

# 1 Graphs

**Definition.** A graph  $G$  is a finite nonempty set,  $V(G)$ , of objects, called vertices, together with a set,  $E(G)$ , of unordered pairs of distinct vertices. The elements of  $E(G)$  are called Edges.

## Terminologies 1

- $e = u, v \in E(G)$
- we say that  $u$  and  $v$  are **adjacent** vertices
- $e$  is **incident** with vertices  $u$  and  $v$ .
- $e$  **joins**  $u$  and  $v$
- vertex adjacent to vertex  $u$  are called **neighbours** of  $u$ . The set of neighbours of  $u$  is denoted by  $N(u)$

**Definition.** Two graphs  $G_1$  and  $G_2$  are **isomorphic** if there exist a bijection  $f : V(G_1) \rightarrow V(G_2)$  such that  $f(u)$  and  $f(v)$  are adjacent in  $G_2$  if and only if  $u$  and  $v$  are adjacent in  $G_1$ . Remember to modify the information above.

**Definition.** The number of edges incident with a vertex  $v$  is called the **degree** of  $v$

**Theorem.** For any graph  $G$  we have

$$\sum_{v \in V(G)} \deg(v) = 2|E(G)|$$

also known as **Handshaking Lemma**

**Corollary.** The number of vertices of odd degree in a graph is even.

**Corollary.** The average degree of a vertex in the graph  $H$  is

$$\frac{2|E(G)|}{|V(G)|}$$

## Terminologies 2

A graph in which every vertex has degree  $k$ , for some fixed  $k$ , is called a **k-regular** graph.

**Definition.** A **Complete graph** is one in which all pairs of distinct vertices are adjacent. The complete graph with  $p$  vertices is denoted by  $K_p, p \geq 1$

## 2 Bipartite

**Definition.** A graph in which the vertices can be partitioned into two sets  $A$  and  $B$ , so that all edges join a vertex in  $A$  to a vertex in  $B$ , is called a **bipartite graph**, with bipartition  $(A, B)$

Terminologies 3
The <b>complete bipartite graph</b> $K_{m,n}$ has all vertices in $A$ adjacent to all vertices in $B$ , with $ A  = m,  B  = n$

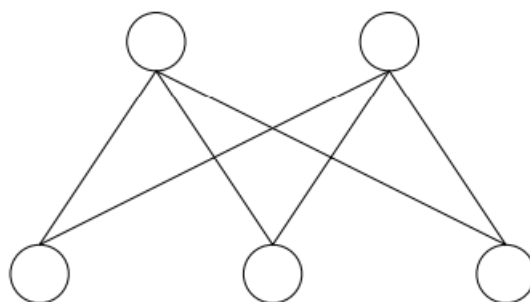


Figure 4.11: The complete bipartite graph  $K_{2,3}$

**Definition.** For  $n \geq 0$ , the  $n$ -cube is the graph whose vertices are the  $\{0, 1\}$  strings of length  $n$ , and two strings are adjacent if and only if they differ in exactly one position.

Terminologies 4
<ul style="list-style-type: none"> <li>• <math> V </math> of <math>n</math>-cube is <math>2^n</math></li> <li>• <math> E </math> of <math>n</math>-cube is <math>n \times 2^{n-1}</math></li> <li>• <math>n</math>-cube is bipartite</li> <li>• <math>n</math>-cube is connected</li> </ul>

## 3 Characterizing bipartite graph

**Lemma.** An odd cycle is not bipartite.

**Theorem.** A graph is bipartite if and only if it has no odd cycles.

## 4 Walks and Paths

**Definition.** A **Subgraph** of a graph  $G$  is a graph whose vertex set is a subset  $U$  of  $V(G)$  and whose edge set is a subset of those edges of  $G$  that have both vertices in  $U$ .

*spanning subgraph is graph with all vertices but not all edges.*

*proper subgraph is graph which is not equal to  $G$ .*

**Theorem.** *if there is a walk from vertex  $x$  to vertex  $y$  in  $G$ , then there is a path from  $x$  to  $y$*

**Corollary.** *let  $x, y, z$  be vertices of  $G$ . If there is a path from  $x$  to  $y$  in  $G$  and a path from  $y$  to  $z$ , then there is a path from  $x$  to  $z$  in  $G$ .*

## 5 Cycles

**Definition.** A **cycle** is a connected graph that is regular of degree 2.

**Definition.** Alternate **Path**: The subgraph we get from a cycle by deleting one edge is called a path.

Terminologies 5
<ul style="list-style-type: none"> <li>• A cycle with <math>n</math> edges is called an <math>n</math>-cycle or a cycle of length <math>n</math>.</li> <li>• Shortest possible cycle in a graph is a 3-cycle.</li> <li>• A spanning cycle in a graph is known as a Hamilton Cycle.</li> </ul>

**Theorem.** *If every vertex in  $G$  has degree at least 2, then  $G$  contains a cycle.*

**Definition.** The **girth** of a graph  $G$  is the length of the shortest cycle in  $G$ .

### Connected

**Definition.** A graph  $G$  is **connected** if, for each two vertices  $x$  and  $y$ , there is a path from  $x$  to  $y$ .

