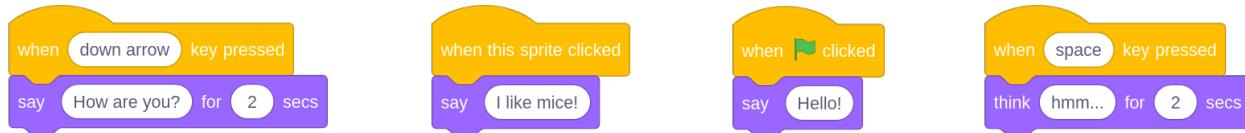
Last, _____.

Do not write your name below this line.

Events and Sequence

Scratch Username: sntcs

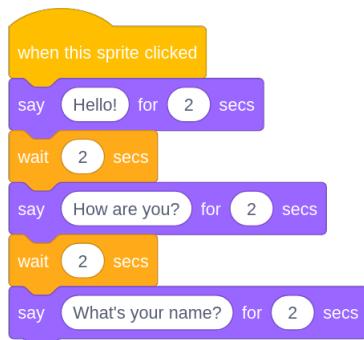
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite
-

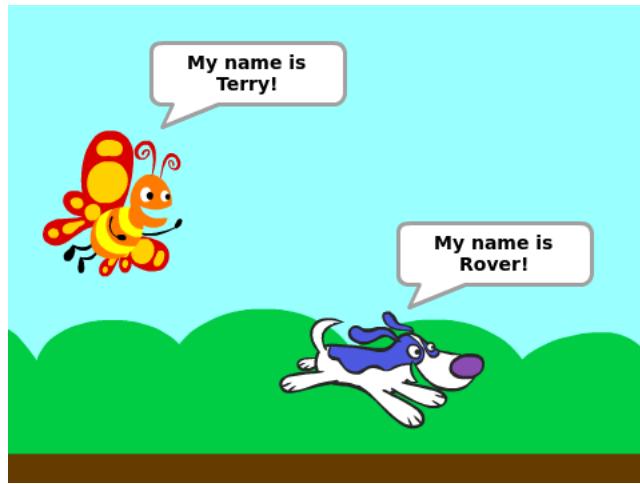
2. **Circle** the Say block that will be run last.



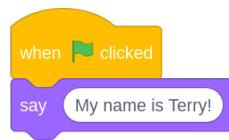
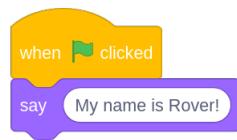
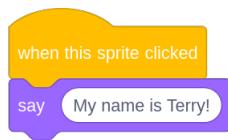
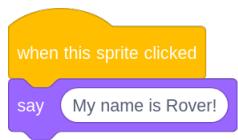
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



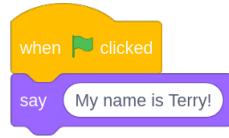
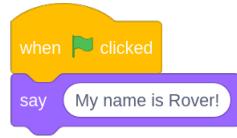
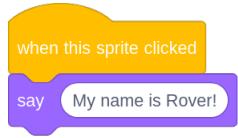
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

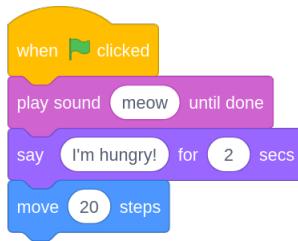


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

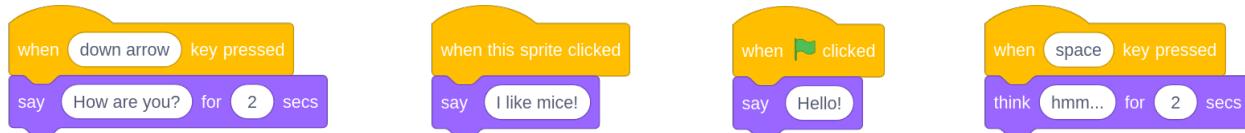
Last, _____.

Do not write your name below this line.

