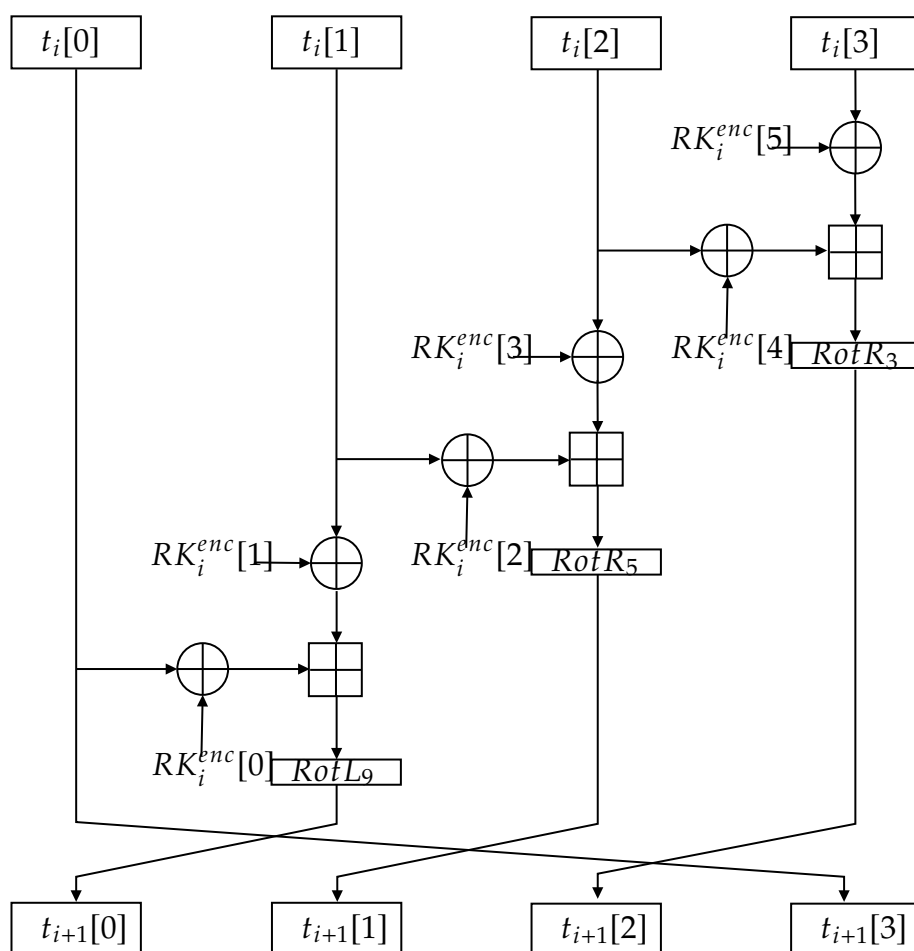


# Lightweight Encryption Algorithm

## - LEA -

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# Chapter 1

## LEA: Implementation in Little-Endian

### 1.1 Specification

Table 1.1: Specification Comparison between AES and LEA Block Ciphers

Specification	AES	LEA
Block Size (bits)	128	128
Key Size (bits)	128/192/256	128/192/256
Structure	Substitution-Permutation Network	Generalized Feistel Network
Rounds	10/12/14 (depends on key size)	24/28/32 (depends on key size)
Design Year	1998	2013

Table 1.2: Parameters of the Block Cipher LEA (1-word = 32-bit)

Algorithms	Block Size ( $N_b$ -byte)	Key Length ( $N_k$ -byte)	Number of Rounds ( $N_r$ )	Round-Key Length (byte)	Total Size of Round-Keys ( $(N_r * 192)$ -bit)
LEA-128	16(4-word)	16(4-word)	24	24	4608 (144-word)
LEA-192	16(4-word)	24(6-word)	28	24	5376 (168-word)
LEA-256	16(4-word)	32(8-word)	32	24	6144 (192-word)

### 1.2 State Representation

Let  $\text{state}[0], \text{state}[1], \dots$  be representation of arrays of bytes. Note that

$$\text{state}[i] := \{input_{8i}, input_{8i+1}, \dots, input_{8i+7}\} \in \mathbb{F}_{2^8}$$

for  $input_i \in \mathbb{F}_2$ . For example,  $\text{state}[0] = \{input_0, input_1, \dots, input_7\}$ .

