

Do not write your name below this line.

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## Events and Sequence

Scratch Username: se2021alaz

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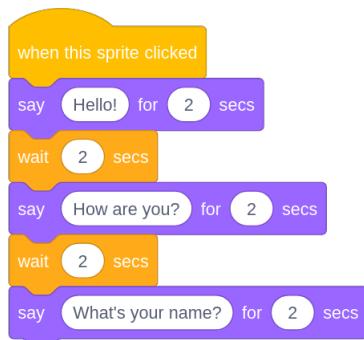
The scripts below belong to a sprite named Cat:



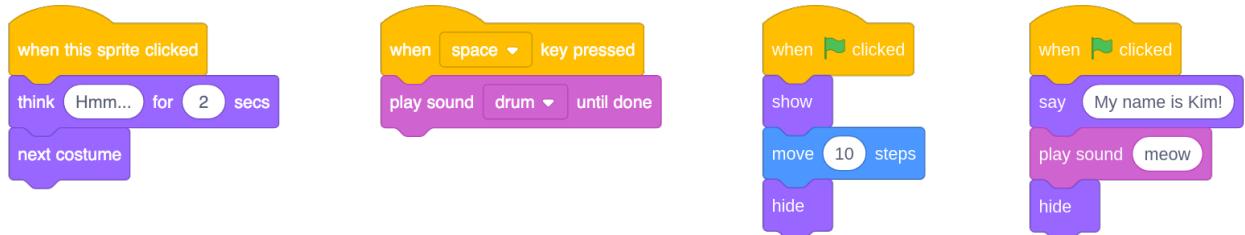
1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

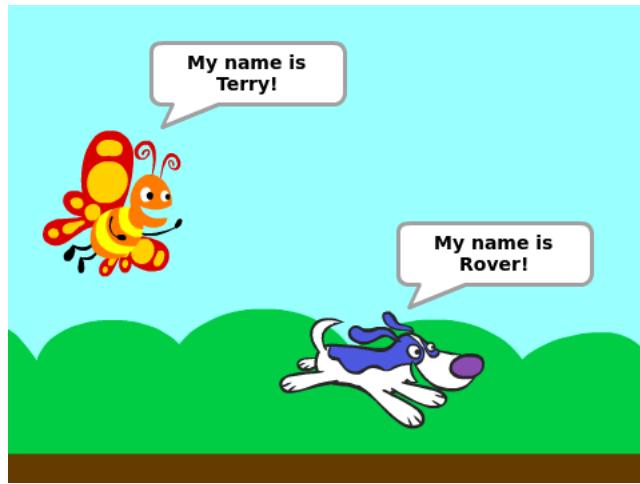
2. **Circle** the Say block that will be run last.



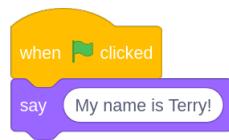
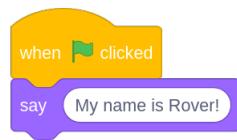
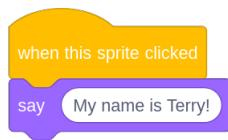
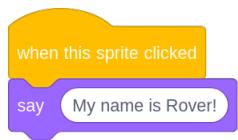
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



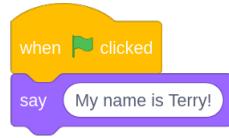
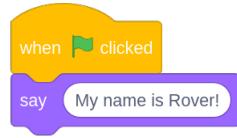
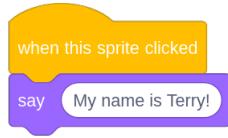
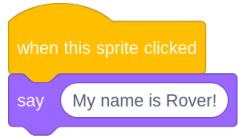
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

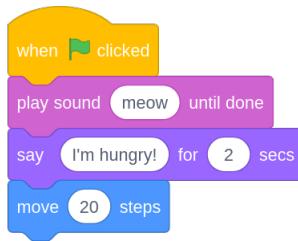


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

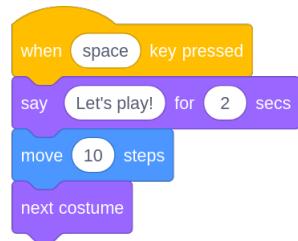


First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

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## Events and Sequence

Scratch Username: se2021amwh

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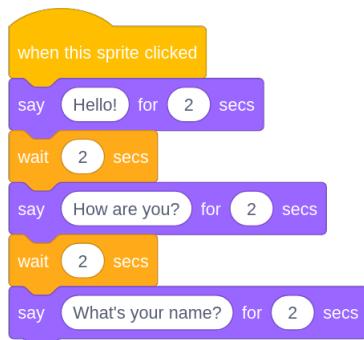
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

2. **Circle** the Say block that will be run last.



3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.

**when this sprite clicked**  
say [My name is Rover!]

**when this sprite clicked**  
say [My name is Terry!]

**when green flag clicked**  
say [My name is Rover!]

**when green flag clicked**  
say [My name is Terry!]

4b. **Circle** the script that ran for the dog.

**when this sprite clicked**  
say [My name is Rover!]

**when this sprite clicked**  
say [My name is Terry!]

**when green flag clicked**  
say [My name is Rover!]

**when green flag clicked**  
say [My name is Terry!]

Compare the two scripts below:

**when this sprite clicked**  
say [I am Ann's cat] for [2] secs  
play sound [meow v] until done  
move [10] steps

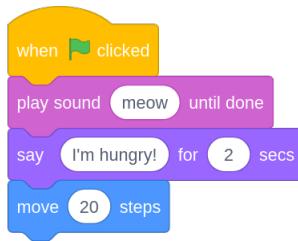
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move [10] steps  
play sound [meow v] until done

5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



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Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

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7a. What do you do to make the script run?

- A. Click the green flag
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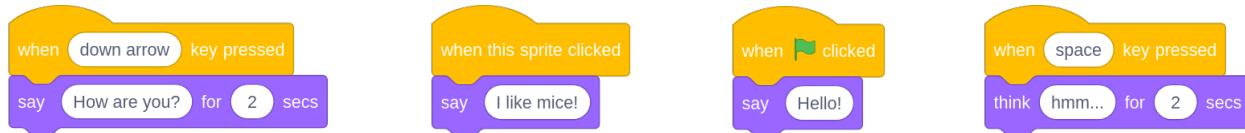
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## Events and Sequence

Scratch Username: se2021auat

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The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

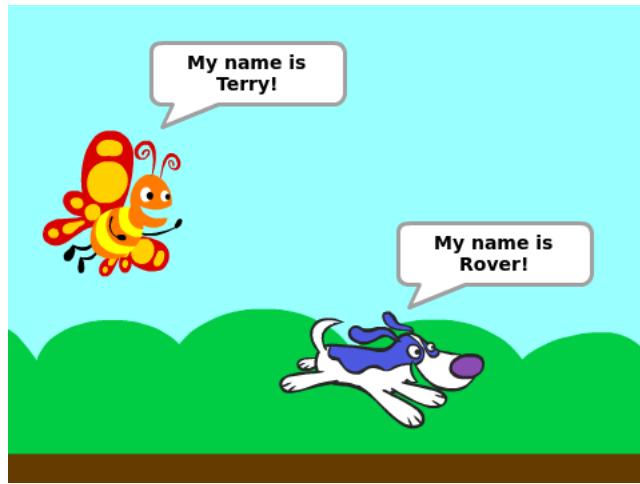
2. **Circle** the Say block that will be run last.



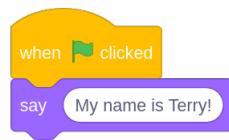
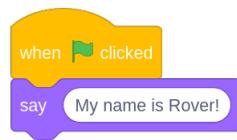
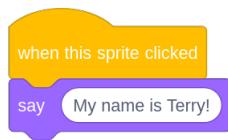
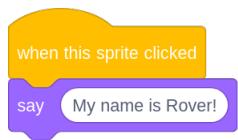
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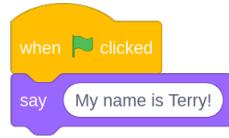
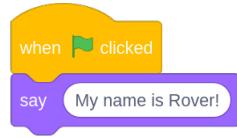
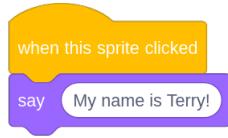
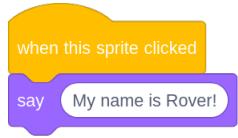
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4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

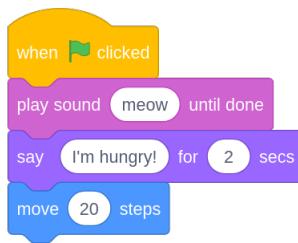


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Do not write your name below this line.

