Scratch Username: FM-ALHU-19

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
  - A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite

.....

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```

```
when clicked show move 10 steps
```

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```

```
when this sprite clicked
think Hmm... for 2 secs
next costume
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
  - A. They do different actions.
  - B. They do the same actions in a different order.
  - C. There is no difference.

6. What will the sprite do when the green flag is clicked?



		move 20 steps	
First,			
Next,			
Last,			
Question 7a and 7b a	sk about the scri		 
		when space key pressed say Let's play! for 2 secs move 10 steps next costume	

- 7a. What do you do to make the script run?
  - A. Click the green flag
  - B. Click the sprite
  - C. Press the space key
- 7b. What does the sprite do when the script runs?

First, \_\_\_\_\_\_\_.

 ${\bf Next, } \underline{\hspace{1.5cm}}.$ 

Last, \_\_\_\_\_\_\_

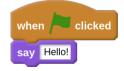
Scratch Username: FM-ALVA-19

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
  - A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite

.....

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

3. The scripts below belong to a sprite. Circle <u>all</u> the scripts that run when you click the sprite.

when this sprite clicked
say My name is Kim!
play sound meow

hide

```
when clicked
show
move 10 steps
hide
```

```
when this sprite clicked
say Hello! for 2 secs
say Hello! for 2 secs
```

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
  - A. They do different actions.
  - B. They do the same actions in a different order.
  - C. There is no difference.

6. What will the sprite do when the green flag is clicked?



First	,																_
Next	,																_
Last,																	
0	, · ,	<del>7</del>	1 71	1	. 1	1 1	•	1 .1									

Question 7a and 7b ask about the script below:



- 7a. What do you do to make the script run?
  - A. Click the green flag
  - B. Click the sprite
  - C. Press the space key
- 7b. What does the sprite do when the script runs?

First, \_\_\_\_\_\_.

Next, \_\_\_\_\_

Scratch Username: FM-CRMI-19

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
  - A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite

.....

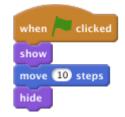
2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

```
when this sprite clicked
think Hmm... for 2 secs
next costume
```

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```



```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
  - A. They do different actions.
  - B. They do the same actions in a different order.
  - C. There is no difference.

6. What will the sprite do when the green flag is clicked?



		move 20 steps	
First,			
Next,			
Last,			
Question 7a and 7b a	sk about the scri		 
		when space key pressed say Let's play! for 2 secs move 10 steps next costume	

- 7a. What do you do to make the script run?
  - A. Click the green flag
  - B. Click the sprite
  - C. Press the space key
- 7b. What does the sprite do when the script runs?

First, \_\_\_\_\_\_\_.

 ${\bf Next, } \underline{\hspace{1.5cm}}.$ 

Last, \_\_\_\_\_\_\_

Scratch Username: FM-DIGU-19

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
  - A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite

.....

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```

```
when clicked
show
move 10 steps
hide
```

```
when space key pressed

play drum 1 for 0.25 beats

rest for 0.25 beats
```

```
when this sprite clicked
think Hmm... for 2 secs
next costume
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
  - A. They do different actions.
  - B. They do the same actions in a different order.
  - C. There is no difference.

6. What will the sprite do when the green flag is clicked?



		move 20 steps	
First,			
Next,			
Last,			
Question 7a and 7b a	sk about the scri		 
		when space key pressed say Let's play! for 2 secs move 10 steps next costume	

- 7a. What do you do to make the script run?
  - A. Click the green flag
  - B. Click the sprite
  - C. Press the space key
- 7b. What does the sprite do when the script runs?

First, \_\_\_\_\_\_\_.

 ${\bf Next, } \underline{\hspace{1.5cm}}.$ 

Last, \_\_\_\_\_\_\_

Scratch Username: FM-EVMA-19

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
  - A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```

```
when this sprite clicked
think Hmm... for 2 secs
next costume
```

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
  - A. They do different actions.
  - B. They do the same actions in a different order.
  - C. There is no difference.

6	What	will	the	sprite	do	when	the	green	flag	is	clicked	7
ο.	V V II CO U	AA TIT	ULLU	Sprice	uv	WILCII	ULIC	groon	II COS	10	CHUNCU	٠.



	move 20 steps	
First,		
Next,		
Last,		
Question 7a and 7b ask about the	ne script below:	
	when space key pressed say Let's play! for 2 secs move 10 steps next costume	
7a. What do you do to make the	e script run?	
A. Click the green flag		
B. Click the sprite		

- C. Press the space key
- 7b. What does the sprite do when the script runs?

Scratch Username: FM-JIOR-19

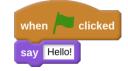
.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
  - A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite

.....

2. Circle the Say block that will be run <u>last</u>.

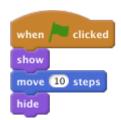
```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```







4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
  - A. They do different actions.
  - B. They do the same actions in a different order.
  - C. There is no difference.

