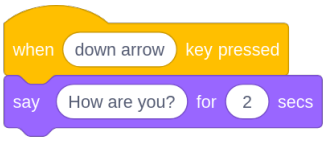
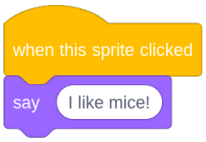
Do not write your name below this line.

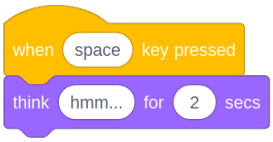
Events and Sequence

Scratch Username: khtcs

The scripts below belong to a sprite named Cat:







1. **Circle**: What should you do to make Cat say "Hello!"?

   A. Press the space key

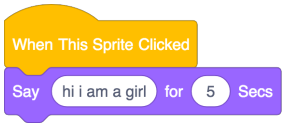
   B. Click the green flag

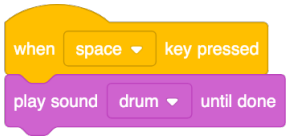
   C. Press the down arrow

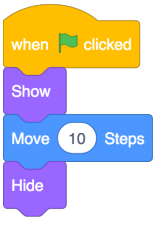
   D. Click the sprite

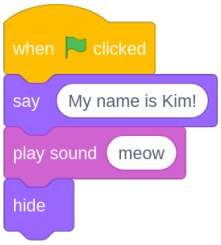
2. **Circle** the Say block that will be run last.

3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.

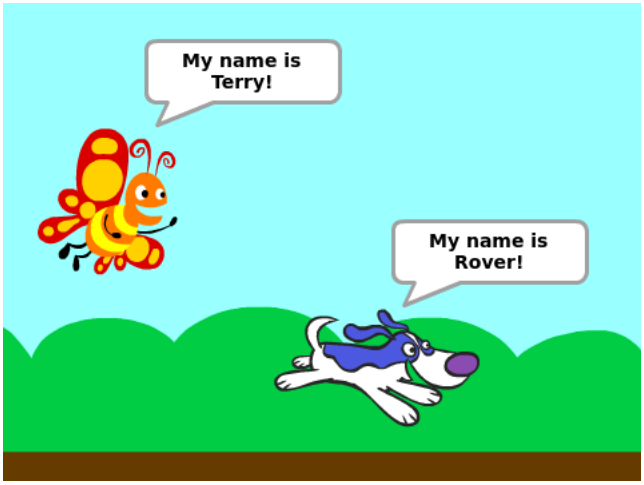




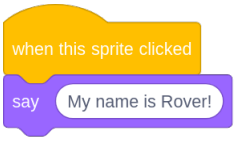


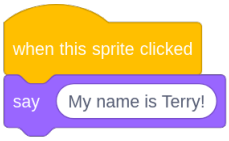


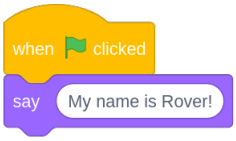
When you click the **Green Flag**, the stage looks like this:

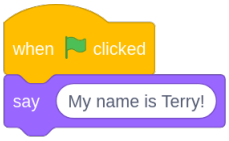


4a. **Circle** the script that ran for the butterfly.

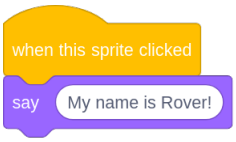


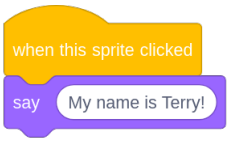


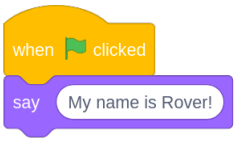


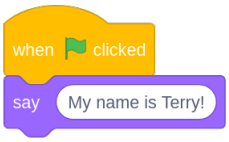


4b. **Circle** the script that ran for the dog.



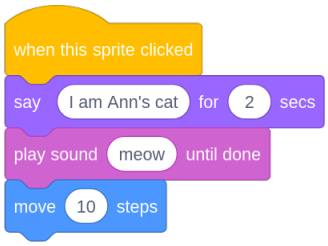


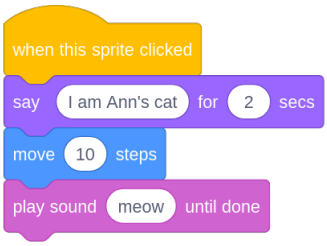




. . . . . .

Compare the two scripts below:





5. **Circle** what is true:

A. They do different actions.

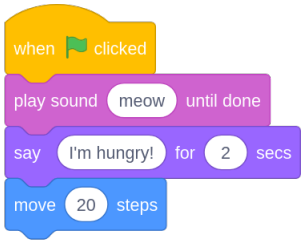
B. They do the same actions in a different order.

C. There is no difference.

. . . . . .

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

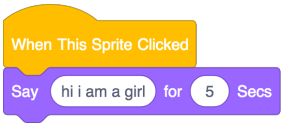


First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

A. Click the green flag

B. Click the sprite

C. Press the space key

7b. What does the sprite do when the script runs?

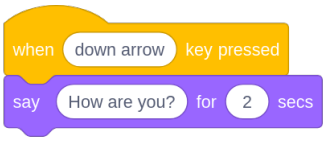
First, _____.

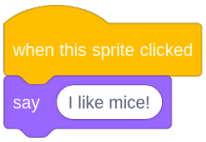
Do not write your name below this line.

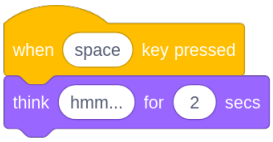
Events and Sequence

Scratch Username: mdbtcs

The scripts below belong to a sprite named Cat:







1. **Circle**: What should you do to make Cat say "Hello!"?

   A. Press the space key

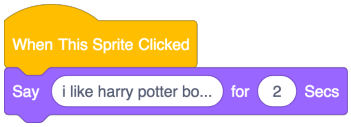
   B. Click the green flag

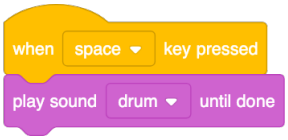
   C. Press the down arrow

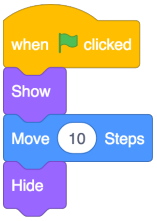
   D. Click the sprite

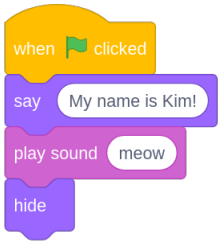
2. **Circle** the Say block that will be run last.

3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.

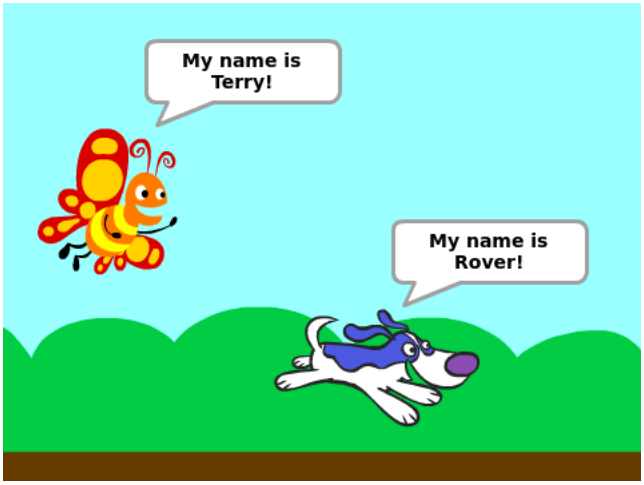




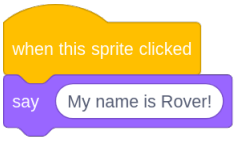


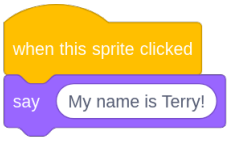


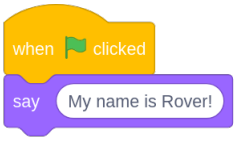
When you click the **Green Flag**, the stage looks like this:

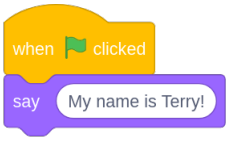


4a. **Circle** the script that ran for the butterfly.

