



CARNIVORE (software)



CO3

<https://0x8.ch/HackersCardgame20>

Inventor: FBI
Global Mailserver Surveillance Software.

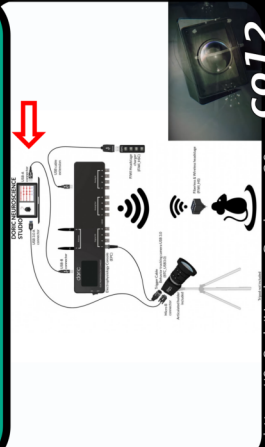
The public people was informed about Carnivore and then "suddenly" **all people forgot about that thing**. So maybe those things are deleted while you are dreaming / sleeping (cards t1, t10, t12, m116, m117...) as a global default process for all people.

If it would be a default process, one could maybe find out, what they are trying to delete and focus more on that things.

[https://en.wikipedia.org/wiki/Carnivore_\(software\)](https://en.wikipedia.org/wiki/Carnivore_(software))



Behavioral Sciences stealth mode CAM



CO12

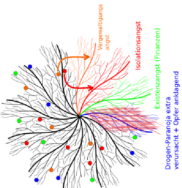
<https://0x8.ch/HackersCardgame20>

Inventor: xxxxx

If one would add a device to a webcam that can cause lot of PAIN (for example with sound above 120dB or with an implant or Active Denial System) one would not see the cam anymore after a while. This would be some sort of Skinner Box or classical conditioning (t2, t11) and maybe cards t10, t14, t15, t32, t33, m38, m26, end01, e1, e2, e3, e4, involved. The cam would become invisible for the poor LabRat. Maybe you could hide even specific images shown on your computer. So this would maybe the real reason why **Pinky & Brain** never wins. If you feel PAIN since 17 years one could begin to ignore that there are invisible things. This (i guess i'm a bit autistic) would be an invitation to hack this sort of technology. And since i would be the LabRat it would be a self-experiment and therefor hacking that would be a lawful / legitimate move.
Not proven YET.



how they >try< to delete some information in mind



CO5

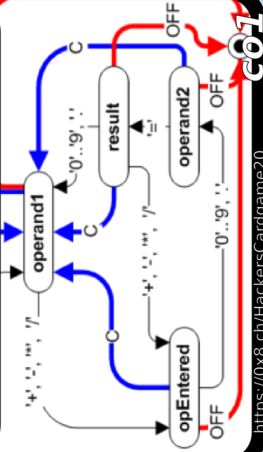
<https://0x8.ch/HackersCardgame20>

Inventor: xxxxx
Year: ~???
There are several (most not working) methods how they try to delete information in the brains of WhiteHats / Whistleblowers, rape victims... c1, c2, a16, m1, m22, m27, m41, m44, ma5, t10, co4, m42, but definitely m19. Maybe deleting the scenes of a rape situation would help the victim, maybe. Think of the drawing as a visual representation (map) of the your brain and the purple part is what they want to overwrite.

Unfortunately brain is not two dimensional, so this would maybe work for a while but, and "anti-psychotics would "help" to keep the victim silent, but in the end nothing is really deleted and just reduces the intelligence. That's where the 1960s People have **great long-term job** opportunities in the surveillance business **paid** by the perpetrator, but after a while this "maybe" fails too...
https://marciandolt.ch/ml_buzzernet/2015/08/15/visuelle-representation-einer-seelegeistespsyche/



STATE DIAGRAM STATE MACHINE



CO1

<https://0x8.ch/HackersCardgame20>

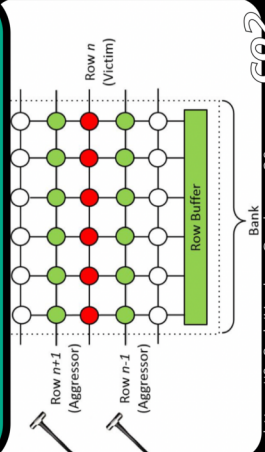
Inventor: xxx
Year: ~???
https://en.wikipedia.org/wiki/UML_state_machine
If you have a production line (that can be abused to programm **stimulus-response habits**), the line can have several different states, so you have to find the states and how / when (eg. eventtrigger) they change, see eg. Siemens S7 PLC

The same principle is unfortunately also abused against humans eg. in their bedroom (see m98, m99 card):

1. **Normal**: loop { you will be raped } ==>
2. **Annoyed**: someone says "Fu** your Mother" ==>
3. **Rage**: Induced with t* cards



ROWHAMMER ATTACK OF THE MIND



CO2

<https://0x8.ch/HackersCardgame20>

Inventor: xxx
Year: ~???
See Rowhammer Attack the Computer variant. Similar to that concept one can do some sort of an attack on the mind (eg t1 card). Question an innocent victim if he / she wants to commit suicide, maybe with different ways of questioning that all means the same main question

if you do this long enough this thought would be burnt into his / her mind and maybe then cause a real suicide (attempt).

maybe in conjunction with co1, m38 cards



Piracy & Relicensing



CO4

<https://0x8.ch/HackersCardgame20>

Inventor: xxxxx
Year: ~???
As a kid i pirated lot of Software / Music / Movies. So they blackmailed me with that sin until i relicensed everything. As far as i know i relicensed "Monkey Island 1" and/or Doom1 about three times. After they could not blackmail me anymore with piracy they began to blackmail me with things that go **against my sexual integrity** or they used scenes like "you've just been poisoned" or "you've just been raped under hypnosis" after all, i should not have relicensed all, because you maybe feel bad about things you "stole" or copied, but the other things drove me into hundreds of suicide attempts. Additionally if you have proof for real crime or even **murderer** and the accused would use this NSACIA dataset to blackmail you, as long as you dissociate because of your piracy sins he will disassociate you but not kill you, unfortunately i relicensed almost everything. But one good thing in relicensing things you pirated eg with 6 Years is, that the records maybe help to remember childhood scenes.



induced rage



CO6

<https://0x8.ch/HackersCardgame20>

Inventor: xxxxx
Year: ~???
With stimulus-response habits, for example if you get always a reward (m8, see also card b1, b2, b3, t1...) and after 1000 repetitions you would get **punishment instead of a reward** (m7) they can induce rage. Or if a person invests a lot of time in a game and then would be banned forever from the Game (more worse if was an unfair decision) this can induce rage, if one has something like a working **spinal cord implant** that protects him/her then such psychological attacks could not kill, but if the spinal cord is hacked people can be killed without Psychological Warfare / Cognitive Dissonances. Such Software **can produce people that run amok or suicide**. You can not only blame the remote Controlled Person. Try to find both, the remote controlled BOT and the person developed that interface or Server or abuses it. https://marciandolt.ch/ml_buzzernet/2016/04/25/vorstufe-zu-brevik/