HyF Final Project

~~Class~~ Team 26

March 17, 2024

Final Project
Agenda

Goal

Format

Timeline

Groups

Projects

Milestones

What is the goal of the final project?

Format

- 3 groups, 3 projects

- Design: each project has wireframes for inspiration, no exact designs are provided

- Database: up to each group to design a database schema with help from mentors

- Boilerplate: https://github.com/HackYourFuture-CPH/boilerplate-for-fp
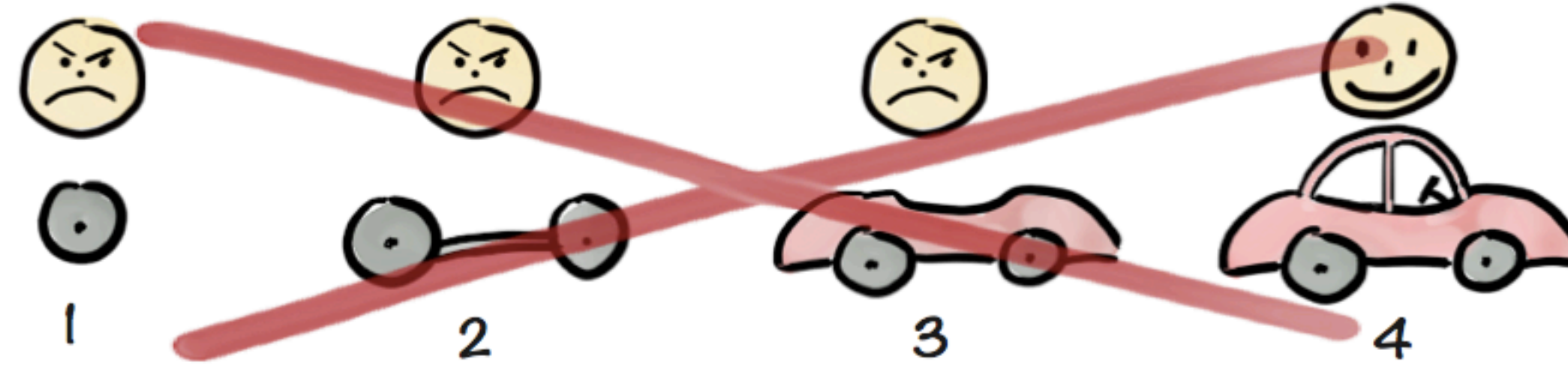
Format
Learnings from the past

- **Pages**, not components and APIs

- **Progress**, less process

- **End-to-end**, not in isolation

- **Supporting**, not micro-managing

- **Ownership**, no finger-pointing
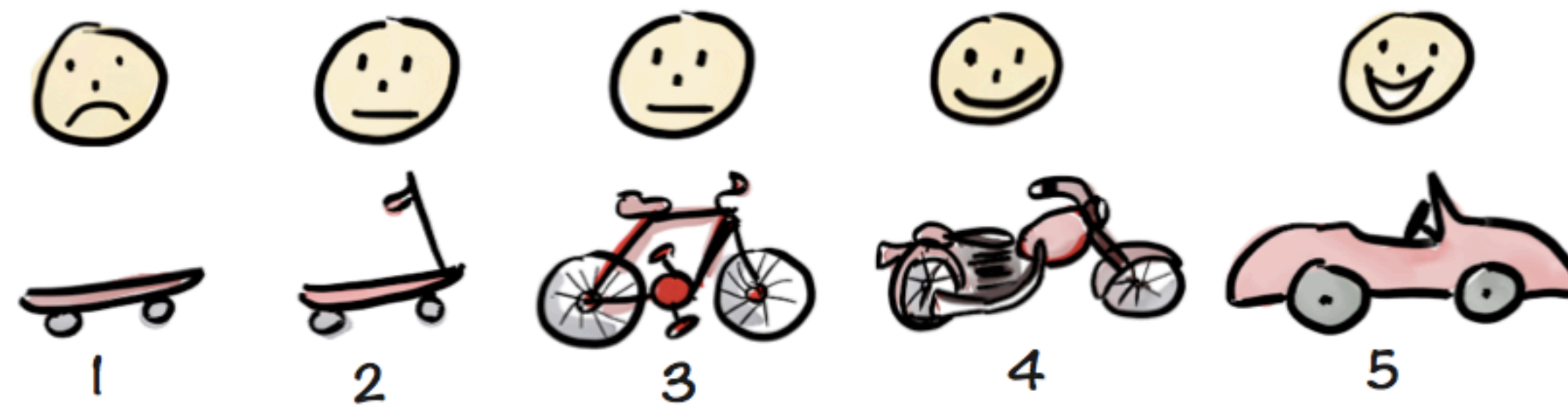
- **Iterate**, do not stall

Format
Accountability

- Standups

  - Each week groups should post 1-2 written/recorded standups

- Demos

  - Each week groups should have something to demo

Goal: transport me from A to B

Timeline
Dates

- Mar 17 (today): Start 🚀

- Mar 24

- ~~Mar 31~~ (Easter Sunday)

- Apr 7

- Apr 14

- Apr 21(?)

Groups
Team 26

- Group 1
  - @Nico Q
  - @Srushti Salke
  - @Shahnawaz
- Group 2
  - @Meraj Sharifi
  - @Yagmur Eva
  - @Rumana
- Group 3
  - @Aaron
  - @Komal Ranjan
  - @Nish

Projects

- Theme: **Team Health**

- Easy to demo

- Epicenter Design

  - https://basecamp.com/gettingreal/09.2-epicenter-design

Time Off

Check-in

Retro

Timeline
Example milestones

- *Mar 17 (today)*
- Before Mar 24: Planning and setting up
  - Expand on wireframes
  - Create DB schema based on wireframes
  - Set up repository, Jira, etc.
  - Create pages with mocked data
- Before Mar 27: First end-to-end functionality
  - Manage team members end-to-end, frontend+backend
- Mar 28-1 (Easter break)
- Before Apr 7: All data comes from DB
  - No more mocked data: all data in the app should be coming from the DB
  - Index page: join or create team functionality should be done
- Before Apr 14: Making it look nice
  - Styling, polish
  - Preparing slides and rehearsing for graduation
- Apr 21(?)
  - Buffer
  - Potentially deploying app to production

Danish work culture & values

- Trust by default

- Self-motivated

- Flat hierarchy

- A lot individual responsibility

- Profitable and small teams

- Wearing a lot of hats

Questions?