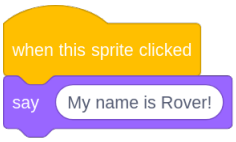


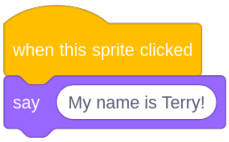


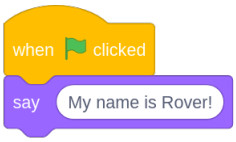


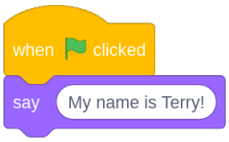


4b. **Circle** the script that ran for the dog.



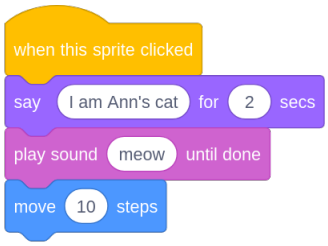


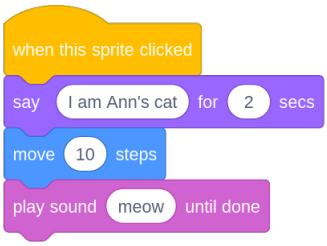




. . . . . .

Compare the two scripts below:





5. **Circle** what is true:

A. They do different actions.

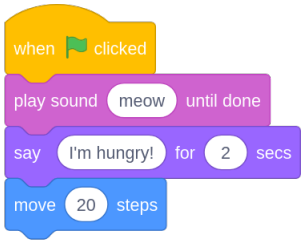
B. They do the same actions in a different order.

C. There is no difference.

. . . . . .

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

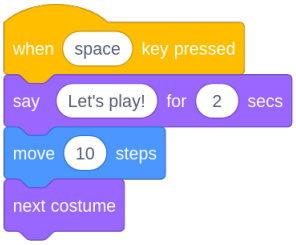


First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

A. Click the green flag

B. Click the sprite

C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

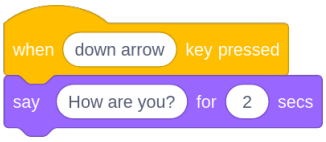
Last, _____.

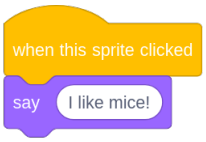
Do not write your name below this line.

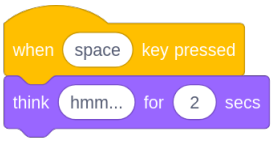
Events and Sequence

Scratch Username: ajsgtcs

The scripts below belong to a sprite named Cat:







1. **Circle**: What should you do to make Cat say "Hello!"?

   A. Press the space key

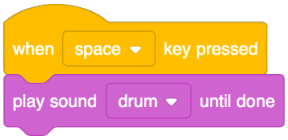
   B. Click the green flag

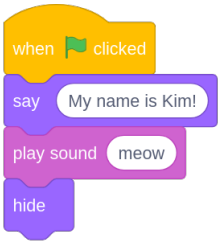
   C. Press the down arrow

   D. Click the sprite

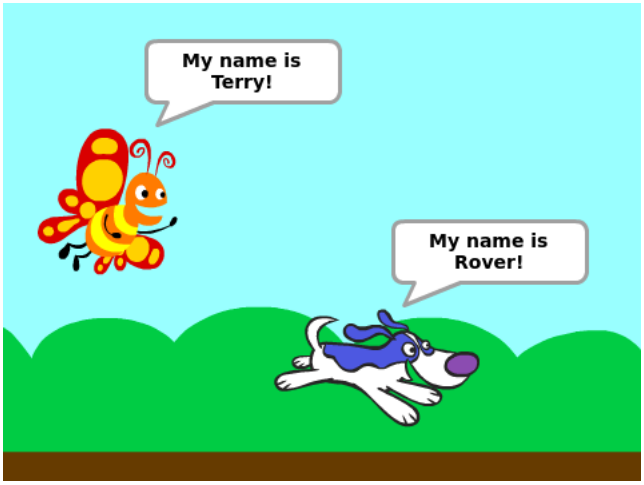
2. **Circle** the Say block that will be run last.

3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.

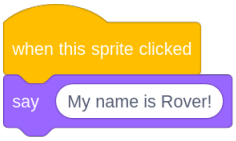


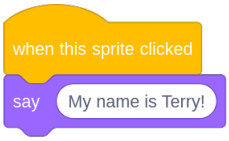


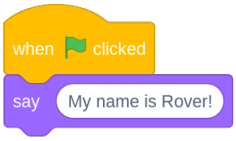
When you click the **Green Flag**, the stage looks like this:

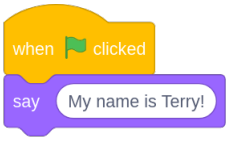


4a. **Circle** the script that ran for the butterfly.

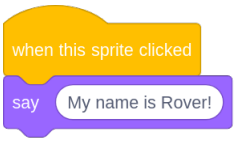


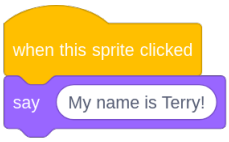


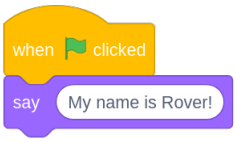


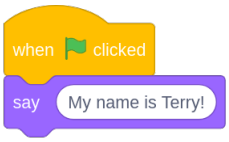


4b. **Circle** the script that ran for the dog.



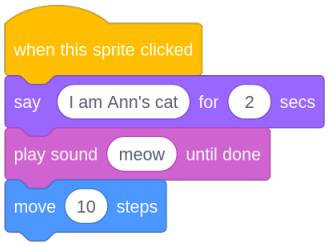


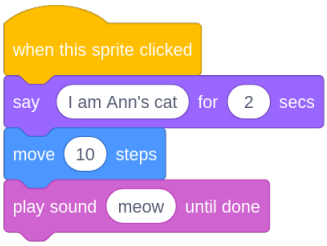




. . . . . .

Compare the two scripts below:





5. **Circle** what is true:

A. They do different actions.

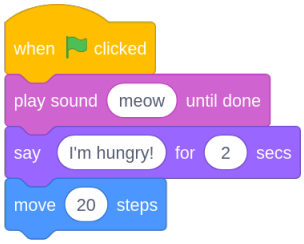
B. They do the same actions in a different order.

C. There is no difference.

. . . . . .

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

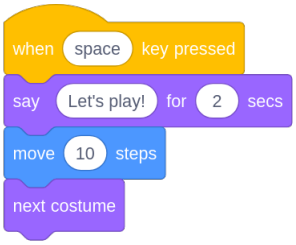


First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

A. Click the green flag

B. Click the sprite

C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

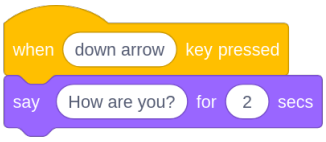
Last, _____.

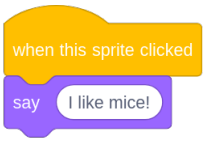
Do not write your name below this line.

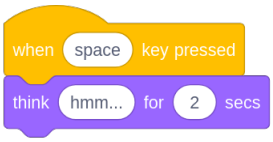
Events and Sequence

Scratch Username: estcs

The scripts below belong to a sprite named Cat:







1. **Circle**: What should you do to make Cat say "Hello!"?