Events and Sequence

Scratch Username: bgctcs

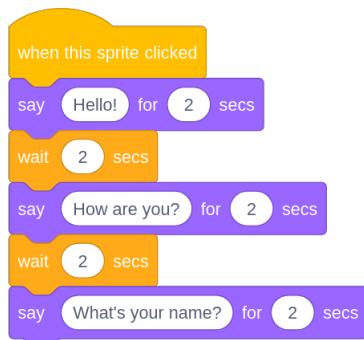
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite
-

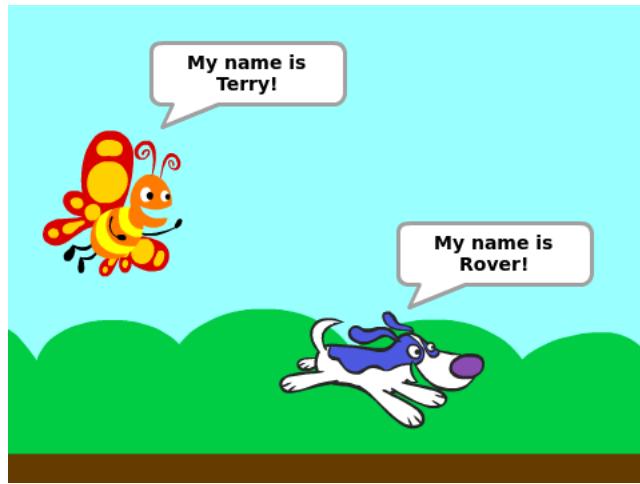
2. **Circle** the Say block that will be run last.



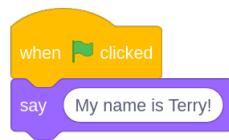
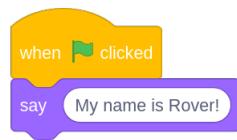
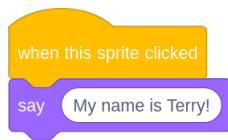
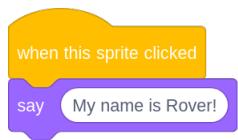
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



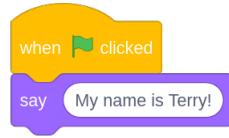
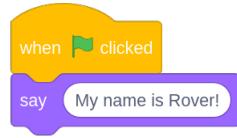
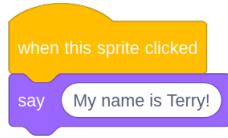
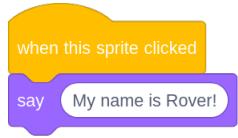
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

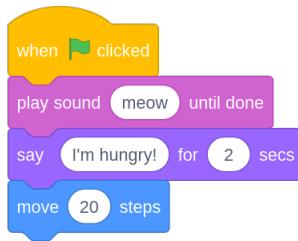


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

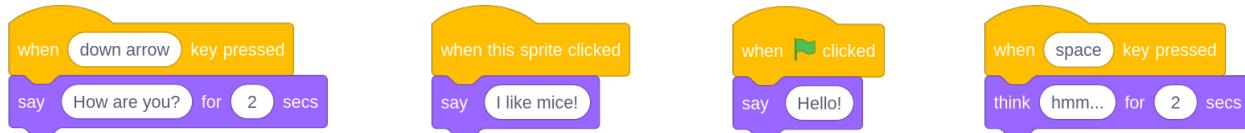
Last, _____.

Do not write your name below this line.

Events and Sequence

Scratch Username: jlgtcs

The scripts below belong to a sprite named Cat:



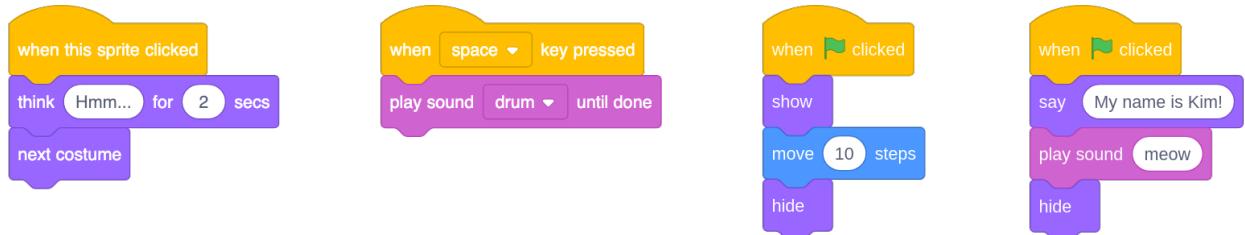
1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite
-

2. **Circle** the Say block that will be run last.