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## Events and Sequence

Scratch Username: se2021brwa

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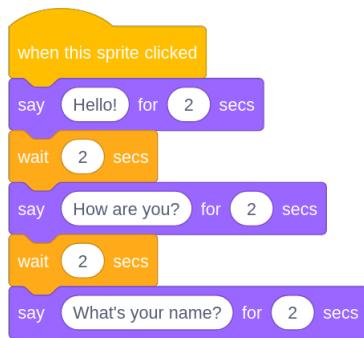
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

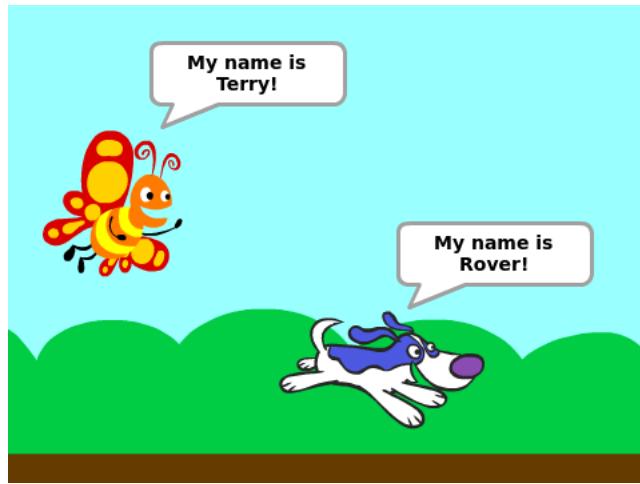
2. **Circle** the Say block that will be run last.



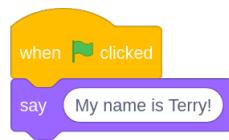
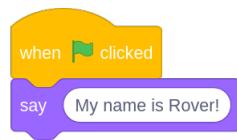
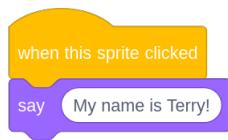
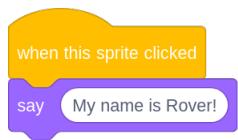
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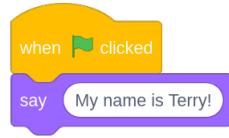
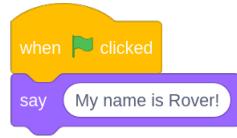
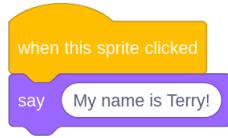
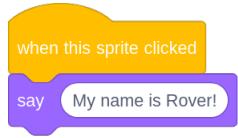
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

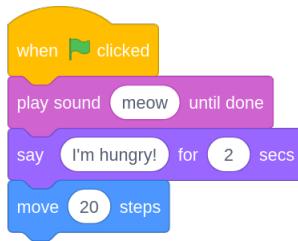


5. **Circle** what is true:

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6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

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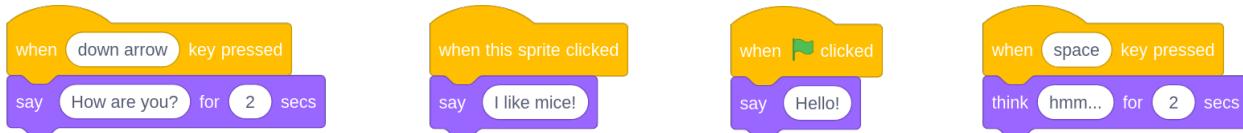
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## Events and Sequence

Scratch Username: se2021brwa2

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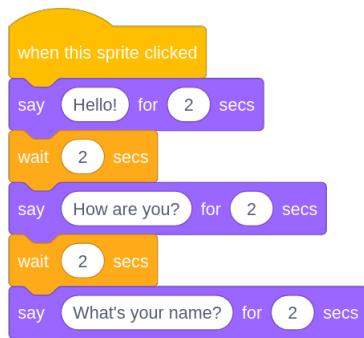
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
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  - C. Press the down arrow
  - D. Click the sprite
- 

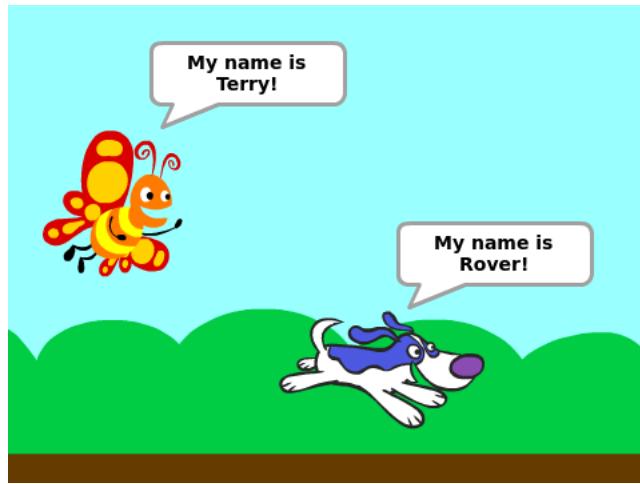
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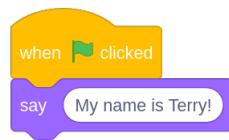
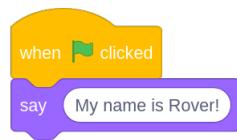
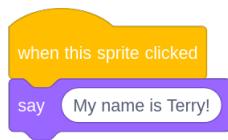
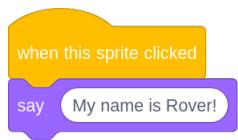
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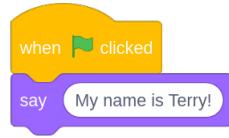
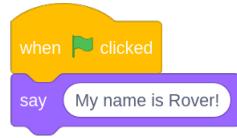
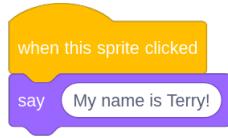
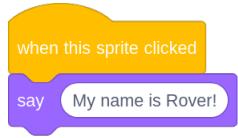
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:



5. **Circle** what is true:

- A. They do different actions.
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- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

---

## Events and Sequence

Scratch Username: se2021chgu

---

The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

2. **Circle** the Say block that will be run last.



3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.

**when this sprite clicked**  
say [My name is Rover!]

**when this sprite clicked**  
say [My name is Terry!]

**when green flag clicked**  
say [My name is Rover!]

**when green flag clicked**  
say [My name is Terry!]

4b. **Circle** the script that ran for the dog.

**when this sprite clicked**  
say [My name is Rover!]

**when this sprite clicked**  
say [My name is Terry!]

**when green flag clicked**  
say [My name is Rover!]

**when green flag clicked**  
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Compare the two scripts below:

**when this sprite clicked**  
say [I am Ann's cat] for [2] secs  
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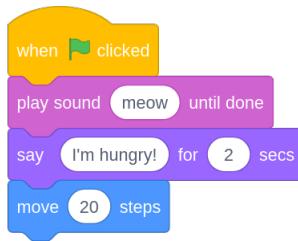
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First, \_\_\_\_\_.

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7a. What do you do to make the script run?

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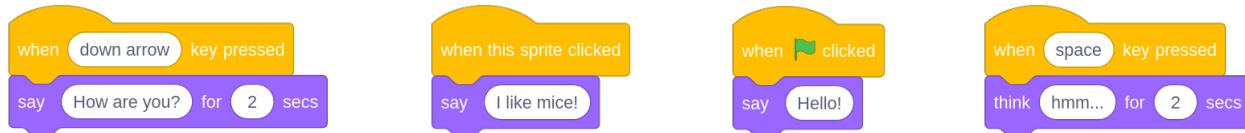
---

## Events and Sequence

Scratch Username: se2021dach

---

The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

2. **Circle** the Say block that will be run last.



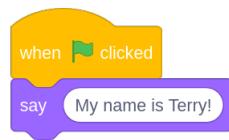
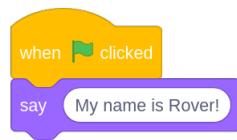
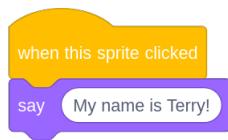
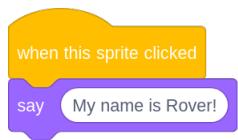
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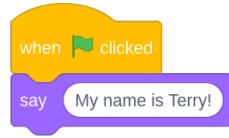
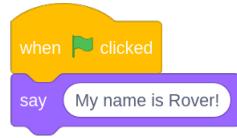
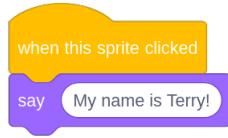
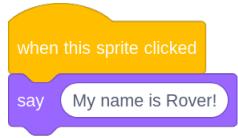
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4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



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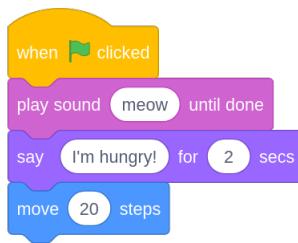


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- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Do not write your name below this line.

---

## Events and Sequence

Scratch Username: se2021davi

---

The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

2. **Circle** the Say block that will be run last.



