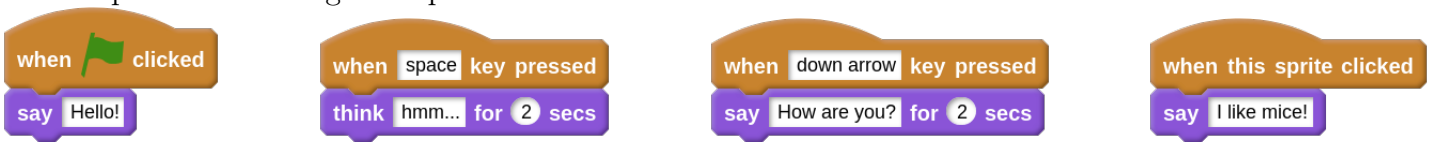
Do not write your name below this line.

---

# Events and Sequence

Scratch Username: FM-CROS-20

The scripts below belong to a sprite named Cat:




1. **Circle**: What should you do to make Cat say "Hello!"?

   A. Press the space key

   B. Click the green flag

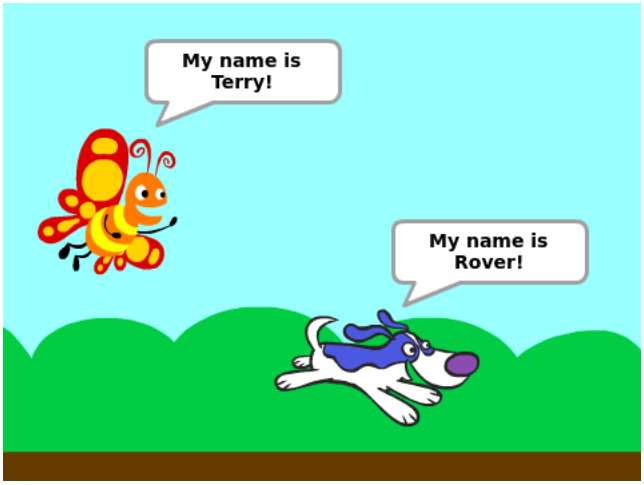
   C. Press the down arrow

   D. Click the sprite

2. **Circle** the Say block that will be run last.

3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.

When you click the **Green Flag**, the stage looks like this:




4a. **Circle** the script that ran for the butterfly.

4b. **Circle** the script that ran for the dog.

Compare the two scripts below:

5. **Circle** what is true:

A. They do different actions.

B. They do the same actions in a different order.

C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

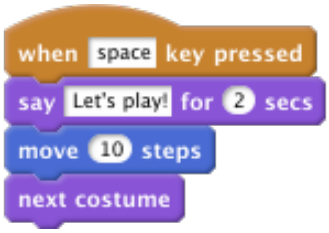
First, _____.

Next, _____.

Last, _____.

. . . . . .

Question 7a and 7b ask about the script below:




7a. What do you do to make the script run?

A. Click the green flag

B. Click the sprite

C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

Last, _____.

Do not write your name below this line.

---

# Events and Sequence

Scratch Username: FM-DAME-20

The scripts below belong to a sprite named Cat:

1. **Circle**: What should you do to make Cat say "Hello!"?

