

Do not write your name below this line.

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## Events and Sequence

Scratch Username: VIM0830

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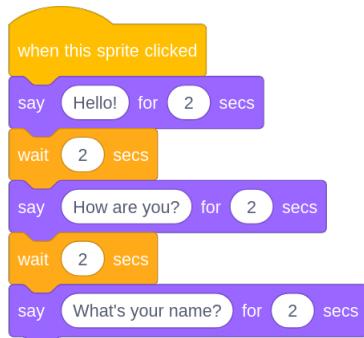
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

2. **Circle** the Say block that will be run last.



3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.

**when this sprite clicked**  
say [My name is Rover!]

**when this sprite clicked**  
say [My name is Terry!]

**when green flag clicked**  
say [My name is Rover!]

**when green flag clicked**  
say [My name is Terry!]

4b. **Circle** the script that ran for the dog.

**when this sprite clicked**  
say [My name is Rover!]

**when this sprite clicked**  
say [My name is Terry!]

**when green flag clicked**  
say [My name is Rover!]

**when green flag clicked**  
say [My name is Terry!]

Compare the two scripts below:

**when this sprite clicked**  
say [I am Ann's cat] for [2] secs  
play sound [meow v] until done  
move [10] steps

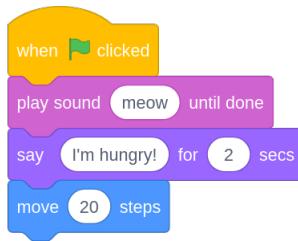
**when this sprite clicked**  
say [I am Ann's cat] for [2] secs  
move [10] steps  
play sound [meow v] until done

5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

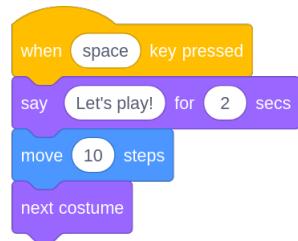


First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

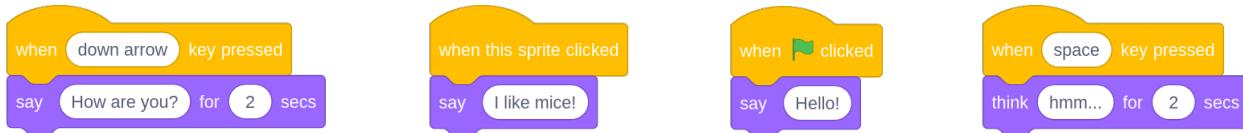
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## Events and Sequence

Scratch Username: CKC1124

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The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

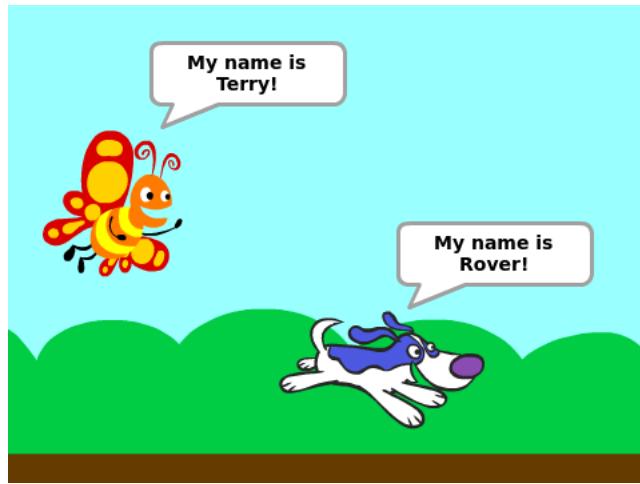
2. **Circle** the Say block that will be run last.



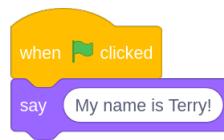
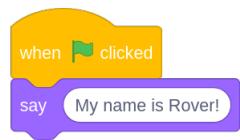
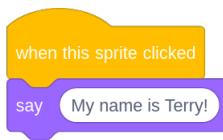
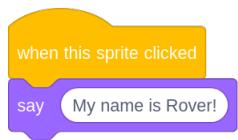
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



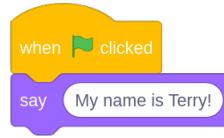
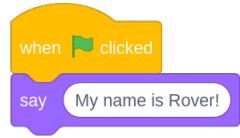
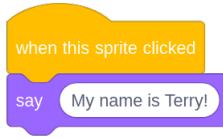
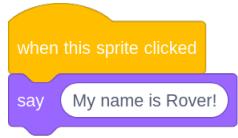
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

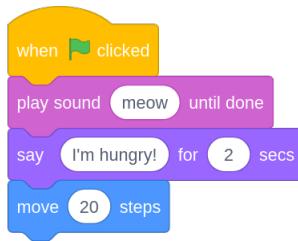


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

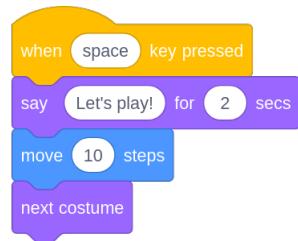


First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

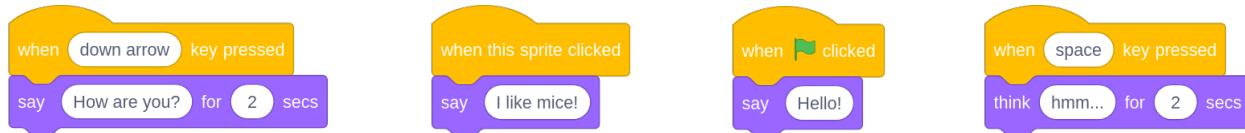
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## Events and Sequence

Scratch Username: njm1114

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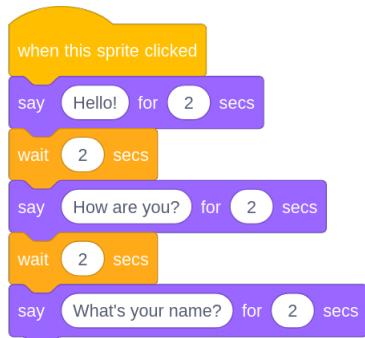
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

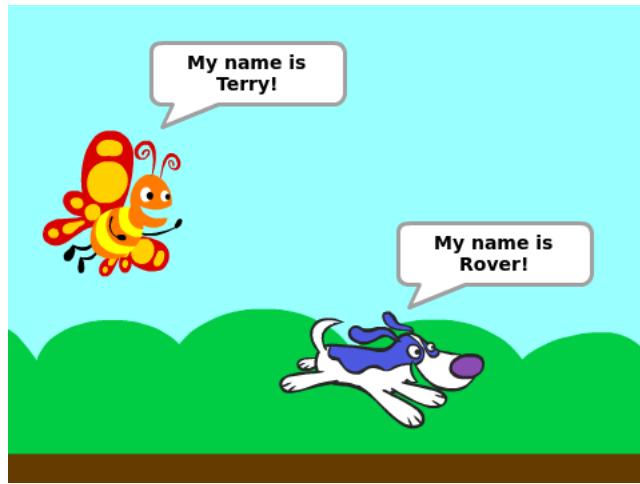
2. **Circle** the Say block that will be run last.



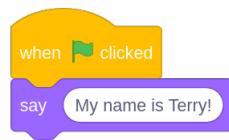
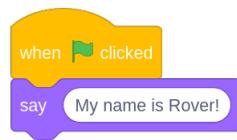
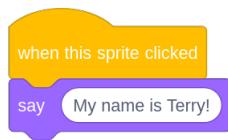
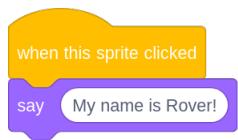
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



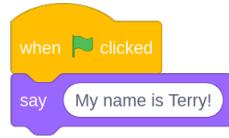
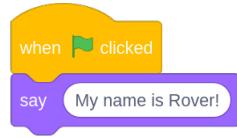
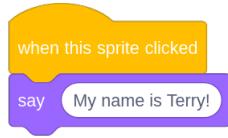
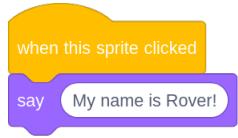
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

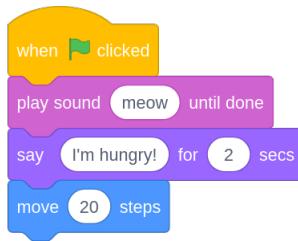


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

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## Events and Sequence

Scratch Username: EES0920

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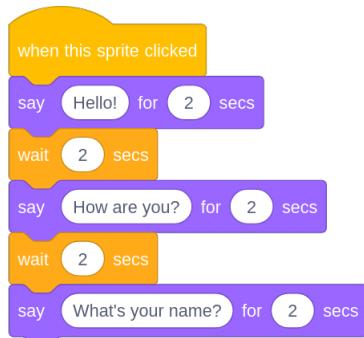
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

2. **Circle** the Say block that will be run last.



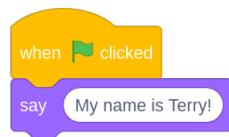
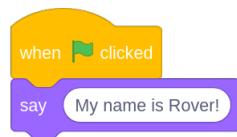
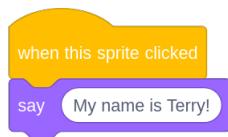
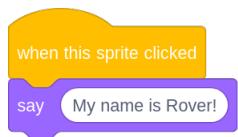
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



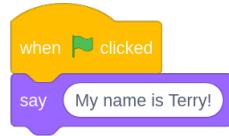
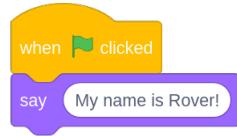
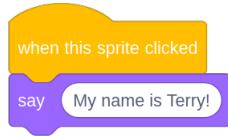
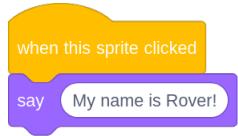
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

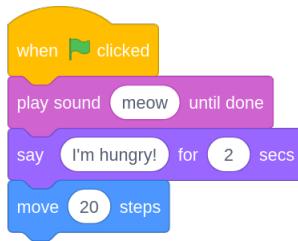


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

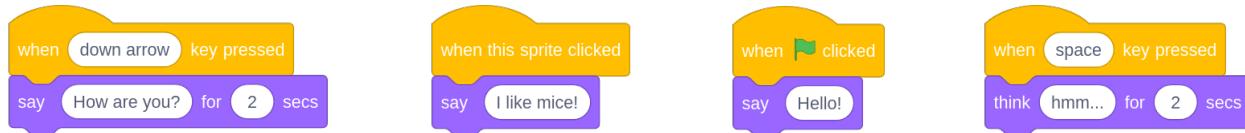
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## Events and Sequence

Scratch Username: cd0212

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The scripts below belong to a sprite named Cat:



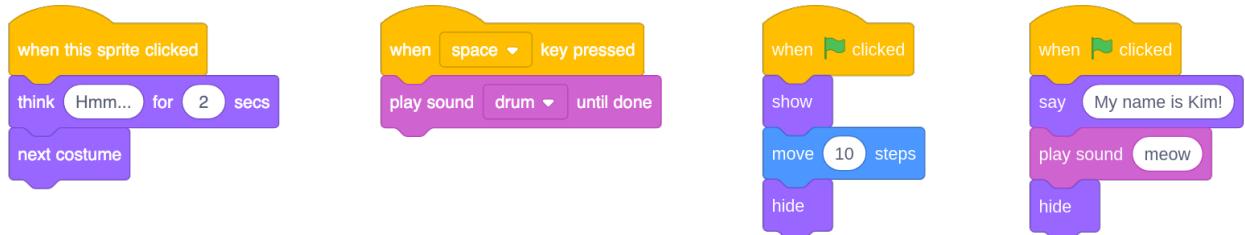
1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

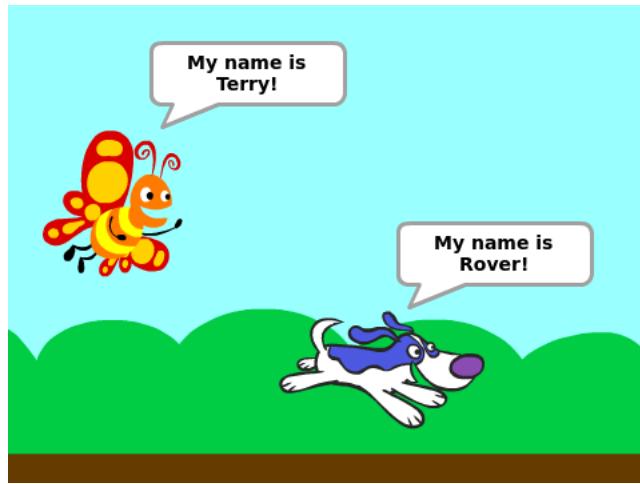
2. **Circle** the Say block that will be run last.



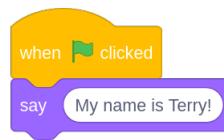
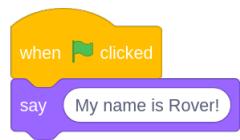
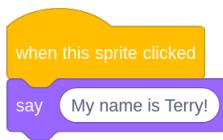
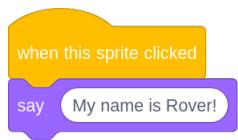
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



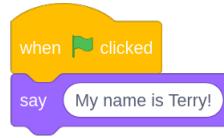
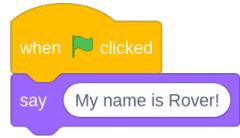
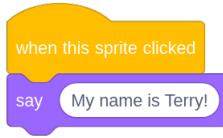
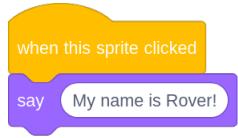
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:



5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

---

## Events and Sequence

Scratch Username: itr0421

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The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

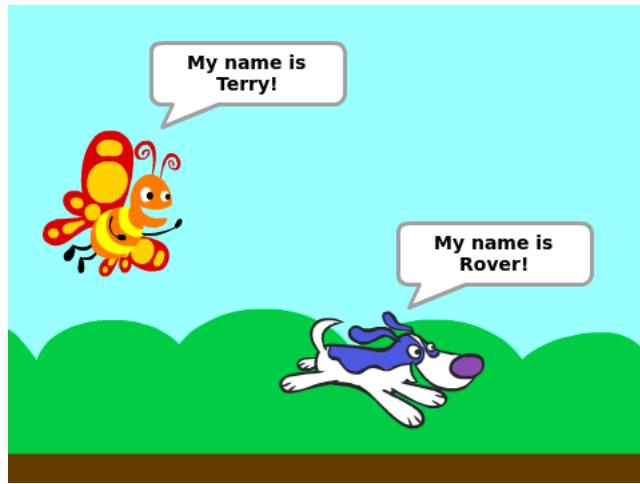
2. **Circle** the Say block that will be run last.



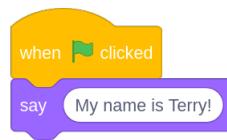
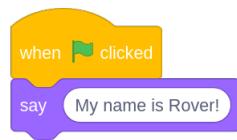
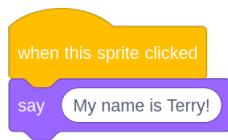
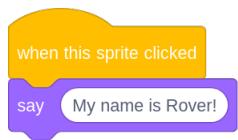
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



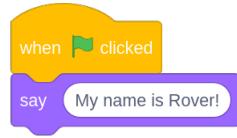
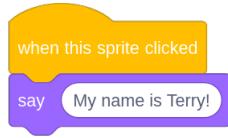
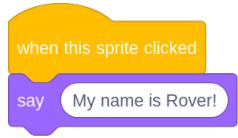
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

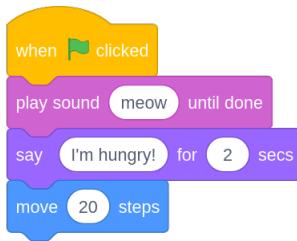


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

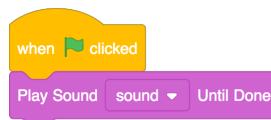


First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Do not write your name below this line.

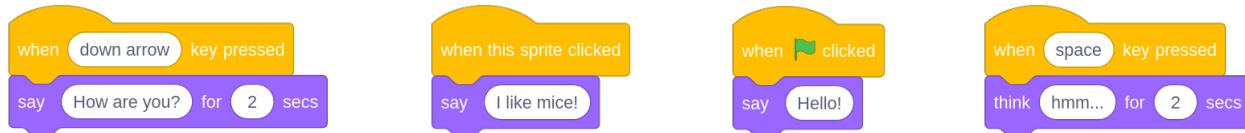
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## Events and Sequence

Scratch Username: dbm0614

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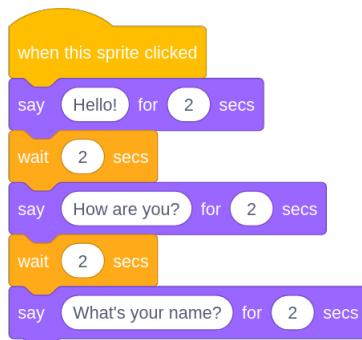
The scripts below belong to a sprite named Cat:



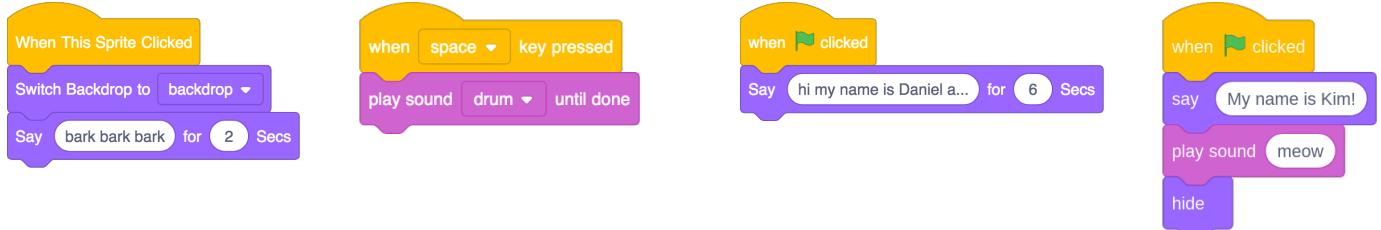
1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

2. **Circle** the Say block that will be run last.



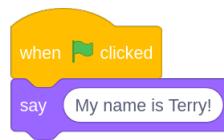
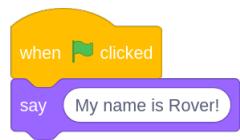
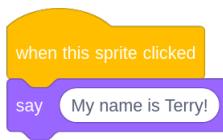
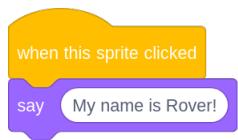
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



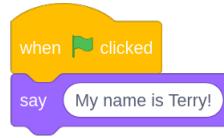
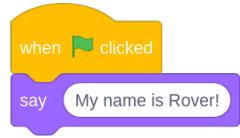
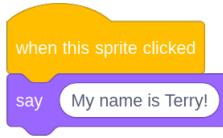
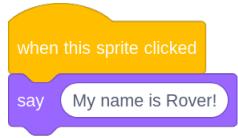
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

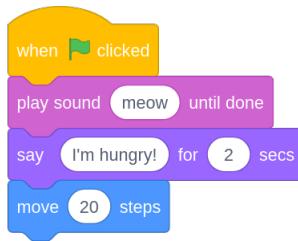


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

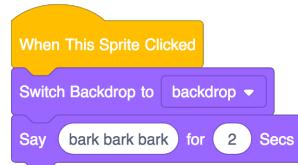


First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Do not write your name below this line.

---

## Events and Sequence

Scratch Username: sac0306

---

The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

2. **Circle** the Say block that will be run last.



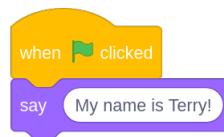
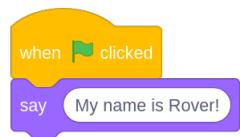
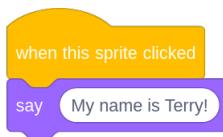
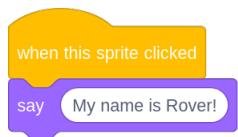
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



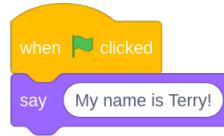
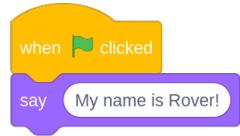
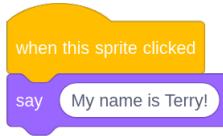
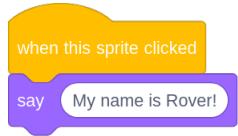
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:



5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

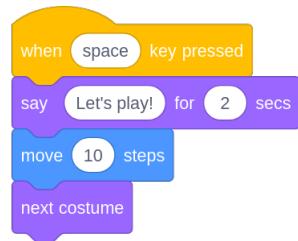


First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

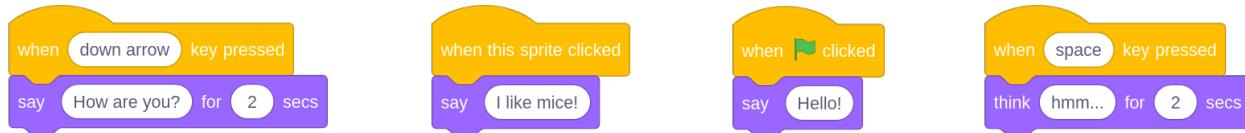
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## Events and Sequence

Scratch Username: MME0718

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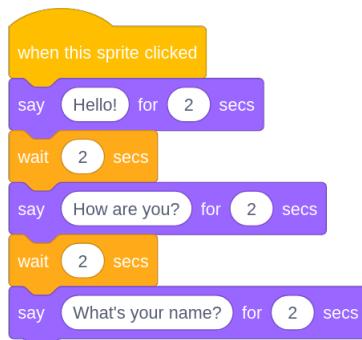
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

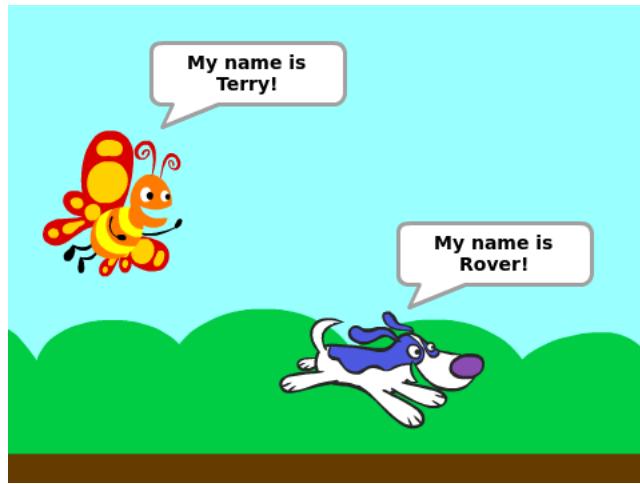
2. **Circle** the Say block that will be run last.