The 128-bit plaintext  $P$  of LEA is represented as an array of four 32-bit words  $P[0], P[1], P[2]$  and  $P[3]$ . Then

$$P[i] = \text{state}[4i + 3] \parallel \text{state}[4i + 2] \parallel \text{state}[4i + 1] \parallel \text{state}[4i] \quad \text{for } 0 \leq i \leq 3.$$

Here,  $P[i] \in \mathbb{F}_{2^{32=8 \cdot 4}}$ . The key  $K$  of LEA is also represented as the same way.

Table 1.3: Representations for words, bytes, and bits

Input Bit Sequence	24	...	31	16	...	23	8	...	15	0	...	7
Word Number	0											
Byte Number	3			2			1			0		
Bit Numbers in Word	31	...										1

**Example 1.1.**

128-bit Input String	0x0f1e2d3c4b5a69788796a5b4c3d2e1f0											
Split into Words	0x0f1e2d3c			0x4b5a6978			0x8796a5b4			0xc3d2e1f0		
	P[0]			P[1]			P[2]			P[3]		
P[0] (Word)	0x0f1e2d3c											
P[0] (Bit)	0b 0000:1111:0001:1110:0010:1101:0011:1010											
Split into Bytes	0x0f			0x1e			0x2d			0x3c		
	state[3]			state[2]			state[1]			state[0]		
state[0] (Byte)	0x3c											
Split into Bits	1111:0000			-			-			-		
	24	...	31	16	...	23	8	...	15	0	...	7

```

1 void stringToWordArray(const char* hexString, u32* wordArray) {
2     size_t length = strlen(hexString);
3     for (size_t i = 0; i < length; i += 8) {
4         sscanf(&hexString[i], "%8x", &wordArray[i / 8]);
5     }
6 }
7
8 const char* inputString = "0f1e2d3c4b5a69788796a5b4c3d2e1f0";
9 u32 key[4];
10 stringToWordArray(inputString, key);

```

```
(gdb) x/16xb key
```

```

0x7fffffffdd9c0: 0x3c  0x2d  0x1e  0x0f  0x78  0x69  0x5a  0x4b
0x7fffffffdd9c8: 0xb4  0xa5  0x96  0x87  0xf0  0xe1  0xd2  0xc3

```

## 1.3 Key Schedule

$$\text{KeySchedule}_{128}^{\text{enc}} : \{0, 1\}^{128=8 \cdot 16} \rightarrow \{0, 1\}^{4608=192 \cdot 24}$$

$$\text{KeySchedule}_{192}^{\text{enc}} : \{0, 1\}^{192=8 \cdot 24} \rightarrow \{0, 1\}^{5376=192 \cdot 28}$$

$$\text{KeySchedule}_{256}^{\text{enc}} : \{0, 1\}^{256=8 \cdot 32} \rightarrow \{0, 1\}^{6144=192 \cdot 24}$$

### 1.3.1 Round Constant

The constant  $\delta[i] \in \mathbb{F}_{2^{32}}$  ( $i \in \{1, \dots, 7\}$ ) is as follows:

$i$	$\delta[i]$	value
0	$\delta[0]$	0xc3efe9db
1	$\delta[1]$	0x44626b02
2	$\delta[2]$	0x79e27c8a
3	$\delta[3]$	0x78df30ec
4	$\delta[4]$	0x715ea49e
5	$\delta[5]$	0xc785da0a
6	$\delta[6]$	0xe04ef22a
7	$\delta[7]$	0xe5c40957

### 1.3.2 Rotation Function

---

**Algorithm 1:** Rotation to Left and Right

---

```

/* RotL :  $\{0, 1\}^{32} \times \{0, 1\}^{32} \rightarrow \{0, 1\}^{32}$  */
1 Function RotL(value, shift):
2   | return (value  $\ll$  shift) | (value  $\gg$  (32 – shift));
3 end

/* RotR :  $\{0, 1\}^{32} \times \{0, 1\}^{32} \rightarrow \{0, 1\}^{32}$  */
4 Function RotR(value, shift):
5   | return (value  $\gg$  shift) | (value  $\ll$  (32 – shift));
6 end