   A. Press the space key

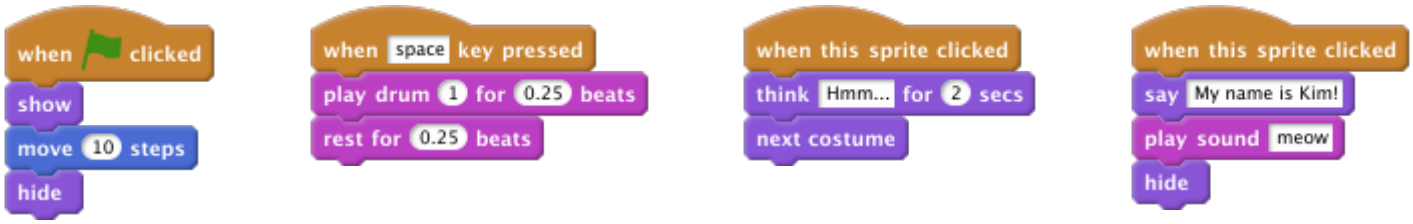
   B. Click the green flag

   C. Press the down arrow

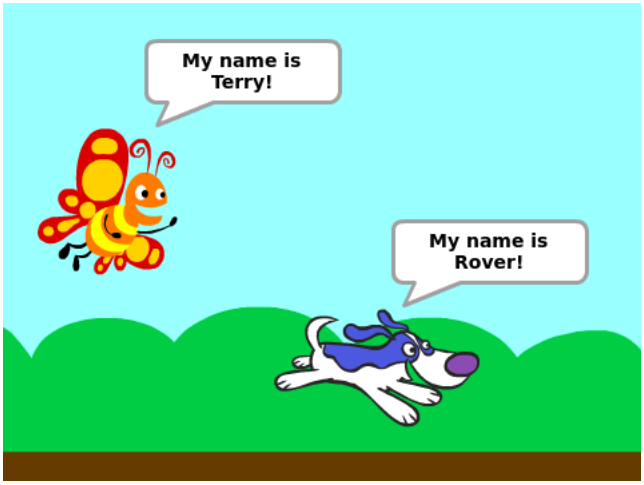
   D. Click the sprite

2. **Circle** the Say block that will be run last.

3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.



When you click the **Green Flag**, the stage looks like this:




4a. **Circle** the script that ran for the butterfly.

4b. **Circle** the script that ran for the dog.

Compare the two scripts below:

5. **Circle** what is true:

A. They do different actions.

B. They do the same actions in a different order.

C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

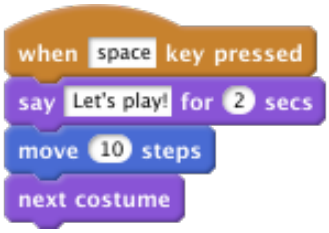
First, _____.

Next, _____.

Last, _____.

. . . . . .

Question 7a and 7b ask about the script below:




7a. What do you do to make the script run?

A. Click the green flag

B. Click the sprite

C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

Last, _____.

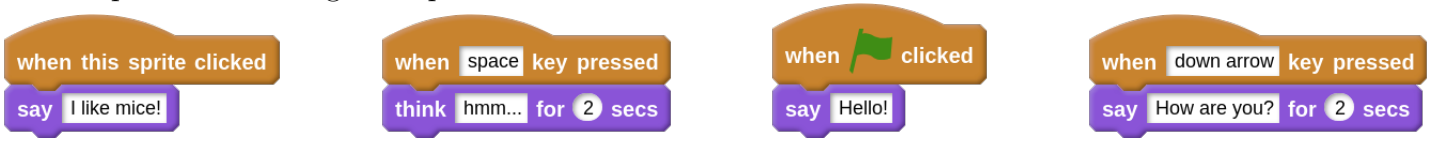
Do not write your name below this line.

---

# Events and Sequence

Scratch Username: FM-ISMO-20

The scripts below belong to a sprite named Cat:




1. **Circle**: What should you do to make Cat say "Hello!"?

   A. Press the space key

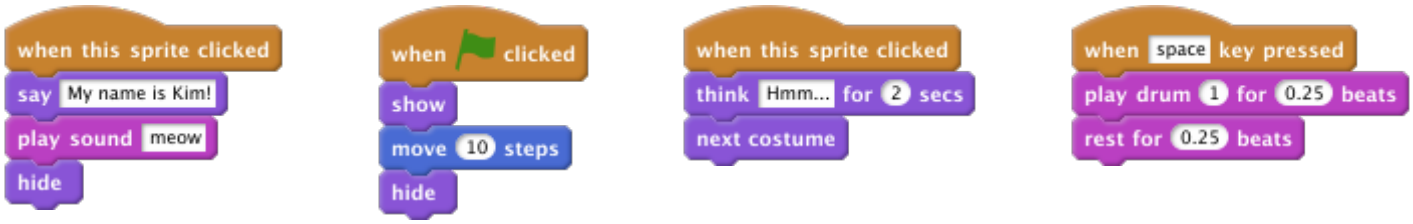
   B. Click the green flag

   C. Press the down arrow

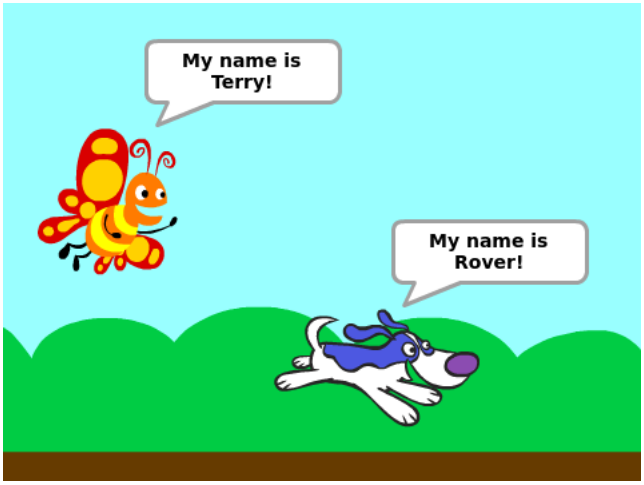
   D. Click the sprite

2. **Circle** the Say block that will be run last.