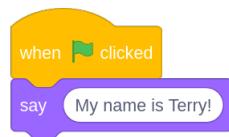
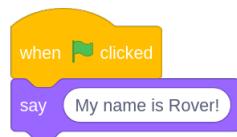
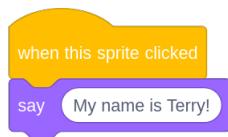
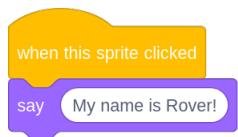
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



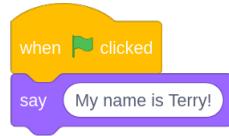
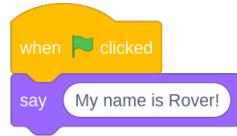
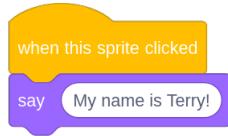
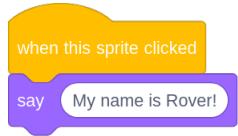
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:



5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

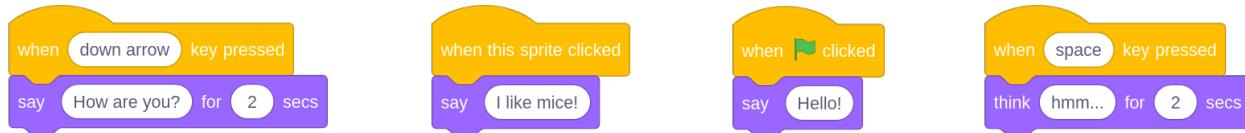
---

## Events and Sequence

Scratch Username: se2021dive

---

The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

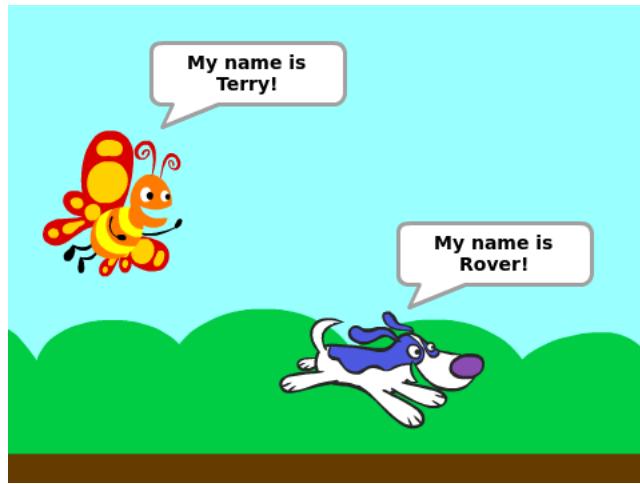
2. **Circle** the Say block that will be run last.



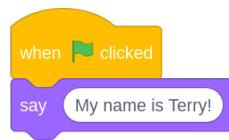
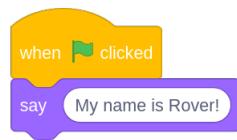
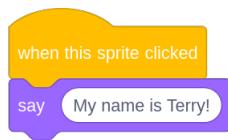
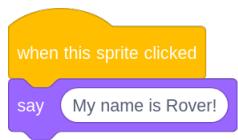
3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.



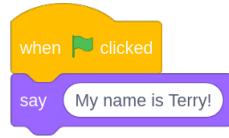
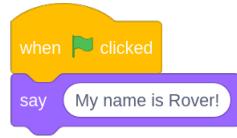
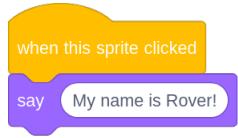
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

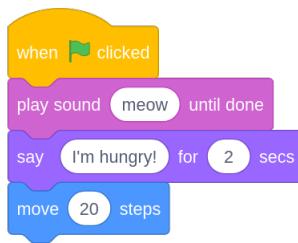


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Do not write your name below this line.

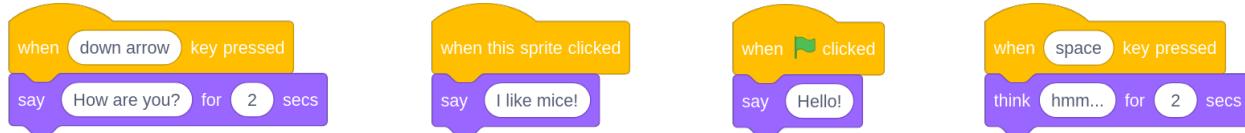
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## Events and Sequence

Scratch Username: se2021esda

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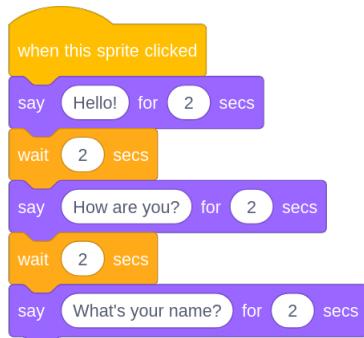
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

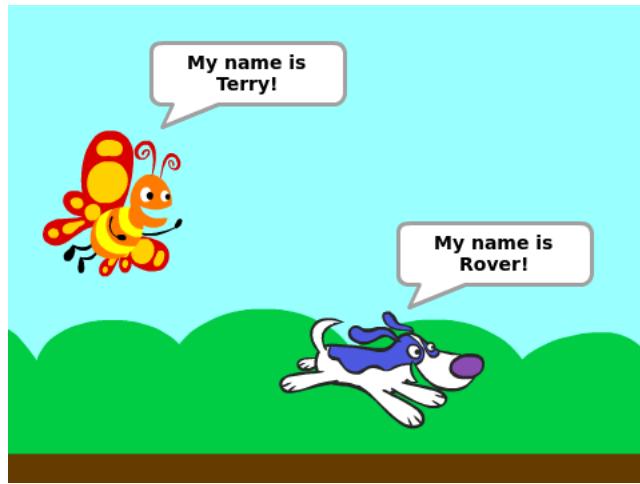
2. **Circle** the Say block that will be run last.



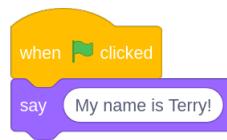
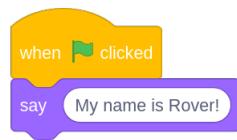
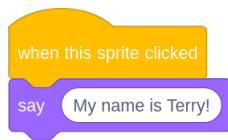
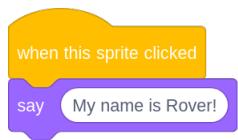
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



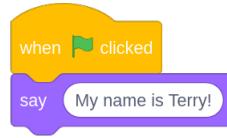
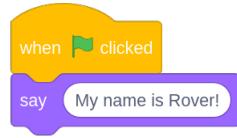
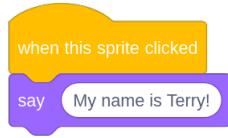
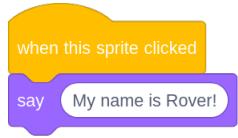
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

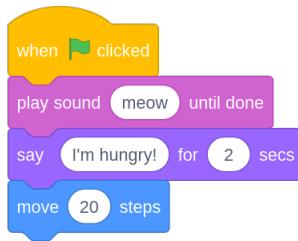


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

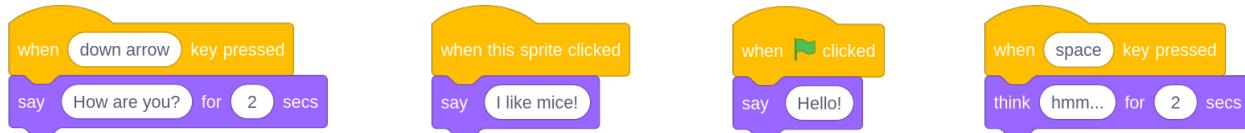
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## Events and Sequence

Scratch Username: se2021etmu

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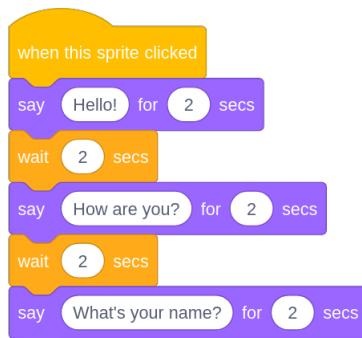
The scripts below belong to a sprite named Cat:



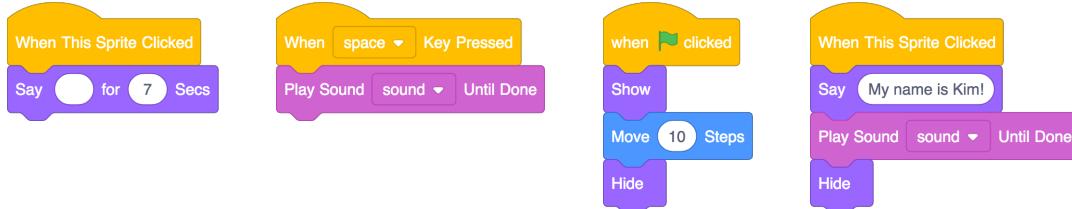
1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

2. **Circle** the Say block that will be run last.



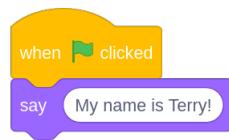
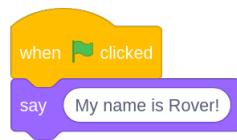
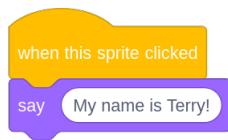
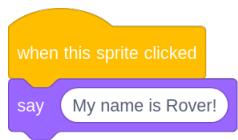
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



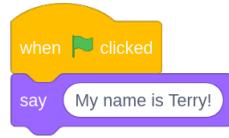
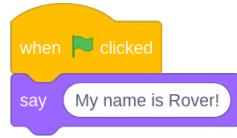
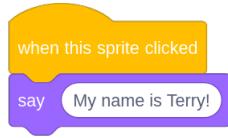
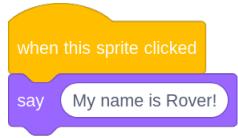
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

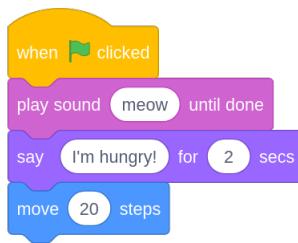


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Do not write your name below this line.