```

---

### 1.3.3 Encryption Key Schedule of LEA-128

---

**Algorithm 2:** Encryption Key Schedule (LEA-128)

---

**Input:** User-key  $UK = UK[0] \parallel UK[1] \parallel UK[2] \parallel UK[3]$  ( $UK[i] \in \{0, 1\}^{32}$ )

**Output:** Encryption Round-keys  $\{RK_i^{\text{enc}}\}_{i=0}^{23}$  ( $RK_i^{\text{enc}} \in \{0, 1\}^{192}$ )

/\*  $UK \in \{0, 1\}^{128}$  is 16-byte and  $\{RK_i^{\text{enc}}\}_{i=0}^{23} \in \{0, 1\}^{4608}$  is 576-byte \*/

```

1 for  $i = 0$  to 3 do
2   |  $T[i] = UK[i]$  //  $T = T[0] \parallel \dots \parallel T[3] \in \{0, 1\}^{128=32*4}$ 
3 end
4 for  $i = 0$  to 23 do
5   |  $T[0] \leftarrow \text{RotL}(T[0] \boxplus \text{RotL}(\delta[i \bmod 4], i + 0), 1)$  //  $T[i] \in \{0, 1\}^{32}$ 
6   |  $T[1] \leftarrow \text{RotL}(T[1] \boxplus \text{RotL}(\delta[i \bmod 4], i + 1), 3)$ 
7   |  $T[2] \leftarrow \text{RotL}(T[2] \boxplus \text{RotL}(\delta[i \bmod 4], i + 2), 6)$ 
8   |  $T[3] \leftarrow \text{RotL}(T[3] \boxplus \text{RotL}(\delta[i \bmod 4], i + 3), 11)$ 
9   |  $RK_i^{\text{enc}} \leftarrow T[0] \parallel T[1] \parallel T[2] \parallel T[1] \parallel T[3] \parallel T[1]$  //  $RK_i^{\text{enc}} \in \{0, 1\}^{196=32*6}$ 
10 end
11 return  $\{RK_i^{\text{enc}}\}_{i=0}^{23}$ 

```

---

### 1.3.4 Decryption Key Schedule of LEA-128

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**Algorithm 3:** Decryption Key Schedule (LEA-128)

---

**Input:** User-key  $UK = UK[0] \parallel UK[1] \parallel UK[2] \parallel UK[3]$  ( $UK[i] \in \{0, 1\}^{32}$ )

**Output:** Decryption Round-keys  $\{RK_i^{\text{dec}}\}_{i=0}^{23}$  ( $RK_i^{\text{dec}} \in \{0, 1\}^{192}$ )

*/\*  $UK \in \{0, 1\}^{128}$  is 16-byte and  $\{RK_i^{\text{dec}}\}_{i=0}^{23} \in \{0, 1\}^{4608}$  is 576-byte \*/*

```

1 for  $i = 0$  to 3 do
2    $T[i] = UK[i]$                                 //  $T = T[0] \parallel \dots \parallel T[3] \in \{0, 1\}^{128=32*4}$ 
3 end
4 for  $i = 0$  to 23 do
5    $T[0] \leftarrow \text{RotL}(T[0] \boxplus \text{RotL}(\delta[i \bmod 4], i + 0), 1)$                                 //  $T[i] \in \{0, 1\}^{32}$ 
6    $T[1] \leftarrow \text{RotL}(T[1] \boxplus \text{RotL}(\delta[i \bmod 4], i + 1), 3)$ 
7    $T[2] \leftarrow \text{RotL}(T[2] \boxplus \text{RotL}(\delta[i \bmod 4], i + 2), 6)$ 
8    $T[3] \leftarrow \text{RotL}(T[3] \boxplus \text{RotL}(\delta[i \bmod 4], i + 3), 11)$ 
9    $RK_{23-i}^{\text{dec}} \leftarrow T[0] \parallel T[1] \parallel T[2] \parallel T[1] \parallel T[3] \parallel T[1]$                                 //  $RK_i^{\text{dec}} \in \{0, 1\}^{196=32*6}$ 
10 end
11 return  $\{RK_i^{\text{dec}}\}_{i=0}^{23}$ 

```

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## 1.4 Encryption of LEA-128

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**Algorithm 4:** Encryption of LEA-128
 

