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About us

HackMelbourne is a student organisation centred around the hosting of hackathons and other programs. We aim to foster a vibrant technology scene in Australia by making the learning and application of technological skills accessible to students. As the importance of technological literacy increases, we believe that the ability to use a wide variety of technology to develop tangible projects in small teams is vital in empowering the leaders and innovators of the next generation. Therefore, we have created a platform for creative minds to gather, learn and create through three key activities: Hackiethon, Melbourne Hack and decodED.

Why hackathons?

A hackathon is a design sprint-like competition, in which a team of programmers and others including designers and project managers collaborate intensively on creative technology projects. The event usually lasts 48 hours and includes a panel of experienced judges.

As a hackathon sponsor, you will be contributing to the development of the Australian technological sphere, and get first-hand access to new and innovative talent.



"There's nothing quite like finishing a project at the end of a long 24-hour sprint. At the start you might be very new and not know the people you're teamed up with but the mutual struggle and guarantee of a finished product at the end is very worthwhile."

- Thomas Wang, Software Engineer at Real Time Agent, BSc (Computing and Software Systems) Class of 2017



HACKIETHON

The rookie hackathon will provide students with a weekend of practical development, workshops, and interactions with industry. As part of our aim to make technology opportunities accessible to everyone regardless of their background, the rookie hackathon is targeted towards students of limited skill levels and experience, and those from non-tech disciplines.



MELBOURNE HACK



Our main hackathon, Melbourne Hack, helps foster competition and a love for software development by **gathering passionate students** from across the country for a **weekend of intense hacking**. The two-day event will be held on the University of Melbourne campus, and will provide a great opportunity for the anticipated 200 - 300 attendees to put their skills and creativity to the test.

DECODED

We're passionate about providing accessible, tech education to students from all backgrounds and experiences. Our 4-6 week bootcamp style education program is tailored towards those with limited experience in software development and includes content that complements traditional education Computer Science taught universities. Students will then have opportunity to apply these new skills in our Rookie Hackathon.



Why sponsor us?

Based at the University of Melbourne, HackMelbourne's hackathons reach students from all across Australia.

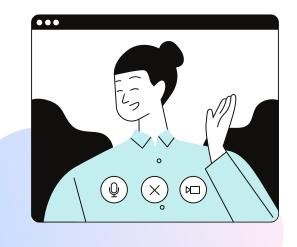
Contribute to the Australian technology space from the ground up by fostering a diverse and growing community of young technologists

Get all-year access to Software, Product and Design student talent

200+ workshop attendees

10,000+ total post reach on Facebook

45% of general members come from a non-tech background

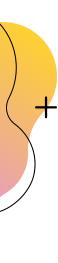


Sponsorship Packages

	Tier 1	Tier 2	Tier 3	Tier 4
General				
Hackiethon				
Melbourne Hack				
Extra Perks				
	\$650	\$950	\$1300	\$1600

General Marketing

	Tier 1	Tier 2	Tier 3	Tier 4
Company logo on website				
Social media marketing				
Marketing opportunities on website				
Email marketing				
Sponsor introduction post on social media				
Invitation to run a workshop during the university semester				
Workshop slides marketing				



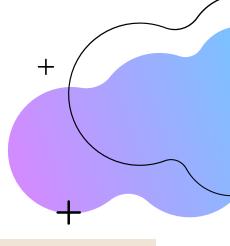
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Hackiethon

	Tier 2	Tier 3	Tier 4
	Marketing		
Hackathon webpage logo display			
Event page logo display	Ø		
Digital swag bag	Ø		
	Other		
Mentor invitation (2)			
Access to resume base & virtual networking			
Judge invitation			
Video feature on website			⊘



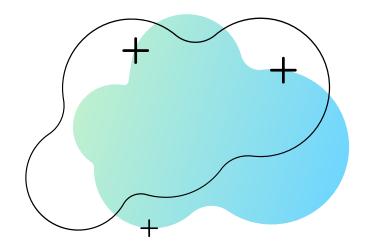
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	Tier 3	Tier 4			
Marketing					
Banner display & company table at event					
Hackathon webpage & event page logo display					
Permission to distribute merchandise					
Logo on T-shirts					
Other					
Mentor invitation (2)					
Access to resume base & in-person networking					
Judge invitation (1)					
Keynote speech					
Prizes and tracks named after company					
Additional representatives (2)					

WARRANTY

In the event of force majeure (e.g. large gatherings are prohibited due to COVID-19 restrictions from the Victorian government), HackMelbourne will host Melbourne Hack virtually. Under such circumstances, sponsors from Tiers 3 and 4 may choose a partial refund of 60% or a discount of 70% on sponsorship fees in the following year.



Contact us



sponsorship@hackmelb.org



hackmelb.org



facebook.com/hackmelbourne



linkedin.com/company/hackmelbourne