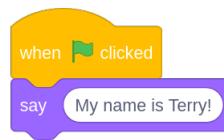
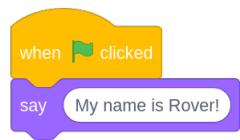
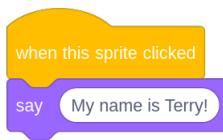
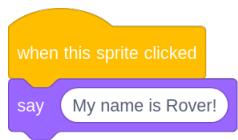
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



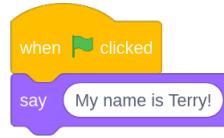
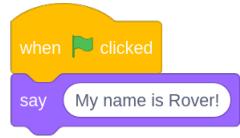
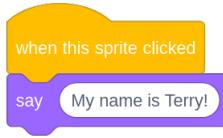
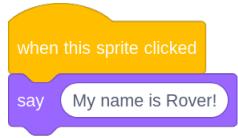
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

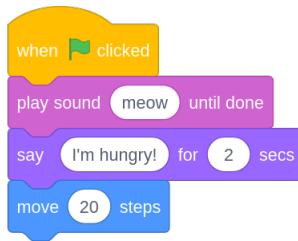


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

Last, _____.

Do not write your name below this line.

Events and Sequence

Scratch Username: njstes

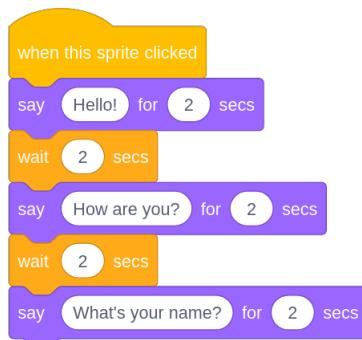
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite
-

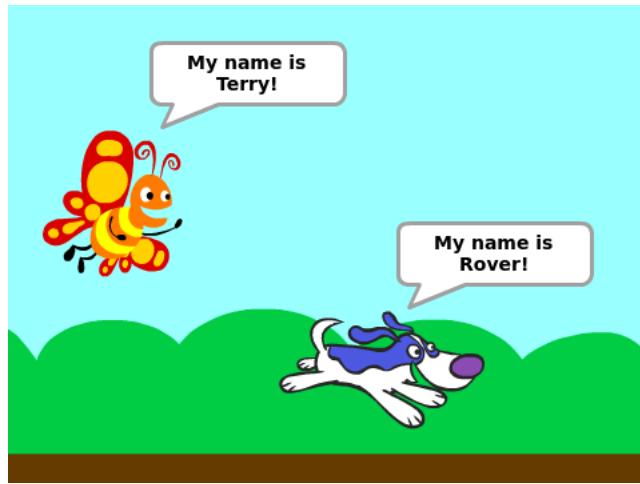
2. **Circle** the Say block that will be run last.



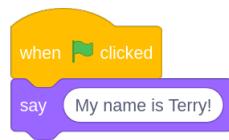
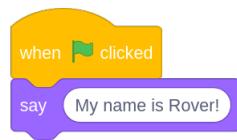
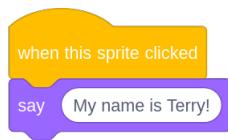
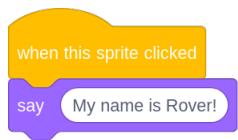
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



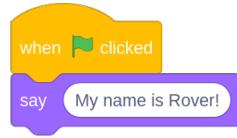
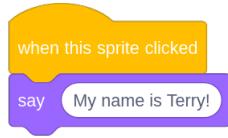
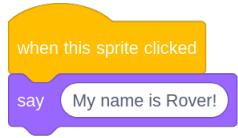
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