   A. Press the space key

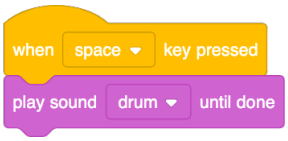
   B. Click the green flag

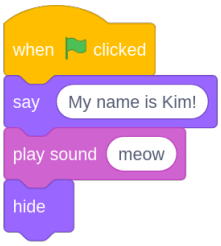
   C. Press the down arrow

   D. Click the sprite

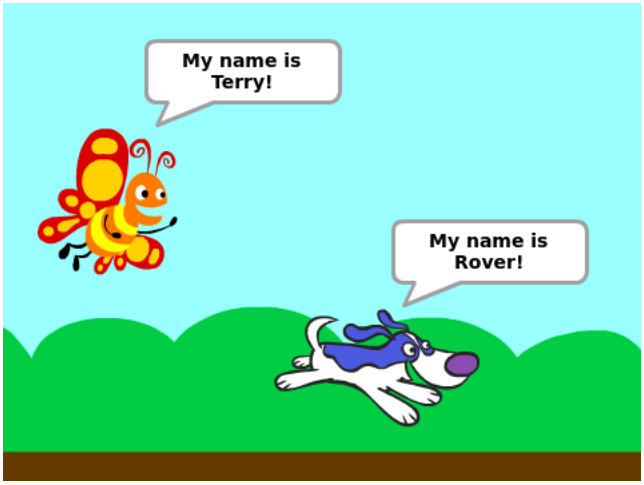
2. **Circle** the Say block that will be run last.

3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.

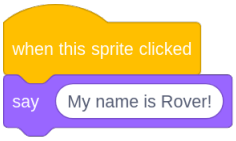


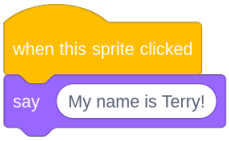


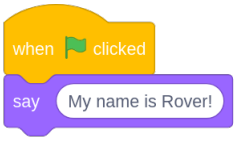
When you click the **Green Flag**, the stage looks like this:

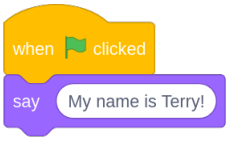


4a. **Circle** the script that ran for the butterfly.

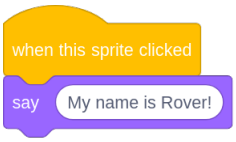


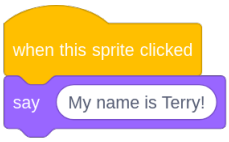


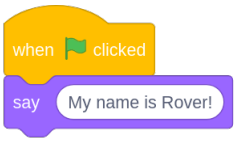


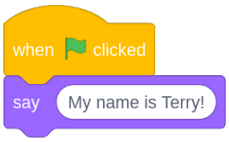


4b. **Circle** the script that ran for the dog.



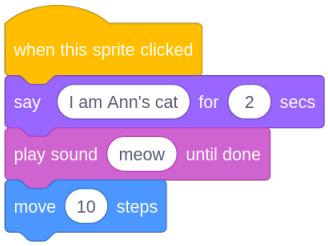


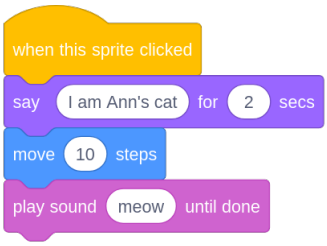




. . . . . .

Compare the two scripts below:





5. **Circle** what is true:

A. They do different actions.

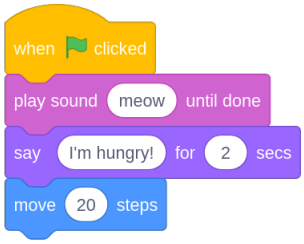
B. They do the same actions in a different order.

C. There is no difference.

. . . . . .

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

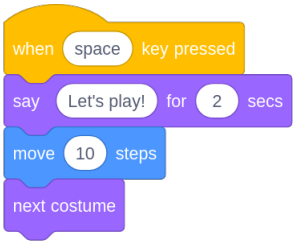


First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

A. Click the green flag

B. Click the sprite

C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

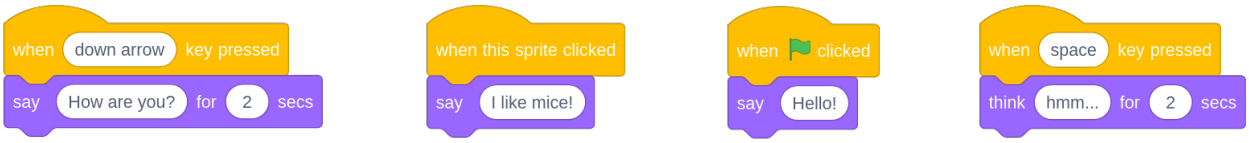
Last, _____.

Do not write your name below this line.

Events and Sequence

Scratch Username: vdtcs

The scripts below belong to a sprite named Cat:



1. **Circle**: What should you do to make Cat say "Hello!"?

   A. Press the space key

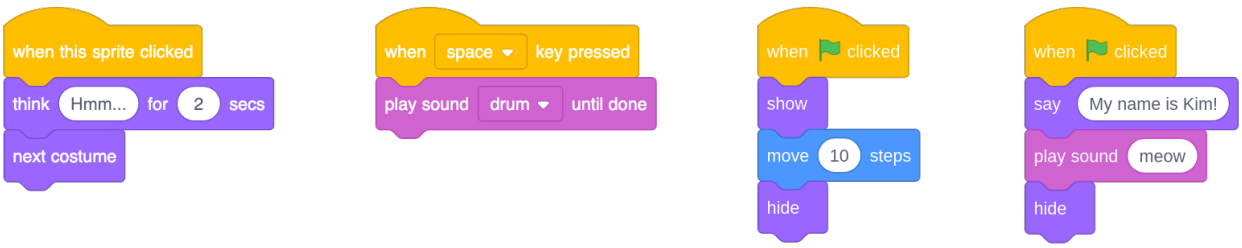
   B. Click the green flag

   C. Press the down arrow

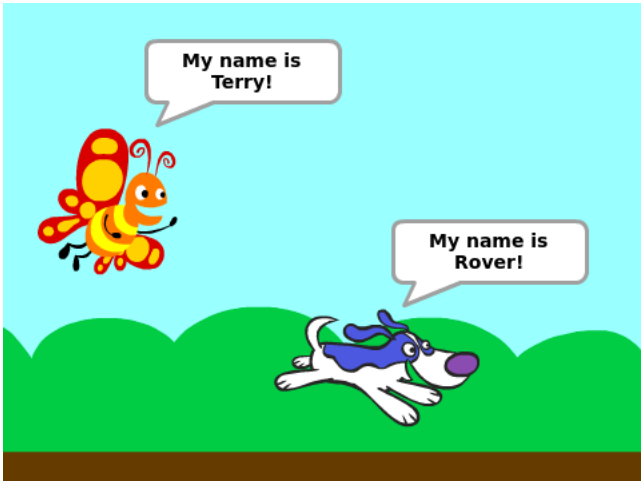
   D. Click the sprite

2. **Circle** the Say block that will be run last.

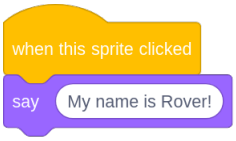
3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.

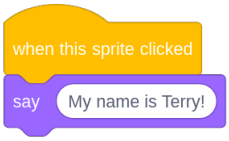


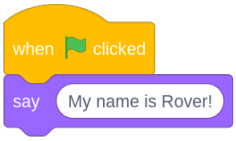
When you click the **Green Flag**, the stage looks like this:

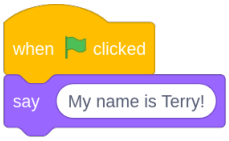


4a. **Circle** the script that ran for the butterfly.

