big systemchanges in little time

$\dfrac{dy}{dt}$ time (t) m∞∞

Inventor: xxxxx   **Year: ~????**

Big System-Changes in little time seem to cause problems. For example if you would have mos2 / mos3 malware cards installed on the whole and one would just leak the whole blueprints how this system works, to stop it, it would drive the criminals run amok or suicide. So do such changes slowly [dy/dt]. The area below the curve (integral ∫) would still be the same, but the chance that people guilty people run amok or even kill their victims that they can not do a testemony is smaller.
The criminals use it exactly the oppositt way for targeting whistleblowers, whitehat hackers, victims... they for example link you with your equal aged allies on the com-system (eg, t1) where you have fun and are lucky that you are not alone, gives you full communication with and the suddenly drop the connection, they recorded what you talked about, "plays the scenes in reverse", especially that what helped you stable and feel good (m77 card) and then start a virtual simulation (multiple t21 cards) that destroys all these good scenes (m57 card checks that) and then loop the bad things (t10, t23 t32, m54) and start (co6,a16, at1...)