3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.



When you click the **Green Flag**, the stage looks like this:




4a. **Circle** the script that ran for the butterfly.

4b. **Circle** the script that ran for the dog.

Compare the two scripts below:

5. **Circle** what is true:

A. They do different actions.

B. They do the same actions in a different order.

C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

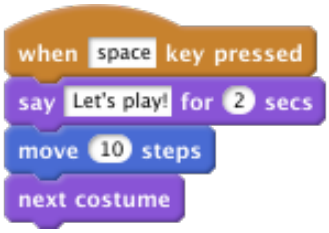
First, _____.

Next, _____.

Last, _____.

. . . . . .

Question 7a and 7b ask about the script below:




7a. What do you do to make the script run?

A. Click the green flag

B. Click the sprite

C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

Last, _____.

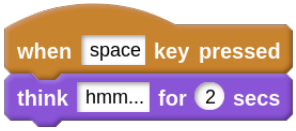
Do not write your name below this line.

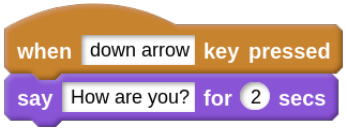
---

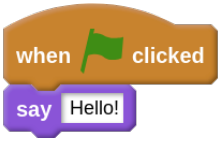
# Events and Sequence

Scratch Username: FM-JABA-20

The scripts below belong to a sprite named Cat:






1. **Circle**: What should you do to make Cat say "Hello!"?

   A. Press the space key

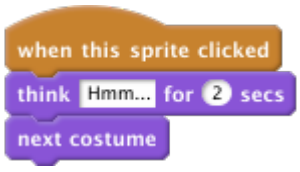
   B. Click the green flag

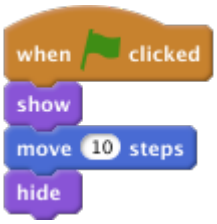
   C. Press the down arrow

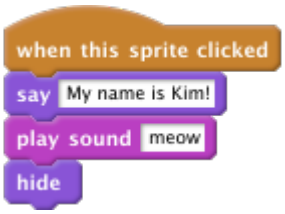
   D. Click the sprite

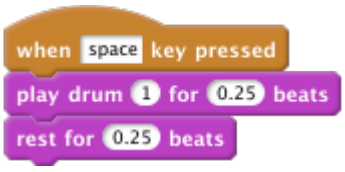
2. **Circle** the Say block that will be run last.

3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.

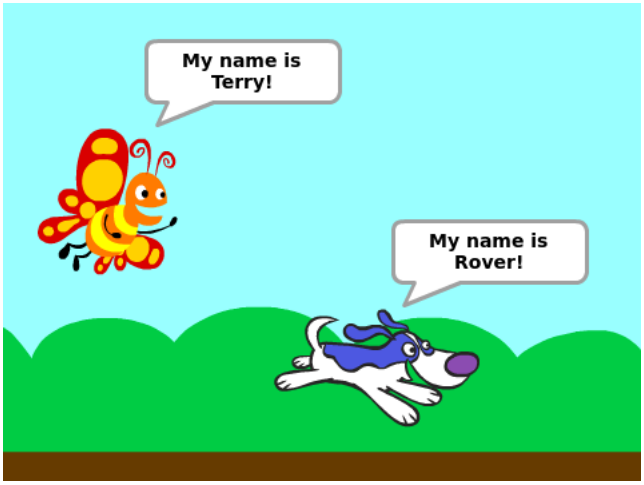


When you click the **Green Flag**, the stage looks like this:




4a. **Circle** the script that ran for the butterfly.

4b. **Circle** the script that ran for the dog.

