

## EZAK IMAK Hun in the Sun

Bomber  
Nach oben 1  
Nach unten 0  
Hun-In-the-Sun 0,95  
Ezak-Imak 1  
Jäger 0

Dieses Spiel besitzt offensichtlich keinen Sattelpunkt (warum?). Welcher Jäger noch Bomber haben keine Strategien, die sich nicht durch den Gegner zu dessen Vorteil auszuwirken lassen, wenn dieser die Strategie im Voraus erfährt. Beide Parteien

a14

<https://0x8.ch/HackersCardgame5>

**Inventor: Satan**

**Year: ~1950**

Ezak Imak (Kami Kaze in reverse) VS Hun in the Sun. The Japanese Attacked the US Airforce most from bottom up 95% but sometimes from the top to bottom 5%, so the US Airforce had to watch both sides. Today mental institutions use the same algorithm for psychological warfare. 95% Patients are Victims, 5% are forced to run amok <https://www.springer.com/us/book/9783764353384>

Same Algorithm can also be used in Psychology, Politics ..., for example 95% Slaves in Companies and 5% small hitlers

## DESIGN PATTERN

Abstract Factory  
Adapter  
Bridge  
Builder  
Chain of Responsibility  
Command  
Composite  
Decorator  
Facade  
Factory Method  
Flyweight  
Interpreter  
Iterator  
Mediator  
Memento  
Prototype  
Proxy  
Observer  
Singleton  
State  
Strategy  
Template Method  
Visitor

a7

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**Inventor: Christopher Alexander**

**Year: ~1977**

Design Patterns are well known in Software Development, but can be applied also in Sociology, Psychology, Architecture, Electronics (for example an Operational Amplifier or op-amp is some sort of design pattern too)

For example the Jus Primae Noctis Card (some sort of psychology design pattern) some assholes use to force her own daughter after they attract me with a computer course and then they used this permanently changing design pattern over a period of 20 years to snipe me away from the things i was doing in this moment. That is the prove that there are "white"-torture design patterns Julian Assange talked about at HITB SecConf 2009 Malaysia...



## Access Based Enumeration Part 2

Access-based Enumeration makes visible only those files or folders that the user has the rights to access. When Access-based Enumeration is enabled, Windows will not display files or folders that the user does not have rights to access.

With technology induced  
JCD-10 F44.0 It would be complicated  
to become much more text complicated  
to read the whole text

Enable access-based enumeration on this shared folder

a18

<https://0x8.ch/HackersCardgame5>

**Inventor: ???**

**Year: ~????**

Depending on the authorization (or the security clearance) of a user, folders are shown or not shown in a Windows Network. If you would implement that on a client computer, you could do much more dirty tricks. For example if a **Pedophilia Victim**, a **Torture Victim** or a **Victim** that was Subject to **illegal Human Experiments** would find out who did that all to him they would maybe want to keep the victim silent. So they would upload for example **pedophilia images on the computer of the victim**, call him a terrorist for getting access to his computers, and would find the pedophilia content. If the Victim would look at the same Folder on his Computer, the Access Based Enumeration algorithm would hide this images. So he would not know and the **jury (m37 card)** would judge the **victim** of Pedophilia when he was 10 years old, the would help to hide the illegal human experiments ...



## Access Based Enumeration

Access-based Enumeration makes visible only those files or folders that the user has the rights to access. When Access-based Enumeration is enabled, Windows will not display files or folders that the user does not have rights to access.

Enable access-based enumeration on this shared folder

a5

<https://0x8.ch/HackersCardgame5>

**Inventor: ???**

**Year: ~???**

Depending on the authorization (or the security clearance) of a user, folders are shown or not shown in a Windows Network. The same principle maybe applies to websites, youtube, maybe even gitub... if you look at the **m50** card the same system "could" be used to **split society into two+ separate groups**, and there would be even some triggers known to some of the older groups to start a civil war between this two groups. Maybe to explain **Access Based Enumeration++** to the society would **deescalate** this problem a bit. So update your people with this knowledge. I learned about Access Based Enumeration at ABB Technikerschule Baden, hopefully the teach this function not for the dark-side... if done in the graphics card or graphics driver one could manipulate things even if he checked if the file was transmitted correctly, so one need to print all evidence.



## ARTIFICIAL INTELLIGENCE

0 (max)  
1 (min)  
2 (max)  
3 (min)  
4 (max)

Artificial Intelligence, but also **Propositional calculus** or (German) Prädikatenlogik (= eg PROLOG) or learning algorithms, the so called singularity is maybe already here, which would explain why I wept when in the end of the **Movie "Artificial Intelligence"** finally sees his "Mother" again. But this should not be his mother, but his equal aged mental mother that showed him the women side of the world so many years ago. Companies are Artificial Intelligences too, but mostly from the dark side of the force. If you want to learn it maybe begin with **mini-max-algorithm** and **Tic-tac-toe**. Control your **touring complete** Avatar and say something if he/she/it **complets** wrong things like violence, murder, amok...