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## Events and Sequence

Scratch Username: se2021fara

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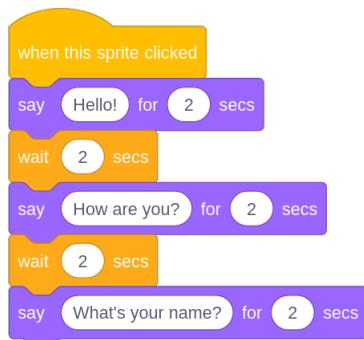
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

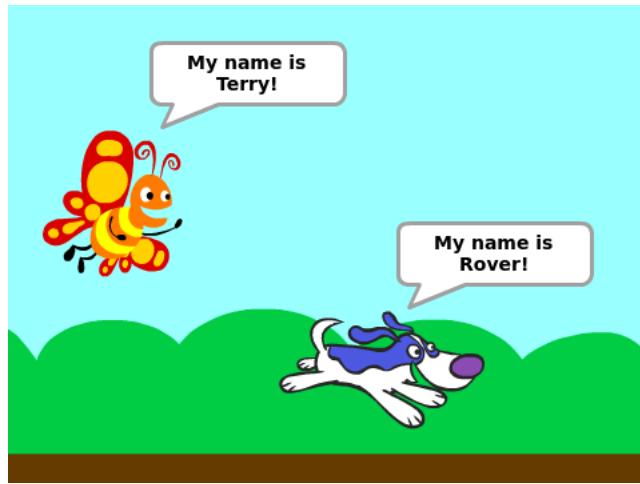
2. **Circle** the Say block that will be run last.



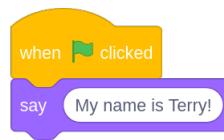
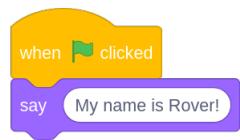
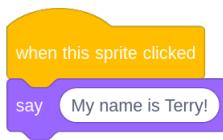
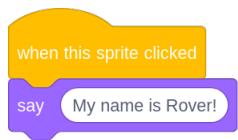
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



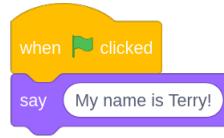
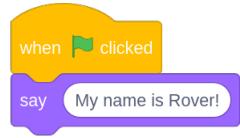
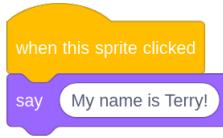
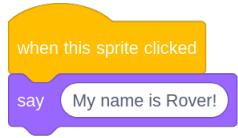
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

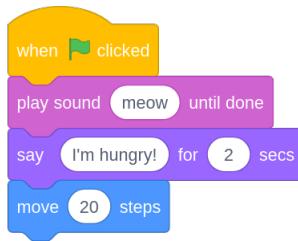


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

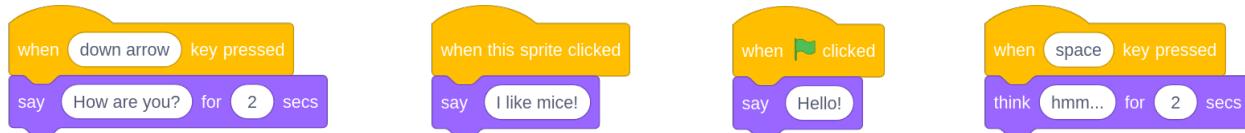
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## Events and Sequence

Scratch Username: se2021frno

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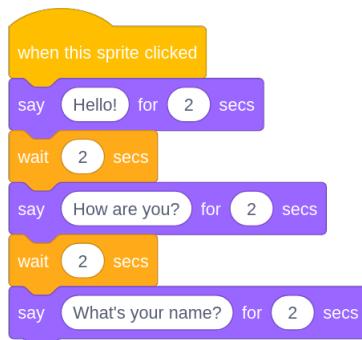
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

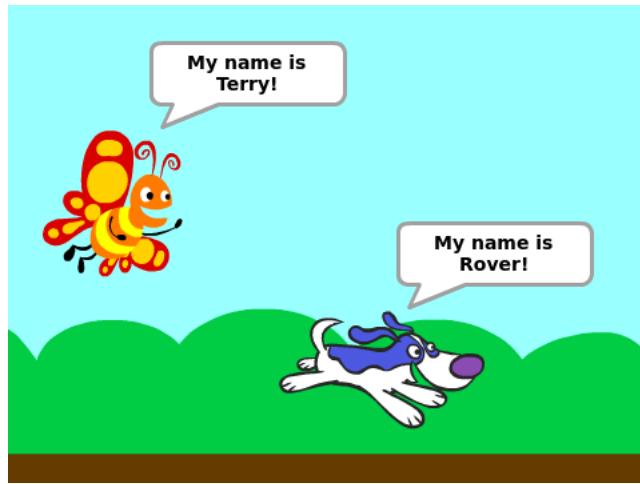
2. **Circle** the Say block that will be run last.



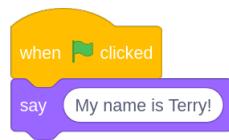
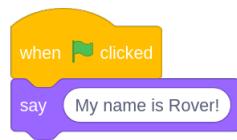
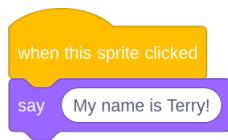
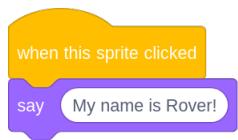
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



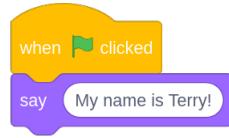
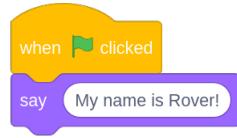
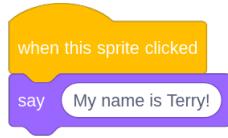
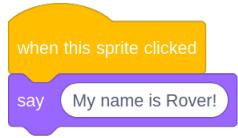
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

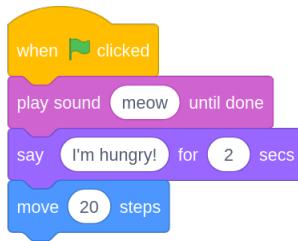


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

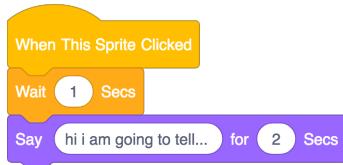


First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Do not write your name below this line.

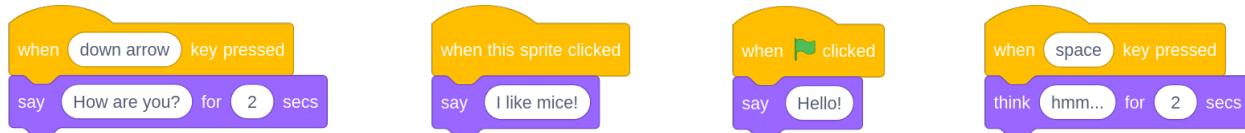
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## Events and Sequence

Scratch Username: se2021hohu

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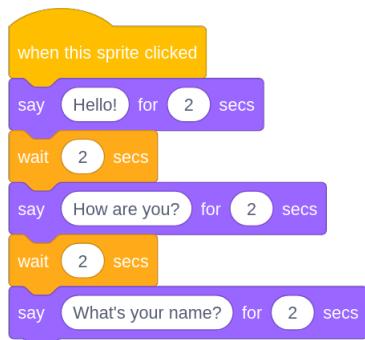
The scripts below belong to a sprite named Cat:



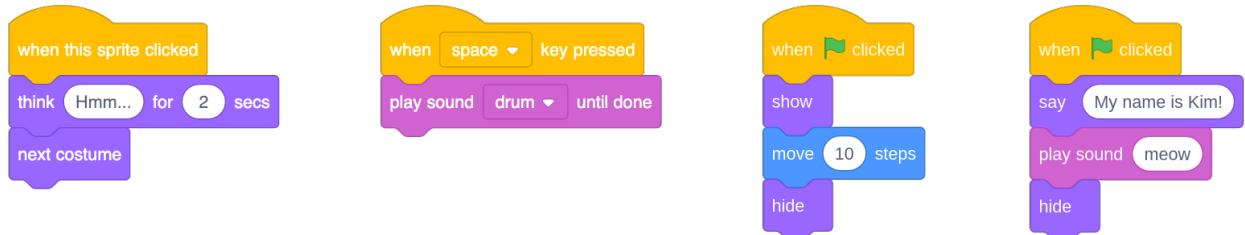
1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

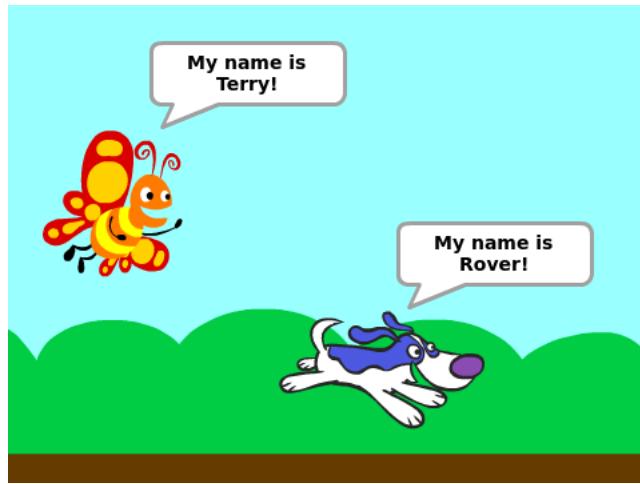
2. **Circle** the Say block that will be run last.



