Unit 2: About Me

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The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
 - A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite

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2. Circle the Say block that will be run last.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
wait 2 secs
say What's your name?
```

3. The scripts below belong to a sprite. Circle <u>all</u> the scripts that run when you click the sprite.

```
when this sprite clicked
think Hmm... for 2 secs
next costume
```

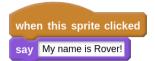
```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```



When you click the **Green Flag**, the stage looks like this:



4a. Circle the script that ran for the butterfly.

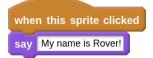


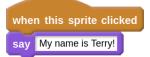






4b. Circle the script that ran for the dog.









Compare the two scripts below:





- 5. Circle what is true:
 - A. They do different actions.
 - B. They do the same actions in a different order.
 - C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



move 20 steps
First,
Next,
Question 7a and 7b ask about the script below:
when space key pressed say Let's play! for 2 secs move 10 steps next costume
a. What do you do to make the script run?
A. Click the green flag
B. Click the sprite
C. Press the space key
b. What does the sprite do when the script runs?
First,