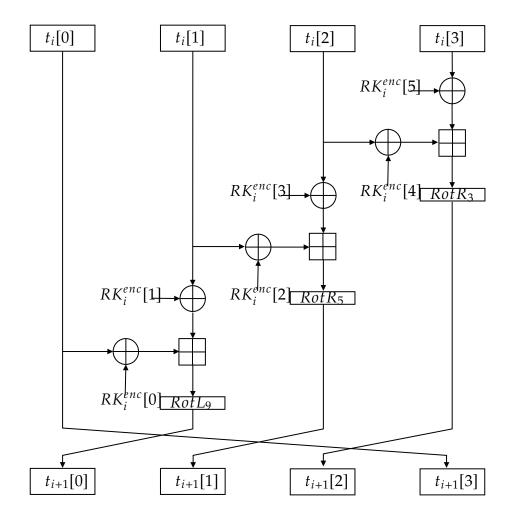
## Lightweight Encryption Algorithm - LEA -

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## **Chapter 1**

## **LEA: Implementation in Little-Endian**

#### 1.1 Specification

Table 1.1: Specification Comparison between AES and LEA Block Ciphers

Specification	AES	LEA		
Block Size (bits)	128	128		
<b>Key Size (bits)</b>	128/192/256	128/192/256		
Structure	Substitution-Permutation Network	Generalized Feistel Network		
Rounds	10/12/14 (depends on key size)	24/28/32 (depends on key size)		
Design Year	1998	2013		

Table 1.2: Parameters of the Block Cipher LEA (1-word = 32-bit)

	Block	Key	Number of	Round-Key	Total Size of
Algorithms	Size	Length	Rounds	Length	Round-Keys
	$(N_b$ -byte)	$(N_k$ -byte)	$(N_r)$	(byte)	$((N_r * 192)-bit)$
LEA-128	16(4-word)	16(4-word)	24	24	4608 (144-word)
LEA-192	16(4-word)	24(6-word)	28	24	5376 (168-word)
LEA-256	16(4-word)	32(8-word)	32	24	6144 (192-word)

#### 1.2 State Representation

Let state[0], state[1], ... be representation of arrays of bytes. Note that

$$state[i] := \{input_{8i}, input_{8i+1}, \dots, input_{8i+7}\} \in \mathbb{F}_{2^8}$$

for  $input_i \in \mathbb{F}_2$ . For example, state[0] =  $\{input_0, input_1, \dots, input_7\}$ .

The 128-bit plaintext P of LEA is represented as an array of four 32-bit words P[0], P[1], P[2] and P[3]. Then

$$P[i] = \text{state}[4i+3] \parallel \text{state}[4i+2] \parallel \text{state}[4i+1] \parallel \text{state}[4i] \quad \text{for} \quad 0 \le i \le 3.$$

Here,  $P[i] \in \mathbb{F}_{2^{32=8\cdot 4}}$  The key K of LEA is also represented as the same way.

**Input Bit Sequence** 24 31 16 23 8 **Word Number** 0 **Byte Number** 3 2 1 0 1 Bit Numbers in Word 31

Table 1.3: Representations for words, bytes, and bits

#### Example 1.1.

128-bit Input String	0x0f1e2d3c4b5a69788796a5b4c3d2e1f0					
Culitinto Mondo	0x0f1e2d3c	0x4b5a6978	0x8796a5b4	0xc3d2e1f0		
Split into Words	P[0]	P[0] $P[1]$ $P[2]$		<i>P</i> [3]		
P[0] <b>(Word)</b>	0x0f1e2d3c					
P[0] <b>(Bit)</b>	0b 0000:1111:0001:1110:0010:1101:0011:1010					
Split into Pretos	0x0f	0x1e	0x2d	0x3c		
Split into Bytes	state[3]	state[2]	state[1]	state[0]		
state[0] (Byte)	0x3c					
Split into Rita	1111:0000	-	-	-		
Split into Bits	24   · · ·   31	16   · · ·   23	8 15	0   · · ·   7		

```
void stringToWordArray(const char* hexString, u32* wordArray) {
1
      size_t length = strlen(hexString);
2
3
      for (size_t i = 0; i < length; i += 8) {</pre>
          sscanf(&hexString[i], "%8x", &wordArray[i / 8]);
4
5
      }
6
  }
7
  const char* inputString = "0f1e2d3c4b5a69788796a5b4c3d2e1f0";
  u32 key[4];
  stringToWordArray(inputString, key);
```

```
(gdb) x/16xb key
0x7fffffffd9c0: 0x3c
                         0x2d
                                0x1e
                                       0x0f
                                             0x78
                                                    0x69
                                                           0x5a
                                                                  0x4b
0x7ffffffffd9c8: 0xb4
                                0x96
                                             0xf0
                         0xa5
                                       0x87
                                                    0 x e 1
                                                           0xd2
                                                                  0xc3
```