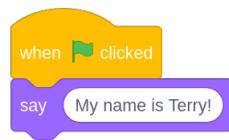
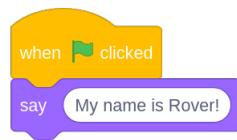
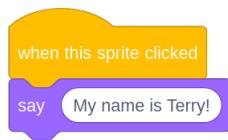
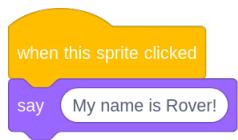
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



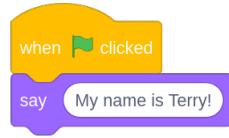
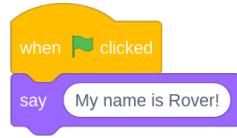
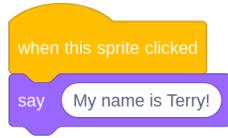
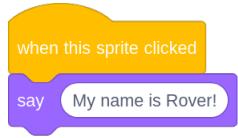
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

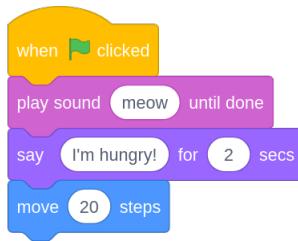


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

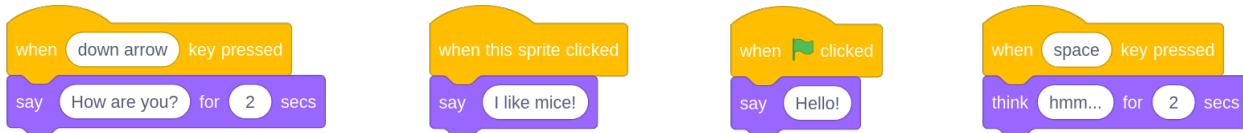
---

## Events and Sequence

Scratch Username: se2021jaho

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The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

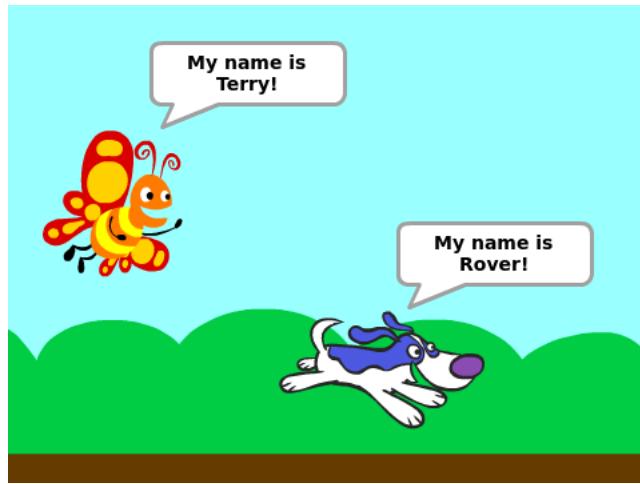
2. **Circle** the Say block that will be run last.



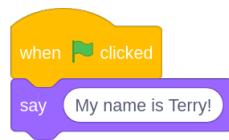
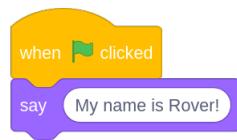
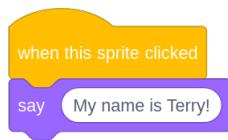
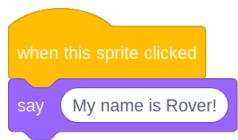
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



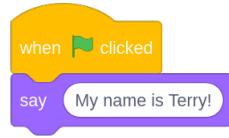
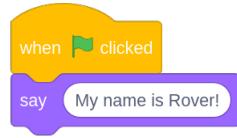
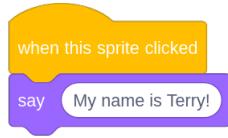
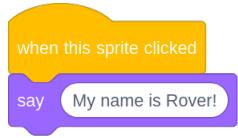
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

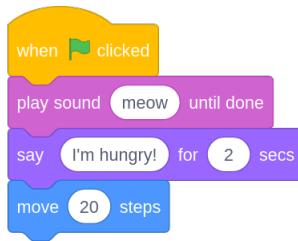


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

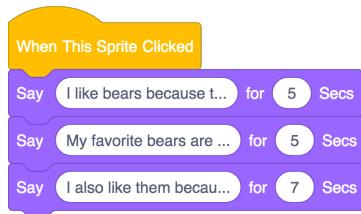


First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

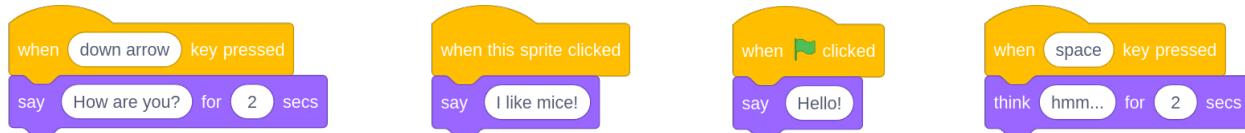
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## Events and Sequence

Scratch Username: se2021jora

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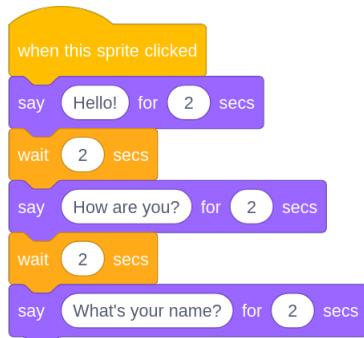
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

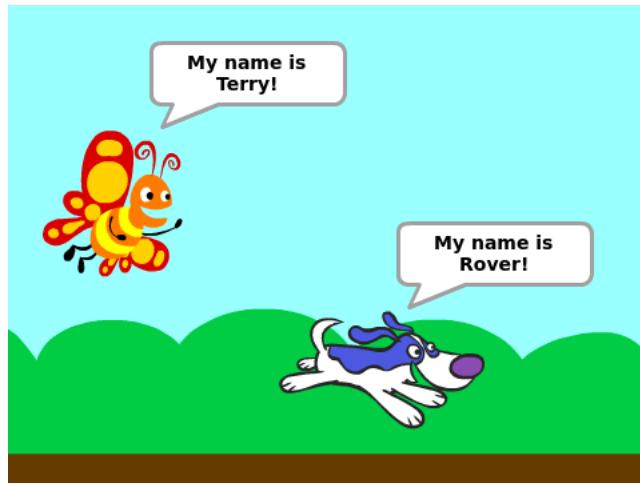
2. **Circle** the Say block that will be run last.



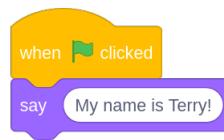
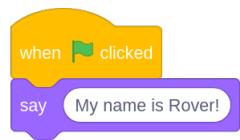
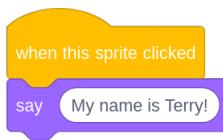
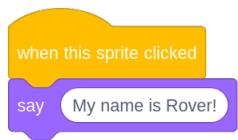
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



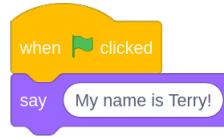
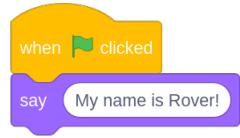
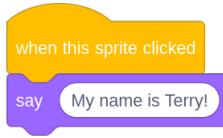
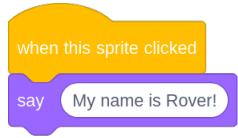
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

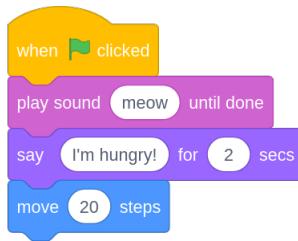


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

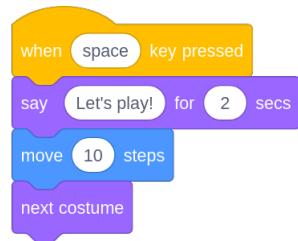


First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

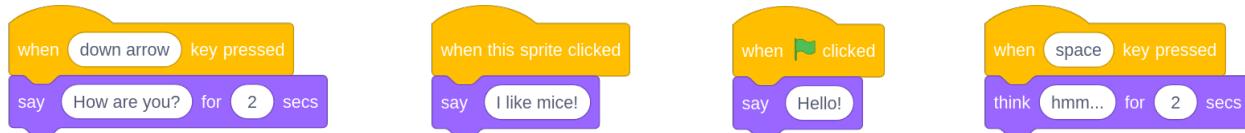
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## Events and Sequence