Compare the two scripts below:

5. **Circle** what is true:

A. They do different actions.

B. They do the same actions in a different order.

C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

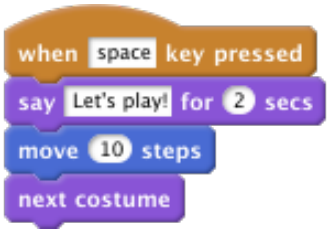
First, _____.

Next, _____.

Last, _____.

. . . . . .

Question 7a and 7b ask about the script below:




7a. What do you do to make the script run?

A. Click the green flag

B. Click the sprite

C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

Last, _____.

Do not write your name below this line.

---

# Events and Sequence

Scratch Username: FM-JAHE-20

The scripts below belong to a sprite named Cat:

1. **Circle**: What should you do to make Cat say "Hello!"?

   A. Press the space key

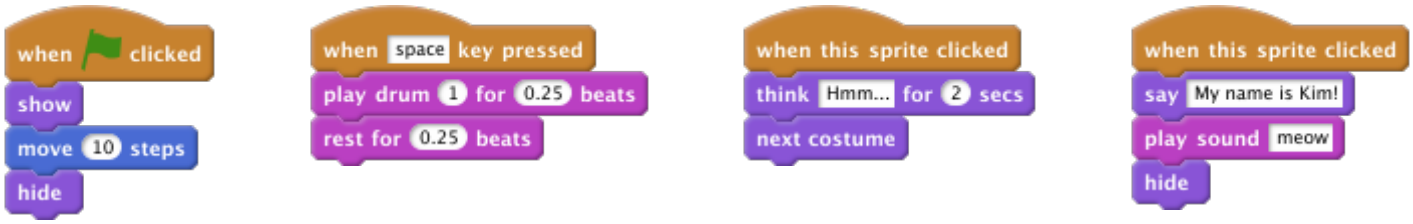
   B. Click the green flag

   C. Press the down arrow

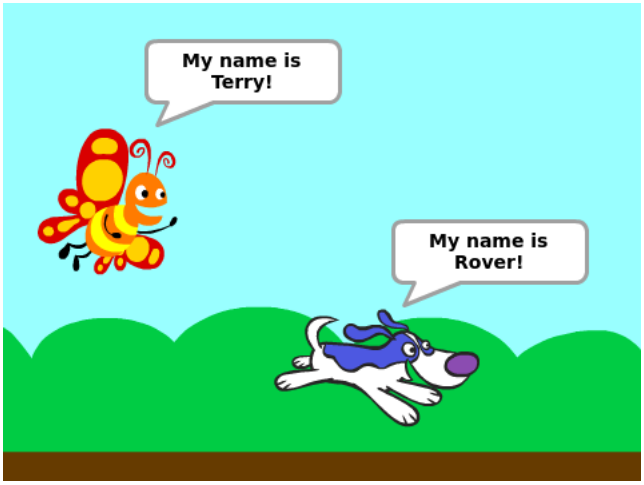
   D. Click the sprite

2. **Circle** the Say block that will be run last.

3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.



When you click the **Green Flag**, the stage looks like this:




4a. **Circle** the script that ran for the butterfly.

4b. **Circle** the script that ran for the dog.

Compare the two scripts below:

5. **Circle** what is true:

A. They do different actions.

B. They do the same actions in a different order.

C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

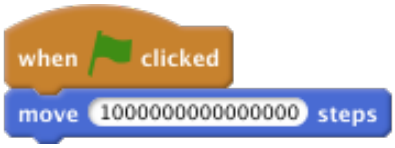
First, _____.

Next, _____.

Last, _____.

. . . . . .

Question 7a and 7b ask about the script below:




7a. What do you do to make the script run?

A. Click the green flag

B. Click the sprite

C. Press the space key

7b. What does the sprite do when the script runs?

_____

_____

_____

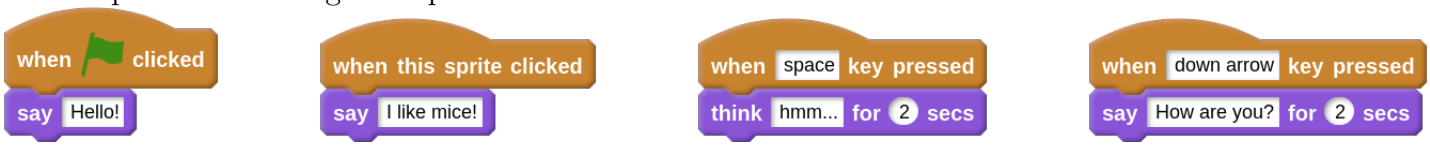
Do not write your name below this line.

