Events and Sequence

Scratch	Username:												
The scri	ipts below l	belong t	o a spr	ite na	med	Cat:							









- 1. Circle: What should you do to make Cat say "Hello!"?
 - A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite

.....

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello! for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name? for 2 secs
```

3. The scripts below belong to a sprite. Circle <u>all</u> the scripts that run when you click the sprite.



```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```

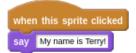


When you click the **Green Flag**, the stage looks like this:



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.

```
when this sprite clicked
```







Compare the two scripts below:

```
when this sprite clicked
say I am Ann's catt for 2 secs
play sound meow until done
move 10 steps
```



- 5. **Circle** what is true:
 - A. They do different actions.
 - B. They do the same actions in a different order.
 - C. There is no difference.

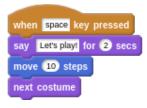
.....

For question 6, please fill in the blanks below.

6. What will the sprite do when the green flag is clicked?



First,	
Next,	
Last,	
1430,	
Question 7a and 7b ask about the script below:	



- 7a. What do you do to make the script run?
 - A. Click the green flag
 - B. Click the sprite
 - C. Press the space key
- 7b. What does the sprite do when the script runs?

First, ______.

Next, _______

Last, ____