### 1.3 Key Schedule

```
KeySchedule<sup>enc</sup><sub>128</sub>: \{0, 1\}^{128=8\cdot 16} \rightarrow \{0, 1\}^{4608=192\cdot 24}

KeySchedule<sup>enc</sup><sub>192</sub>: \{0, 1\}^{192=8\cdot 24} \rightarrow \{0, 1\}^{5376=192\cdot 28}

KeySchedule<sup>enc</sup><sub>256</sub>: \{0, 1\}^{256=8\cdot 32} \rightarrow \{0, 1\}^{6144=192\cdot 24}
```

1.3. KEY SCHEDULE 3

#### 1.3.1 Round Constant

The constant  $\delta[i] \in \mathbb{F}_{2^{32}}$   $(i \in \{1, ..., 7\})$  is as follows:

i	$\delta[i]$	value		
0	δ[0]	0xc3efe9db		
1	$\delta[1]$	0x44626b02		
2	$\delta$ [2]	0x79e27c8a		
3	$\delta[3]$	0x78df30ec		
4	$\delta[4]$	0x715ea49e		
5	δ[5]	0xc785da0a		
6	$\delta$ [6]	0xe04ef22a		
7	δ[7]	0xe5c40957		

#### 1.3.2 Rotation Function

```
Algorithm 1: Rotation to Left and Right

/* RotL: \{0,1\}^{32} \times \{0,1\}^{32} \rightarrow \{0,1\}^{32}

*/

Function RotL(value, shift):

2 | return (value \ll shift) | (value \gg (32 – shift));

3 end

/* RotR: \{0,1\}^{32} \times \{0,1\}^{32} \rightarrow \{0,1\}^{32}

*/

Function RotR(value, shift):

5 | return (value \gg shift) | (value \ll (32 – shift));

6 end
```

#### 1.3.3 Encryption Key Schedule of LEA-128

```
Algorithm 2: Encryption Key Schedule (LEA-128)
    Input: User-key UK = UK[0] \parallel UK[1] \parallel UK[2] \parallel UK[3] (UK[i] \in {0, 1}^{32})
    Output: Encryption Round-keys \{RK_i^{enc}\}_{i=0}^{23} (RK_i^{enc} \in \{0, 1\}^{192})
    /* UK \in \{0, 1\}^{128} is 16-byte and \{RK_i^{enc}\}_{i=0}^{23} \in \{0, 1\}^{4608} is 576-byte
                                                                                                                                        */
 1 for i = 0 to 3 do
                                                                               //T = T[0] \| \cdots \| T[3] \in \{0, 1\}^{128 = 32*4}
 T[i] = \mathsf{UK}[i]
 3 end
 4 for i = 0 to 23 do
                                                                                                                //T[i] \in \{0, 1\}^{32}
         T[0] \leftarrow \text{RotL}(T[0] \boxplus \text{RotL}(\delta[i \mod 4], i + 0), 1)
         T[1] \leftarrow \text{RotL}(T[1] \boxplus \text{RotL}(\delta[i \mod 4], i + 1), 3)
         T[2] \leftarrow \text{RotL}(T[2] \boxplus \text{RotL}(\delta[i \mod 4], i + 2), 6)
         T[3] \leftarrow \text{RotL}(T[3] \boxplus \text{RotL}(\delta[i \mod 4], i + 3), 11)
                                                                                                      // RK_i^{enc} \in \{0, 1\}^{196=32*6}
         RK_i^{enc} \leftarrow T[0] \parallel T[1] \parallel T[2] \parallel T[1] \parallel T[3] \parallel T[1]
11 return \left\{\mathsf{RK}_{i}^{\mathsf{enc}}\right\}_{i=0}^{23}
```