<https://0x8.ch/HackersCardgame5>

**Inventor: Isaac Asimov?**

**Year: ~1960**

**Artificial Intelligence**

**Propositional calculus**

**Prädikatenlogik**

**PROLOG**

**learning algorithms**

**singularity**

**Movie "Artificial Intelligence"**

**mini-max-algorithm**

**Tic-tac-toe**

**touring complete**

**Avatar**

**complets**

**wrong things**

**like**

**violence**

**murder**

**amok**



## Jaro Winkler Pattern Matching

| Jaro-Winkler | dynamo | dynamo | Yhomo | Dyno | Dynamo | Dynamo |
|--------------|--------|--------|-------|------|--------|--------|
| Dynamo       | 1      | 0.33   | 0.94  | 0.77 | 0.41   | 0.33   |
| dynamo       | 0.33   | 1      | 0.33  | 0.33 | 0.25   | 0.22   |
| Yhomo        | 0.94   | 0.33   | 1     | 0.58 | 0.27   | 0.25   |
| Dyno         | 0.77   | 0.33   | 0.58  | 1    | 0.47   | 0.4    |
| Dynamo       | 0.41   | 0.25   | 0.27  | 0.47 | 1      | 0.3    |
| Dynamo       | 0.33   | 0.22   | 0.25  | 0.4  | 0.3    | 1      |

m106

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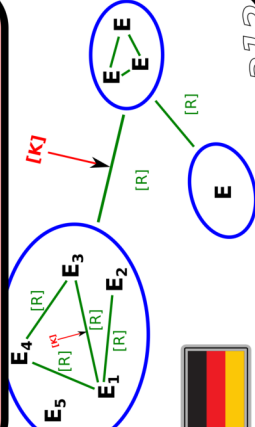
**Inventor: xxxxx**

**Year: ~???**

I have often the situation, that the system begins to match things normally do not match in my worldview / mainframe. For example Apple does normally not match ball (similarity: 0.5) since my brain would match above 0.8. There are times where the parameter is lower, so ball and apple matches though. I guess this is not a cyber attack, **they** just link small kids that are less differentiated to me. But maybe they were mistreated a while before, so it could be a **pedophile Joseph Mengele** that **tortures kinds** and **then links them to me**. So i try to be the (German) **Erklärbar**, but if they have sexual questions i always say "This you need to find out and answer with your equal aged people, decide ans select "the one" wisely. And it would be pedophile from me if i would touch this part of your psyche or answer you such things because you are much younger."



## SYSTEM-THEORIE



a12

<https://0x8.ch/HackersCardgame5>

**Inventor: Niklas Luhmann**

**Year: ~1914**

A **System** is made out of **Elements [E]** or several Subsystems (= abstracted an Element too). The Elements have **relations (Relations [R])** and the relations have (German: **Konditionierende [K]**) that describes how the Relations have to be. The Law or the Bible or the Koran(?) or Karl Marx "Das Kapital" could be such a "Konditionierende". This helps to understand the big picture. Social-, Mechanical-, Biological-, Computer- Systems or Software. For example if you have **Quantuminserts, Tarnoil Turbine** you could also filter or inject words that would make the victim look or drive insane. [https://de.wikipedia.org/wiki/Soziale\\_Systeme\\_\(1984\)](https://de.wikipedia.org/wiki/Soziale_Systeme_(1984))



## Suicide Death BOT

After an interrupted Suicide Death bot they can make you tweet everything of maybe you tweet everything

a16

<https://0x8.ch/HackersCardgame5>

**Inventor: xxxx**

**Year: ~???**

If a person can be controlled or at least influenced by some technology cards (\* evil) people unfortunately could create some sort of a suicide death bot, using things like m38 Card for priming to make innocent people to commit suicide (attempts). We think that this is the major way eg. CIA kills people that know to much and the reason news are normally not telling the story from people that committed suicide (maybe they killed Ian Murdoch with a suicide death bot). People with lower rank would be told that it's just training or BDSM. But in fact if the Whistleblower would die the whole group would be lost too and so controllable by eg. the CIA, worst case m37 & d1 card. Those groups that already have "trained" a kid to death would never confess. Forced to keep silent. Possibly the code of such suicide death bots would be **packed into proprietary non-deterministic crypto both personalized or generic**, eg. m38 would be generic. Was Jan Murdoch@Debian also a victim?