Scratch Username: se2021kaka

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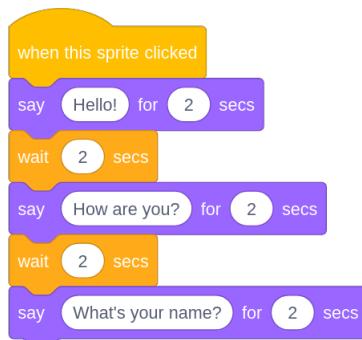
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

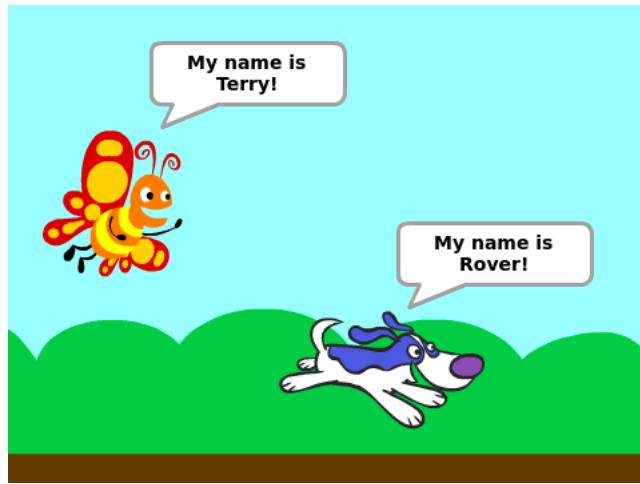
2. **Circle** the Say block that will be run last.



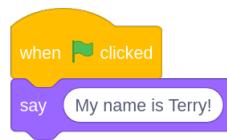
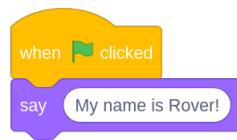
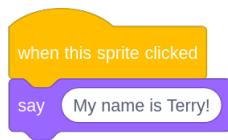
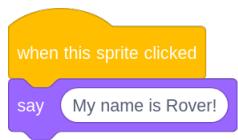
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



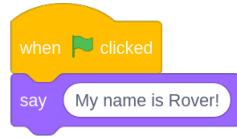
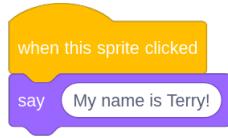
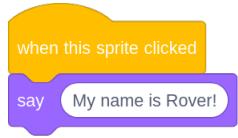
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

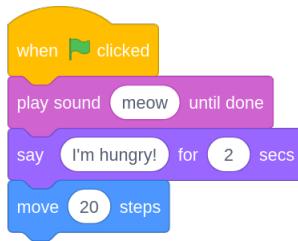


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

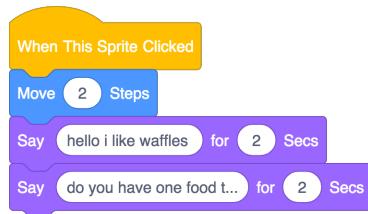


First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

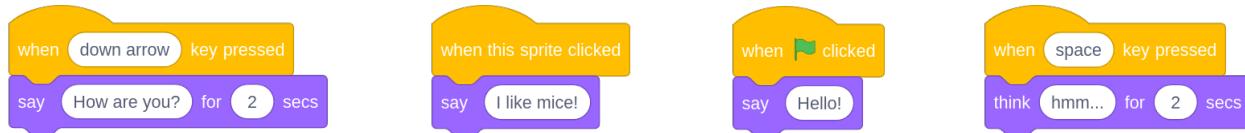
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## Events and Sequence

Scratch Username: se2021luhu

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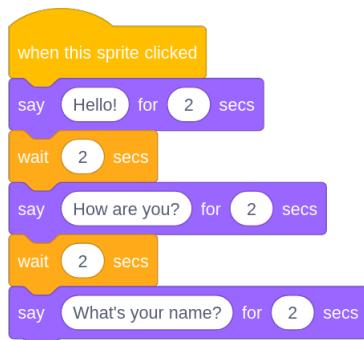
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

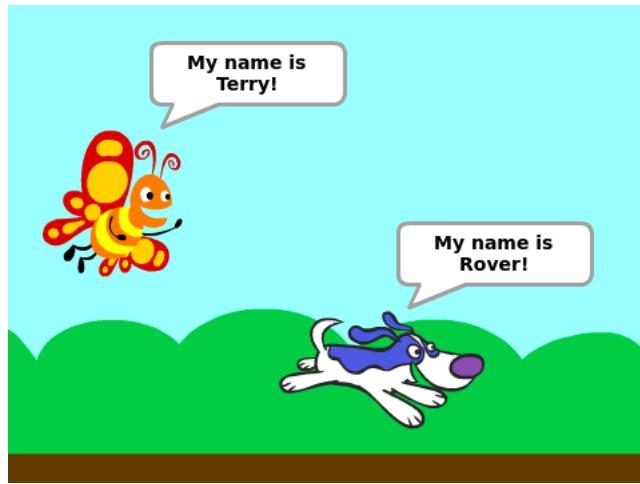
2. **Circle** the Say block that will be run last.



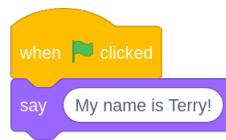
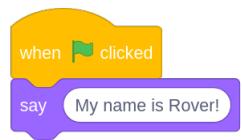
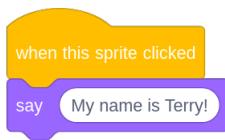
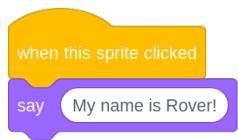
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



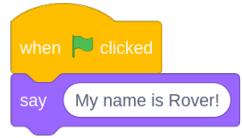
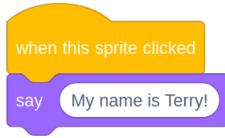
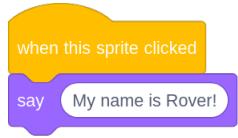
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

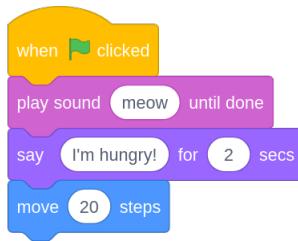


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

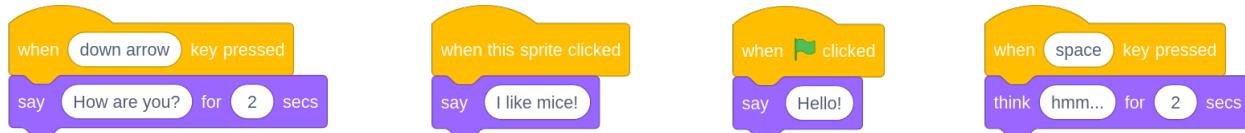
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## Events and Sequence

Scratch Username: se2021mali

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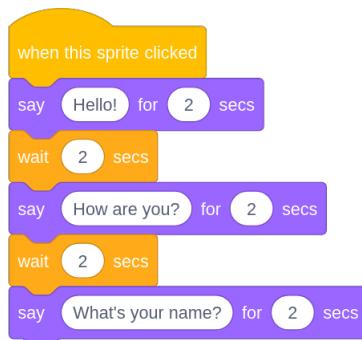
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

2. **Circle** the Say block that will be run last.



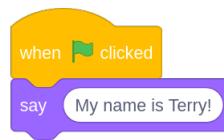
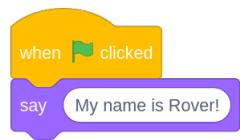
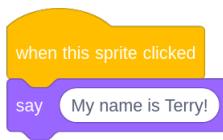
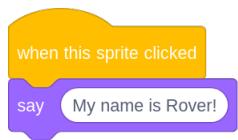
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



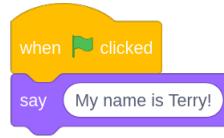
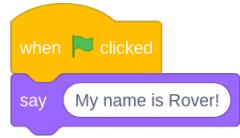
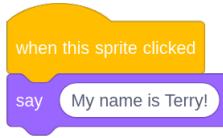
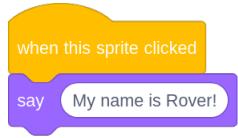
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

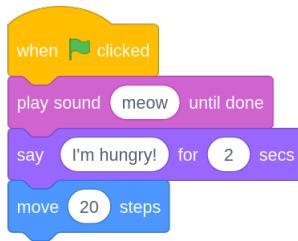


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

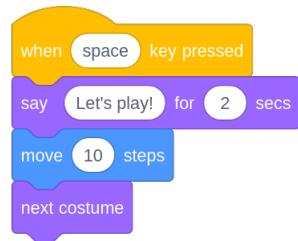


First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

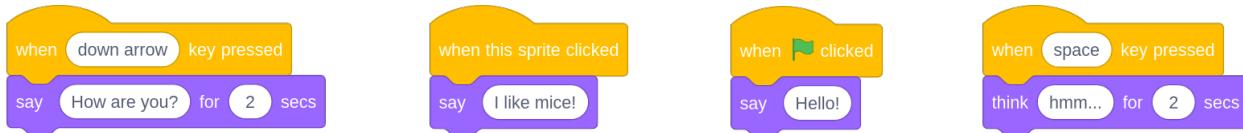
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## Events and Sequence