#### 1.3.4 Decryption Key Schedule of LEA-128

#### Algorithm 3: Decryption Key Schedule (LEA-128)

```
Input: User-key UK = UK[0] \parallel UK[1] \parallel UK[2] \parallel UK[3] (UK[i] \in {0, 1}^{32})
     Output: Decryption Round-keys \{\mathsf{RK}_i^{\mathsf{dec}}\}_{i=0}^{23} (\mathsf{RK}_i^{\mathsf{dec}} \in \{\mathbf{0}, \mathbf{1}\}^{192})
/* \mathsf{UK} \in \{\mathbf{0}, \mathbf{1}\}^{128} is 16-byte and \{\mathsf{RK}_i^{\mathsf{dec}}\}_{i=0}^{23} \in \{\mathbf{0}, \mathbf{1}\}^{4608} is 576-byte
                                                                                                                                                                                     */
 1 for i = 0 to 3 do
                                                                                                        //T = T[0] \parallel \cdots \parallel T[3] \in \{0, 1\}^{128 = 32*4}
     T[i] = \mathsf{UK}[i]
 3 end
 4 for i = 0 to 23 do
                                                                                                                                                    // T[i] \in \{0, 1\}^{32}
            T[0] \leftarrow \text{RotL}(T[0] \boxplus \text{RotL}(\delta[i \mod 4], i + 0), 1)
            T[1] \leftarrow \text{RotL}(T[1] \boxplus \text{RotL}(\delta[i \mod 4], i + 1), 3)
  6
            T[2] \leftarrow \text{RotL}(T[2] \boxplus \text{RotL}(\delta[i \mod 4], i + 2), 6)
 7
            T[3] \leftarrow \text{RotL}(T[3] \boxplus \text{RotL}(\delta[i \mod 4], i + 3), 11)
                                                                                                                                      // RK_i^{dec} \in \{0, 1\}^{196 = 32*6}
            \mathsf{RK}_{23-i}^{\mathsf{dec}} \leftarrow T[0] \parallel T[1] \parallel T[2] \parallel T[1] \parallel T[3] \parallel T[1]
  9
10 end
11 return \left\{ \mathsf{RK}_i^{\mathsf{dec}} \right\}_{i=0}^{23}
```

#### 1.4 Encryption of LEA-128

#### Algorithm 4: Encryption of LEA-128

```
Input: block src = src[0] || src[1] || src[2] || src[3] \in \{0, 1\}^{128=32*4} and \{RK_i^{enc}\}_{i=0}^{N_r-1=23}

Output: block dst = dsc[0] || dsc[1] || dsc[2] || dsc[3] \in \{0, 1\}^{128=32*4}

1 t_0 = t[0] || t[1] || t[2] || t[3] \leftarrow src

2 for i = 0 to 23 do

3 | tmp \leftarrow t[0]

4 | t_{i+1}[0] \leftarrow RotL(t_i[0] \oplus RK_i^{enc}[0] \boxplus (t_i[1] \oplus RK_i^{enc}[1]), 9)

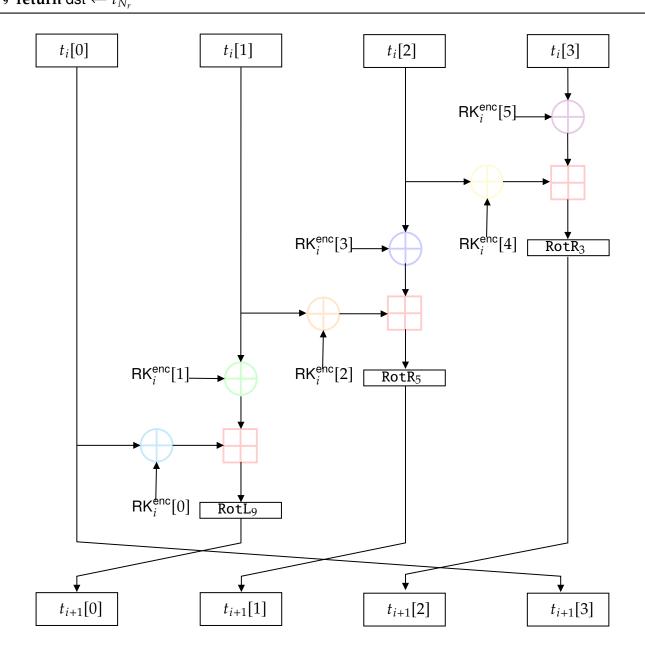
5 | t_{i+1}[1] \leftarrow RotR(t_i[1] \oplus RK_i^{enc}[2] \boxplus (t_i[2] \oplus RK_i^{enc}[3]), 5)

6 | t_{i+1}[2] \leftarrow RotR(t_i[2] \oplus RK_i^{enc}[4] \boxplus (t_i[3] \oplus RK_i^{enc}[5]), 3)

7 | t_{i+1}[3] \leftarrow tmp

8 end

9 return dst \leftarrow t_{N_r}
```