---

# Events and Sequence

Scratch Username: FM-JAMI-20

The scripts below belong to a sprite named Cat:




1. **Circle**: What should you do to make Cat say "Hello!"?

   A. Press the space key

   B. Click the green flag

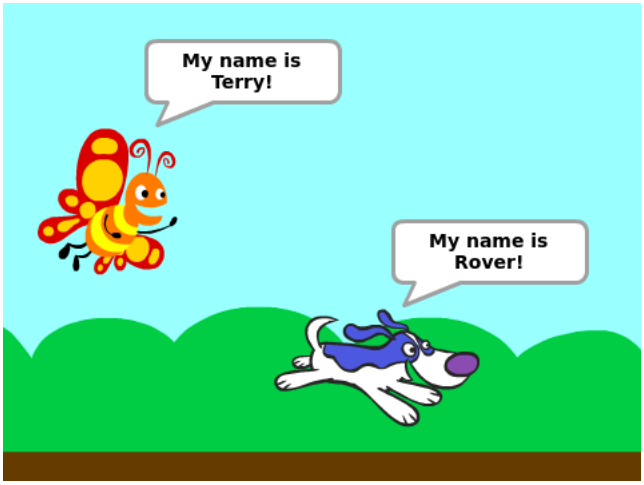
   C. Press the down arrow

   D. Click the sprite

2. **Circle** the Say block that will be run last.

3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.

When you click the **Green Flag**, the stage looks like this:




4a. **Circle** the script that ran for the butterfly.

4b. **Circle** the script that ran for the dog.

Compare the two scripts below:

5. **Circle** what is true:

A. They do different actions.

B. They do the same actions in a different order.

C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

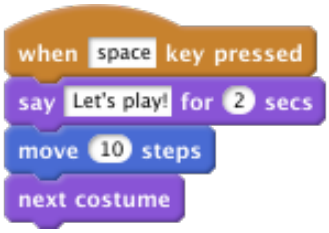
First, _____.

Next, _____.

Last, _____.

. . . . . .

Question 7a and 7b ask about the script below:




7a. What do you do to make the script run?

A. Click the green flag

B. Click the sprite

C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

Last, _____.

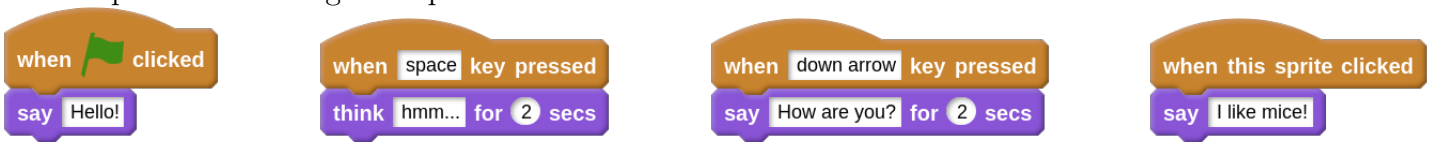
Do not write your name below this line.

---

# Events and Sequence

Scratch Username: FM-MIMA-20

The scripts below belong to a sprite named Cat:




1. **Circle**: What should you do to make Cat say "Hello!"?

   A. Press the space key

   B. Click the green flag

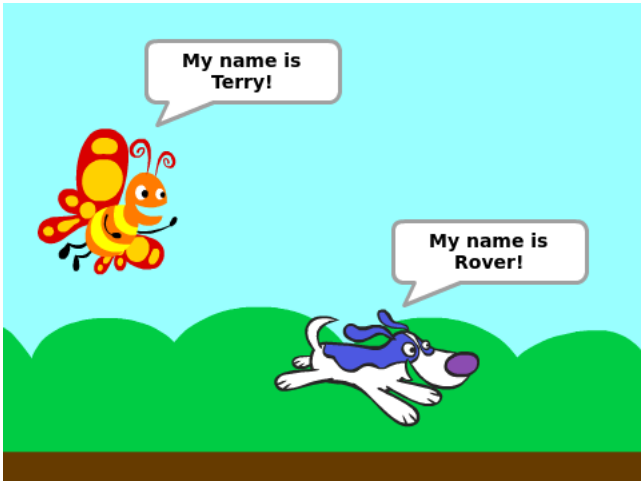
   C. Press the down arrow

   D. Click the sprite

2. **Circle** the Say block that will be run last.

3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.