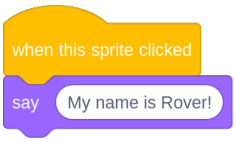


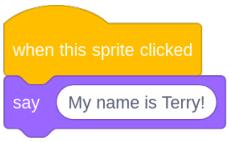


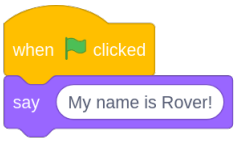


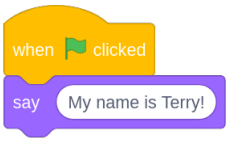


4b. **Circle** the script that ran for the dog.



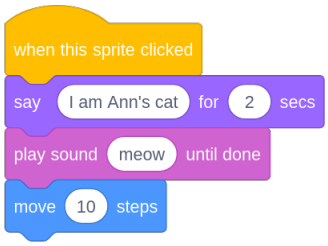


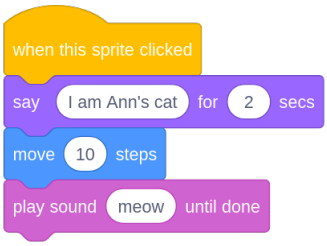




. . . . . .

Compare the two scripts below:





5. **Circle** what is true:

A. They do different actions.

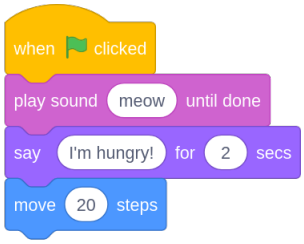
B. They do the same actions in a different order.

C. There is no difference.

. . . . . .

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

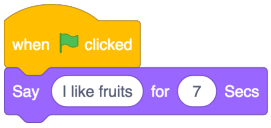


First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

A. Click the green flag

B. Click the sprite

C. Press the space key

7b. What does the sprite do when the script runs?

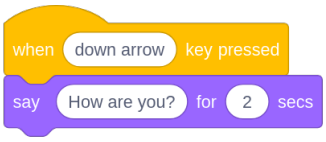
First, _____.

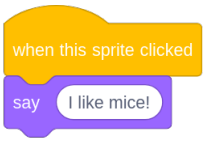
Do not write your name below this line.

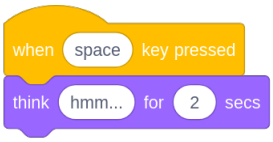
Events and Sequence

Scratch Username: ah3tcs

The scripts below belong to a sprite named Cat:







1. **Circle**: What should you do to make Cat say "Hello!"?

   A. Press the space key

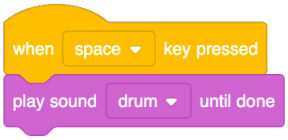
   B. Click the green flag

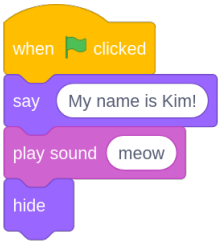
   C. Press the down arrow

   D. Click the sprite

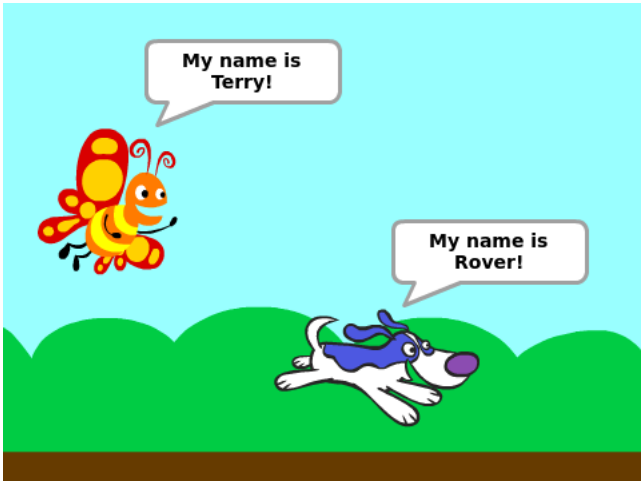
2. **Circle** the Say block that will be run last.

3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.

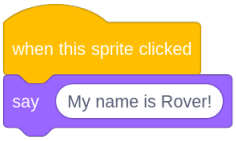


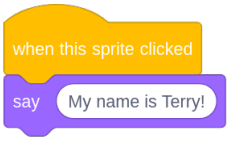


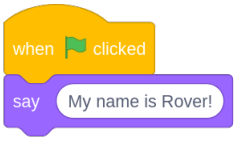
When you click the **Green Flag**, the stage looks like this:

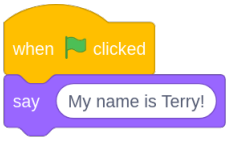


4a. **Circle** the script that ran for the butterfly.

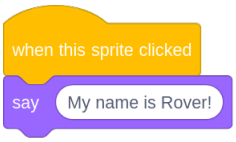


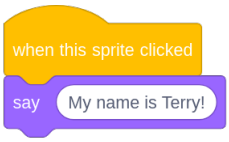


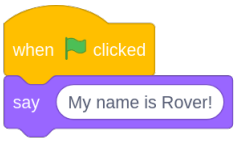


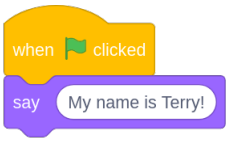


4b. **Circle** the script that ran for the dog.



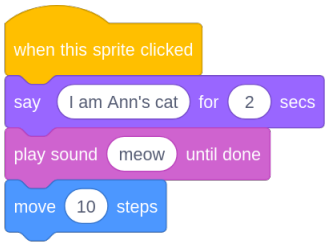


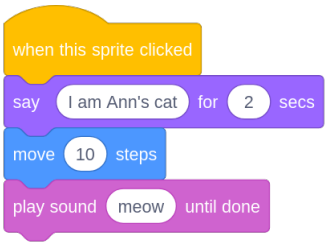




. . . . . .

Compare the two scripts below:





5. **Circle** what is true:

A. They do different actions.

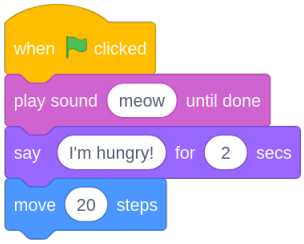
B. They do the same actions in a different order.

C. There is no difference.

. . . . . .

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

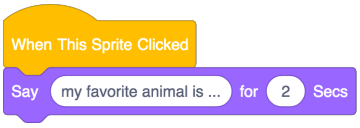


First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

A. Click the green flag

B. Click the sprite

C. Press the space key

7b. What does the sprite do when the script runs?

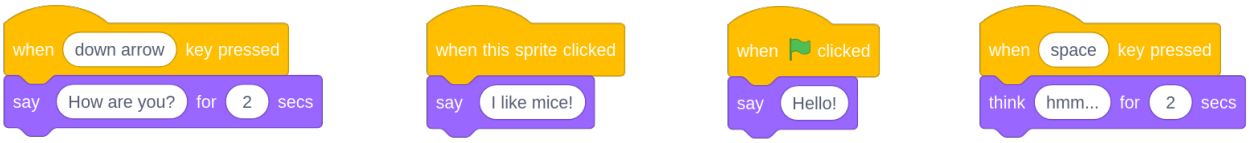
First, _____.

Do not write your name below this line.

Events and Sequence

Scratch Username: rkmtcs

The scripts below belong to a sprite named Cat:



1. **Circle**: What should you do to make Cat say "Hello!"?

