Scratch Username: FM-AMSO-21

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
 - A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite

.....

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

3. The scripts below belong to a sprite. Circle all the scripts that run when you click the sprite.

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```

```
when clicked show move 10 steps
```

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```

```
when this sprite clicked
change color effect by 25
say Hello! for 2 secs
change size by 10
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
 - A. They do different actions.
 - B. They do the same actions in a different order.
 - C. There is no difference.

6. What will the sprite do when the green flag is clicked?



	move 20 steps
First,	
Next,	
Last,	
Question 7a and 7b ask about the scri	ipt below:
	when this sprite clicked change color effect by 25
	say Hello! for 2 secs change size by 10
7a. What do you do to make the scrip	ot run?
A Click the groon flog	

- A. Click the green flag
- B. Click the sprite
- C. Press the space key
- 7b. What does the sprite do when the script runs?

First, ______.

 ${\bf Next, } \underline{\hspace{1.5cm}}.$

Last, ______

Scratch Username: FM-DAGO-21

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
 - A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

3. The scripts below belong to a sprite. Circle all the scripts that run when you click the sprite.

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```

```
when this sprite clicked
think Hmm... for 2 secs
next costume
```

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
 - A. They do different actions.
 - B. They do the same actions in a different order.
 - C. There is no difference.

6. What will the sprite do when the green flag is clicked?



		move 20 steps	
First,			
Next,			
Last,			
Question 7a and 7b a	sk about the scri		
		when space key pressed say Let's play! for 2 secs move 10 steps next costume	

- 7a. What do you do to make the script run?
 - A. Click the green flag
 - B. Click the sprite
 - C. Press the space key
- 7b. What does the sprite do when the script runs?

First, _______.

 ${\bf Next, } \underline{\hspace{1.5cm}}.$

Last, _______

Scratch Username: FM-ELGU-21

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
 - A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite

2. Circle the Say block that will be run <u>last</u>.

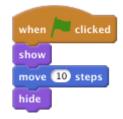
```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

3. The scripts below belong to a sprite. Circle all the scripts that run when you click the sprite.

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```

```
when this sprite clicked
think Hmm... for 2 secs
next costume
```



```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
 - A. They do different actions.
 - B. They do the same actions in a different order.
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6. What will the sprite do when the green flag is clicked?



		move 20 steps	
First,			
Next,			
Last,			
Question 7a and 7b a	sk about the scri		
		when space key pressed say Let's play! for 2 secs move 10 steps next costume	

- 7a. What do you do to make the script run?
 - A. Click the green flag
 - B. Click the sprite
 - C. Press the space key
- 7b. What does the sprite do when the script runs?

First, _______.

 ${\bf Next, } \underline{\hspace{1.5cm}}.$

Last, _______

Scratch Username: FM-GIVA-21

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
 - A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

3. The scripts below belong to a sprite. Circle all the scripts that run when you click the sprite.

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```

```
when clicked
show
move 10 steps
hide
```

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
 - A. They do different actions.
 - B. They do the same actions in a different order.
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6. What will the sprite do when the green flag is clicked?



		move 20 steps	
First,			
Next,			
Last,			
Question 7a and 7b a	sk about the scri		
		when space key pressed say Let's play! for 2 secs move 10 steps next costume	

- 7a. What do you do to make the script run?
 - A. Click the green flag
 - B. Click the sprite
 - C. Press the space key
- 7b. What does the sprite do when the script runs?

First, _______.

 ${\bf Next, } \underline{\hspace{1.5cm}}.$

Last, _______

Scratch Username: FM-JOOR-21

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
 - A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

3. The scripts below belong to a sprite. Circle <u>all</u> the scripts that run when you click the sprite.

```
when clicked
show
move 10 steps
hide
```

```
when this sprite clicked
think Hmm... for 2 secs
next costume
```

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
 - A. They do different actions.
 - B. They do the same actions in a different order.
 - C. There is no difference.

6	What	will	the	sprite	do	when	the	green	flag	is	clicked	7
ο.	V V II CO U	AA TIT	ULLU	Sprice	uv	WILCII	ULIC	groon	II COS	10	CHUNCU	٠.



	move 20 steps	
First,		
Next,		
Last,		
Question 7a and 7b ask about the	ne script below:	
	when space key pressed say Let's play! for 2 secs move 10 steps next costume	
7a. What do you do to make the	e script run?	
A. Click the green flag		
B. Click the sprite		

- C. Press the space key
- 7b. What does the sprite do when the script runs?

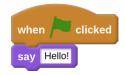
Scratch Username: FM-KESC-21

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
 - A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

3. The scripts below belong to a sprite. Circle <u>all</u> the scripts that run when you click the sprite.

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```

```
when clicked show move 10 steps
```

```
when this sprite clicked think Hmm... for 2 secs
```





4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
 - A. They do different actions.
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6	What	will	the	sprite	do	when	the	green	flag	is	clicked	7
ο.	V V II CO U	AA TIT	ULLU	Sprice	uv	WILCII	ULIC	groon	II COS	10	CHUNCU	٠.



	move 20 steps	
First,		
Next,		
Last,		
Question 7a and 7b ask about the	ne script below:	
	when space key pressed say Let's play! for 2 secs move 10 steps next costume	
7a. What do you do to make the	e script run?	
A. Click the green flag		
B. Click the sprite		

- C. Press the space key
- 7b. What does the sprite do when the script runs?

Scratch Username: FM-KIVE-21

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
 - A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

3. The scripts below belong to a sprite. Circle <u>all</u> the scripts that run when you click the sprite.