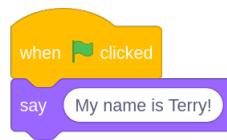
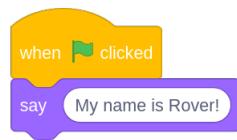
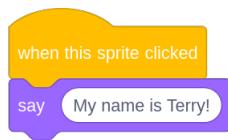
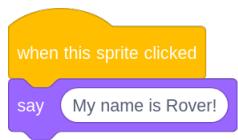
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



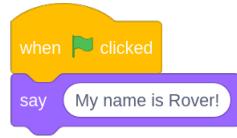
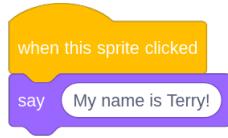
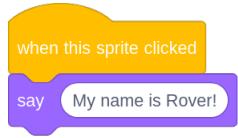
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

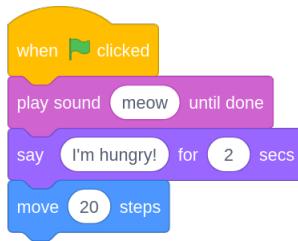


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

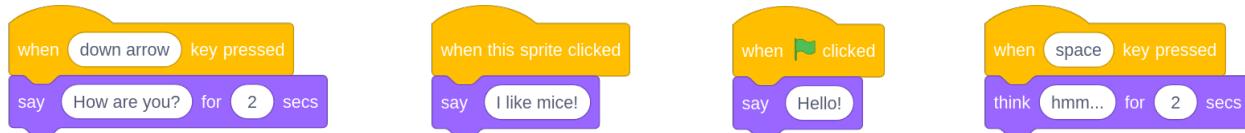
---

## Events and Sequence

Scratch Username: omg0716

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The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

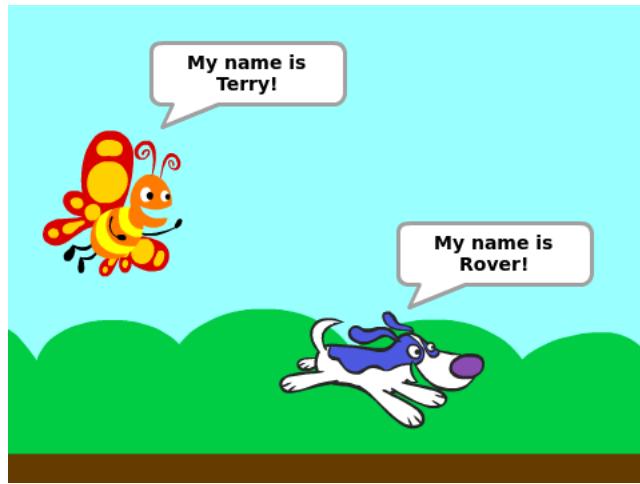
2. **Circle** the Say block that will be run last.



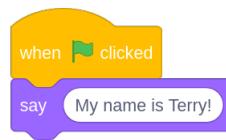
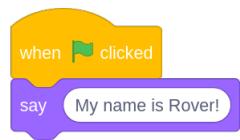
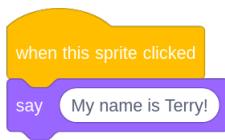
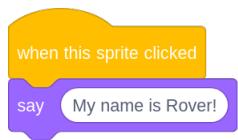
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



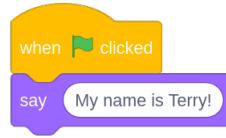
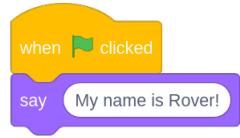
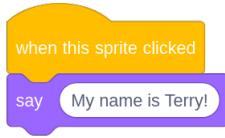
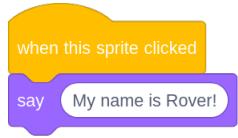
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

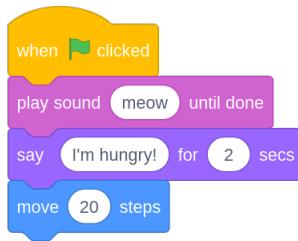


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Do not write your name below this line.

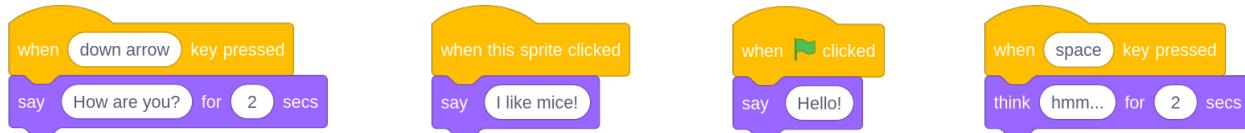
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## Events and Sequence

Scratch Username: ibr1217

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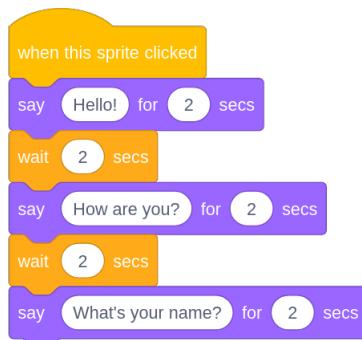
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

2. **Circle** the Say block that will be run last.



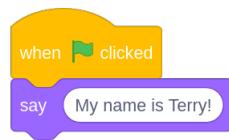
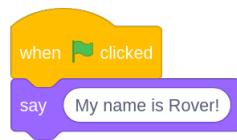
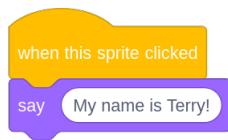
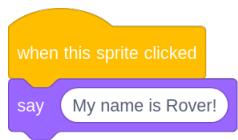
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



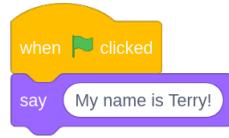
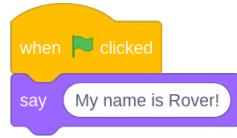
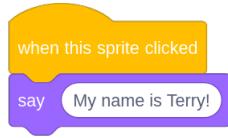
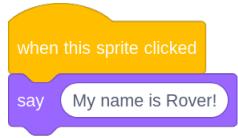
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

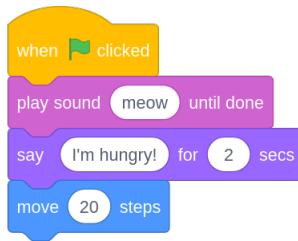


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

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## Events and Sequence

Scratch Username: vb0927

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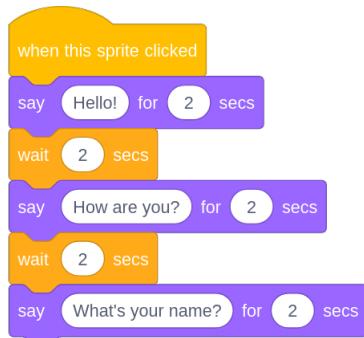
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

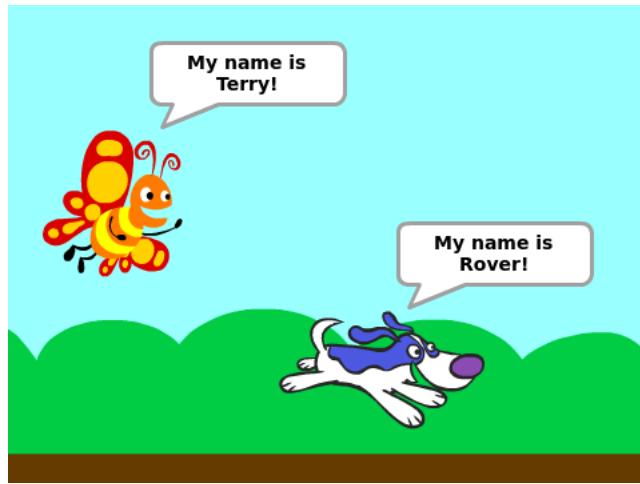
2. **Circle** the Say block that will be run last.



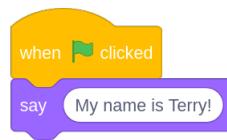
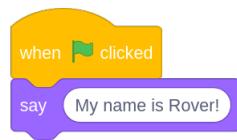
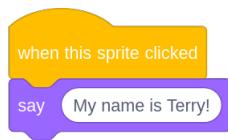
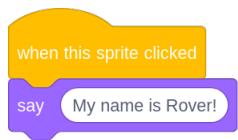
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



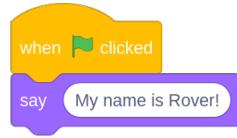
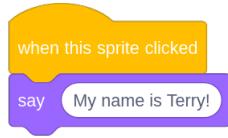
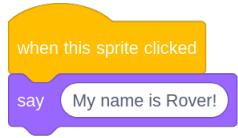
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

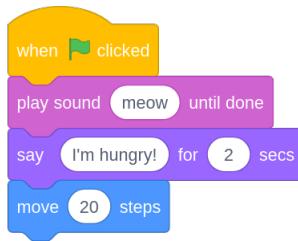


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

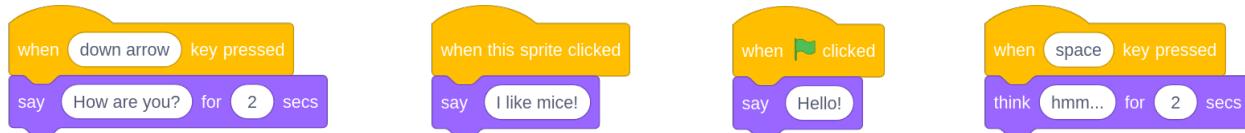
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## Events and Sequence

Scratch Username: AIF1219

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The scripts below belong to a sprite named Cat:



