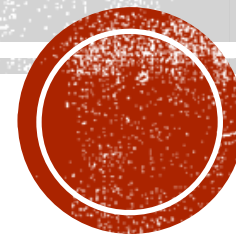


# GO IN PRACTICE

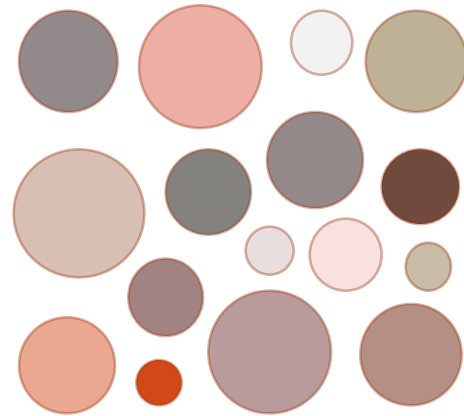
TEXT TO SPEECH MICROSERVICE



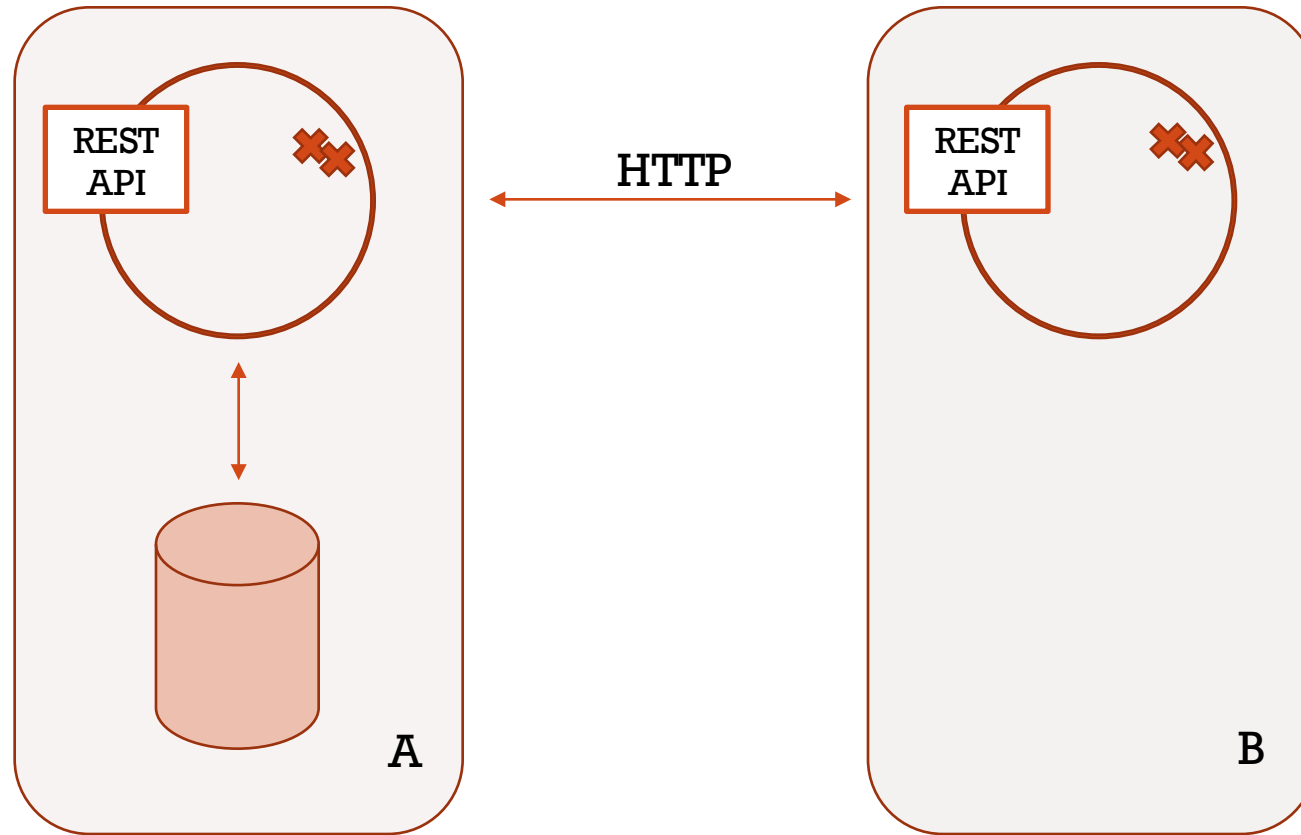
Tomasz Smelcerz

Paweł Sołtysek

# MICROSERVICES ARCHITECTURE



# MICROSERVICE ARCHITECTURE



# OUR USE CASE

- TTS applications
- The problem we're trying to solve



# REST API

## /tts

- **POST**: Create new TTS requests

Content-Type: application/json

```
Request: {  
  Text: string,  
  Language: "PL"/"EN"  
}
```

```
Response: {  
  id: string,  
  text: string  
  language: "PL"/"EN"  
  status: "PENDING"/"READY"  
  mediaUrl: URL (optional, exists only if Status == READY)  
}
```