Scratch Username: se2021nokn

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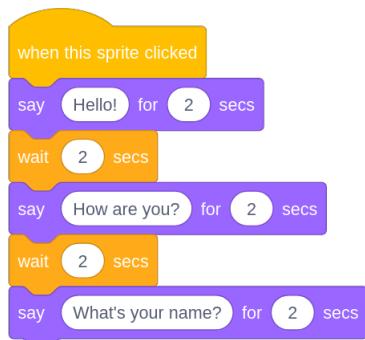
The scripts below belong to a sprite named Cat:



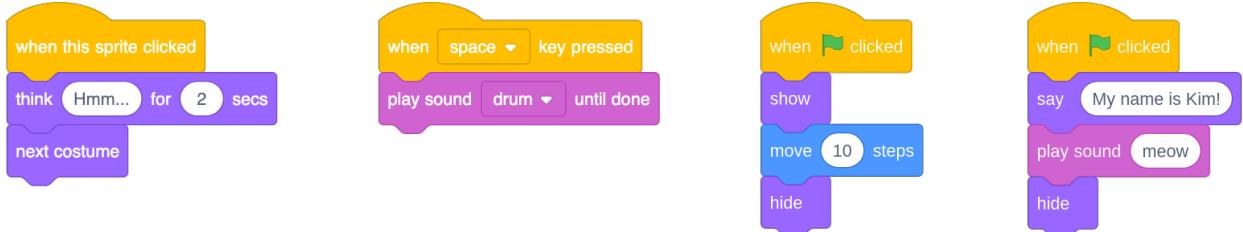
1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

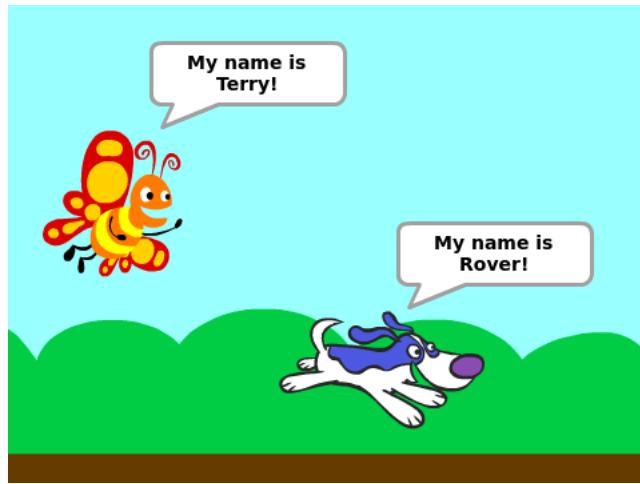
2. **Circle** the Say block that will be run last.



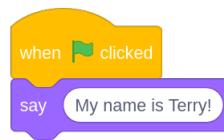
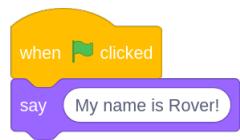
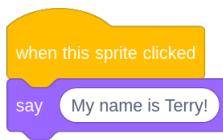
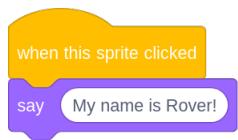
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



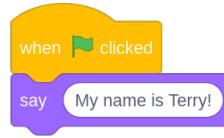
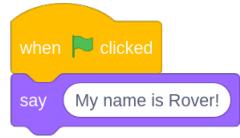
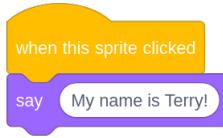
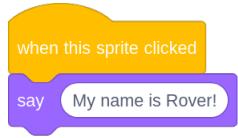
When you click the **Green Flag**, the stage looks like this:



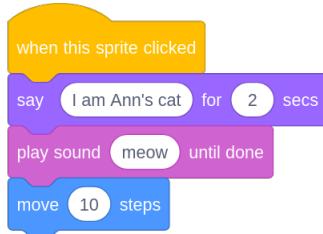
4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

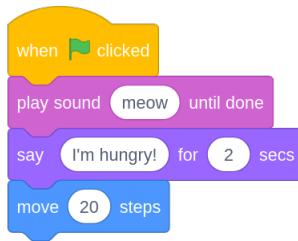


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

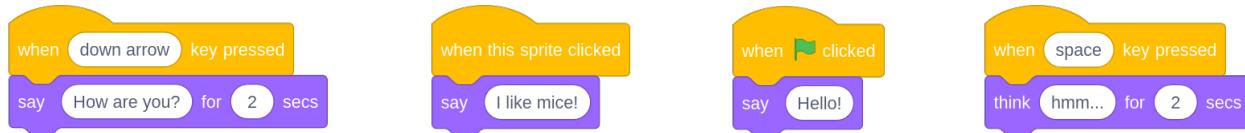
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## Events and Sequence

Scratch Username: se2021omre

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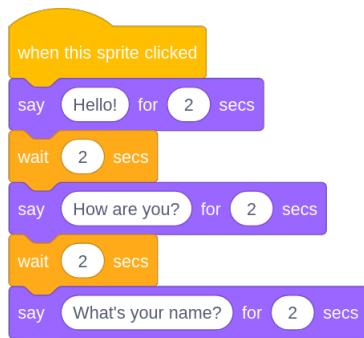
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

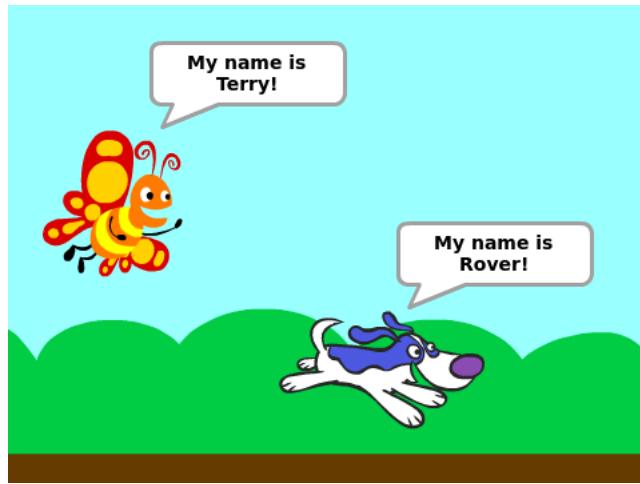
2. **Circle** the Say block that will be run last.



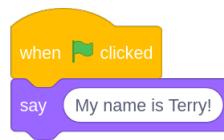
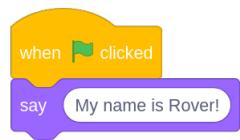
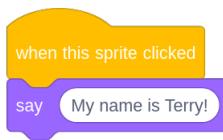
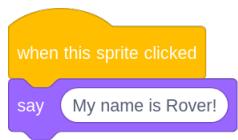
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



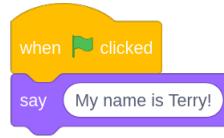
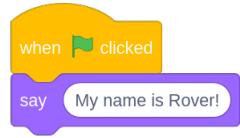
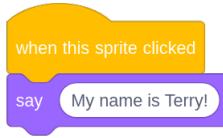
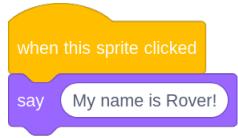
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

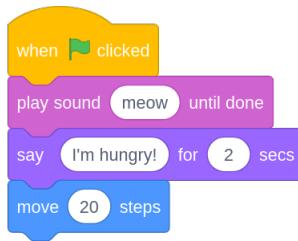


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

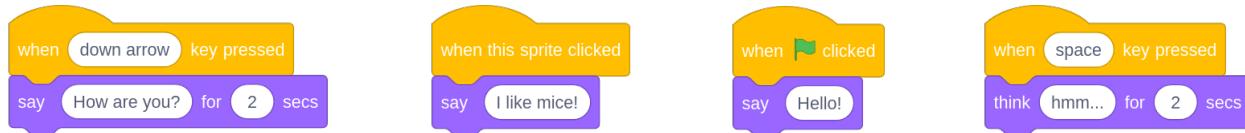
---

## Events and Sequence

Scratch Username: se2021pejo

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The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

2. **Circle** the Say block that will be run last.



3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.

**when this sprite clicked**  
say [My name is Rover!]

**when this sprite clicked**  
say [My name is Terry!]

**when green flag clicked**  
say [My name is Rover!]

**when green flag clicked**  
say [My name is Terry!]

4b. **Circle** the script that ran for the dog.

