

## C Preprocessor (Questions)

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**1. What is the sequence for preprocessor to look for the file within <> ?**

- a) The predefined location then the current directory
- b) The current directory then the predefined location
- c) The predefined location only
- d) The current directory location

**2. Which directory the compiler first looks for the file when using #include**

- a) Current directory where program is saved
- b) C:COMPILERINCLUDE
- c) S:SOURCEHEADERS
- d) Both (b) and (c) simultaneously

**3. What would happen if you create a file stdio.h and use #include “stdio.h” ?**

- a) The predefined library file will be selected
- b) The user-defined library file will be selected
- c) Both the files will be included
- d) The compiler won't accept the program

**4. How is search done in #include<somelibrary.h> and #include "somelibrary.h" normally or conventionally?**

- a) When former is used, current directory is searched and when latter is used, standard directory is searched
- b) When former is used, predefined directory is searched and when latter is used, current directory is searched and then predefined directories are searched
- c) When former is used, search is done in implementation defined manner and latter is used to search current directory
- d) For both, search for somelibrary is done in implementation-defined manner

**5. Can function definition be present in header files?**

- a) Yes
- b) No
- c) Depends on the compiler
- d) Depends on the standard

**6. Comment on the output of this C code?**

- 1. #include <stdio.h>

```
2.  #include "test.h"
3.  #include "test.h"
4.  int main()
5.  {
6.      //some code
7.  }
```

- a) true
- b) Compile time error
- c) false
- d) Depends on the compiler

### 7. What is the output of this C code?

```
1.  #include <stdio.h>
2.  #define foo(m, n) m ## n
3.  void myfunc();
4.  int main()
5.  {
6.      myfunc();
7.      return 0;
8.  }
9.  void myfunc()
10. {
11.     printf("%d\n", foo(2, 3));
12. }
```

- a) 23
- b) 2 3
- c) Compile time error
- d) Undefined behaviour

### 8. If the file name is enclosed in double quotation marks

- a) The preprocessor treats it as a user-defined file
- b) The preprocessor treats it as a system-defined file
- c) Both a & b
- d) None of the mentioned

### 9. If the file name is enclosed in angle brackets

- a) The preprocessor treats it as a user-defined file
- b) The preprocessor treats it as a system-defined file
- c) Both a & b
- d) None of the mentioned

### 10. What is the output of this C code?

```
1.  #include <stdio.h>

2.  int main()

3.  {

4.      printf("hello");

5.      return 0;

6.  }
```

- a) hello
- b) Nothing
- c) compile time error
- d) Depends on compiler

### 11. The below two lines are equivalent to

```
#define C_IO_HEADER
#include C_IO_HEADER
```

- a) #include
- b) #include"printf"
- c) #include"C\_IO\_HEADER"
- d) #include

### 12. What is the output of this C code?

```
1.  #include <stdio.h>

2.  #include "printf"
```

```
3.  int main()
4.  {
5.      printf("hello");
6.      return 0;
7.  }
```

- a) hello
- b) Error
- c) Depends on compiler
- d) Varies

**13. Property which allows to produce different executable for different platforms in C is called?**

- a) File inclusion
- b) Selective inclusion
- c) Conditional compilation
- d) Recursive macros

**14. #include**

- a) Preprocessor directive
- b) Inclusion directive
- c) File inclusion directive
- d) None of the mentioned

**15. C preprocessors can have compiler specific features.**

- a) true
- b) false
- c) Depends on the standard
- d) Depends on the platform

**16. What is the output of this C code?**

```
1.  #include <stdio.h>
2.  #define foo(m, n) m * n = 10
3.  int main()
```

4. {
5.     printf("in main\n");
6.     return 0;
7. }

- a) In main
- b) Compilation error as lvalue is required for the expression  $m*n=10$
- c) Preprocessor error as lvalue is required for the expression  $m*n=10$
- d) None of the mentioned

### **17. C preprocessor is conceptually the first step during compilation**

- a) true
- b) false
- c) Depends on the compiler
- d) Depends on the standard

### **18. Preprocessor feature that supply line numbers and filenames to compiler is called?**

- a) Selective inclusion
- b) macro substitution
- c) Concatenation
- d) Line control