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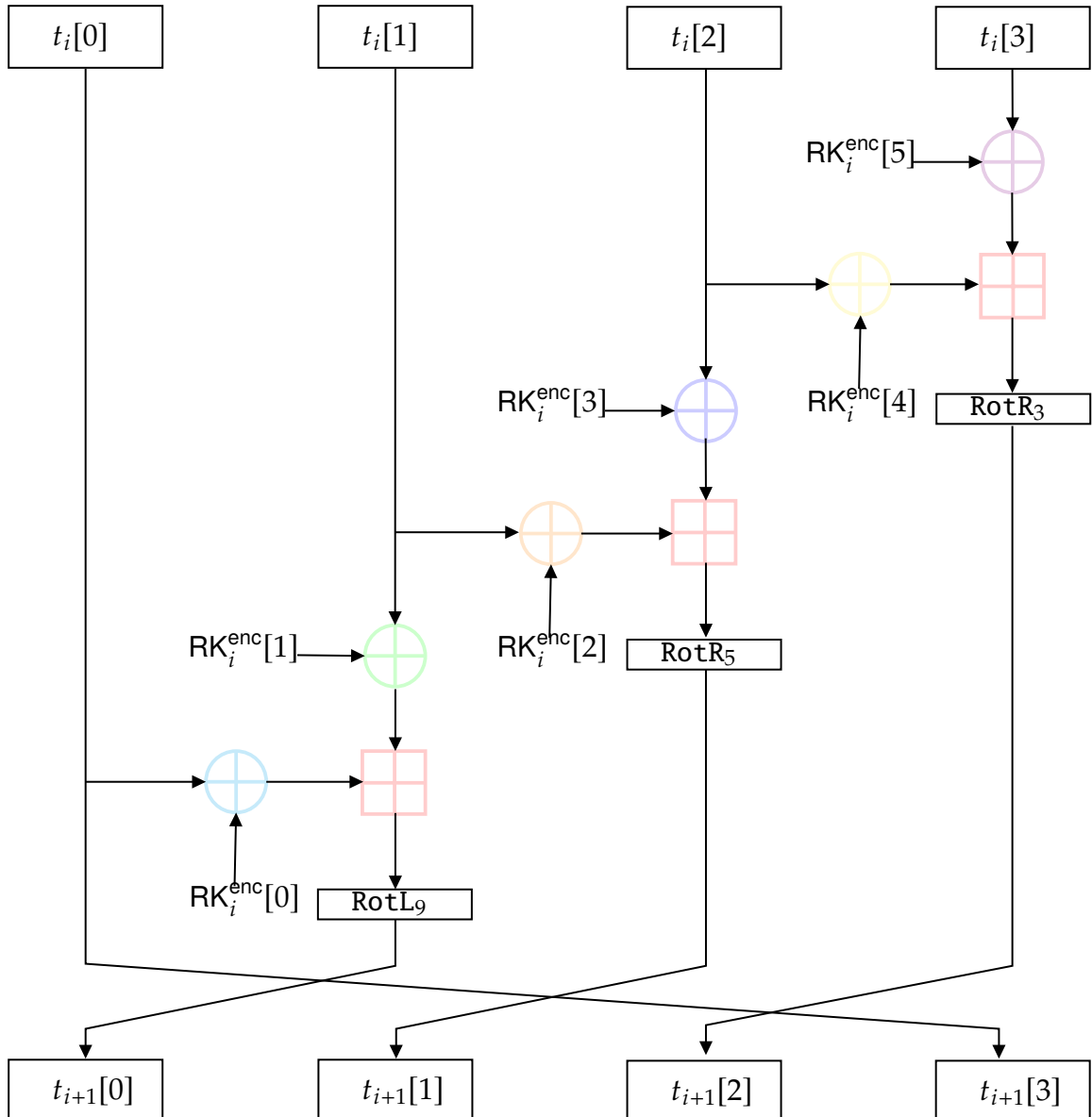
**Input:** block  $\text{src} = \text{src}[0] \parallel \text{src}[1] \parallel \text{src}[2] \parallel \text{src}[3] \in \{0, 1\}^{128=32 \times 4}$  and  $\{\text{RK}_i^{\text{enc}}\}_{i=0}^{N_r-1=23}$