When you click the **Green Flag**, the stage looks like this:




4a. **Circle** the script that ran for the butterfly.

4b. **Circle** the script that ran for the dog.

Compare the two scripts below:

5. **Circle** what is true:

A. They do different actions.

B. They do the same actions in a different order.

C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

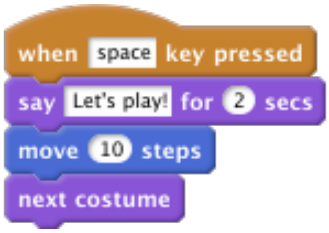
First, _____.

Next, _____.

Last, _____.

. . . . . .

Question 7a and 7b ask about the script below:




7a. What do you do to make the script run?

A. Click the green flag

B. Click the sprite

C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

Last, _____.

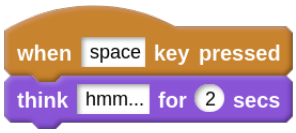
Do not write your name below this line.

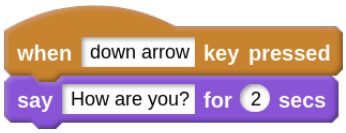
---

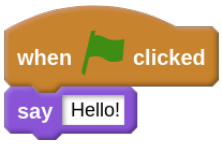
# Events and Sequence

Scratch Username: FM-MINU-20

The scripts below belong to a sprite named Cat:



1. **Circle**: What should you do to make Cat say "Hello!"?

   A. Press the space key

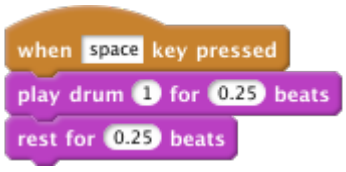
   B. Click the green flag

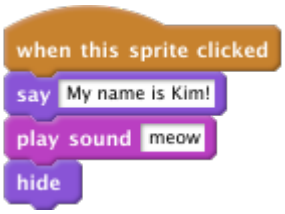
   C. Press the down arrow

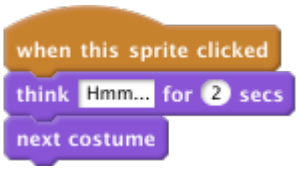
   D. Click the sprite

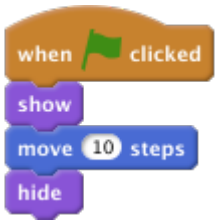
2. **Circle** the Say block that will be run last.

3. The scripts below belong to a sprite. **Circle** all the scripts that run when you click the sprite.

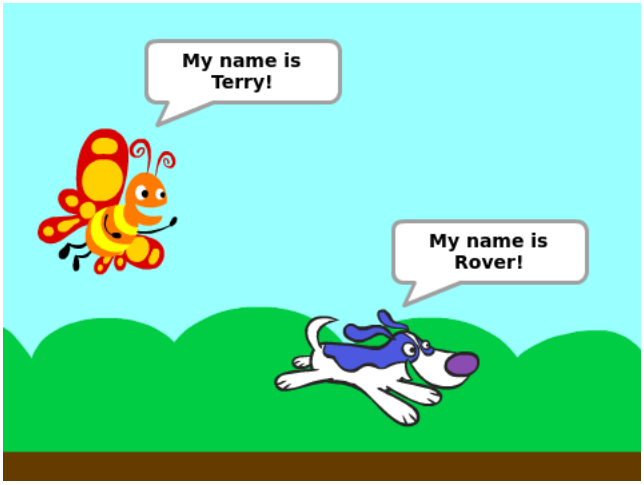


When you click the **Green Flag**, the stage looks like this:




4a. **Circle** the script that ran for the butterfly.

4b. **Circle** the script that ran for the dog.

Compare the two scripts below:

5. **Circle** what is true:

A. They do different actions.

B. They do the same actions in a different order.

C. There is no difference.

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?

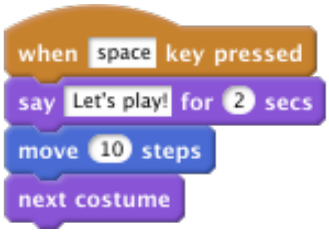
First, _____.

Next, _____.

Last, _____.

. . . . . .

Question 7a and 7b ask about the script below:




7a. What do you do to make the script run?

A. Click the green flag

B. Click the sprite

C. Press the space key

7b. What does the sprite do when the script runs?

First, _____.

Next, _____.

Last, _____.