

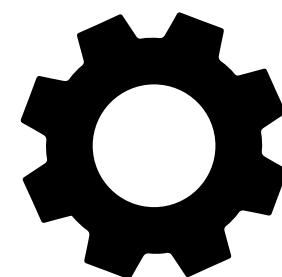
web browser

(the html)

(styles)

(cat)

(gameplay)



server

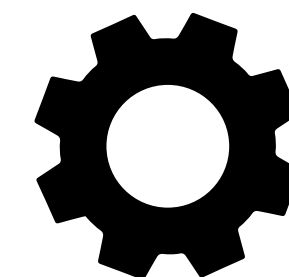
index.html

styles.css

cat.jpg

gameplay.js

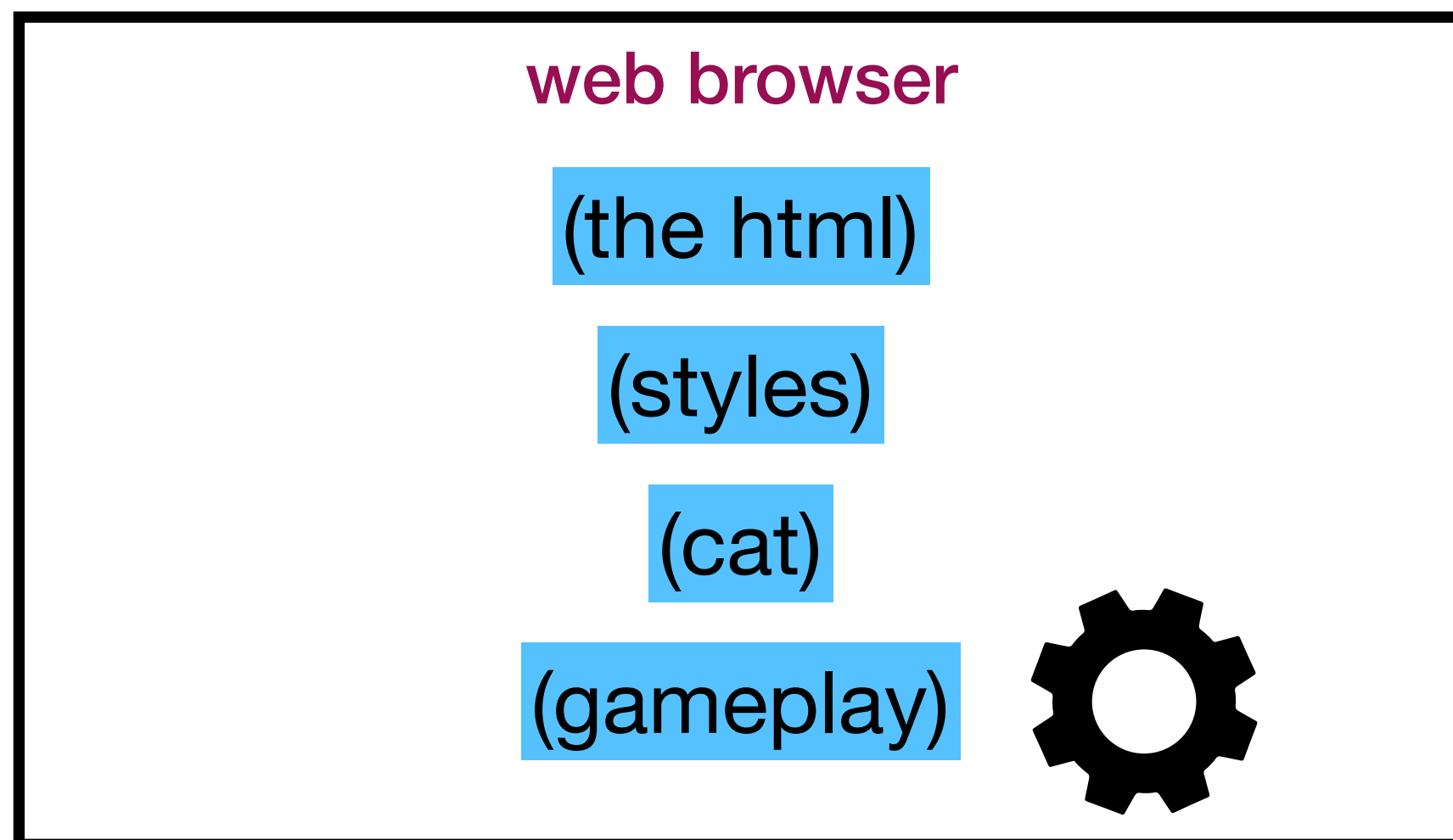
server.js



Front end, Back end

Front End

- the only programming language available is JavaScript
- the JS code can manipulate the page, fetch data, etc



Back End

- lots of choice of programming language (but we'll be using JavaScript)
- the JS code can load and save files, talk to other servers, etc