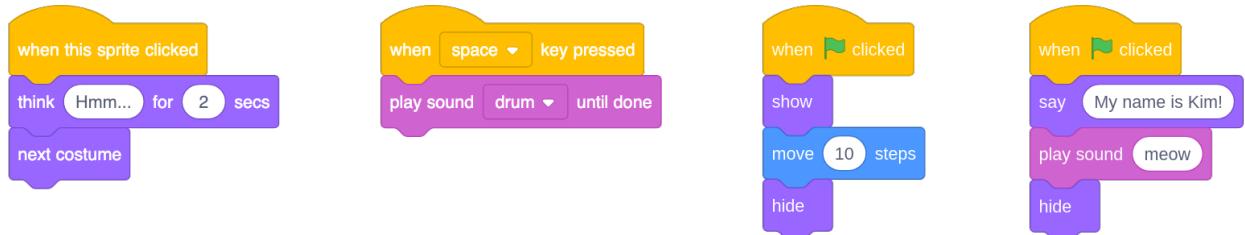
1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

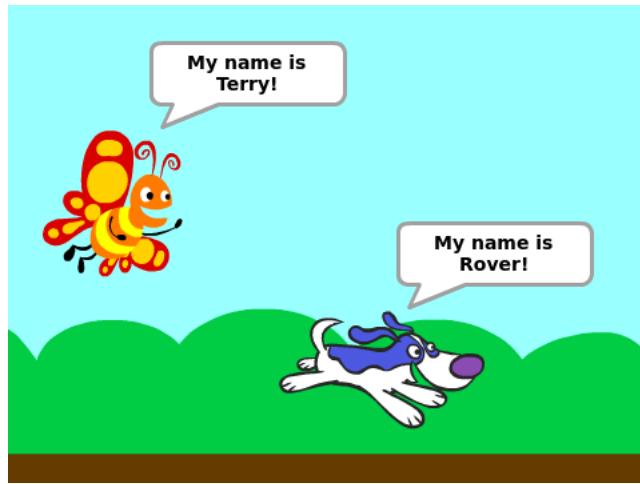
2. **Circle** the Say block that will be run last.



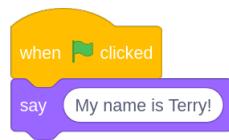
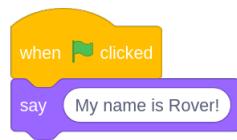
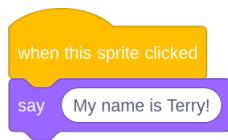
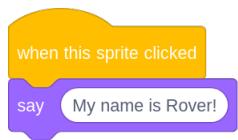
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



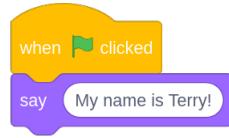
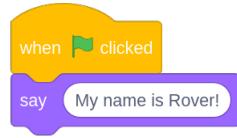
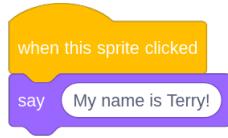
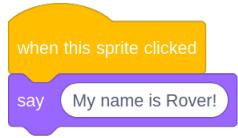
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

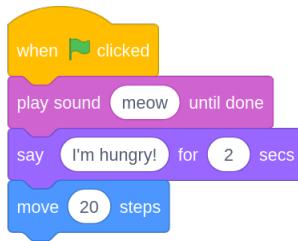


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Do not write your name below this line.

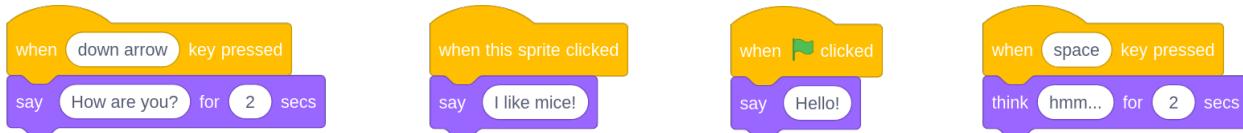
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## Events and Sequence

Scratch Username: id0423

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The scripts below belong to a sprite named Cat:



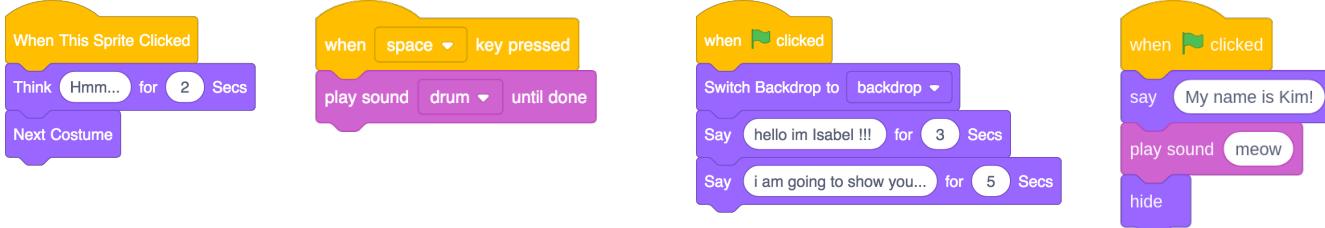
1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

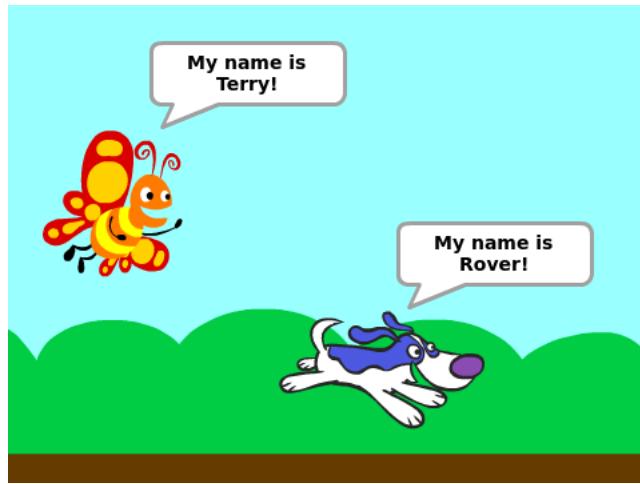
2. **Circle** the Say block that will be run last.



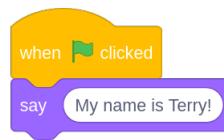
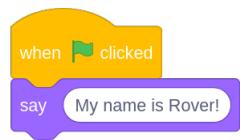
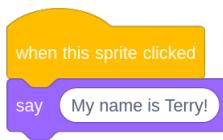
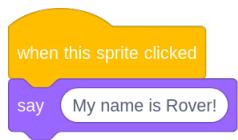
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



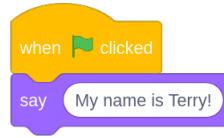
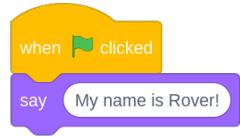
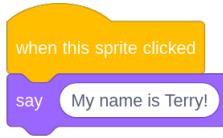
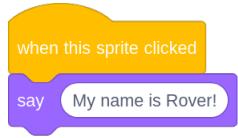
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

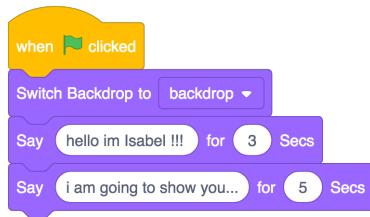


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

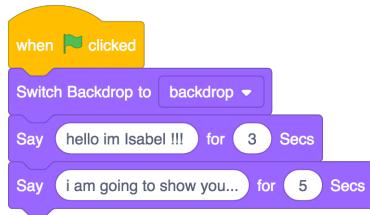


First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

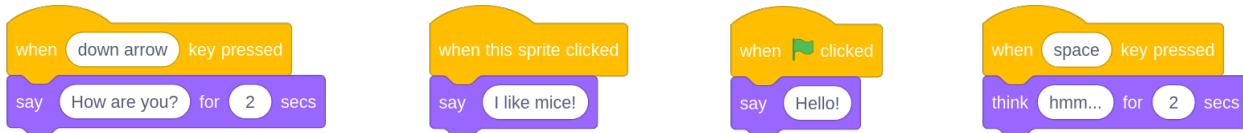
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## Events and Sequence

Scratch Username: at0508

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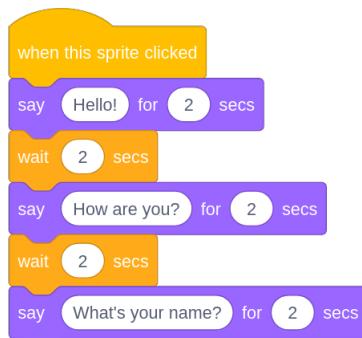
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

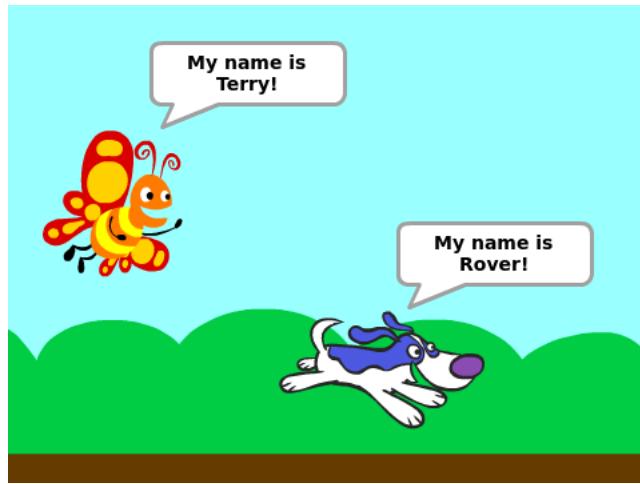
2. **Circle** the Say block that will be run last.