**Theorem.** *Let  $G$  be a graph and let  $v$  be a vertex in  $G$ . If for each vertex  $w$  in  $G$  there is path from  $v$  to  $w$  in  $G$ , then  $G$  is connected.*

**Definition.** A **Component** of  $G$  is a subgraph  $C$  of  $G$  such that

- $C$  is connected
- No subgraph of  $G$  that properly contains  $C$  is connected.

## 6 Cuts

**Definition.** Given a graph  $G$  and  $X \subseteq V(G)$ , let  $\delta_G(X)$  denote the **cut** of  $X$  in  $G$ , meaning the set of edges of  $G$  with one endpoint in  $X$  and one endpoint in  $V(G) \setminus X$ .

**Theorem.** *A graph  $G$  is not connected if and only if there exist a proper subset of  $V(G)$  such that the cut induced by  $X$  is empty.*

## 7 Eularian Circuit

**Definition.** An **Eularian Circuit** of a graph  $G$  is a closed walk that contains every edge of  $G$  exactly once.

**Theorem.** Let  $G$  be a connected graph, then  $G$  has an Eularian Circuit if and only if every vertex has even degree.

**Definition.** An edge  $e$  of  $G$  is a **Bridge** if  $G-e$  ( $G \setminus e$ ) has more components than  $G$

**Lemma.** if  $e = \{x, y\}$  is a bridge of a connected graph, then  $G - e$  ( $G \setminus e$ ) has precisely two components; furthermore  $x$  and  $y$  are in two different components.

**Theorem.** An edge  $e$  is a bridge of a graph if and only if it is not contained in any cycle of  $G$ .

**Corollary.** If there are two distinct paths from vertex  $u$  to vertex  $v$  in  $G$ , then  $G$  contains a cycle.

### Terminologies 6

If graph  $G$  has no cycles, then each pair of vertices is joined by at most one path.

## 8 Tree

**Definition.** A **tree** is a connected graph with no cycles.

**Definition.** A **forest** is a graph with no cycles.

### Terminologies 7

Every tree is a forest but every forest is not a tree.

**Lemma.** if  $u$  and  $v$  are vertices in a tree  $T$ , then there is a unique  $u, v$ -path in  $T$ .

**Lemma.** Every edge of tree  $T$  is a bridge

**Theorem.** If  $T$  is a tree, then

$$|E(T)| = |V(T)| - 1$$

**Corollary.** If  $G$  is a forest with  $k$  components, then

$$|E(T)| = |V(T)| - k$$

**Definition.** A **leaf** in a tree is a vertex of degree 1.

**Theorem.** A tree with at least two vertices has atleast two leaves.

**Terminologies 8**

- The number of leaves (vertex of degree 1) in a tree is given by

$$n_1 = 2 + \sum_{r \geq 3} (r - 2)n_r$$

where  $r$  is the degree of vertex, and  $n_r$  is the number of vertex of degree  $r$ .

- A tree that contains a vertex of degree  $r$  has at least  $r$  vertices of degree one.

## 9 Spanning trees

**Definition.** A spanning subgraph which is also a tree is called a **spanning tree**.

**Theorem.** A graph  $G$  is connected if and only if it has a spanning tree.

**Corollary.** If  $G$  is connected with  $p$  vertices and  $q = p - 1$  edges, then  $G$  is tree.

**Theorem.** If  $T$  is a spanning tree of  $G$  and  $e$  is an edge not in  $T$ , then  $T + e$  contains exactly one cycle  $C$ . Moreover if  $e'$  is any edge on  $C$ , then  $T + e - e'$  is also a spanning tree of  $G$ .

**Theorem.** If  $T$  is a spanning tree of  $G$  and  $e$  is an edge in  $T$ , then  $T - e$  has 2 components. If  $e'$  is in cut induced by one of the components, then  $T - e + e'$  is also a spanning tree of  $G$ .

## 10 Planar Graphs

**Definition.** A graph  $G$  is **planar** if it has a drawing in the plane so that its edges intersect only at their ends, and so that no two vertices coincide. The actual drawing is called **Planar Embedding** of  $G$ .