**when this sprite clicked**  
say [My name is Rover!]

**when this sprite clicked**  
say [My name is Terry!]

**when green flag clicked**  
say [My name is Rover!]

**when green flag clicked**  
say [My name is Terry!]

Compare the two scripts below:

**when this sprite clicked**  
say [I am Ann's cat] for [2] secs  
play sound [meow v] until done  
move [10] steps

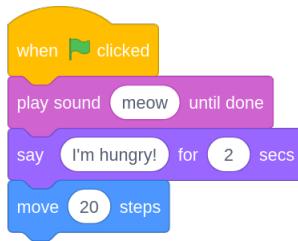
**when this sprite clicked**  
say [I am Ann's cat] for [2] secs  
move [10] steps  
play sound [meow v] until done

5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

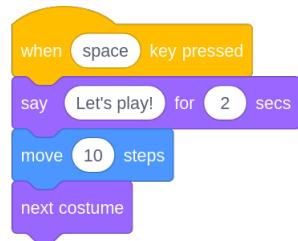


First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

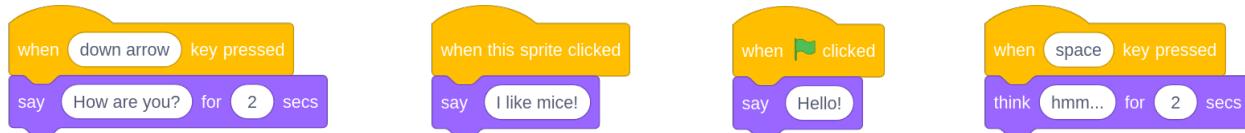
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## Events and Sequence

Scratch Username: se2021rish

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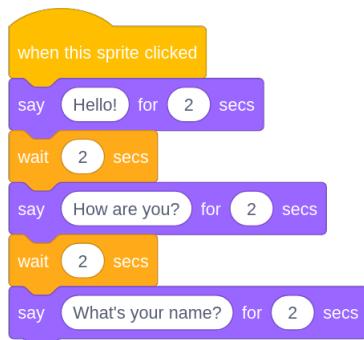
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

2. **Circle** the Say block that will be run last.



3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.

**when this sprite clicked**  
say [My name is Rover!]

**when this sprite clicked**  
say [My name is Terry!]

**when green flag clicked**  
say [My name is Rover!]

**when green flag clicked**  
say [My name is Terry!]

4b. **Circle** the script that ran for the dog.

**when this sprite clicked**  
say [My name is Rover!]

**when this sprite clicked**  
say [My name is Terry!]

**when green flag clicked**  
say [My name is Rover!]

**when green flag clicked**  
say [My name is Terry!]

Compare the two scripts below:

**when this sprite clicked**  
say [I am Ann's cat] for [2] secs  
play sound [meow v] until done  
move [10] steps

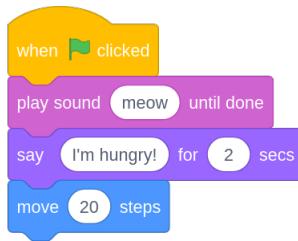
**when this sprite clicked**  
say [I am Ann's cat] for [2] secs  
move [10] steps  
play sound [meow v] until done

5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

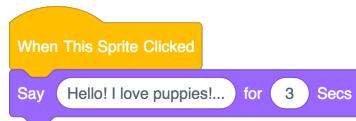


First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Do not write your name below this line.

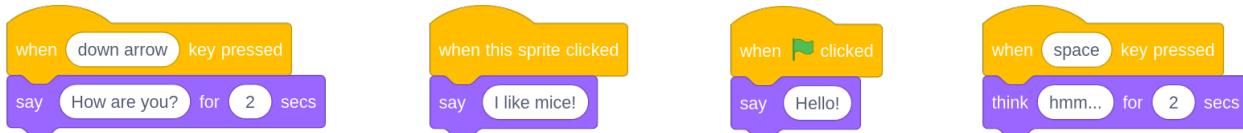
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## Events and Sequence

Scratch Username: se2021sisp

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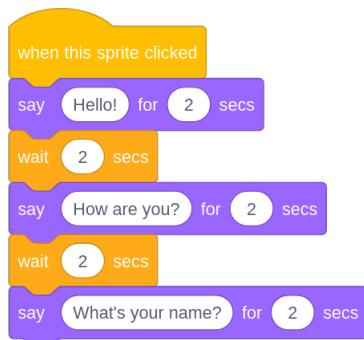
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

2. **Circle** the Say block that will be run last.



3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.

**when this sprite clicked**  
say [My name is Rover!]

**when this sprite clicked**  
say [My name is Terry!]

**when green flag clicked**  
say [My name is Rover!]

**when green flag clicked**  
say [My name is Terry!]

4b. **Circle** the script that ran for the dog.

**when this sprite clicked**  
say [My name is Rover!]

**when this sprite clicked**  
say [My name is Terry!]

**when green flag clicked**  
say [My name is Rover!]

**when green flag clicked**  
say [My name is Terry!]

Compare the two scripts below:

**when this sprite clicked**  
say [I am Ann's cat] for [2] secs  
play sound [meow v] until done  
move [10] steps

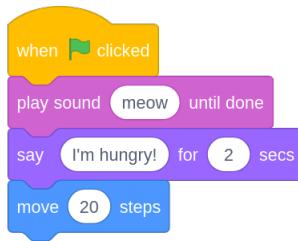
**when this sprite clicked**  
say [I am Ann's cat] for [2] secs  
move [10] steps  
play sound [meow v] until done

5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

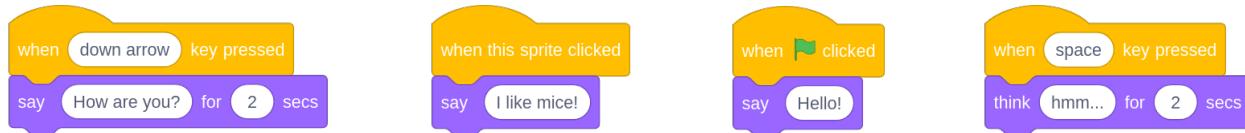
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## Events and Sequence

Scratch Username: se2021soka

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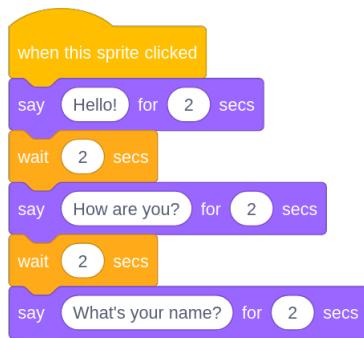
The scripts below belong to a sprite named Cat:



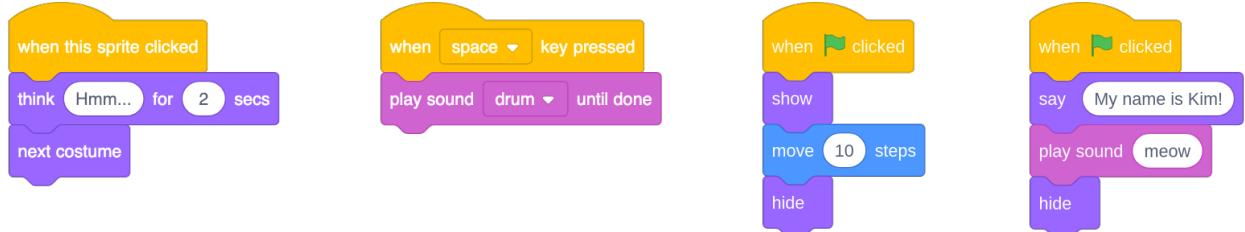
1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

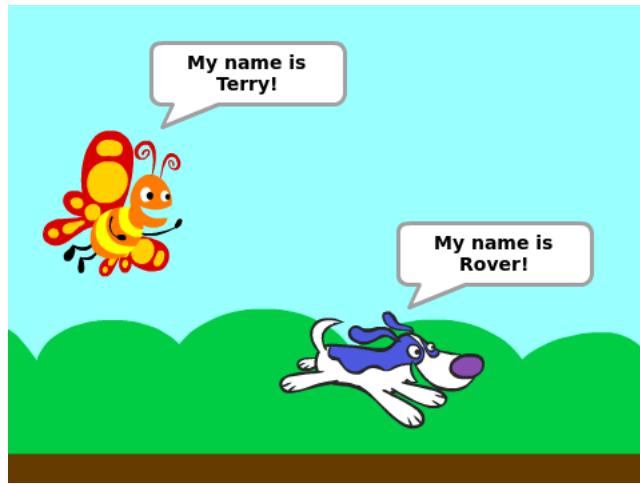
2. **Circle** the Say block that will be run last.



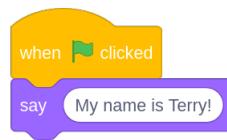
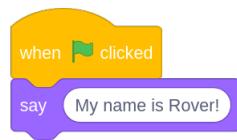
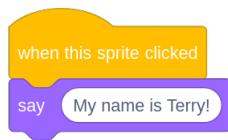
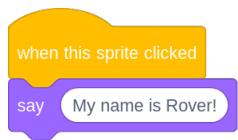
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



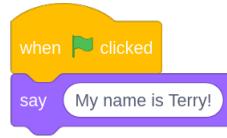
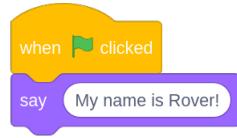
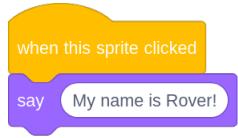
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

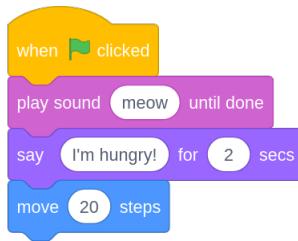


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.