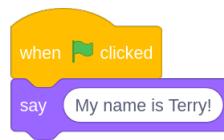
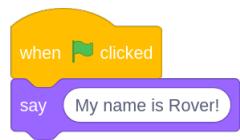
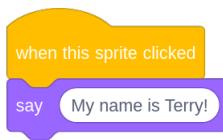
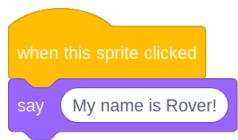
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



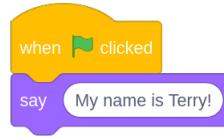
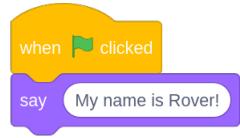
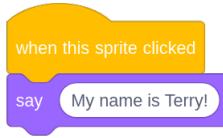
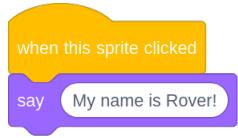
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

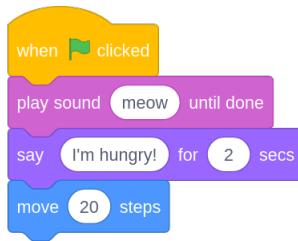


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

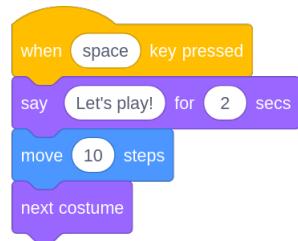


First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

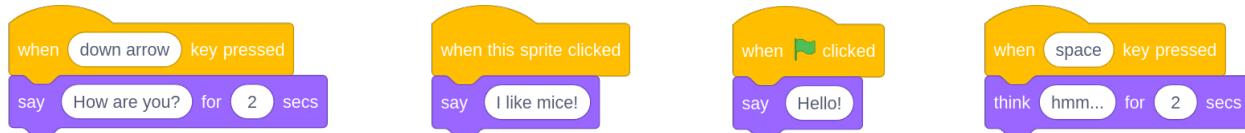
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## Events and Sequence

Scratch Username: jam0724

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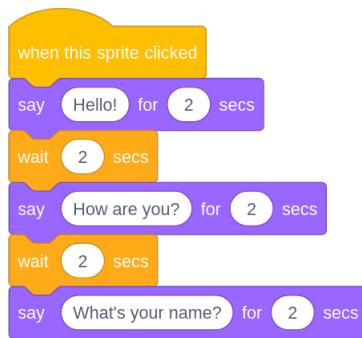
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

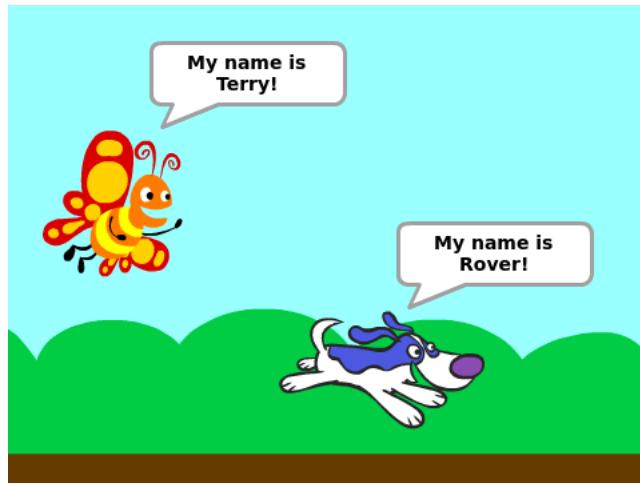
2. **Circle** the Say block that will be run last.



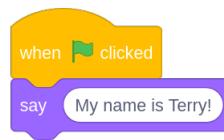
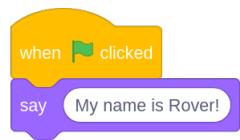
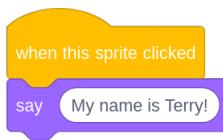
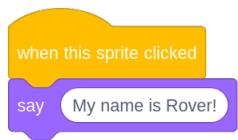
3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.



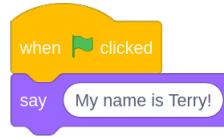
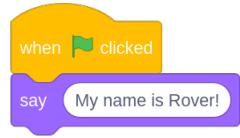
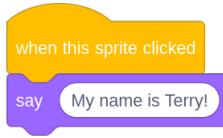
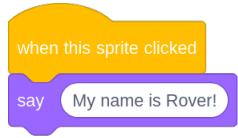
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

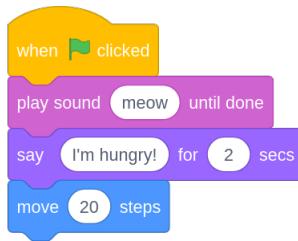


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

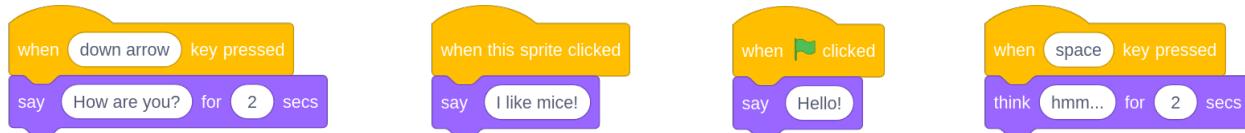
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## Events and Sequence

Scratch Username: nim1016

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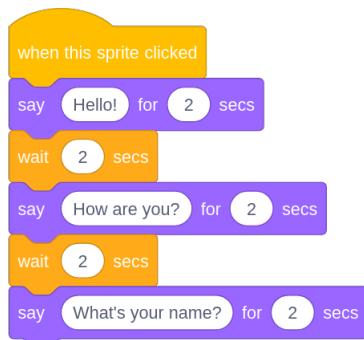
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

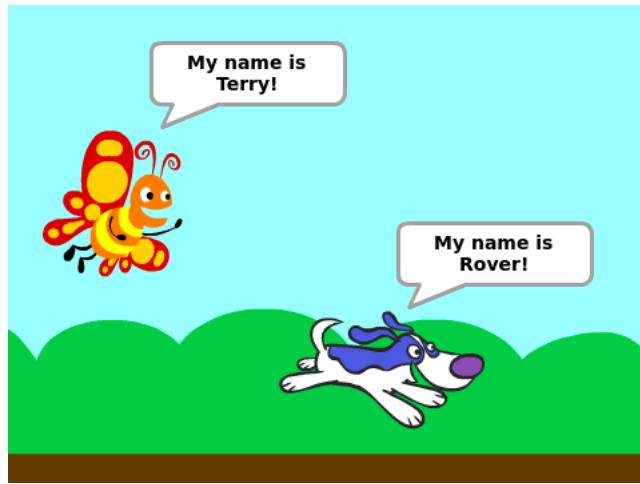
2. **Circle** the Say block that will be run last.



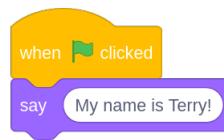
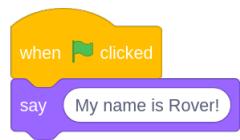
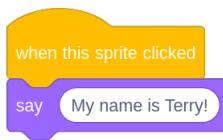
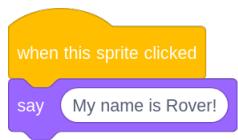
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



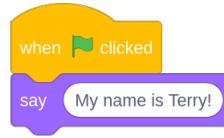
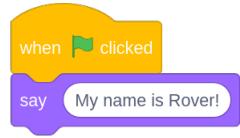
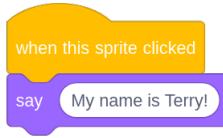
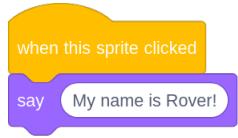
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

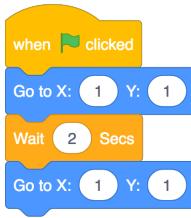


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

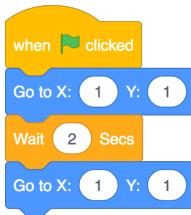


First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

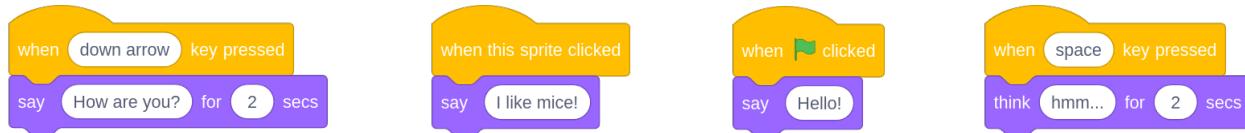
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## Events and Sequence

Scratch Username: if0525

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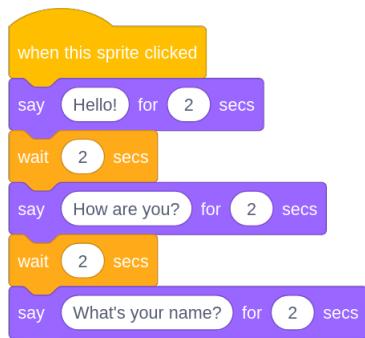
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

2. **Circle** the Say block that will be run last.



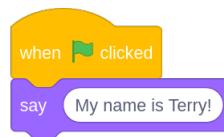
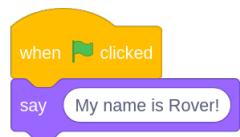
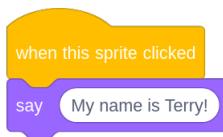
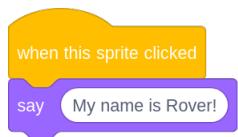
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



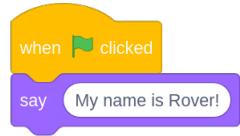
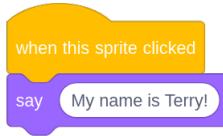
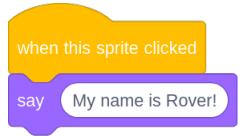
When you click the **Green Flag**, the stage looks like this:



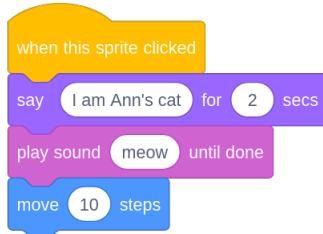
4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

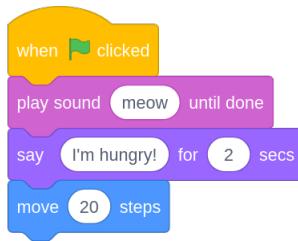


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

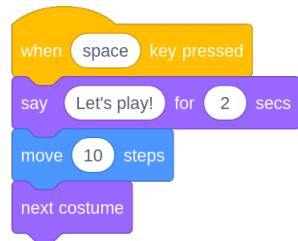


First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

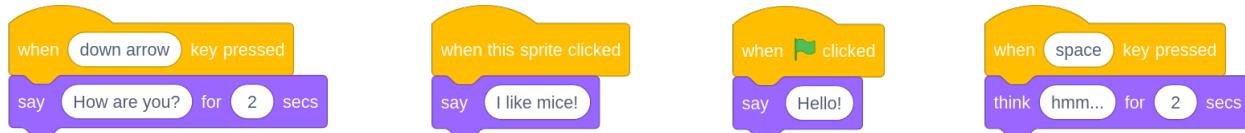
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## Events and Sequence

Scratch Username: mb1229

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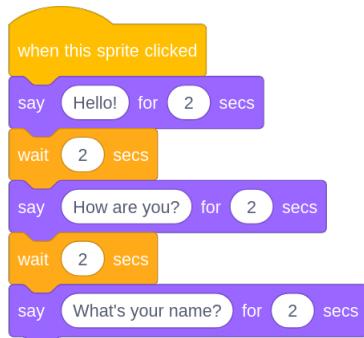
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

2. **Circle** the Say block that will be run last.