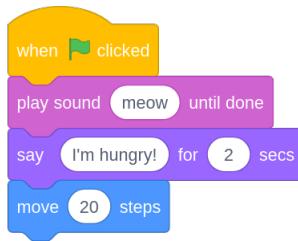


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

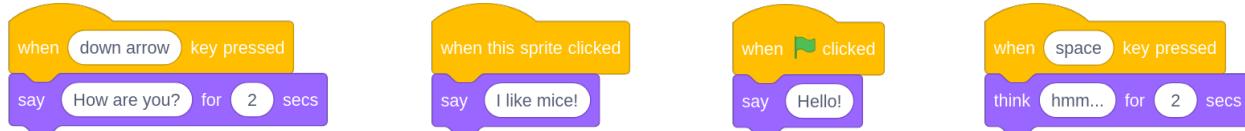
Last, _____.

Do not write your name below this line.

Events and Sequence

Scratch Username: grtcs

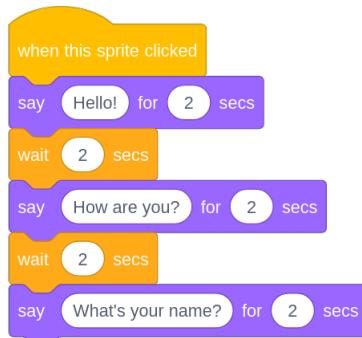
The scripts below belong to a sprite named Cat:



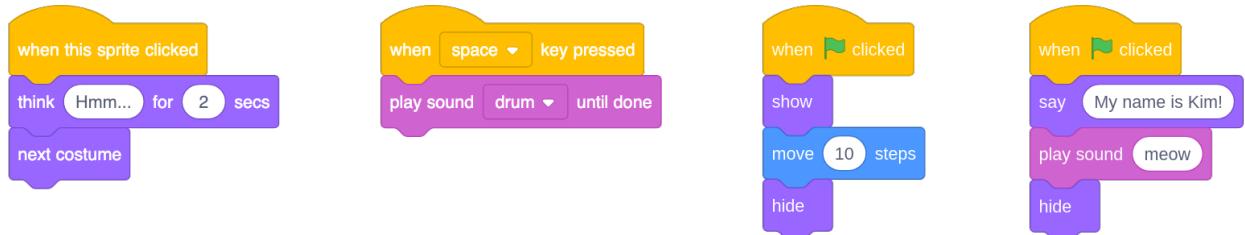
1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite
-

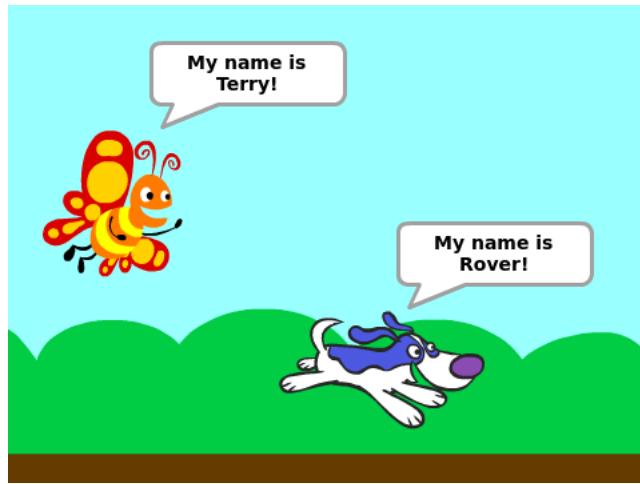
2. **Circle** the Say block that will be run last.