   A. Press the space key

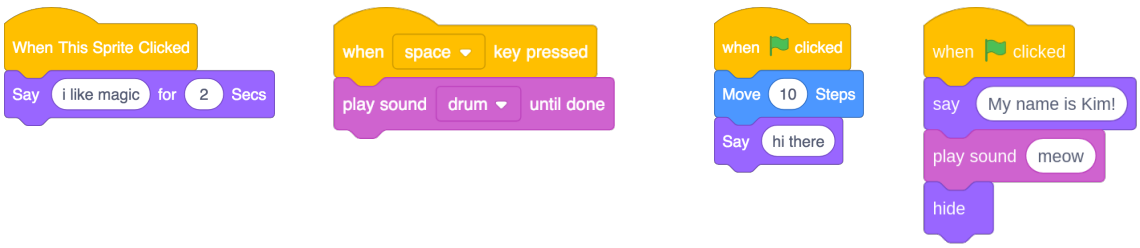
   B. Click the green flag

   C. Press the down arrow

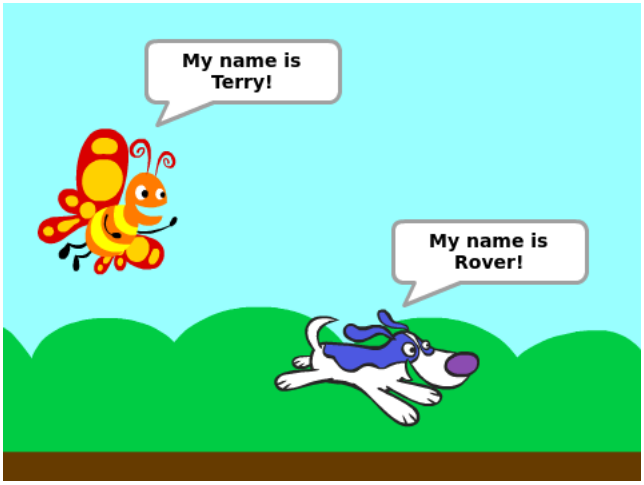
   D. Click the sprite

2. **Circle** the Say block that will be run last.

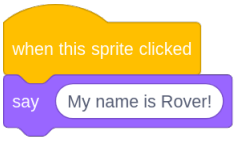
3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.

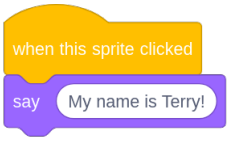


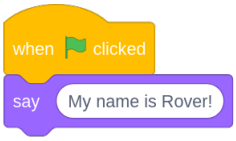
When you click the **Green Flag**, the stage looks like this:

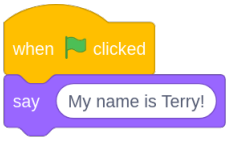


4a. **Circle** the script that ran for the butterfly.

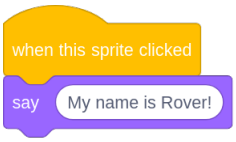


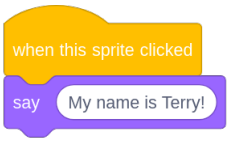


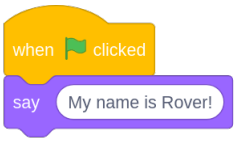


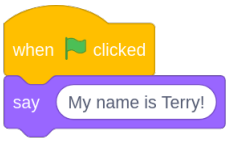


4b. **Circle** the script that ran for the dog.



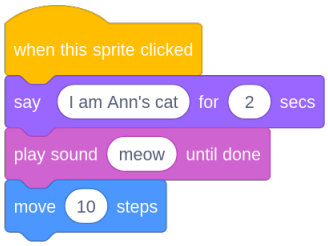


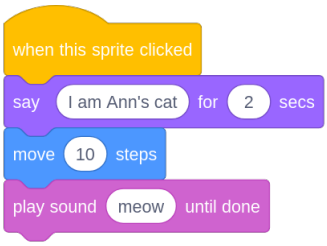




. . . . . .

Compare the two scripts below:





5. **Circle** what is true:

A. They do different actions.

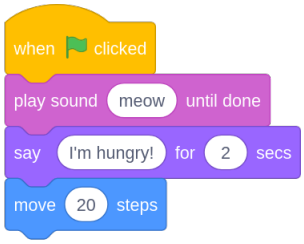
B. They do the same actions in a different order.

C. There is no difference.

. . . . . .

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

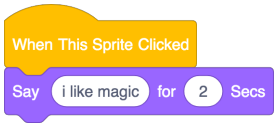


First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

A. Click the green flag

B. Click the sprite

C. Press the space key

7b. What does the sprite do when the script runs?

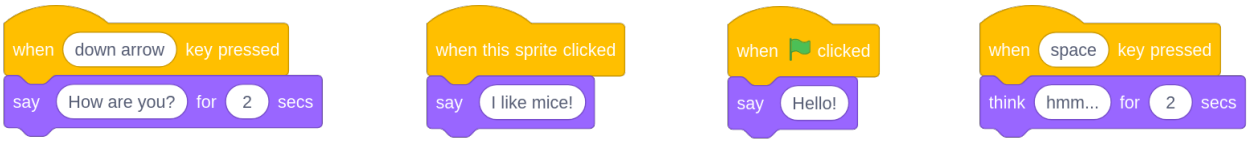
First, _____.

Do not write your name below this line.

Events and Sequence

Scratch Username: epdctcs

The scripts below belong to a sprite named Cat:



1. **Circle**: What should you do to make Cat say "Hello!"?

   A. Press the space key

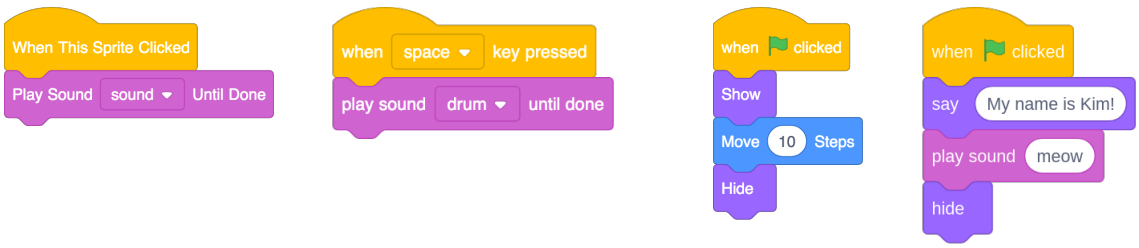
   B. Click the green flag

   C. Press the down arrow

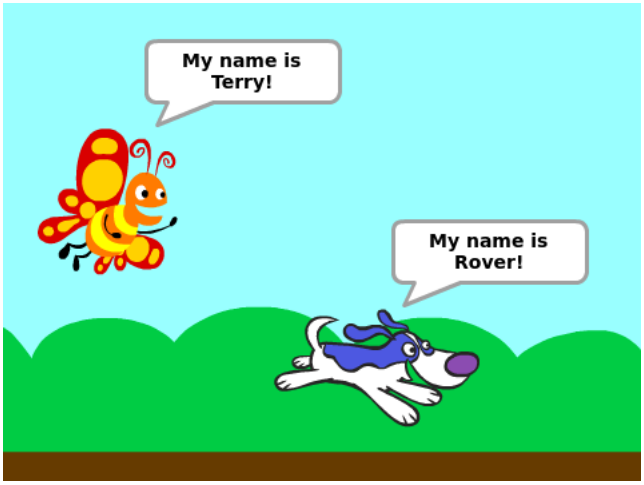
   D. Click the sprite

2. **Circle** the Say block that will be run last.

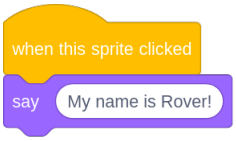
3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.