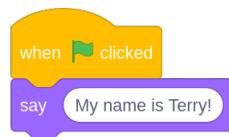
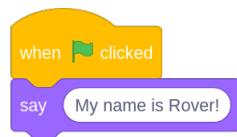
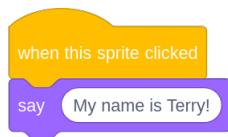
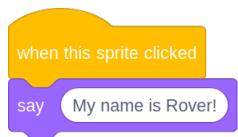
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



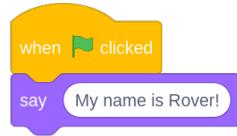
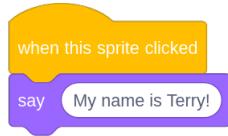
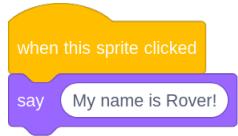
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

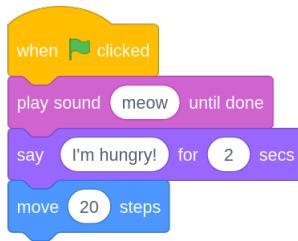


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

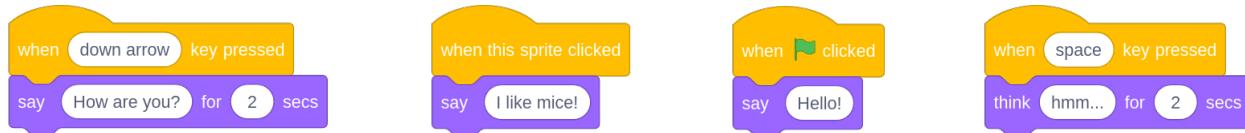
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## Events and Sequence

Scratch Username: ALC0603

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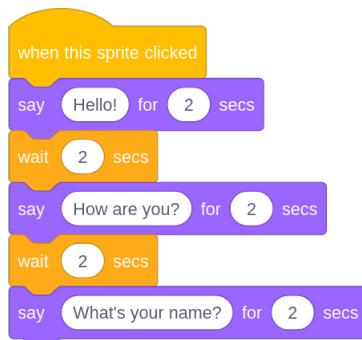
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

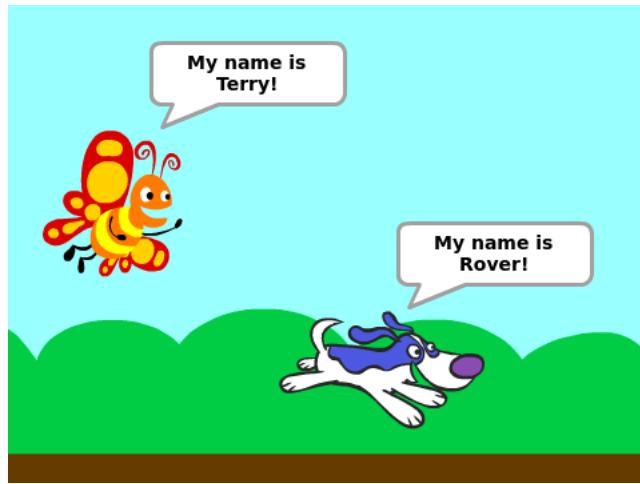
2. **Circle** the Say block that will be run last.



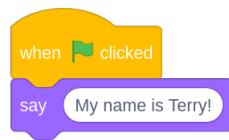
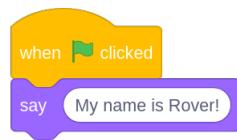
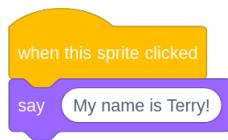
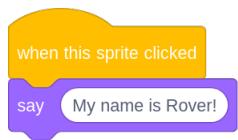
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



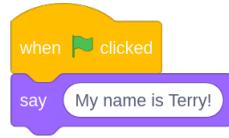
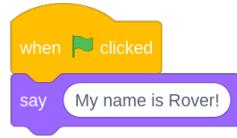
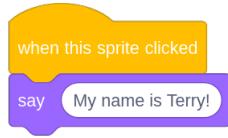
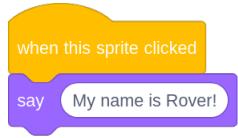
When you click the **Green Flag**, the stage looks like this:



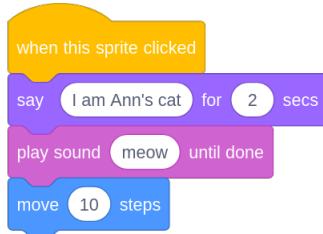
4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

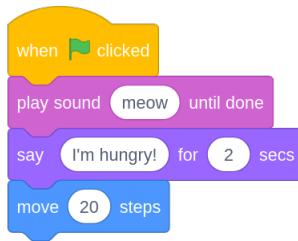


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

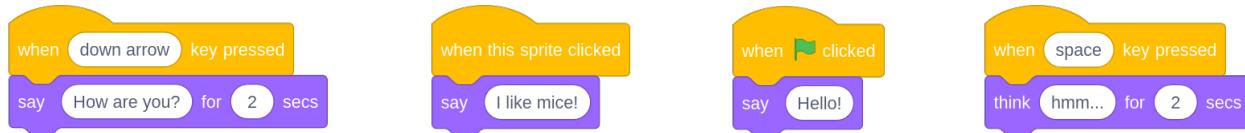
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## Events and Sequence

Scratch Username: YEV1215

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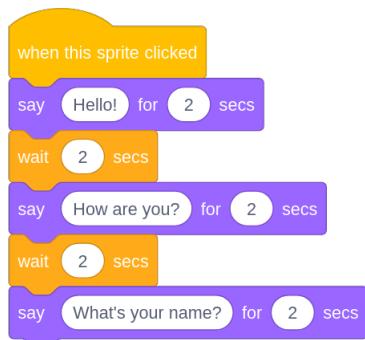
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

2. **Circle** the Say block that will be run last.



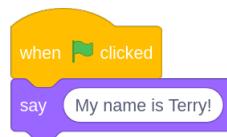
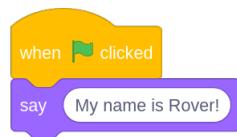
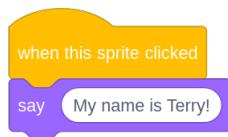
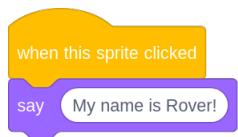
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



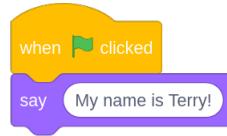
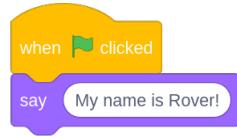
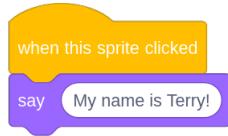
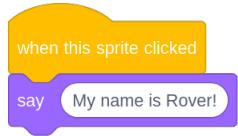
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

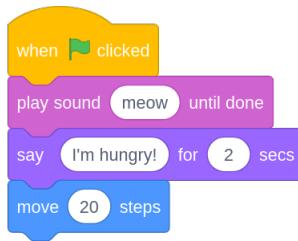


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

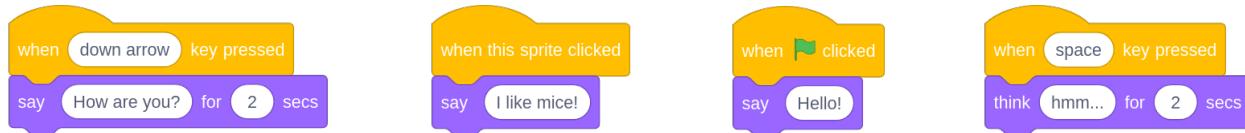
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## Events and Sequence

Scratch Username: an1027

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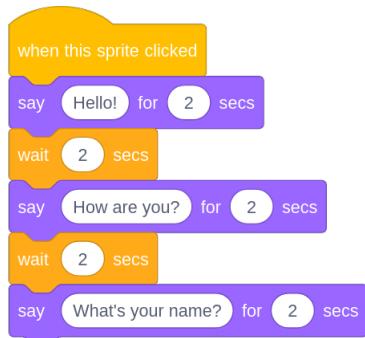
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

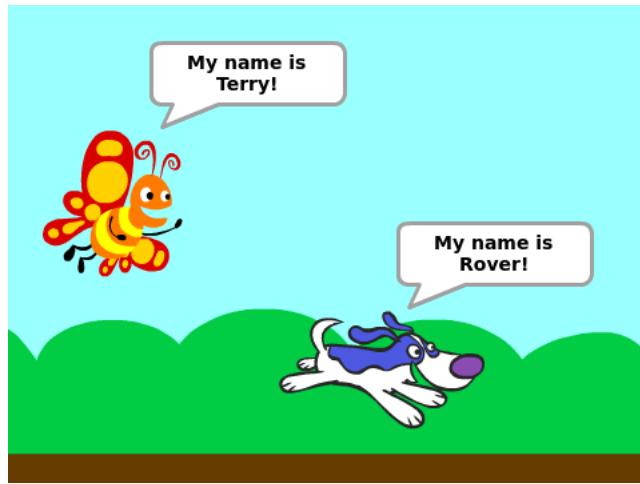
2. **Circle** the Say block that will be run last.



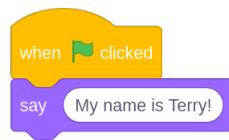
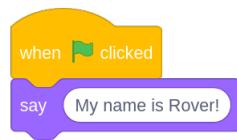
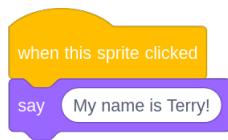
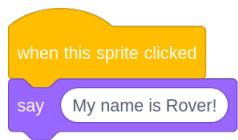
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



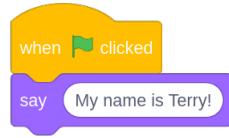
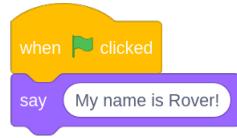
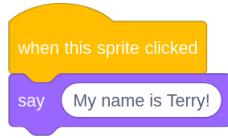
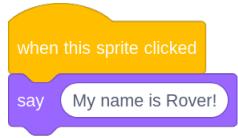
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

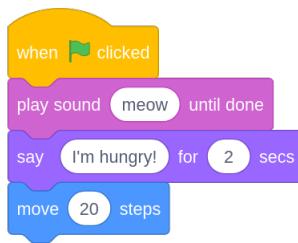


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Do not write your name below this line.

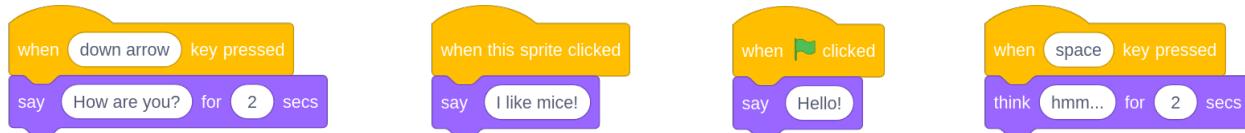
---

## Events and Sequence

Scratch Username: EAA0519

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The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

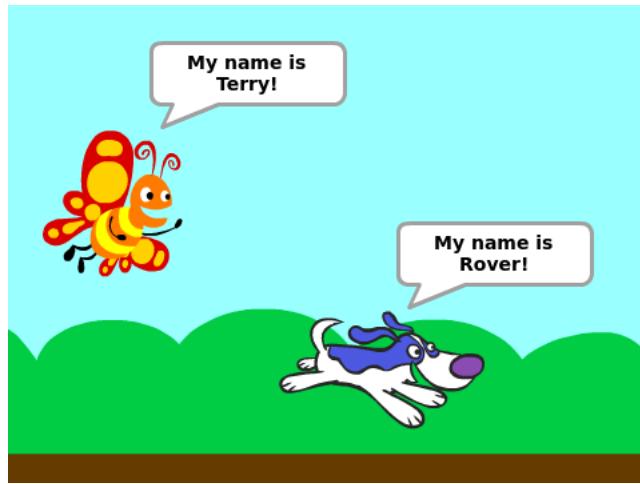
2. **Circle** the Say block that will be run last.