```
when clicked
show
move 10 steps
hide
```

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```

```
when space key pressed

play drum 1 for 0.25 beats

rest for 0.25 beats
```





4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
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6	What	will	the	sprite	do	when	the	green	flag	is	clicked	7
ο.	V V II CO U	AA TIT	ULLU	Sprice	uv	WILCII	ULIC	groon	II COS	10	CHUNCU	٠.



	move 20 steps	
First,		
Next,		
Last,		
Question 7a and 7b ask about the	ne script below:	
	when space key pressed say Let's play! for 2 secs move 10 steps next costume	
7a. What do you do to make the	e script run?	
A. Click the green flag		
B. Click the sprite		

- C. Press the space key
- 7b. What does the sprite do when the script runs?

Scratch Username: FM-KRMA-21

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
 - A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite

......

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

3. The scripts below belong to a sprite. Circle <u>all</u> the scripts that run when you click the sprite.

```
when this sprite clicked think Hmm... for 2 secs next costume
```

```
when clicked
show
move 10 steps
hide
```

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
 - A. They do different actions.
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6	What	will	the	sprite	do	when	the	green	flag	is	clicked	7
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	move 20 steps	
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	when space key pressed say Let's play! for 2 secs move 10 steps next costume	
7a. What do you do to make the	e script run?	
A. Click the green flag		
B. Click the sprite		

- C. Press the space key
- 7b. What does the sprite do when the script runs?

Scratch Username: FM-ORCR-21

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
 - A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

3. The scripts below belong to a sprite. Circle <u>all</u> the scripts that run when you click the sprite.

```
when clicked
show
move 10 steps
hide
```

```
when this sprite clicked
think Hmm... for 2 secs
next costume
```

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```

```
when space key pressed

play drum 1 for 0.25 beats

rest for 0.25 beats
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
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ο.	V V II CO U	AA TIT	ULLU	Sprice	uv	WILCII	ULIC	groon	II COS	10	CHUNCU	٠.



	move 20 steps	
First,		
Next,		
Last,		
Question 7a and 7b ask about tl	when space key pressed say Let's play! for 2 secs move 10 steps next costume	
7a. What do you do to make the	e script run?	
A. Click the green flag		
B. Click the sprite		

- C. Press the space key
- 7b. What does the sprite do when the script runs?

Scratch Username: FM-OSES-21

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
 - A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

3. The scripts below belong to a sprite. Circle all the scripts that run when you click the sprite.

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```

```
when clicked
show
move 10 steps
hide
```

```
when this sprite clicked think Hmm... for 2 secs next costume
```

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
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6	What	will	the	sprite	do	when	the	green	flag	is	clicked	7
ο.	V V II CO U	AA TIT	ULLU	Sprice	uv	WILCII	ULIC	groon	II COS	10	CHUNCU	٠.



	move 20 steps	
First,		
Next,		
Last,		
Question 7a and 7b ask about tl	when space key pressed say Let's play! for 2 secs move 10 steps next costume	
7a. What do you do to make the	e script run?	
A. Click the green flag		
B. Click the sprite		

- C. Press the space key
- 7b. What does the sprite do when the script runs?

Scratch Username: FM-RIJO-21

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
 - A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

3. The scripts below belong to a sprite. Circle <u>all</u> the scripts that run when you click the sprite.

```
when this sprite clicked
think Hmm... for 2 secs
next costume
```

```
when clicked
show
move 10 steps
hide
```

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
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	move 20 steps	
First,		
Next,		
Last,		
Question 7a and 7b ask about tl	when space key pressed say Let's play! for 2 secs move 10 steps next costume	
7a. What do you do to make the	e script run?	
A. Click the green flag		
B. Click the sprite		

- C. Press the space key
- 7b. What does the sprite do when the script runs?

Scratch Username: FM-WIBA-21

.....

The scripts below belong to a sprite named Cat:









- 1. Circle: What should you do to make Cat say "Hello!"?
 - A. Press the space key
 - B. Click the green flag
 - C. Press the down arrow
 - D. Click the sprite

2. Circle the Say block that will be run <u>last</u>.

```
when this sprite clicked
say Hello for 2 secs
wait 2 secs
say How are you? for 2 secs
wait 2 secs
say What's your name?
```

.....

3. The scripts below belong to a sprite. Circle all the scripts that run when you click the sprite.

```
when this sprite clicked
say My name is Kim!
play sound meow
hide
```

```
when clicked
show
move 10 steps
hide
```

```
when this sprite clicked think Hmm... for 2 secs next costume
```

```
when space key pressed
play drum 1 for 0.25 beats
rest for 0.25 beats
```



4a. Circle the script that ran for the butterfly.









4b. Circle the script that ran for the dog.













- 5. **Circle** what is true:
 - A. They do different actions.
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 - C. There is no difference.

6. What will the sprite do when the green flag is clicked?



		move 20 steps	
First,			
Next,			
Last,			
Question 7a and 7b a	sk about the scri		
		when space key pressed say Let's play! for 2 secs move 10 steps next costume	

- 7a. What do you do to make the script run?
 - A. Click the green flag
 - B. Click the sprite
 - C. Press the space key
- 7b. What does the sprite do when the script runs?

First, _______.

Next, ______

Last, _______