# **Software Analysis**

- A Journey from Concretization to Abstraction -

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# A document presented for the Software Analysis

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June 24, 2024

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# **Chapter 1**

# Introduction

### 1.1 intro

# **Chapter 2**

# **Greybox Fuzzing and Concolic Testing**

#### 2.1 Greybox Fuzzing

How to Generate Automatic Test Cases?

#### 2.1.1 Setup

- $\mathcal{P}$ : Program under test (PUT)
- Program execution(semantics):

$$\llbracket \mathcal{P} \rrbracket : \Sigma^* \to \mathcal{R}$$

- $\Sigma$ : input characters, e.g., ASCII Code
- $\mathcal{R}$ : execution results
- Test Oracle:

Oracle: 
$$\Sigma^* \times \mathcal{R} \to \{\bot, \top\}$$

- ⊤: the program has run correctly (expected outcome)
- – ⊥: the program has run incorrectly (unexpected outcome)
- E.g., "crash oracle", reference implementation, etc.

#### 2.1.2 Random Fuzzing

#### **Algorithm 1:** Random Fuzzing

```
1 procedure RandomFuzzer(\mathcal{P}):
        bugs \leftarrow \emptyset
        while time budget expires do
 3
             in \leftarrow Sample(\Sigma^*)
 4
             res \leftarrow \llbracket \mathcal{P} \rrbracket (in)
 5
             if Oracle(in, res) = \bot then
 6
              bugs ← bugs \cup {in}
             end
 8
        end
        return bugs
10
11 end
```

#### 2.1.3 Limitation

- Programs typically expect inputs in specific language ( $L \subseteq \Sigma^*$ )
  - e.g., web browsers, image processors, compliers, etc.
- Random inputs are unlikely to exercise deep program paths

#### 2.1.4 (Structural) Code Coverage

```
int foo (int x, int y) {
   int z = 0;
   if (x > 3 && y < 6) {
      z = x;
   }
   return z;
}</pre>
```

### 2.2 Concolic Testing

# **Chapter 3**

## **Propositional Logic**

#### 3.1 Propositional Logic

#### **3.1.1** Syntax

- Atom: basic elements
  - truth symbols ⊥("false") and ⊤("true")
  - propositional variables P, Q, R, . . .
- **Literal**: an atom  $\alpha$  or its negation  $\neg \alpha$ .
- Formula: a literal or the application of a logical connective (boolean connectives) to formulas

$$F \rightarrow \bot$$
 $\mid T$ 
 $\mid P$ 
 $\mid \neg F$  negation ("not")
 $\mid F_1 \land F_2$  conjunction ("and")
 $\mid F_1 \lor F_2$  disjunction ("or")
 $\mid F_1 \rightarrow F_2$  implication ("implies")
 $\mid F_1 \leftrightarrow F_2$  iff ("if and only if")

• Formula *G* is a **subformula** of formula *F* if it occurs syntactically within *G*.

$$\operatorname{sub}(\bot) = \{\bot\}$$

$$\operatorname{sub}(\top) = \{\top\}$$

$$\operatorname{sub}(P) = \{P\}$$

$$\operatorname{sub}(\neg F) = \{\neg F\} \cup \operatorname{sub}(F)$$

$$\operatorname{sub}(F_1 \land F_2) = \{F_1 \land F_2\} \cup \operatorname{sub}(F_1) \cup \operatorname{sub}(F_2)$$

• Consider  $F:(P \land Q) \rightarrow (P \lor \neg Q)$ . Then

$$sub(F) = \{F, P \land Q, P \lor \neg Q, P, Q, \neg Q\}.$$

• The strict subformulas of a formula are all its subformulas except itself.

• To minimally use parentheses, we define the relative precedence of the logical connectives from highest to lowest as follows:

$$\neg \quad \land \quad \lor \quad \rightarrow \quad \leftrightarrow$$

• (Currying) Additionally,  $\rightarrow$  and  $\leftrightarrow$  associate to the right, e.g.,

$$P \to Q \to R \iff P \to (Q \to R).$$

• Example:

$$- (P \land Q) \to (P \lor \neg Q) \iff P \land Q \to P \lor \neg Q$$