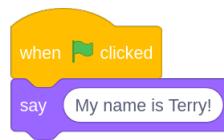
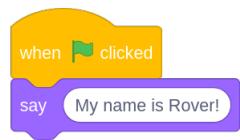
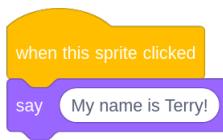
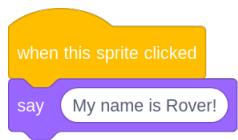
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



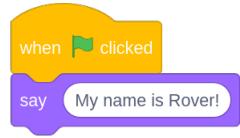
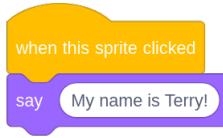
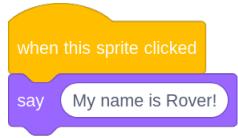
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

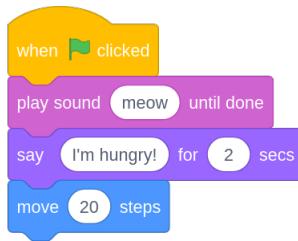


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

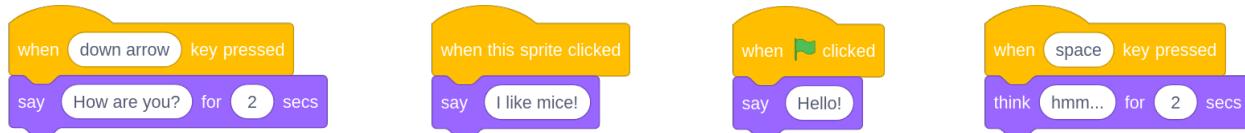
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## Events and Sequence

Scratch Username: AR0128

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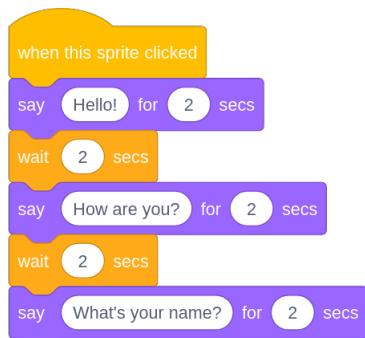
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

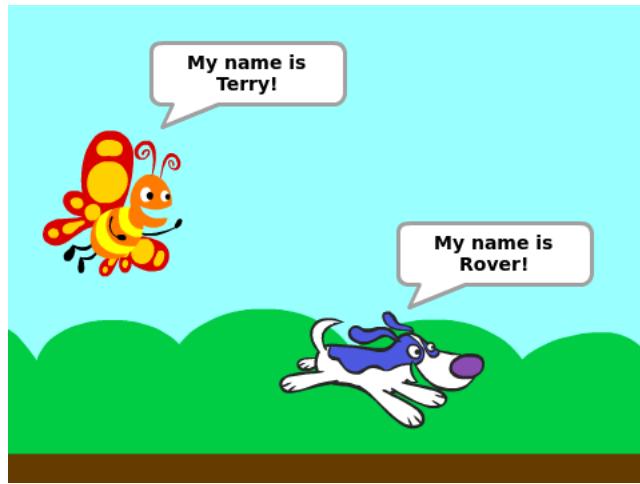
2. **Circle** the Say block that will be run last.



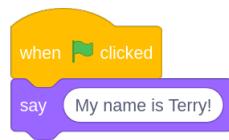
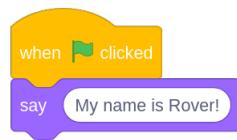
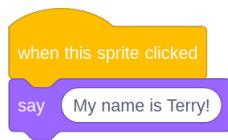
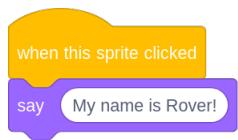
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



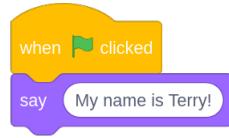
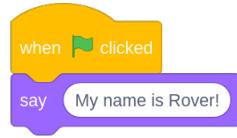
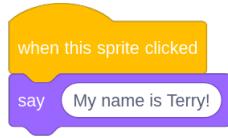
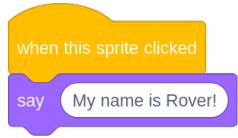
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

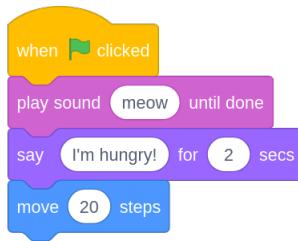


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

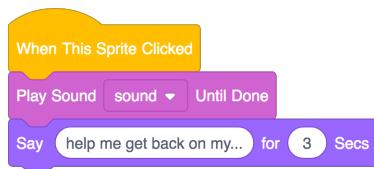


First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Do not write your name below this line.

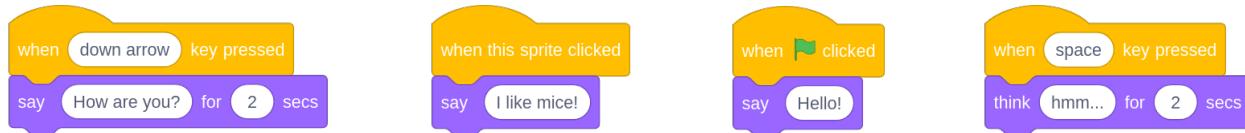
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## Events and Sequence

Scratch Username: kjc0808

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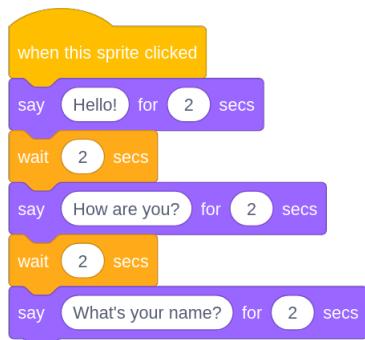
The scripts below belong to a sprite named Cat:



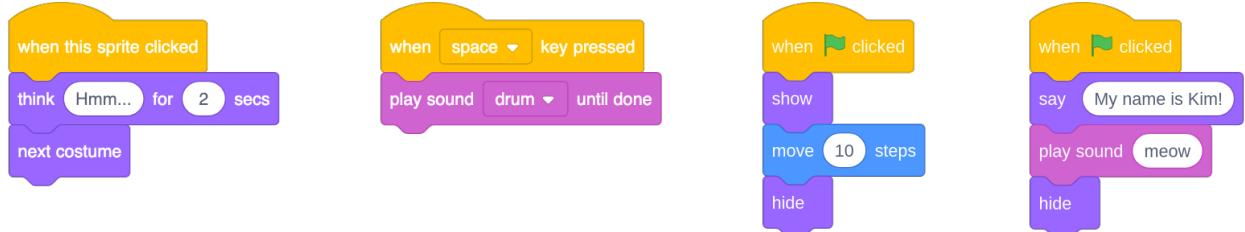
1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

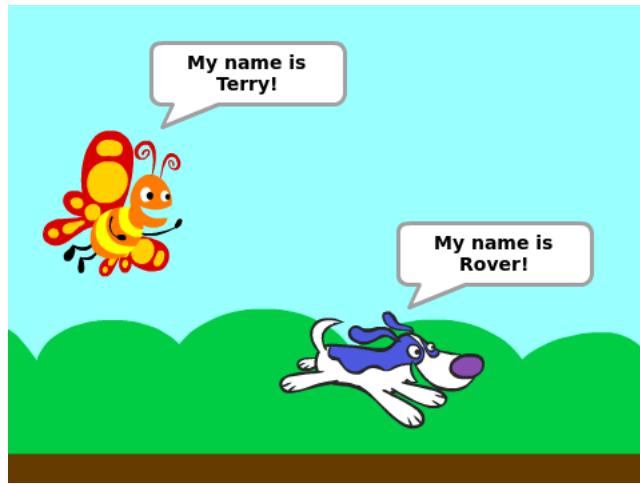
2. **Circle** the Say block that will be run last.



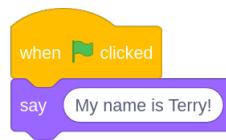
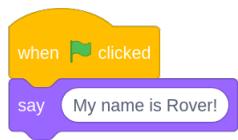
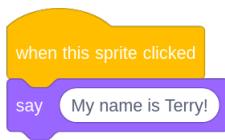
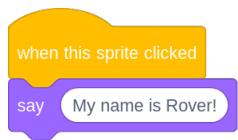
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



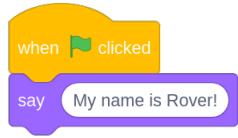
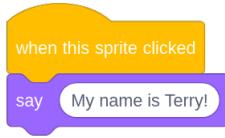
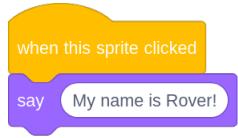
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

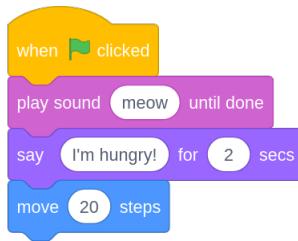


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

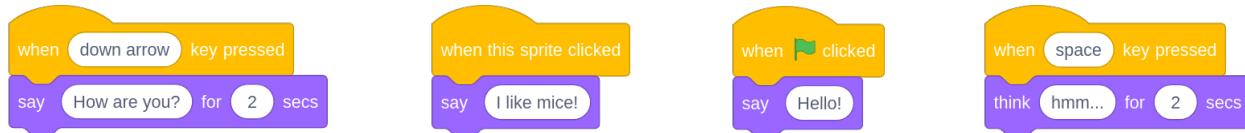
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## Events and Sequence

Scratch Username: les0920

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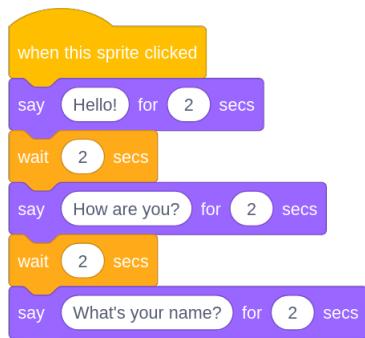
The scripts below belong to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

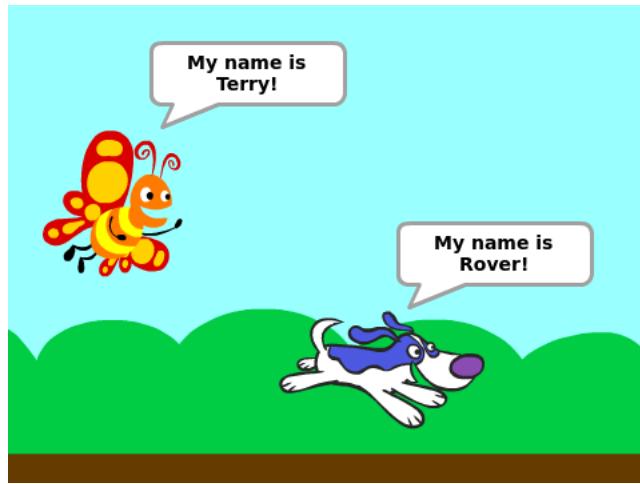
2. **Circle** the Say block that will be run last.