**Terminologies 9**

- A graph is planar if and only if each of its component is also planar
- A planar embedding partitions the plane into connected regions called faces
- the outer face in the planar embedding is unbounded.
- the subgraph formed by the vertices and edges in a face is called **boundary** of the face.
- Two faces are **adjacent** if they are incident with a common edge
- Boundary Walk

- The number of edges in the boundary walk of face  $f$  is called the **degree** of the face  $f$ .
- A bridge of a planar embedding is always incident with just one face.
- A bridge of a planar embedding is always contained in the boundary walk twice, one for each side.
- bridge contributes 2 to the degree of the face with which it is incident.
- Every edge of a cycle is incident with exactly two faces, and is contained in the boundary walk of each face precisely once.
- every edge in a tree is a bridge. so the planar embedding of a tree  $T$  has a single face/

**Theorem.** *if we have a planar embedding of a connected graph  $G$  with faces  $f_1, \dots, f_s$ , then*

$$\sum_{i=1}^s \deg(f_i) = 2|E(G)|$$

*Also known as **Face Shaking Lemma***

**Corollary.** *If the connected graph  $G$  has a planar embedding with  $f$  faces, the average degree of a face in the embedding is  $\frac{2|E(G)|}{f}$*

## 10.1 Euler's Formula

**Theorem.** *Let  $G$  be a connected graph with  $p$  vertices and  $q$  edges. If  $G$  has a planar embedding with  $f$  faces, then*

$$p - q + f = 2$$

### Terminologies 10

For a given planar graph, the number of faces is always the same, regardless of how you draw it.

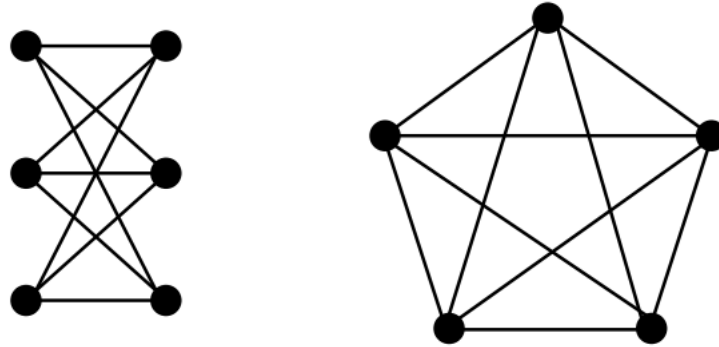
## 10.2 Nonplanar Graphs

**Lemma.** *If  $G$  contains a cycle, then in a planar embedding of  $G$ , the boundary of each face contains a cycle*

**Lemma.** *Let  $G$  be a planar embedding with  $p$  vertices and  $q$  edges. If each face of  $G$  has degree at least  $d^*$ , then  $(d^* - 2)q \leq d^* (p - 2)$*

**Theorem.** *In a planar graph  $G$  with  $p \geq 3$  vertices and  $q$  edges, we have*

$$q \leq 3p - 6$$

Figure 1:  $K_{3,3}$  and  $K_5$ 

**Corollary.**  $K_5$  is not planar

**Corollary.** A planar graph has a vertex of degree at most five.

*this only means atleast one vertex has degree less than equal to 5*

**Theorem.** In a bipartite planar graph  $G$  with  $p \geq 3$  vertices and  $q$  edges, we have

$$q \leq 2p - 4$$

**Lemma.**  $K_{3,3}$  is not planar.

### 10.3 Kuratowski's Theorem

**Definition.** An **Edge subdivision** of a graph  $G$ , is obtained by applying the following operation, independently, to each edge of  $G$ . replace the edge by a path of length 1 or more, if the path has length  $m > 1$ , then there are  $m - 1$  new vertices, and  $m - 1$  new edges created, if the path has length  $m = 1$ , then the edge is unchanged.

**Theorem.** A graph is not planar if and only if it has a subgraph that is an edge subdivision of  $K_5$  or  $K_{3,3}$

## 11 Colouring and Planar Graph

**Definition.** A  $k$ -colouring of a graph  $G$ , is a function from  $V(G)$  to a set of size  $k$  (whose elements are called colours), so that adjacent vertices always have different colours. A graph with a  $k$ -colouring is called  **$k$ -colourable** graph

**Theorem.** A graph is 2-colourable if and only if it is bipartite.

**Theorem.**  $K_n$  is  $n$ -colourable, and not  $k$ -colourable for any  $k < n$

**Theorem.** Every planar graph is 4,5,6-colourable. **Read Proof**