### **19. #include**

- a) Library, Library
- b) Library, user-created header
- c) User-created header, library
- d) They can include all types of file

### **20. A preprocessor is a program**

- a) That processes its input data to produce output that is used as input to another program
- b) That is nothing but a loader
- c) That links various source files
- d) All of the mentioned

### **21. Which of the following are C preprocessors?**

- a) #ifdef
- b) #define
- c) #endif
- d) All of the mentioned

**22. #include<stdio.h> statement must be written**

- a) Before main()
- b) Before any scanf/printf
- c) After main()
- d) It can be written anywhere

**23. #pragma exit is primarily used for?**

- a) Checking memory leaks after exiting the program
- b) Informing Operating System that program has terminated
- c) Running a function at exiting the program
- d) No such preprocessor exist

**24. What is the output of this C code?**

```
1.  #include <stdio.h>
2.  int main()
3.  {
4.      int one = 1, two = 2;
5.      #ifdef next
6.          one = 2;
7.          two = 1;
8.      #endif
9.      printf("%d, %d", one, two);
10.     return 0;
11. }
```

- a) 1, 1
- b) 1, 2
- c) 2, 1
- d) 2, 2

**25. The C-preprocessors are specified with \_\_\_\_\_symbol.**

- a) #
- b) \$
- c) ” ”

d) None of the mentioned

## 26. The #include directive

- a) Tells the preprocessor to grab the text of a file and place it directly into the current file
- b) are statements are typically placed at the top of a program
- c) both a & b
- d) None of a & b

## 27. The preprocessor provides the ability for \_\_\_\_\_.

- a) The inclusion of header files
- b) The inclusion of macro expansions
- c) Conditional compilation and line control.
- d) All of the mentioned

## 28. #include is used with file name in angular brackets

- a) The file is searched for in the standard compiler include paths
- b) The search path is expanded to include the current source directory
- c) Both a & b
- d) None of the mentioned

## 29. What is the output of this C code?

```
1.  #include <stdio.h>
2.  #define foo(m, n) m ## n
3.  int main()
4.  {
5.      printf("%s\n", foo(k, l));
6.      return 0;
7.  }
```

- a) k l
- b) kl
- c) Compile time error
- d) Undefined behaviour

## 30. What is the output of this C code?

```
1.  #include <stdio.h>
```

---



```

2.  #define foo(m, n) " m ## n "
3.  int main()
4.  {
5.      printf("%s\n", foo(k, l));
6.  }

```

- a) k l
- b) kl
- c) Compile time error
- d) m ## n

### 31. What is the output of this C code?

```

1.  #include <stdio.h>
2.  #define foo(x, y) #x #y
3.  int main()
4.  {
5.      printf("%s\n", foo(k, l));
6.      return 0;
7.  }

```

- a) kl
- b) k l
- c) xy
- d) Compile time error

### 32. What is the output of this C code?

```

1.  #include <stdio.h>
2.  #define foo(x, y) x / y + x
3.  int main()
4.  {
5.      int i = -6, j = 3;

```

6.     printf("%d\n",foo(i + j, 3));
  7.     return 0;
  8.     }
- a) Divided by zero exception
  - b) Compile time error
  - c) -8
  - d) -4

### 33. What is the output of this C code?

1.     #include <stdio.h>
2.     void f();
3.     int main()
4.     {
5.         #define foo(x, y) x / y + x
6.         f();
7.     }
8.     void f()
9.     {
10.         printf("%d\n", foo(-3, 3));
11.     }

- a) -8
- b) -4
- c) Compile time error
- d) Undefined behaviour

### 34. What is the output of this C code?

1.     #include <stdio.h>
2.     void f();
3.     int main()

```

4.  {
5.      #define max 10
6.      f();
7.      return 0;
8.  }
9.  void f()
10. {
11.     printf("%d\n", max * 10);
12. }

```

- a) 100
- b) Compile time error since #define cannot be inside functions
- c) Compile time error since max is not visible in f()
- d) Undefined behaviour

