GABRIEL BUSTILLO DEL CUVILLO

Game Developer

Location: El Puerto de Santa Maria (Cadiz)
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MAIN TECHNOLOGIES

Programming Languages:
C#, C++, Javascript
Engine - Unreal Engine
Middleware - FMOD, Dear ImGui
Tools - Visual Studio (Code), Git, GIMP&Photoshop

CONTRIBUTIONS & FORKS

Valve / Steam Audio (Python)
Contribution
jameslieu / howlongtobeat (C#)
Contribution
nowrep / obs-vkcapture (C)
Fork & Contribution

ADDITIONAL INFORMATION

- Experience working in International Teams and on remote
- Willing to relocate
- Immediate availability
- 30% hearing loss (Pending buying hearing aids)

PROJECTS

2023 — **WebScrappers for Stratos Ads (Spanish GameDev Job listing) & Devuego Events (Biggest Spanish GameDev Database)**
```
C (Stratos)  /  Rust (Devuego)  /  libxml2  /  libcurl  /  CMake  /  XPath
```

2023 — **BacklogDatabase-Utils (CLI) // BeatenGames (Web) // BeatenGamesService (Daemon/Service)**
A variety of tools and a viewer for catalog my remains games
```
ReactJS  /  Javascript  /  C#  /  Entity Framework & LINQ  /  GRPC
```

2020 - 2023 — **VRProject, Unreal Engine Plugins (Extracted/Rewritten from VRProject) & Tools**   Solo Dev
A narrative mystery puzzle VR Game with virtual augmented reality and an AI companion using Metahumans
- CustomOpenXRControllerIntegration - A Unified Highlight Button System for VRExpansion & OpenXR
- ASyncMapFramework - A Set of Components and Interfaces for loading maps Async thought for VR
- Custom3DSubtitles - A Set of Components and Interfaces to show stylish 2.5D captions thought for VR
```
C++ 17  /  Unreal Engine 4  /  FMOD  /  IMGUI  /  OpenXR  /  Oculus  /  golang  /  C#
```

EXPERIENCE

2018 – 2020
2.5 years
Mainly Backend Developer   Itixo s.r.o/ICT Capital s.r.o, Prague, Czechia
- Software Creation y maintenance in .NET Framework, Refactoring and migration tasks to .NET Standard/Core.
- Creation and Design of Unit Tests for old and new projects
```
C# & .Net Framework  /  Microsoft SQL Server  /  Microsoft Azure  /  JavaScript
```

2017
0.3 years
Full stack Developer   KnowledgeMill Limited, London, England
```
Node.js  /  JS/ECMA6+  /  BootStrap  /  Microsoft Exchange Service  /  CentOS/RPM
```

2017
0.2 years
Software Developer As Trainee   Viewnext, Caceres, Spain
```
IBM Websphere  /  IBM MQ Manager  /  ESQL
```

EDUCATION

2015 – 2017 — **Higher National Diploma in Multi-Platform Applications Development**   I.E.S Agora, Caceres, Spain

2012 – 2014 — **IT Technician Studies**   Educatec, Cáceres, Spain

COURSES

Ongoing — **Unity - Pathway: Junior Programmer**   Unity Learn

2019 — **Unreal Engine C++ Developer: Learn C++ and Make Video Games**   by GameDev.tv on Udemy

2013 — **Adobe Photoshop CS3**   Grupo System