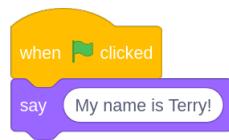
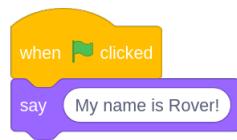
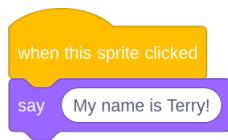
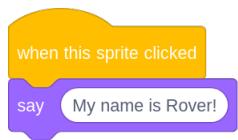
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



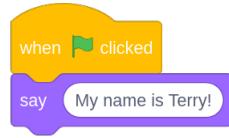
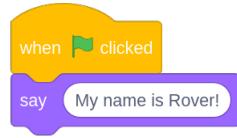
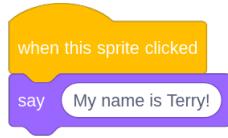
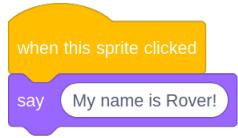
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

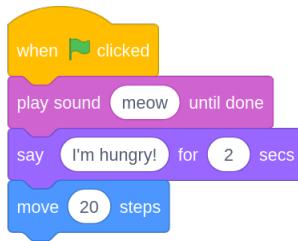


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

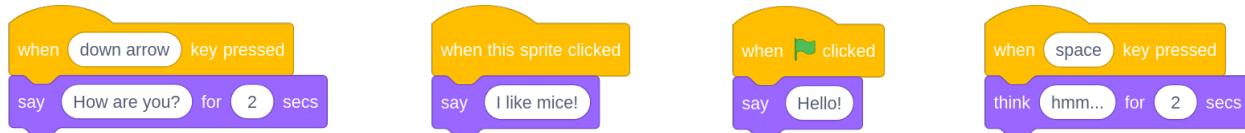
Last, _____.

Do not write your name below this line.

Events and Sequence

Scratch Username: rcdtcs

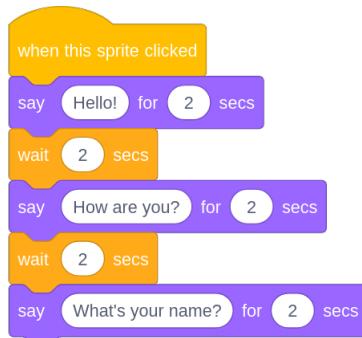
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite
-

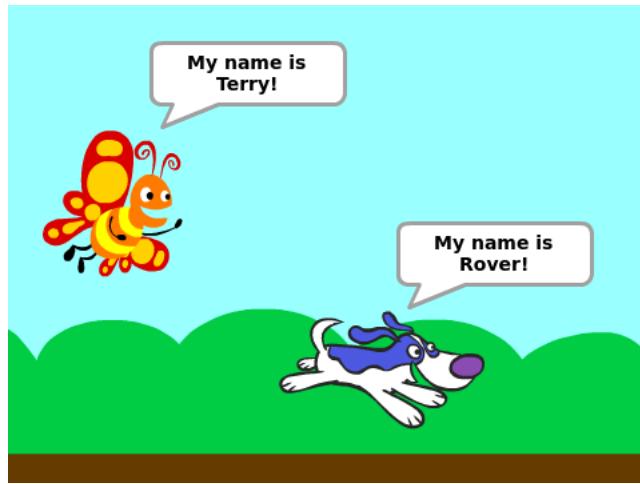
2. **Circle** the Say block that will be run last.



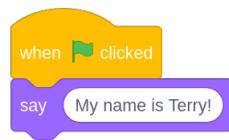
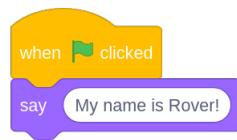
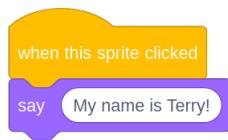
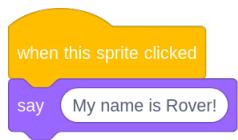
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



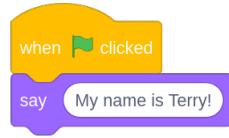
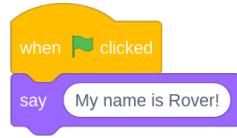
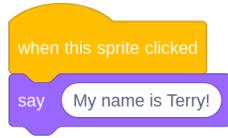
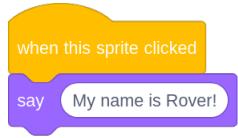
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

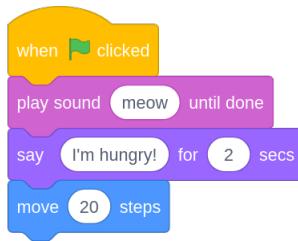


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

Last, _____.