

Soldering Workshop

Clint Grimsley clint.grimsley@gmail.com

HackRVA

August 13, 2012

Outline

- 1 Physics
 - Heat
 - Gravity

Heat

Physics is how to make oneself comfortable handling a 750°F iron and slinging molten lead around

- Heat the work, not the solder
- Too much Rosin is your mortal enemy

Gravity

- Understand the best way to mount your work, so your project doesn't crash to the floor and your components don't fall all over the place