## /tts/ID

- **GET**: Get TTS request data  
Response: As in POST

## /media/ID

- **GET**: Get media file (audio data)



# REST API, CD

## Error responses:

### 1. Handled Errors:

Content-Type: application/json

Status Code: 4xx/5xx

Payload: {

status: int,

message: string,

details: []string (optional)

}

### 2. Unhandled Errors:

Status Code: 5xx (usually 500)

Content-Type: text/plain

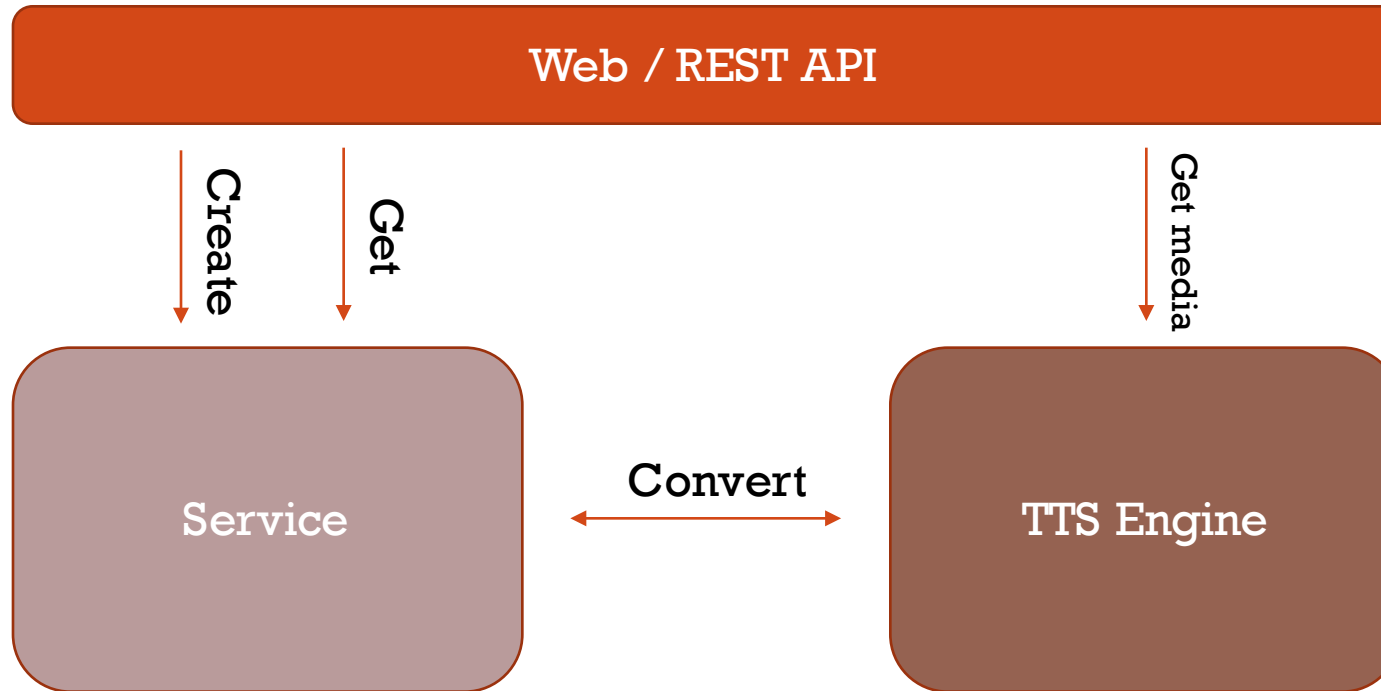
Payload: A String (error message)



**LIVE DEMO** 😊



# ARCHITECTURE OVERVIEW





# QUIZ (WITH A PRIZE)

**Extend the Service with DELETE functionality.**

**General rules:**

- **It must work 😊**
- **Your code must be tested in every layer you change (web, service, media etc.)**
- **We wait for pull requests on GitHub**
- **You've got two weeks (deadline: February 8th, 2017, 23:59:59 CET)**

**Evaluation rules (in order of importance)**

- **Correctness**
- **Test coverage**
- **Conformance to GO standards/idioms**
- **Overall code quality**



**QUESTIONS ? / ANSWERS 😊**

