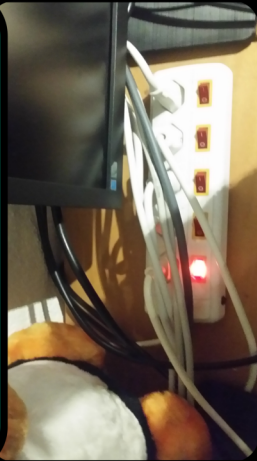




Save Energy



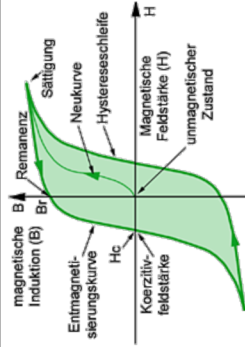
Inventor: Greta? ♥ Year: ~2016

This is not yet implemented, but we should look at how much energy each person wastes, Car Driving, CO2 intensive Goods, Heating Temperature... The less one wastes the more timeslots and the less false informations and spam one gets on the mainframe-avatar. When my computer Room is not use it's switched off by a physical switch.

To Save The Planet. Thanks to Greta for telling us older people that we **MUST ACT NOW**.



HYSTERESIS REMANENCE



Inventor: James Alfred Weing Year: ~1890

Describes the persistence of an effect after the causing force stopped. For example in (electro-)magnetism.

Old electron tube televisions tend to become magnetized after a while which resulted in a bad picture, so they have had to be "degaussed".

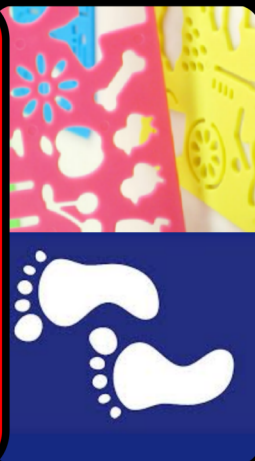
The same principle maybe also works for psychological effects, see m15, t10, m19, co1, m9, t11 or **Clark Hull's Formula** for Emotions.

Black use Cases

For example to burn **bad behavioral** patterns into a Hacker to sue him and waste his time. Time that he could better use to defend younger people from being owned by the CIA



OOOP CLASS



Inventor: Alan Kay Year: ~1993

The inventor of the programming language Smalltalk was the first who used objects in software development. It was maybe the first Programming Language that used "**Object Oriented Programming**". Like Gutenberg could print complete books with letters templates one can create bigger things out of such objects. A Class is can be single part of a complete software product. Eg, in an addressbook Class you would have predefined fields for Name, Address, Phone Number... You can also have such templates in Psychology. Simplification / standardisation through predefined templates makes things more efficient but people maybe **lose base skills when using JUST templates**



public class Object

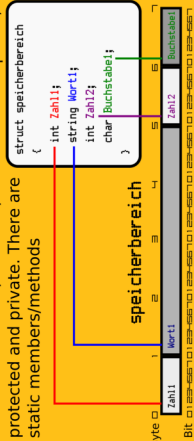
object ist die Schablone mit welcher alle anderen Schablonen hergestellt werden, bzw. sagt man "von der alle anderen Klassen (Schablonen) erben"

public class person
protected class fahrzeug
private class object

Berechtigung
Schlüsselwort dass jetzt eine Vorlage für eine Klasse (Schablone) kommt

Inventor: Alan Kay Year: ~1993

Tell the computer to define an object, which is a element (a12) where the possible values are defined and stored it in Memory (see also **struct / C++**) but there are also "functions" that are called "methods". A class/members/methods can be public, protected and private. There are static members/methods



Batch Achievement



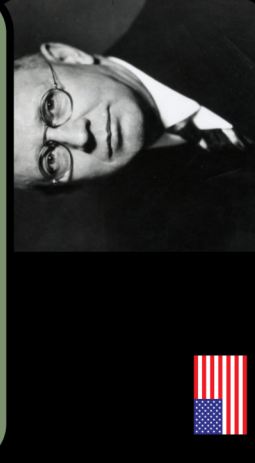
Discoverer: Trevor Paglen Year: ~2010

Each (sub-)culture has its, heroes, enemies, rites, symbols and "secrets"

Trevor Paglen "collected" such symbols and wrote a book: "**I Could Tell You But Then You Would Have to Be Destroyed By Me**". Emblems from the Pentagon's "Black World". Find those symbols of common sense and you will find maybe hints to the truth and the whole picture. I'm not sure if such symbols are "The Mark of Cain" or symbolize just a group membership in the real world or in computer games. But being member of a bigger system maybe compensates also low self-esteem, question would be, who caused the low self-esteem initially



Clark Hull



The Big Five Year 1884

N Neuroticism: ???
E Extraversion: ???
O Openness: ???
C Conscientiousness: ???
A Agreeableness: ???

Main Achievements

Orgon-Accumulator, humanism

Brief Profile

Humanism (7/5)
Technical Background (7/5)
Megalomania (7/5)
Military Background (7/5)
Project Problems to Patients (7/5)