6	What	will	the	sprite	do	when	the	green	flag	is	clicked	7
ο.	V V II CO U	AA TIT	ULLU	Sprice	uv	WILCII	ULIC	groon	II COS	10	CHUNCU	٠.



	move 20 steps	
First,		
Next,		
Last,		
Question 7a and 7b ask about the	ne script below:	
	when space key pressed say Let's play! for 2 secs move 10 steps next costume	
7a. What do you do to make the	e script run?	
A. Click the green flag		
B. Click the sprite		

- C. Press the space key
- 7b. What does the sprite do when the script runs?

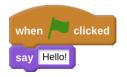
Scratch Username: FM-JOPU-19

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
  - A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

```
when clicked
show
move 10 steps
hide
```

```
when this sprite clicked
think Hmm... for 2 secs
next costume
```

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
  - A. They do different actions.
  - B. They do the same actions in a different order.
  - C. There is no difference.

6	What	will	the	sprite	do	when	the	green	flag	is	clicked	7
ο.	V V II CO U	AA TIT	ULLU	Sprice	uv	WILCII	ULIC	groon	II COS	10	CHUNCU	٠.



	move 20 steps	
First,		
Next,		
Last,		
Question 7a and 7b ask about the	ne script below:	
	when space key pressed say Let's play! for 2 secs move 10 steps next costume	
7a. What do you do to make the	e script run?	
A. Click the green flag		
B. Click the sprite		

- C. Press the space key
- 7b. What does the sprite do when the script runs?

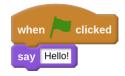
Scratch Username: FM-JUGA-19

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
  - A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

```
when clicked
show
move 10 steps
hide
```

```
when this sprite clicked
think Hmm... for 2 secs
next costume
```

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
  - A. They do different actions.
  - B. They do the same actions in a different order.
  - C. There is no difference.

6	What	will	the	sprite	do	when	the	green	flag	is	clicked	7
ο.	V V II CO U	AA TIT	ULLU	Sprice	uv	WILCII	ULIC	groon	II COS	10	CHUNCU	٠.



	move 20 steps	
First,		
Next,		
Last,		
Question 7a and 7b ask about the	ne script below:	
	when space key pressed say Let's play! for 2 secs move 10 steps next costume	
7a. What do you do to make the	e script run?	
A. Click the green flag		
B. Click the sprite		

- C. Press the space key
- 7b. What does the sprite do when the script runs?

Scratch Username: FM-KEGO-19

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
  - A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite

.....

2. Circle the Say block that will be run <u>last</u>.

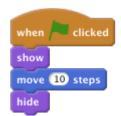
```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

```
when this sprite clicked
think Hmm... for 2 secs
next costume
```

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```





4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
  - A. They do different actions.
  - B. They do the same actions in a different order.
  - C. There is no difference.

6	What	will	the	sprite	do	when	the	green	flag	is	clicked	7
ο.	V V II CO U	AA TIT	ULLU	Sprice	uv	WILCII	ULIC	groon	II COS	10	CHUNCU	٠.



	move 20 steps	
First,		
Next,		
Last,		
Question 7a and 7b ask about tl	when space key pressed say Let's play! for 2 secs move 10 steps next costume	
7a. What do you do to make the	e script run?	
A. Click the green flag		
B. Click the sprite		

- C. Press the space key
- 7b. What does the sprite do when the script runs?

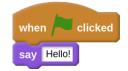
Scratch Username: FM-LEPE-19

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
  - A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite

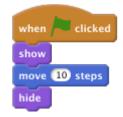
2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```

```
when this sprite clicked think Hmm... for 2 secs
```



```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
  - A. They do different actions.
  - B. They do the same actions in a different order.
  - C. There is no difference.

6	What	will	the	sprite	do	when	the	green	flag	is	clicked	7
ο.	V V II CO U	AA TIT	ULLU	Sprice	uv	WILCII	ULIC	groon	II COS	10	CHUNCU	٠.



	move 20 steps	
First,		
Next,		
Last,		
Question 7a and 7b ask about tl	when space key pressed say Let's play! for 2 secs move 10 steps next costume	
7a. What do you do to make the	e script run?	
A. Click the green flag		
B. Click the sprite		

- C. Press the space key
- 7b. What does the sprite do when the script runs?

Scratch Username: FM-MIDE-19

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
  - A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite

.....