#### 1.5 Decryption of LEA-128

#### **Algorithm 5:** Encryption of LEA-128

```
Input: block src = src[0] || src[1] || src[2] || src[3] \in \{0, 1\}^{128=32*4} and \{RK_i^{enc}\}_{i=0}^{N_r-1=23}

Output: block dst = dsc[0] || dsc[1] || dsc[2] || dsc[3] \in \{0, 1\}^{128=32*4}

1 t_0 = t[0] || t[1] || t[2] || t[3] \leftarrow src

2 for i = 0 to 23 do

3 | tmp \leftarrow t[0]

4 | t_{i+1}[0] \leftarrow RotL(t_i[0] \oplus RK_i^{enc}[0] \boxplus (t_i[1] \oplus RK_i^{enc}[1]), 9)

5 | t_{i+1}[1] \leftarrow RotR(t_i[1] \oplus RK_i^{enc}[2] \boxplus (t_i[2] \oplus RK_i^{enc}[3]), 5)

6 | t_{i+1}[2] \leftarrow RotR(t_i[2] \oplus RK_i^{enc}[4] \boxplus (t_i[3] \oplus RK_i^{enc}[5]), 3)

7 | t_{i+1}[3] \leftarrow tmp

8 end

9 return dst \leftarrow t_{N_r}
```

#### Algorithm 6: Decryption of LEA-128

```
Input: block src \in \{0, 1\}^{128=8*16}, decryption round-keys \{RK_i^{\text{dec}}\}_{i=0}^{N_r-1=23}

Output: block dst \in \{0, 1\}^{128=8*16}

1 t_0 \leftarrow \text{src}

2 for i = 0 to N_r - 1 do

3 t_{i+1}[0] \leftarrow t_i[3]

4 t_{i+1}[1] \leftarrow (\text{RotR}(t_i[0], 9) \boxminus (t_{i+1}[0] \oplus RK_i^{\text{dec}}[0])) \oplus RK_i^{\text{dec}}[1]

5 t_{i+1}[2] \leftarrow (\text{RotL}(t_i[1], 5) \boxminus (t_{i+1}[1] \oplus RK_i^{\text{dec}}[2])) \oplus RK_i^{\text{dec}}[3]

6 t_{i+1}[3] \leftarrow (\text{RotL}(t_i[2], 3) \boxminus (t_{i+1}[2] \oplus RK_i^{\text{dec}}[4])) \oplus RK_i^{\text{dec}}[5]

7 end

8 return dst \leftarrow t_{N_r}
```

## **Chapter 2**

## **Modes of Operation**

Table 2.1: Comparison of Modes

Mode	Integrity	Authentication	EncryptBlk	DecryptBlk	Padding	IV	$ P  \stackrel{?}{=}  C $
ECB	О	X	O	O	O	X	P  <  C
CBC	O	X	O	O	O	O	P  <  C
OFB	O	X	O	X	X	O	P  =  C
CFB	O	X	O	X	X	O	P  =  C
CTR	О	X	O	X	X	O	P  =  C
CBC-CS	О	X	O	O	X	O	P  =  C

## 2.1 Padding

Block ciphers require input lengths to be a multiple of the block size. Padding is used to extend the last block of plaintext to the required length. Without proper padding, the encryption process may be insecure or infeasible.

There are several padding schemes used in practice, such as:

Table 2.2: Padding Standards in Block Ciphers

Standard Name	Padding Method			
PKCS#7	Pad with bytes all the same value as the number of padding bytesdd   dd dd dd dd dd dd dd dd dd 04 04 04 04			
ANSI X9.23	Pad with zeros last byte is the number of nadding bytes			
ISO/IEC 7816-4 First byte is '80' (hex), followed by zerosdd   dd dd dd dd dd dd dd dd dd 80 00 00 00 00				
ISO 10126	Pad with random bytes, last byte is the number of padding bytesdd   dd dd dd dd dd dd dd 2e 49 1b c1 aa 06			

#### 2.1.1 PKCS#7

```
void PKCS7_PAD(u32* block, size_t block_len, size_t input_len) {
1
       if (block_len < input_len) {</pre>
2
           fprintf(stderr,
3
                "Block length must be greater than input length.\n");
4
5
           return;
       }
6
7
       u8 padding_value = block_len - input_len;
8
       for (size_t i = input_len; i < block_len; ++i) {</pre>
9
           block[i] = padding_value;
10
11
       }
12
  }
```

## 2.2 ECB (Electronic CodeBook)

```
Algorithm 7: Electronic CodeBook
```

# Appendix A Additional Data A

## A.1 Substitution-BOX