**Output:** block  $\text{dst} = \text{dst}[0] \parallel \text{dst}[1] \parallel \text{dst}[2] \parallel \text{dst}[3] \in \{0, 1\}^{128=32 \times 4}$

```

1  $t_0 = t[0] \parallel t[1] \parallel t[2] \parallel t[3] \leftarrow \text{src}$ 
2 for  $i = 0$  to 23 do
3    $\text{tmp} \leftarrow t[0]$ 
4    $t_{i+1}[0] \leftarrow \text{RotL}(t_i[0] \oplus \text{RK}_i^{\text{enc}}[0] \boxplus (t_i[1] \oplus \text{RK}_i^{\text{enc}}[1]), 9)$ 
5    $t_{i+1}[1] \leftarrow \text{RotR}(t_i[1] \oplus \text{RK}_i^{\text{enc}}[2] \boxplus (t_i[2] \oplus \text{RK}_i^{\text{enc}}[3]), 5)$ 
6    $t_{i+1}[2] \leftarrow \text{RotR}(t_i[2] \oplus \text{RK}_i^{\text{enc}}[4] \boxplus (t_i[3] \oplus \text{RK}_i^{\text{enc}}[5]), 3)$ 
7    $t_{i+1}[3] \leftarrow \text{tmp}$ 
8 end
9 return  $\text{dst} \leftarrow t_{N_r}$ 
  
```

---



## 1.5 Decryption of LEA-128

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### Algorithm 5: Encryption of LEA-128

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**Input:** block  $\text{src} = \text{src}[0] \parallel \text{src}[1] \parallel \text{src}[2] \parallel \text{src}[3] \in \{0, 1\}^{128=32 \times 4}$  and  $\{\text{RK}_i^{\text{enc}}\}_{i=0}^{N_r-1=23}$

**Output:** block  $\text{dst} = \text{dst}[0] \parallel \text{dst}[1] \parallel \text{dst}[2] \parallel \text{dst}[3] \in \{0, 1\}^{128=32 \times 4}$

```

1  $t_0 = t[0] \parallel t[1] \parallel t[2] \parallel t[3] \leftarrow \text{src}$ 
2 for  $i = 0$  to  $23$  do
3    $\text{tmp} \leftarrow t[0]$ 
4    $t_{i+1}[0] \leftarrow \text{RotL}(t_i[0] \oplus \text{RK}_i^{\text{enc}}[0] \boxplus (t_i[1] \oplus \text{RK}_i^{\text{enc}}[1]), 9)$ 
5    $t_{i+1}[1] \leftarrow \text{RotR}(t_i[1] \oplus \text{RK}_i^{\text{enc}}[2] \boxplus (t_i[2] \oplus \text{RK}_i^{\text{enc}}[3]), 5)$ 
6    $t_{i+1}[2] \leftarrow \text{RotR}(t_i[2] \oplus \text{RK}_i^{\text{enc}}[4] \boxplus (t_i[3] \oplus \text{RK}_i^{\text{enc}}[5]), 3)$ 
7    $t_{i+1}[3] \leftarrow \text{tmp}$ 
8 end
9 return  $\text{dst} \leftarrow t_{N_r}$ 

```

---

### Algorithm 6: Decryption of LEA-128

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**Input:** block  $\text{src} \in \{0, 1\}^{128=8 \times 16}$ , decryption round-keys  $\{\text{RK}_i^{\text{dec}}\}_{i=0}^{N_r-1=23}$

**Output:** block  $\text{dst} \in \{0, 1\}^{128=8 \times 16}$

```

1  $t_0 \leftarrow \text{src}$ 
2 for  $i = 0$  to  $N_r - 1$  do
3    $t_{i+1}[0] \leftarrow t_i[3]$ 
4    $t_{i+1}[1] \leftarrow (\text{RotR}(t_i[0], 9) \boxminus (t_{i+1}[0] \oplus \text{RK}_i^{\text{dec}}[0])) \oplus \text{RK}_i^{\text{dec}}[1]$ 
5    $t_{i+1}[2] \leftarrow (\text{RotL}(t_i[1], 5) \boxminus (t_{i+1}[1] \oplus \text{RK}_i^{\text{dec}}[2])) \oplus \text{RK}_i^{\text{dec}}[3]$ 
6    $t_{i+1}[3] \leftarrow (\text{RotL}(t_i[2], 3) \boxminus (t_{i+1}[2] \oplus \text{RK}_i^{\text{dec}}[4])) \oplus \text{RK}_i^{\text{dec}}[5]$ 
7 end
8 return  $\text{dst} \leftarrow t_{N_r}$ 