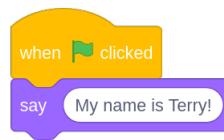
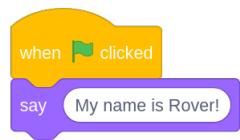
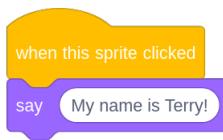
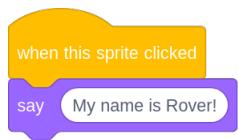
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



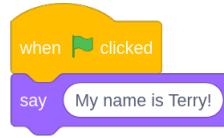
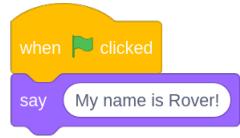
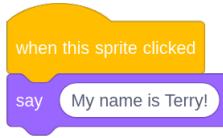
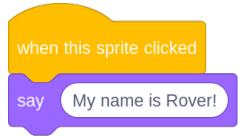
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

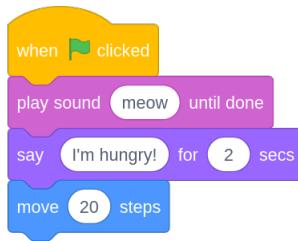


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Do not write your name below this line.

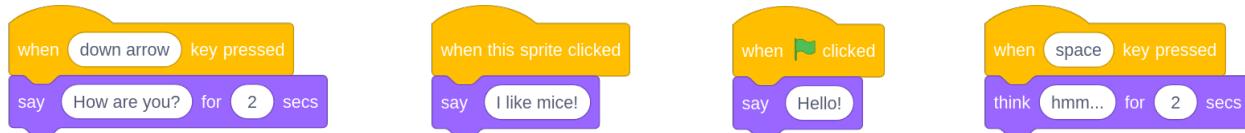
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## Events and Sequence

Scratch Username: NS0118

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The scripts below belong to a sprite named Cat:



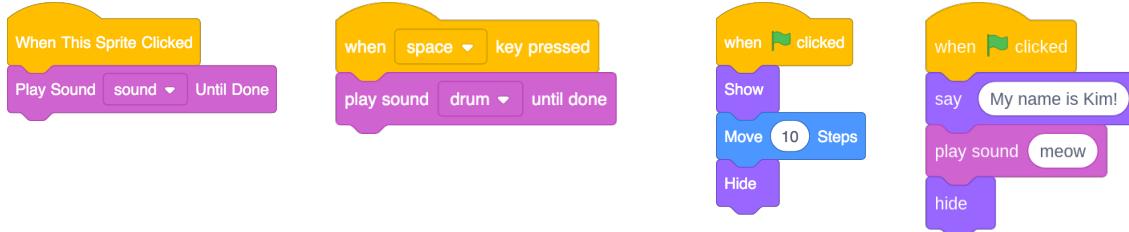
1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

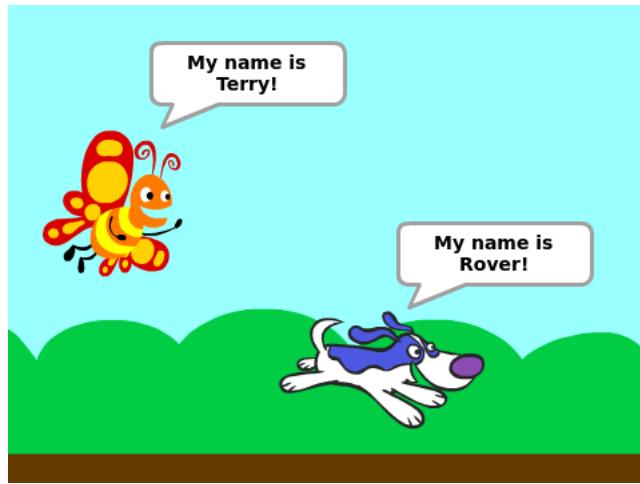
2. **Circle** the Say block that will be run last.



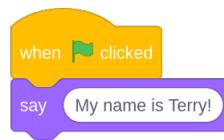
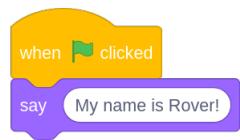
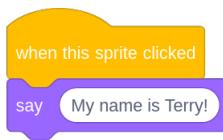
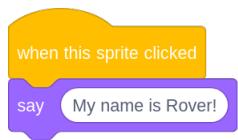
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



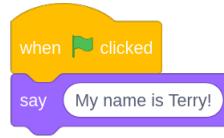
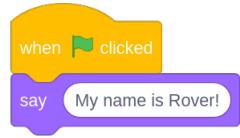
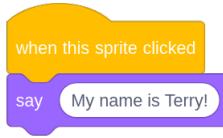
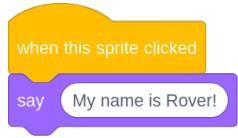
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

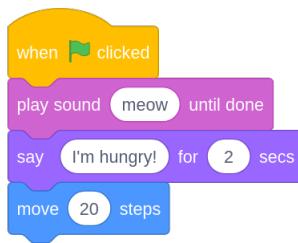


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Do not write your name below this line.

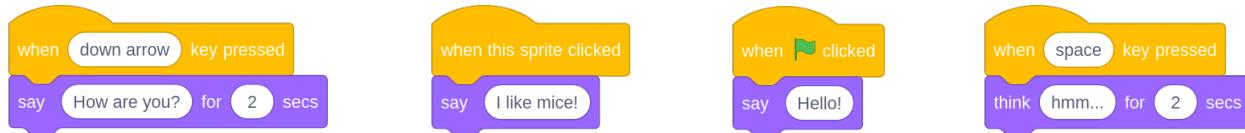
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## Events and Sequence

Scratch Username: cca0628

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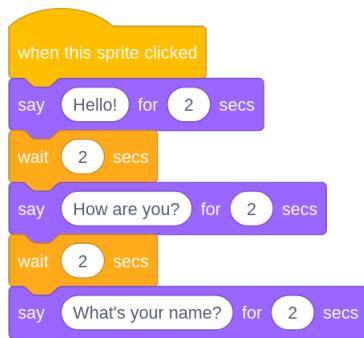
The scripts below belong to a sprite named Cat:



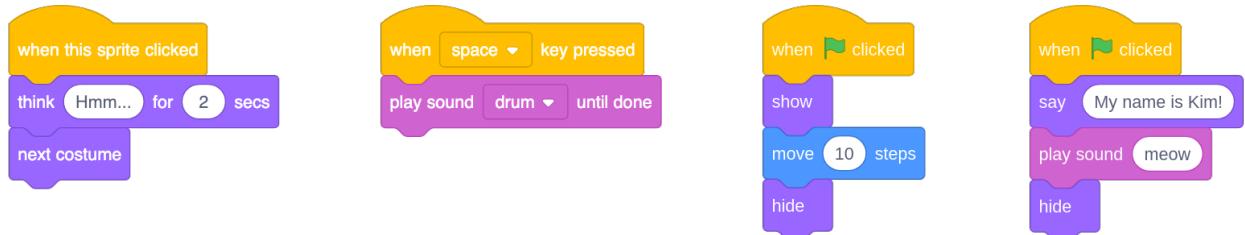
1. **Circle:** What should you do to make Cat say "Hello!"?

- A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite
- 

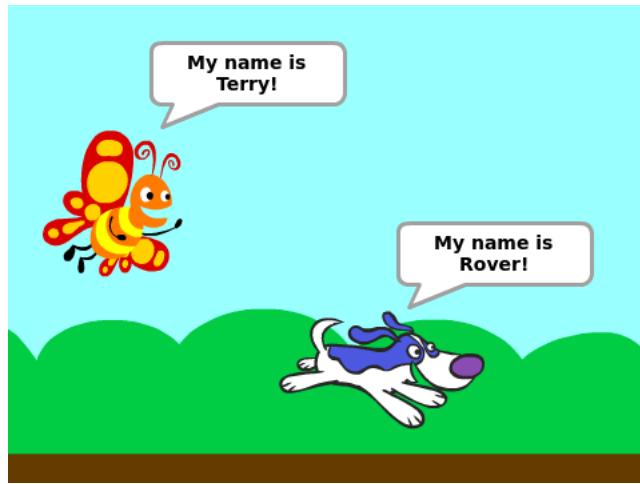
2. **Circle** the Say block that will be run last.



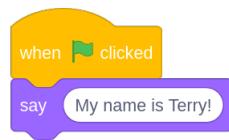
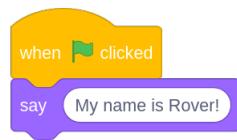
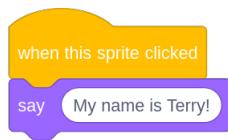
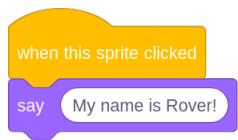
3. The scripts below belong to a sprite. **Circle all** the scripts that run when you click the sprite.



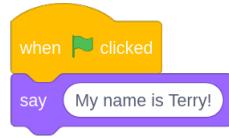
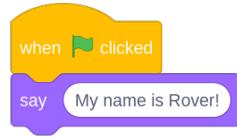
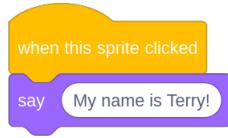
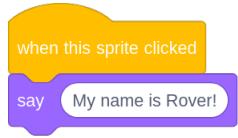
When you click the **Green Flag**, the stage looks like this:



4a. **Circle** the script that ran for the butterfly.



4b. **Circle** the script that ran for the dog.



Compare the two scripts below:

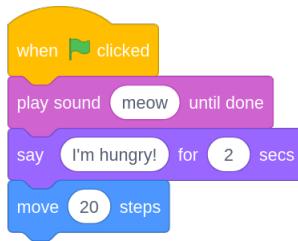


5. **Circle** what is true:

- A. They do different actions.
- B. They do the same actions in a different order.
- C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

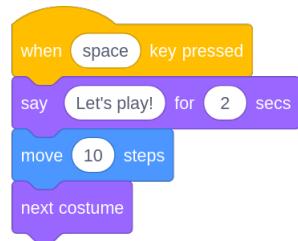


First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.

Question 7a and 7b ask about the script below:



7a. What do you do to make the script run?

- A. Click the green flag
- B. Click the sprite
- C. Press the space key

7b. What does the sprite do when the script runs?

First, \_\_\_\_\_.

Next, \_\_\_\_\_.

Last, \_\_\_\_\_.