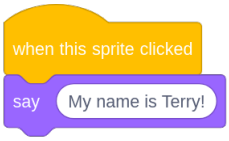


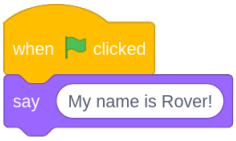
When you click the **Green Flag**, the stage looks like this:

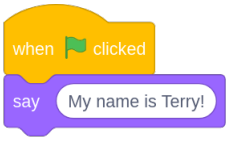


4a. **Circle** the script that ran for the butterfly.

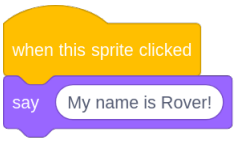


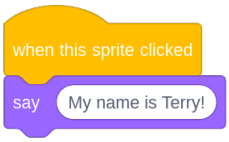


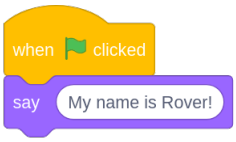


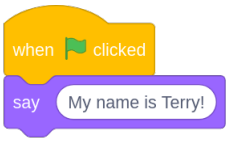


4b. **Circle** the script that ran for the dog.



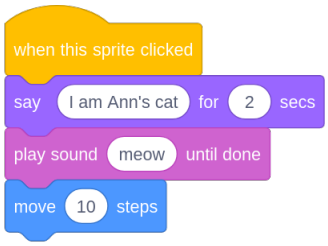


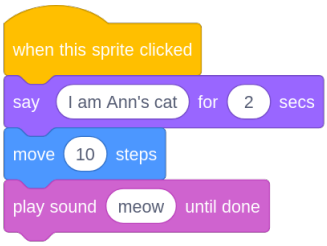




. . . . . .

Compare the two scripts below:





5. **Circle** what is true:

A. They do different actions.

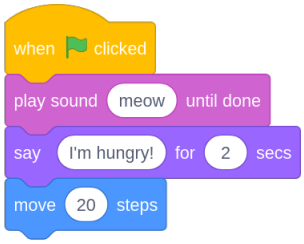
B. They do the same actions in a different order.

C. There is no difference.

. . . . . .

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

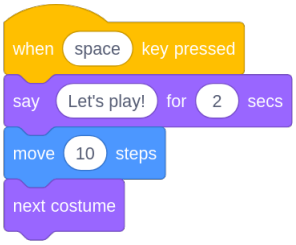


First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

A. Click the green flag

B. Click the sprite

C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

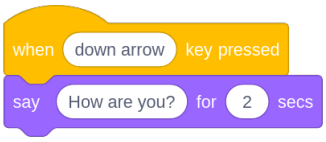
Last, _____.

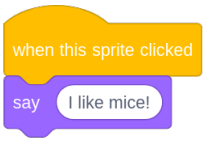
Do not write your name below this line.

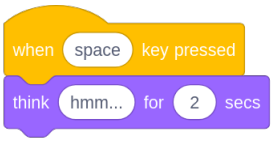
Events and Sequence

Scratch Username: maj2tcs

The scripts below belong to a sprite named Cat:







1. **Circle**: What should you do to make Cat say "Hello!"?

   A. Press the space key

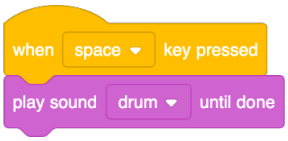
   B. Click the green flag

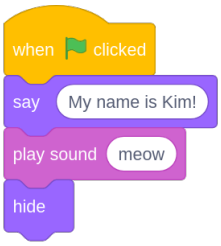
   C. Press the down arrow

   D. Click the sprite

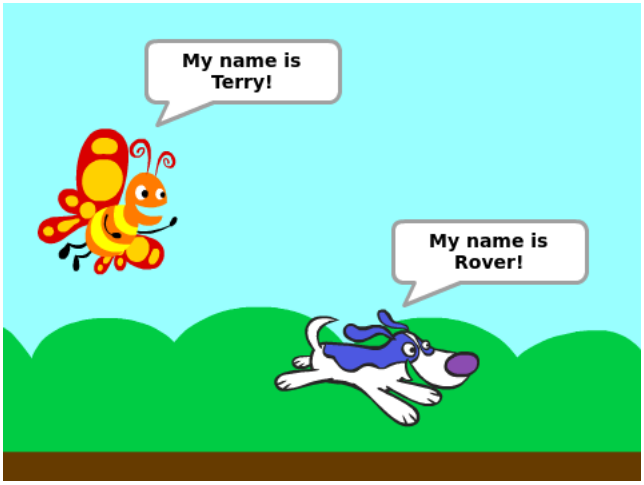
2. **Circle** the Say block that will be run last.

3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.

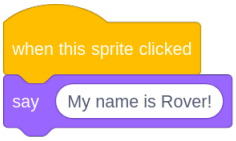


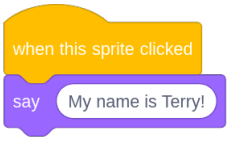


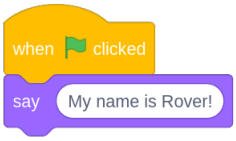
When you click the **Green Flag**, the stage looks like this:

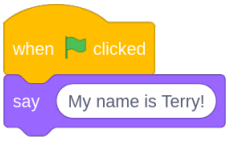


4a. **Circle** the script that ran for the butterfly.

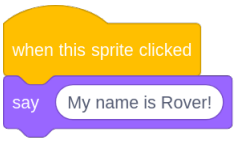


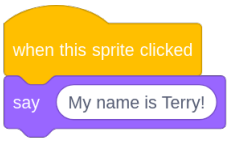


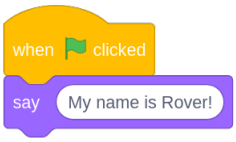


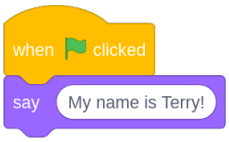


4b. **Circle** the script that ran for the dog.



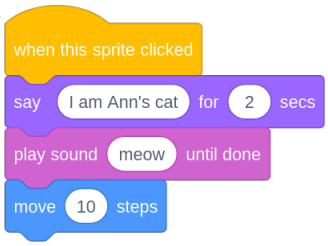


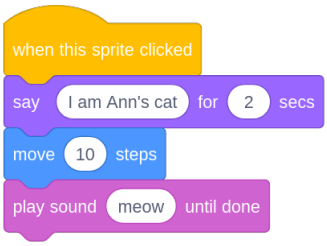




. . . . . .

Compare the two scripts below:





5. **Circle** what is true:

A. They do different actions.

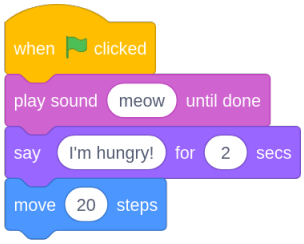
B. They do the same actions in a different order.

C. There is no difference.

. . . . . .

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

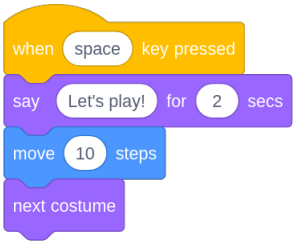


First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

A. Click the green flag

B. Click the sprite

C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

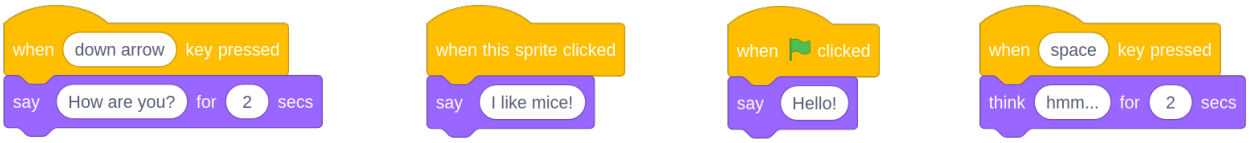
Last, _____.