```

---

# Chapter 2

## Modes of Operation

Table 2.1: Comparison of Modes

Mode	Integrity	Authentication	EncryptBlk	DecryptBlk	Padding	IV	$ P  \stackrel{?}{=}  C $
ECB	O	X	O	O	O	X	$ P  <  C $
CBC	O	X	O	O	O	O	$ P  <  C $
OFB	O	X	O	X	X	O	$ P  =  C $
CFB	O	X	O	X	X	O	$ P  =  C $
CTR	O	X	O	X	X	O	$ P  =  C $
CBC-CS	O	X	O	O	X	O	$ P  =  C $

### 2.1 Padding

Block ciphers require input lengths to be a multiple of the block size. Padding is used to extend the last block of plaintext to the required length. Without proper padding, the encryption process may be insecure or infeasible.

There are several padding schemes used in practice, such as:

Table 2.2: Padding Standards in Block Ciphers

Standard Name	Padding Method
<b>PKCS#7</b>	Pad with bytes all the same value as the number of padding bytes ...dd   dd dd dd dd dd dd dd dd dd dd dd dd 04 04 04 04
<b>ANSI X9.23</b>	Pad with zeros, last byte is the number of padding bytes ...dd   dd dd dd dd dd dd dd dd dd dd dd dd 00 00 00 00 05
<b>ISO/IEC 7816-4</b>	First byte is '80' (hex), followed by zeros ...dd   dd dd dd dd dd dd dd dd dd dd dd 80 00 00 00 00 00
<b>ISO 10126</b>	Pad with random bytes, last byte is the number of padding bytes ...dd   dd dd dd dd dd dd dd dd dd dd dd 2e 49 1b c1 aa 06

### 2.1.1 PKCS#7

```
1 void PKCS7_PAD(u32* block, size_t block_len, size_t input_len) {  
2     if (block_len < input_len) {  
3         fprintf(stderr,  
4             "Block length must be greater than input length.\n");  
5         return;  
6     }  
7  
8     u8 padding_value = block_len - input_len;  
9     for (size_t i = input_len; i < block_len; ++i) {  
10         block[i] = padding_value;  
11     }  
12 }
```

## 2.2 ECB (Electronic CodeBook)

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### Algorithm 7: Electronic CodeBook

---

<p><b>Input:</b> <math>K</math> and <math>P = P_1 \parallel \dots \parallel P_N</math> (<math>P_i \in \{\mathbf{0}, \mathbf{1}\}^n</math>)</p> <p><b>Output:</b> <math>C = C_1 \parallel \dots \parallel C_N</math> (<math>C_i \in \{\mathbf{0}, \mathbf{1}\}^n</math>)</p> <pre> 1 <b>for</b> <math>i \leftarrow 1</math> <b>to</b> <math>N</math> <b>do</b> 2   <math>C_i \leftarrow \text{EncryptBlk}(K, P_i);</math> 3 <b>end</b> 4 <b>return</b> <math>C = C_1 \parallel \dots \parallel C_N;</math> </pre>	<p><b>Input:</b> <math>K</math> and <math>C = C_1 \parallel \dots \parallel C_N</math> (<math>C_i \in \{\mathbf{0}, \mathbf{1}\}^n</math>)</p> <p><b>Output:</b> <math>P = P_1 \parallel \dots \parallel P_N</math> (<math>P_i \in \{\mathbf{0}, \mathbf{1}\}^n</math>)</p> <pre> 1 <b>for</b> <math>i \leftarrow 1</math> <b>to</b> <math>N</math> <b>do</b> 2   <math>P_i \leftarrow \text{DecryptBlk}(K, C_i);</math> 3 <b>end</b> 4 <b>return</b> <math>C = C_1 \parallel \dots \parallel C_N;</math> </pre>
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## **Chapter 3**

### **Mode of Operations Validation System (MOVS)**

**3.1 Known Answer Test (KAT)**

**3.2 Multi-block Message Test (MMT)**

**3.3 Monte Carlo Test (MCT)**

# **Appendix A**

## **Additional Data A**

### **A.1 Substitution-BOX**