### 35. What is the output of this C code?

```

1.  #include <stdio.h>
2.  #define foo(x, y) x / y + x
3.  int main()
4.  {
5.      int i = -6, j = 3;
6.      printf("%d ", foo(i + j, 3));
7.      printf("%d\n", foo(-3, 3));
8.      return 0;
9.  }

```

- a) -8 -4
- b) -4 divided by zero exception
- c) -4 -4
- d) Divided by zero exception

### 36. What is the output of this C code?

```
1. #include <stdio.h>
2.  int foo(int, int);
3.  #define foo(x, y) x / y + x
4.  int main()
5.  {
6.      int i = -6, j = 3;
7.      printf("%d ",foo(i + j, 3));
8.      #undef foo
9.      printf("%d\n",foo(i + j, 3));
10. }
11. int foo(int x, int y)
12. {
13.     return x / y + x;
14. }
```

- a) -8 -4
- b) Compile time error
- c) -8 -8
- d) Undefined behaviour

### 37. What is the advantage of #define over const?

- a) Data type is flexible
- b) Can have a pointer
- c) Reduction in the size of the program
- d) Both (a) and (c)

### 38. What is the output of this C code?

```
1. #include <stdio.h>
2.  int main()
```

```
3.  {  
4.      #define max 37;  
5.      printf("%d", max);  
6.      return 0;  
7.  }
```

- a) 37
- b) Compile time error
- c) Varies
- d) Depends on compiler

**39. What is the output of this C code?**

```
1.  #include <stdio.h>  
2.  void main()  
3.  {  
4.      #define max 37  
5.      printf("%d", max);  
6.  }
```

- a) 37
- b) Run time error
- c) Varies
- d) Depends on compiler

**40. What is the output of this C code?**

```
1.  #include <stdio.h>  
2.  void main()  
3.  {  
4.      #define const int  
5.      const max = 32;  
6.      printf("%d", max);
```

7. }

- a) Run time error
- b) 32
- c) int
- d) const

**41. What is the output of this C code?**

```
1.  #include <stdio.h>
2.  void main()
3.  {
4.      #define max 45
5.      max = 32;
6.      printf("%d", max);
7.  }
```

- a) 32
- b) 45
- c) Compile time error
- d) Varies

**42. What is the output of this C code?**

```
1.  #include <stdio.h>
2.  # define max
3.  void m()
4.  {
5.      printf("hi");
6.  }
7.  void main()
8.  {
9.      max;
```

10.     m();

11.    }

- a) Run time error
- b) hi hi
- c) Nothing
- d) hi

**43. What is the output of this C code?**

```
1.  #include <stdio.h>

2.  #define A 1 + 2

3.  #define B 3 + 4

4.  int main()

5.  {

6.      int var = A * B;

7.      printf("%d\n", var);

8.  }
```

- a) 9
- b) 11
- c) 12
- d) 21

**44. Which of the following Macro substitution are accepted in C?**

- a) #define A #define  
   A VAR 20
- b) #define A define  
   #A VAR 20
- c) #define #A #define  
   #A VAR 20
- d) None of the mentioned

**45. Comment on the following code?**

```
1.  #include <stdio.h>

2.  #define var 20);
```

```
3.  int main()
4.  {
5.      printf("%d\n", var
6.      return 0;
7.  }
```

- a) No errors, it will show the output 20
- b) Compile time error, the printf braces aren't closed
- c) Compile time error, there are no open braces in #define
- d) Both (b) and (c).

#### 46. Which of the following properties of #define not true?

- a) You can use a pointer to #define
- b) #define can be made externally available
- c) They obey scope rules
- d) All of the mentioned

#### 47. What is the output of this C code?

```
1.  #include <stdio.h>
2.  #define SYSTEM 20
3.  int main()
4.  {
5.      int a = 20;
6.      #if SYSTEM == a
7.          printf("HELLO ");
8.      #endif
9.      #if SYSTEM == 20
10.         printf("WORLD\n");
11.     #endif
12. }
```



- a) HELLO
- b) WORLD
- c) HELLO WORLD
- d) No Output

**48. Comment on the following code?**

```
1.  #include <stdio.h>

2.  #define Cprog

3.  int main()

4.  {

5.      int a = 2;

6.      #ifdef Cprog

7.          a = 1;

8.          printf("%d", Cprog);

9.  }
```