Do not write your name below this line.

Events and Sequence

Scratch Username: dwtcs

The scripts below belong to a sprite named Cat:



1. **Circle**: What should you do to make Cat say "Hello!"?

   A. Press the space key

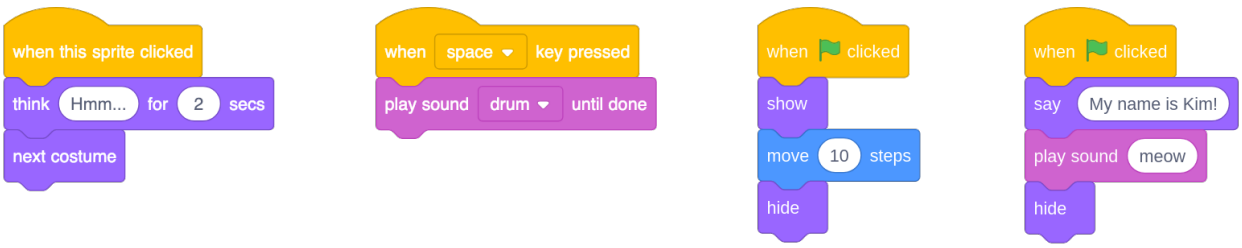
   B. Click the green flag

   C. Press the down arrow

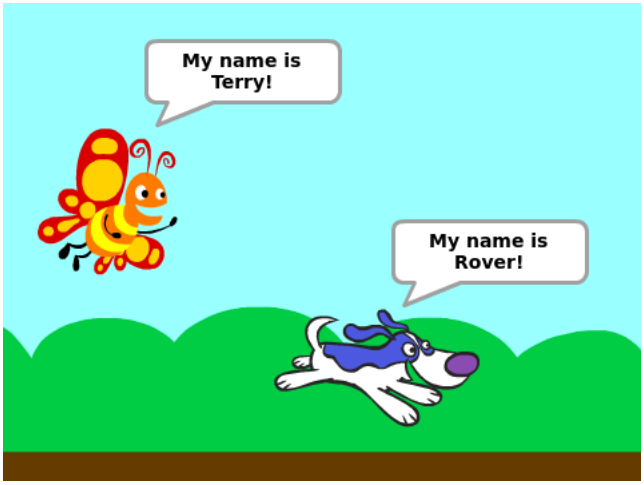
   D. Click the sprite

2. **Circle** the Say block that will be run last.

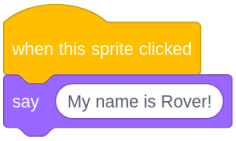
3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.

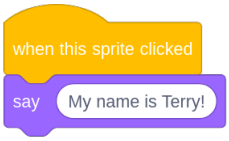


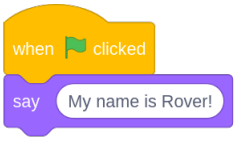
When you click the **Green Flag**, the stage looks like this:

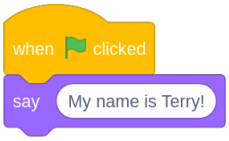


4a. **Circle** the script that ran for the butterfly.

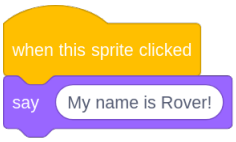


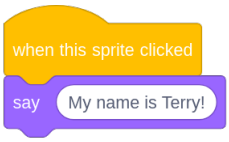


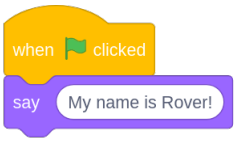


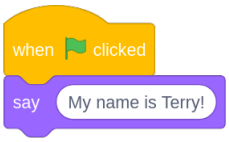


4b. **Circle** the script that ran for the dog.



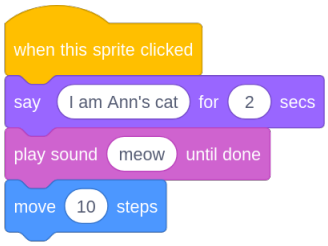


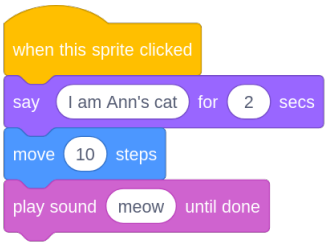




. . . . . .

Compare the two scripts below:





5. **Circle** what is true:

A. They do different actions.

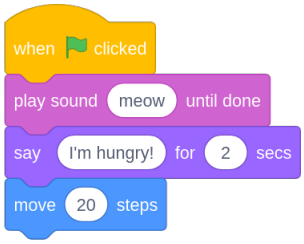
B. They do the same actions in a different order.

C. There is no difference.

. . . . . .

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

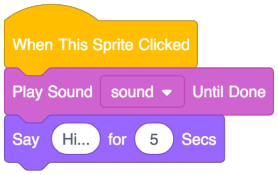


First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

A. Click the green flag

B. Click the sprite

C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

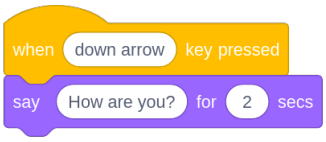
Next, _____.

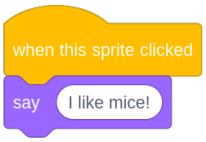
Do not write your name below this line.

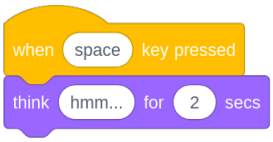
Events and Sequence

Scratch Username: xdctcs

The scripts below belong to a sprite named Cat:







1. **Circle**: What should you do to make Cat say "Hello!"?

   A. Press the space key

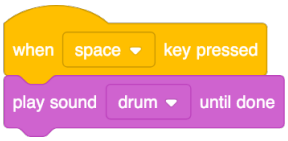
   B. Click the green flag

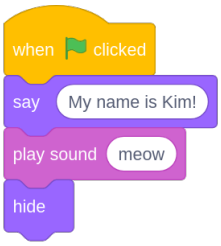
   C. Press the down arrow

   D. Click the sprite

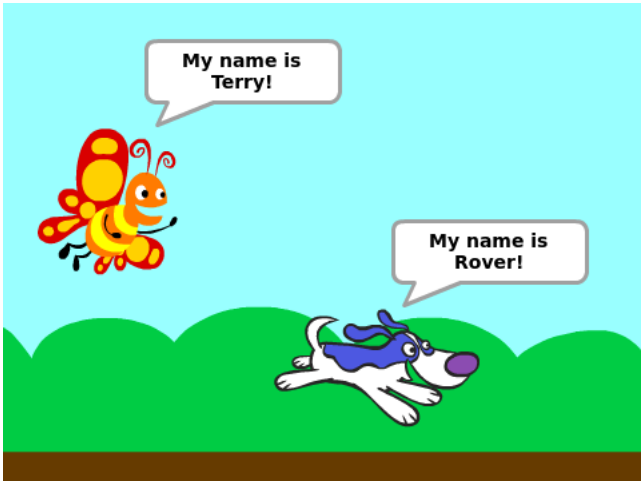
2. **Circle** the Say block that will be run last.

3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.

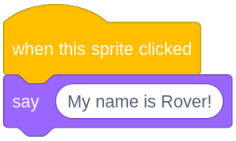


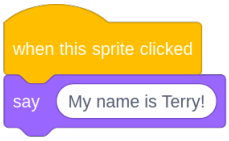


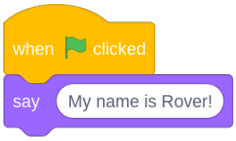
When you click the **Green Flag**, the stage looks like this:

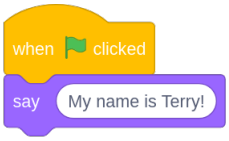


4a. **Circle** the script that ran for the butterfly.

