

# Holomorphic 1-Forms, $dz$ , and the Winding Form $\frac{dz}{z}$

(your name)

## Contents

<b>1</b>	<b>What is a 1-Form? (Baby viewpoint)</b>	<b>1</b>
<b>2</b>	<b>Holomorphic 1-Forms</b>	<b>1</b>
<b>3</b>	<b><math>dz</math> in Cartesian and Polar Coordinates</b>	<b>2</b>
<b>4</b>	<b>The Winding Form <math>\omega = \frac{dz}{z}</math></b>	<b>2</b>
4.1	Polar and Cartesian decompositions . . . . .	2
4.2	Integrating $\frac{dz}{z}$ : winding number . . . . .	2
<b>5</b>	<b>A Worked Integral and the Winding Number</b>	<b>3</b>
<b>6</b>	<b>Summary</b>	<b>3</b>

## 1 What is a 1-Form? (Baby viewpoint)

On an open set of the plane  $\mathbb{R}^2$  with coordinates  $(x, y)$ , a (*real*) 1-form is an expression

$$\alpha = P(x, y) dx + Q(x, y) dy,$$

which is a rule that eats a tangent vector  $v = a \partial_x + b \partial_y$  and returns a number:

$$\alpha(v) = P(x, y) a + Q(x, y) b.$$

Here  $dx, dy$  are dual to  $\partial_x, \partial_y$ :

$$dx(\partial_x) = 1, \quad dx(\partial_y) = 0, \quad dy(\partial_x) = 0, \quad dy(\partial_y) = 1.$$

In the complex plane  $\mathbb{C}$  with coordinate  $z = x + iy$ , we *complexify* and allow complex coefficients. The most fundamental complex 1-forms are

$$dz := dx + i dy, \quad d\bar{z} := dx - i dy.$$

They pair with basis vectors as

$$dz(\partial_x) = 1, \quad dz(\partial_y) = i \quad \text{and} \quad d\bar{z}(\partial_x) = 1, \quad d\bar{z}(\partial_y) = -i.$$

## 2 Holomorphic 1-Forms

**Definition 1.** A holomorphic 1-form on a domain  $\Omega \subset \mathbb{C}$  is a 1-form of the shape

$$\omega = f(z) dz,$$

where  $f : \Omega \rightarrow \mathbb{C}$  is holomorphic.

**Fact 1** (How to integrate along a curve). If  $\gamma : [a, b] \rightarrow \Omega$  is a smooth path, then

$$\int_{\gamma} \omega = \int_{\gamma} f(z) dz = \int_a^b f(\gamma(t)) \gamma'(t) dt.$$

**Examples.**  $\omega = dz$  (constant coefficient),  $\omega = z dz$  (simple zero at  $z = 0$ ),  $\omega = e^z dz$  (no zeros), while  $\omega = \bar{z} dz$  is *not* holomorphic because  $z \mapsto \bar{z}$  is not complex-differentiable.

## 3 $dz$ in Cartesian and Polar Coordinates

Since  $z = x + iy$ ,

$$dz = dx + i dy.$$

In polar coordinates  $z = re^{i\theta}$  with  $r > 0$ ,  $\theta \in \mathbb{R}$ , a standard calculation gives

$$dz = e^{i\theta} (dr + i r d\theta).$$

This splits  $dz$  into a *radial* part ( $dr$ ) and an *angular* part ( $r d\theta$ ), rotated by the phase  $e^{i\theta}$ .

## 4 The Winding Form $\omega = \frac{dz}{z}$

On  $\mathbb{C} \setminus \{0\}$  the 1-form

$$\omega := \frac{dz}{z}$$

detects how a path winds about the origin.

### 4.1 Polar and Cartesian decompositions

In polar coordinates  $z = re^{i\theta}$ :

$$\boxed{\frac{dz}{z} = \frac{dr}{r} + i d\theta}$$

Thus the *real part* measures radial scaling ( $d \log r$ ), and the *imaginary part* measures angular turning ( $d\theta$ ).

In Cartesian coordinates  $z = x + iy$ ,

$$\frac{dz}{z} = \frac{x dx + y dy}{x^2 + y^2} + i \frac{-y dx + x dy}{x^2 + y^2}.$$

Here  $\operatorname{Re} \frac{dz}{z} = d(\log r)$  annihilates vectors tangent to circles  $r = \text{const}$ , while  $\operatorname{Im} \frac{dz}{z} = d\theta$  annihilates radial vectors.

## 4.2 Integrating $\frac{dz}{z}$ : winding number

Let  $\gamma$  be a smooth closed loop avoiding 0. Then

$$\oint_{\gamma} \frac{dz}{z} = \oint_{\gamma} \frac{dr}{r} + i \oint_{\gamma} d\theta = 0 + i(2\pi \text{Wind}(\gamma, 0)) = 2\pi i \text{Wind}(\gamma, 0).$$

The term  $\int d(\log r)$  vanishes on a closed loop; only the total angle change survives.

**Fact 2** (Local primitive vs global obstruction). *Locally on any simply connected region avoiding 0,  $\frac{dz}{z} = d(\log z)$ . Globally,  $\log z$  is multi-valued and picks up  $2\pi i$  upon circling the origin, hence the nonzero integral around loops.*

## 5 A Worked Integral and the Winding Number

Let  $\gamma(t) = Re^{it}$  for  $t \in [0, 2\pi]$  (counterclockwise circle of radius  $R > 0$ ). Then  $z = \gamma(t)$ ,  $dz = iRe^{it}dt$ , and

$$\oint_{\gamma} \frac{dz}{z} = \int_0^{2\pi} \frac{iRe^{it}}{Re^{it}} dt = \int_0^{2\pi} i dt = 2\pi i.$$

Reversing orientation gives  $-2\pi i$ . More generally,

$$\oint_{\gamma} \frac{dz}{z} = 2\pi i \cdot \text{Wind}(\gamma, 0).$$

## 6 Summary

- $dz = dx + i dy$  complexifies the standard ruler:  $dz(\partial_x) = 1$ ,  $dz(\partial_y) = i$ .
- Holomorphic 1-forms are  $f(z) dz$  with  $f$  holomorphic; arrows scale by  $|f|$  and rotate by  $\arg f$ .
- $\frac{dz}{z} = \frac{dr}{r} + i d\theta$  splits into radial (scale) and angular (turn) parts.
- On closed loops, only the total turn survives:  $\oint \frac{dz}{z} = 2\pi i \cdot \text{Wind}(\gamma, 0)$ .

## Extra Exercises

**Exercise 1.** Show directly from  $z = x + iy$  that  $\text{Re} \frac{dz}{z} = \frac{x dx + y dy}{x^2 + y^2} = d(\log r)$  and  $\text{Im} \frac{dz}{z} = \frac{-y dx + x dy}{x^2 + y^2} = d\theta$ .

**Exercise 2.** Let  $f$  be holomorphic and nonvanishing on a domain. Prove that  $d(\log f) = \frac{f'(z)}{f(z)} dz$  is closed, and integrate it around loops to relate to the argument principle.