

C File Access Questions

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1) The first and second arguments of fopen are

- a) A character string containing the name of the file & the second argument is the mode.
- b) A character string containing the name of the user & the second argument is the mode.
- c) A character string containing file pointer & the second argument is the mode.
- d) None of the mentioned of the mentioned

2) For binary files, a ____ must be appended to the mode string.

- a) Nothing
- b) "b"
- c) "binary"
- d) "01"

3) If there is any error while opening a file, fopen will return

- a) nothing
- b) EOF
- c) NULL
- d) Depends on compiler

4) Which is true aboutgetc. getc returns?

- a) The next character from the stream referred to by file pointer
- b) EOF for end of file or error
- c) Both a & b
- d) Nothing.

5) When a C program is started, O.S environment is responsible for opening file and providing which of the following pointer(s) for that file?

- a) Standard input
- b) Standard output
- c) Standard error
- d) All of the mentioned

6) FILE is of type _____?

- a) int type
- b) char * type
- c) struct type
- d) None of the mentioned

7) What is the meant by 'a' in the following operation?

fp = fopen("Random.txt", "a");

- a) Attach
- b) Append
- c) Apprehend
- d) Add

8) Which of the following mode argument is used to truncate?

- a) a
- b) f
- c) w
- d) t

9) Which type of files can't be opened using fopen()?

- a) .txt
- b) .bin
- c) .c
- d) none of the mentioned

10) Which of the following fopen statements are illegal?

- a) fp = fopen("abc.txt", "r");
- b) fp = fopen("/home/user1/abc.txt", "w");
- c) fp = fopen("abc", "w");
- d) None of the mentioned

11) What does the following segment of code do?

fprintf(fp, "Copying!");

- a) It writes "Copying!" into the file pointed by fp
- b) It reads "Copying!" from the file and prints on display
- c) It writes as well as reads "Copying!" to and from the file and prints it
- d) None of the mentioned

12) FILE reserved word is

- a) A structure tag declared in stdio.h
- b) One of the basic datatypes in c
- c) Pointer to the structure defined in stdio.h
- d) It is a type name defined in stdio.h

13) What is the output of this C code?

1. #include <stdio.h>
2. int main()
3. {
4. FILE *fp = stdin;
5. int n;
6. fprintf(fp, "%d", 45);

```
7.     return 0;

8.     }
```

- a) Compilation error
- b) 45
- c) Nothing
- d) depends on the standard

14) What is the output of this C code?

```
1.  #include <stdio.h>

2.  #include <stdlib.h>

3.  int main()

4.  {

5.      FILE *fp = stdout;

6.      int n;

7.      fprintf(fp, "%d", 45);

8.      return 0;

9.  }
```

- a) Compilation error
- b) 45
- c) Nothing
- d) depends on the standard

15) Stdout, stdin and stderr are

- a) File pointers
- b) File descriptors
- c) Streams
- d) Structure

16) Which of the following statements about stdout and stderr are true?

- a) Same
- b) both connected to screen always.
- c) Both connected to screen by default.
- d) stdout is line buffered but stderr is unbuffered.

17) What is the output of this C code?

```
1.  #include <stdio.h>
```

```

2.  int main()
3.  {
4.      FILE *fp = stdout;
5.      int n;
6.      fprintf(fp, "%d ", 45);
7.      fprintf(stderr, "%d ", 65);
8.      return 0;
9.  }

```

- a) 45 65
- b) 65 45
- c) 65
- d) Compilation error

18) What is the output of this C code?

```

1.  #include <stdio.h>
2.  int main()
3.  {
4.      FILE *fp = stdout;
5.      int n;
6.      fprintf(fp, "%d\n ", 45);
7.      fprintf(stderr, "%d ", 65);
8.      return 0;
9.  }

```

- a) 45 65
- b) 65 45
- c) 65
- d) Compilation error

19) What is the output of this C code?

```

1.  #include <stdio.h>
2.  int main()

```

```
3.  {  
4.      FILE *fp = stdout;  
5.      int n;  
6.      fprintf(fp, "%d ", 45);  
7.      fflush(stdout);  
8.      fprintf(stderr, "%d", 65);  
9.      return 0;  
10. }
```

- a) 45 65
- b) 65 45
- c) 45
- d) Compilation error

References:

- 1) <http://www.sanfoundry.com/c-interview-questions-answers/>