- a) No output on execution
- b) Output as 1
- c) Output as 2
- d) Compile time error

**49. The “else if” in conditional inclusion is written by?**

- a) #else if
- b) #elseif
- c) #elsif
- d) #elif

**50. What is the output of this C code?**

```
1.  #include <stdio.h>

2.  #define COLD

3.  int main()

4.  {
```

```

5.    #ifdef COLD

6.    printf("COLD\t");

7.    #undef COLD

8.    #endif

9.    #ifdef COLD

10.   printf("HOT\t");

11.   #endif

12.  }

```

- a) HOT
- b) COLD
- c) COLD HOT
- d) No Output

**51. Which of the following sequences are unaccepted in C language?**

- a) #if  
#else  
#endif
- b) #if  
#elif  
#endif
- c) #if  
#if  
#endif
- d) #if  
#undef  
#endif

**52. In a conditional inclusion, if the condition that comes after the if holds.**

- a) Then the code up to the following #else or #elif or #endif is compiled
- b) Then the code up to the following #endif is compiled even if #else or #elif is present
- c) Both a & b
- d) None of the mentioned

**53. Conditional inclusion can be used for**

- a) Preventing multiple declarations of a variable
- b) Check for existence of a variable and doing something if it exists
- c) Preventing multiple declarations of same function

d) All of the mentioned

**54. The #elif directive cannot appear after the preprocessor #else directive.**

- a) true
- b) false
- c) None of the mentioned
- d) Varies

**55. For each #if, #ifdef, and #ifndef directive.**

- a) There are zero or more #elif directives
- b) Zero or one #else directive
- c) One matching #endif directive
- d) All of the mentioned

The #else directive is used for

- a) Conditionally include source text if the previous #if, #ifdef, #ifndef, or #elif test fails.
- b) Conditionally include source text if a macro name is not defined
- c) Conditionally include source text if a macro name is defined
- d) Ending conditional text

**56. What is the output of this C code?**

```
1.  #include <stdio.h>
2.  #define MIN 0
3.  #if MIN
4.  #define MAX 10
5.  #endif
6.  int main()
7.  {
8.      printf("%d %d\n", MAX, MIN);
9.      return 0;
10. }
```

- a) 10 0
- b) Compile time error
- c) Undefined behaviour

d) None of the mentioned

**57. What is the output of this C code?**

```
1.  #include <stdio.h>
2.  #define MIN 0
3.  #ifdef MIN
4.  #define MAX 10
5.  #endif
6.  int main()
7.  {
8.      printf("%d %d\n", MAX, MIN);
9.      return 0;
10. }
```

a) 10 0

b) Compile time error

c) Undefined behaviour

d) None of the mentioned

**58. What is the output of this C code?**

```
1.  #include <stdio.h>
2.  #define MIN 0
3.  #if defined(MIN) + defined(MAX)
4.  #define MAX 10
5.  #endif
6.  int main()
7.  {
8.      printf("%d %d\n", MAX, MIN);
9.      return 0;
```

10. }

- a) 10 0
- b) Compile time error
- c) Undefined behaviour
- d) Somegarbagevalue 0

**59. What is the output of this C code?**

```
1.  #include <stdio.h>

2.  #define MIN 0

3.  #if defined(MIN) - (!defined(MAX))

4.  #define MAX 10

5.  #endif

6.  int main()

7.  {

8.      printf("%d %d\n", MAX, MIN);

9.      return 0;

10. }
```

- a) 10 0
- b) Compile time error
- c) Undefined behaviour
- d) Somegarbagevalue 0

**60. What is the output of code given below?**

```
1.  #include <stdio.h>

2.  #define MIN 0);

3.  #ifdef MIN

4.  #define MAX 10

5.  #endif

6.  int main()
```

```
7.  {  
8.    printf("%d %d\n", MAX, MIN  
9.    return 0;  
10. }
```

- a) 10 0
- b) Compile time error due to illegal syntax for printf
- c) Undefined behaviour
- d) Compile time error due to illegal MIN value