## **Events and Sequence**

Scratch Username: GWC-MaMu-21

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The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
  - A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite

.....

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

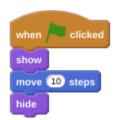
3. The scripts below belong to a sprite. **Circle** <u>all</u> the scripts that run when you click the sprite.

when space key pressed
play drum 1 for 0.25 beats

rest for 0.25 beats

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```





When you click the **Green Flag**, the stage looks like this:



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.









Compare the two scripts below:





- 5. **Circle** what is true:
  - A. They do different actions.
  - B. They do the same actions in a different order.
  - C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



|                       | move 20 steps   |   |
|-----------------------|---|---|
| First,                |   | _ |
| Next,                 |   | _ |
| Last,                 |   |   |
|                       |   |   |
| Question 7a and 7b as | about the script below:  when space key pressed say Let's play! for 2 secs move 10 steps next costume |   |
| 7a. What do you do t  | make the script run?  |   |

- - A. Click the green flag
  - B. Click the sprite
  - C. Press the space key
- 7b. What does the sprite do when the script runs?

## **Events and Sequence**

Scratch Username: GWC-ViJo-21

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The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
  - A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite

.....

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

3. The scripts below belong to a sprite. Circle <u>all</u> the scripts that run when you click the sprite.

```
when clicked show move 10 steps
```

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```

```
when this sprite clicked
think Hmm... for 2 secs
next costume
```

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```

When you click the **Green Flag**, the stage looks like this:



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.









Compare the two scripts below:





- 5. **Circle** what is true:
  - A. They do different actions.
  - B. They do the same actions in a different order.
  - C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



|                       | move 20 steps   |   |
|-----------------------|---|---|
| First,                |   | _ |
| Next,                 |   | _ |
| Last,                 |   |   |
|                       |   |   |
| Question 7a and 7b as | about the script below:  when space key pressed say Let's play! for 2 secs move 10 steps next costume |   |
| 7a. What do you do t  | make the script run?  |   |

- - A. Click the green flag
  - B. Click the sprite
  - C. Press the space key
- 7b. What does the sprite do when the script runs?