Medhansh Garg | Computer Engineering @ UIUC

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Education

University of Illinois, Urbana-Champaign — BS, Computer Engineering | August 2023 - May 2027 (Expected)

- Relevant Coursework: Data Structures, Discrete Math, Linear Algebra, Electronics, Probability, University Physics

Certifications

NYUx MicroBachelors Certification in Cybersecurity Fundamentals | June 2022 - April 2023

- Completed 9-course program (A grade) covering auth/access control, network security, and penetration testing

Work Experience

Care Health Insurance — Cybersecurity Intern | June 2025 - Current

Sigpwny — CTF & Badge Development Team | RSO for Cybersecurity at UIUC

- Working with embedded systems and PCB design to engineer DEFCON-style PCB badge featuring ESP32 integration and SAO compatibility
- Co-designing CTF challenges for the annual UIUCTF

IoT++, Remote — Intern | June 2024 - August 2024 (15 weeks)

- Trained and optimized YOLO-based fire and human detection (13x faster, 62% more accurate)
- Streamlined GStreamer pipeline for Orange Pi NPU; deployed via Docker, Kubernetes, Minikube, Azure
- Trained RNNs and Random Forests to route vehicles based on traffic and efficiency
- Fine-tuned image models for route display; helped build RAG tools for internal data

Athletic Court Booking System, Gurugram — Social Work | September 2022 - January 2023

- Built full-stack court booking app (React, Spring Boot, SQLite) used by 300+ apartments, reducing manual errors
- Designed UI in Figma and later ported frontend to React Native
- Created admin dashboard to streamline booking and minimize conflicts

Projects

RemoteCam — Personal Project | March 2025 – Present

- Building cross-platform webcam streaming app using WebRTC with Firebase signaling and secure code-based pairing
- Developing mobile PWA frontend with Next.js, React, Tailwind CSS, and TypeScript for real-time camera streaming
- Implementing Linux desktop client in QtPython with GStreamer integration for virtual webcam output

Smart LED Strip Controller — Personal Project | January 2025

- Developed Flask web app on Raspberry Pi to control LED strips via smartphone in real time
- Designed MOSFET-based circuit for GPIO control, reducing costs by 60%
- Containerized app with **Docker**; integrated **ESP32** with **MQTT** for automation
- Currently adding Matter protocol for Alexa/Google Home interoperability

Uplift, Illinois — Hackathon Project | February 2024

- Built cross-platform React Native app for hackathon; designed UI in Penpot under time constraints
- Integrated LangChain + OpenAl for contextual chat responses; used Tesseract.js for OCR

Cyber Awareness Website — Personal Project | March 2024 - November 2024

- Created a responsive cybersecurity education site (HTML, CSS, JS)
- Designed interactive lessons and wireframes in Figma; explained technical topics for non-technical users
- Scored 88/93 (performance/best practices) in Google Lighthouse testing
- Link: https://hackoverflow404.github.io/cyberawareness/

Research Experience

Independent Research, Shobhit University — Author | June 2022 - October 2022

- Authored research on Leet Speak's impact on password security (834K+ samples); published with 13 references
- Used **Hashcat**, **zxcvbn**, and **entropy metrics** to assess password strength and inform policy recommendations
- Found that Leet Speak can increase password complexity, but has marginal impact on password vulnerability
- Proposed actionable recommendations for password policies to mitigate risks
- Published paper with 13 references: https://doi.org/10.32628/IJSRST229567

Skills

Languages: C, C++, Python, JavaScript, TypeScript, Java, SQL, HTML/CSS **Web & Frameworks**: React, Next.js, Flask, Spring Boot, Tailwind CSS, Node.js

ML & Tools: TensorFlow, PyTorch, Pandas, Tesseract.js

DevOps & Systems: Docker, Kubernetes, Linux, Git, GStreamer, Firebase, WebRTC

Hardware/Embedded: ESP32, Raspberry Pi, Arduino, Qt, MQTT