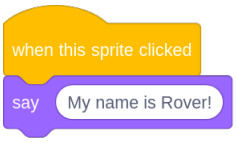


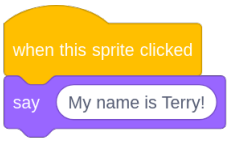


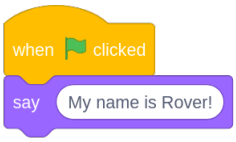


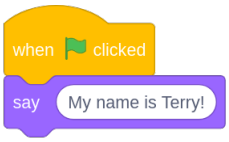


4b. **Circle** the script that ran for the dog.



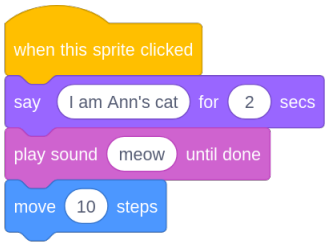


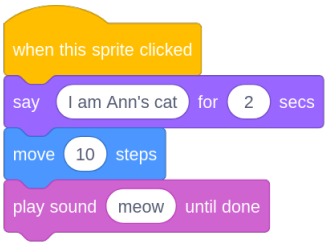




. . . . . .

Compare the two scripts below:





5. **Circle** what is true:

A. They do different actions.

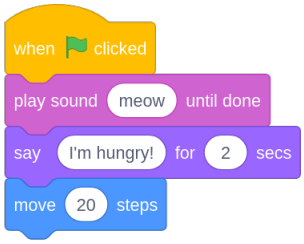
B. They do the same actions in a different order.

C. There is no difference.

. . . . . .

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

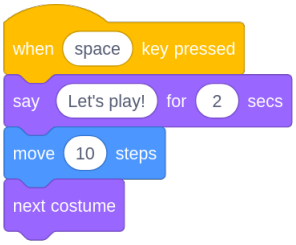


First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

A. Click the green flag

B. Click the sprite

C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

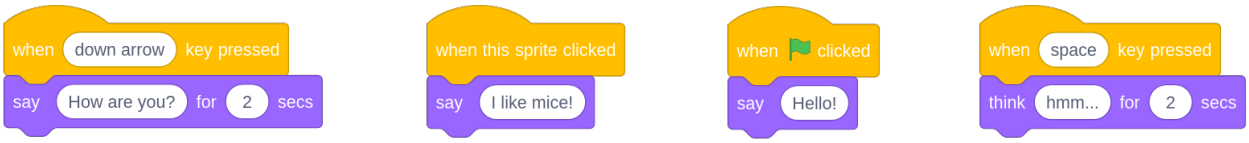
Last, _____.

Do not write your name below this line.

Events and Sequence

Scratch Username: mratcs

The scripts below belong to a sprite named Cat:



1. **Circle**: What should you do to make Cat say "Hello!"?

   A. Press the space key

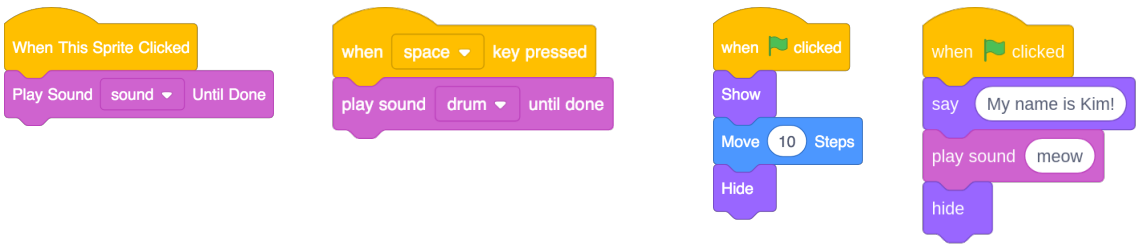
   B. Click the green flag

   C. Press the down arrow

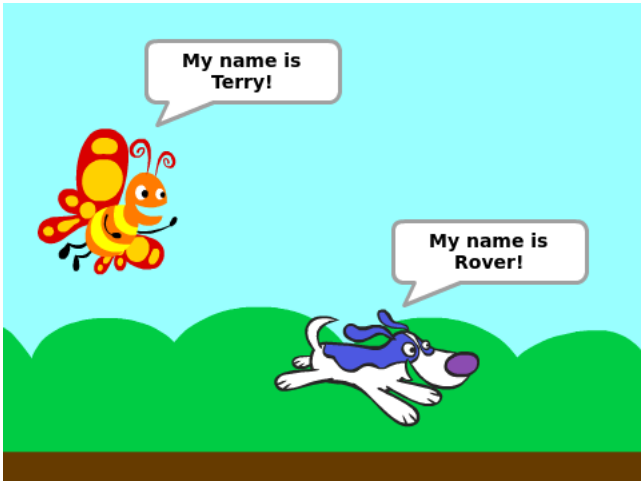
   D. Click the sprite

2. **Circle** the Say block that will be run last.

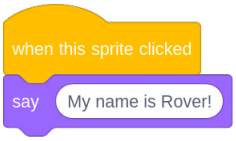
3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.

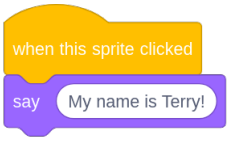


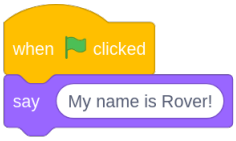
When you click the **Green Flag**, the stage looks like this:

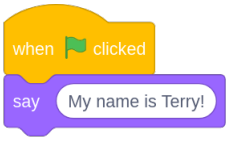


4a. **Circle** the script that ran for the butterfly.

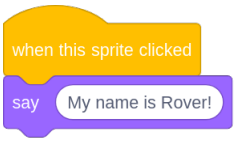


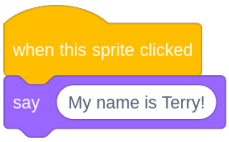


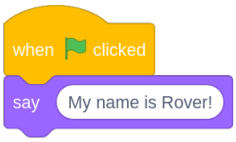


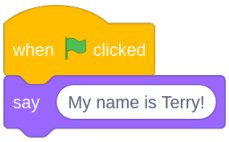


4b. **Circle** the script that ran for the dog.



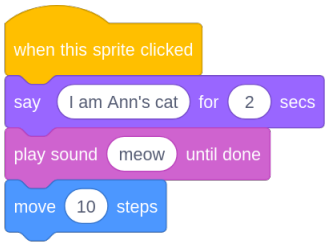


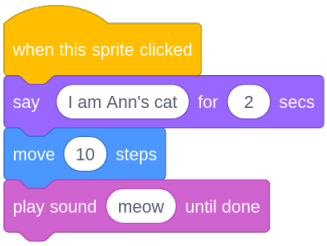




. . . . . .

Compare the two scripts below:





5. **Circle** what is true:

A. They do different actions.

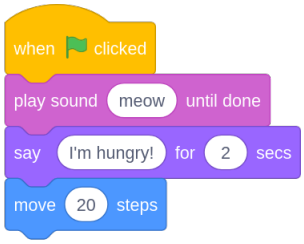
B. They do the same actions in a different order.

C. There is no difference.

. . . . . .

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

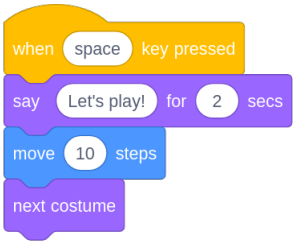


First, _____.

Next, _____.

Last, _____.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

A. Click the green flag

B. Click the sprite

C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

Last, _____.