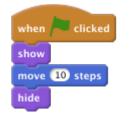
2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```



```
when this sprite clicked
think Hmm... for 2 secs
next costume
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
  - A. They do different actions.
  - B. They do the same actions in a different order.
  - C. There is no difference.

6	What	will	the	sprite	do	when	the	green	flag	is	clicked	7
ο.	V V II CO U	AA TIT	ULLU	Sprice	uv	WILCII	ULIC	groon	II COS	10	CHUNCU	٠.



	move 20 steps	
First,		
Next,		
Last,		
Question 7a and 7b ask about tl	when space key pressed say Let's play! for 2 secs move 10 steps next costume	
7a. What do you do to make the	e script run?	
A. Click the green flag		
B. Click the sprite		

- C. Press the space key
- 7b. What does the sprite do when the script runs?

Scratch Username: FM-OSMO-19

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
  - A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite

.....

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```

```
when clicked
show
move 10 steps
hide
```

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
  - A. They do different actions.
  - B. They do the same actions in a different order.
  - C. There is no difference.

6. What will the sprite do when the green flag is clicked?



		move 20 steps	
First,			
Next,			
Last,			
Question 7a and 7b a	sk about the scri		 
		when space key pressed say Let's play! for 2 secs move 10 steps next costume	

- 7a. What do you do to make the script run?
  - A. Click the green flag
  - B. Click the sprite
  - C. Press the space key
- 7b. What does the sprite do when the script runs?

First, \_\_\_\_\_\_\_.

Next, \_\_\_\_\_\_

Last, \_\_\_\_\_\_\_

Scratch Username: FM-OWEV-19

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
  - A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite

.....

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

3. The scripts below belong to a sprite. Circle <u>all</u> the scripts that run when you click the sprite.

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```

```
when this sprite clicked
think Hmm... for 2 secs
next costume
```





4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
  - A. They do different actions.
  - B. They do the same actions in a different order.
  - C. There is no difference.

6. What will the sprite do when the green flag is clicked?



		move 20 steps	
First,			
Next,			
Last,			
Question 7a and 7b a	sk about the scri		 
		when space key pressed say Let's play! for 2 secs move 10 steps next costume	

- 7a. What do you do to make the script run?
  - A. Click the green flag
  - B. Click the sprite
  - C. Press the space key
- 7b. What does the sprite do when the script runs?

First, \_\_\_\_\_\_\_.

 ${\bf Next, } \underline{\hspace{1.5cm}}.$ 

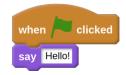
Scratch Username: FM-SHWH-19

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
  - A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite

.....

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

3. The scripts below belong to a sprite. Circle <u>all</u> the scripts that run when you click the sprite.

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```

```
when clicked
show
move 10 steps
hide
```

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
  - A. They do different actions.
  - B. They do the same actions in a different order.
  - C. There is no difference.

6. What will the sprite do when the green flag is clicked?



		move 20 steps	
First,			
Next,			
Last,			
Question 7a and 7b a	sk about the scri		 
		when space key pressed say Let's play! for 2 secs move 10 steps next costume	

- 7a. What do you do to make the script run?
  - A. Click the green flag
  - B. Click the sprite
  - C. Press the space key
- 7b. What does the sprite do when the script runs?

First, \_\_\_\_\_\_\_.

 ${\bf Next, } \underline{\hspace{1.5cm}}.$ 

Scratch Username: FM-TABR-19

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
  - A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite

.....

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

3. The scripts below belong to a sprite. Circle all the scripts that run when you click the sprite.

```
when clicked
show
move 10 steps
hide
```

```
when this sprite clicked
think Hmm... for 2 secs
next costume
```

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
  - A. They do different actions.
  - B. They do the same actions in a different order.
  - C. There is no difference.

6. What will the sprite do when the green flag is clicked?



		move 20 steps	
First,			
Next,			
Last,			
Question 7a and 7b a	sk about the scri		 
		when space key pressed say Let's play! for 2 secs move 10 steps next costume	

- 7a. What do you do to make the script run?
  - A. Click the green flag
  - B. Click the sprite
  - C. Press the space key
- 7b. What does the sprite do when the script runs?

First, \_\_\_\_\_\_\_.

 ${\bf Next, } \underline{\hspace{1.5cm}}.$ 

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.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
  - A. Press the space key
  - B. Click the green flag
  - C. Press the down arrow
  - D. Click the sprite

.....

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

3. The scripts below belong to a sprite. Circle all the scripts that run when you click the sprite.

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```

```
when clicked
show
move 10 steps
hide
```

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
  - A. They do different actions.
  - B. They do the same actions in a different order.
  - C. There is no difference.

6. What will the sprite do when the green flag is clicked?



		move 20 steps	
First,			
Next,			
Last,			
Question 7a and 7b a	sk about the scri		 
		when space key pressed say Let's play! for 2 secs move 10 steps next costume	

- 7a. What do you do to make the script run?
  - A. Click the green flag
  - B. Click the sprite
  - C. Press the space key
- 7b. What does the sprite do when the script runs?

First, \_\_\_\_\_\_\_.

 ${\bf Next, } \underline{\hspace{1.5cm}}.$