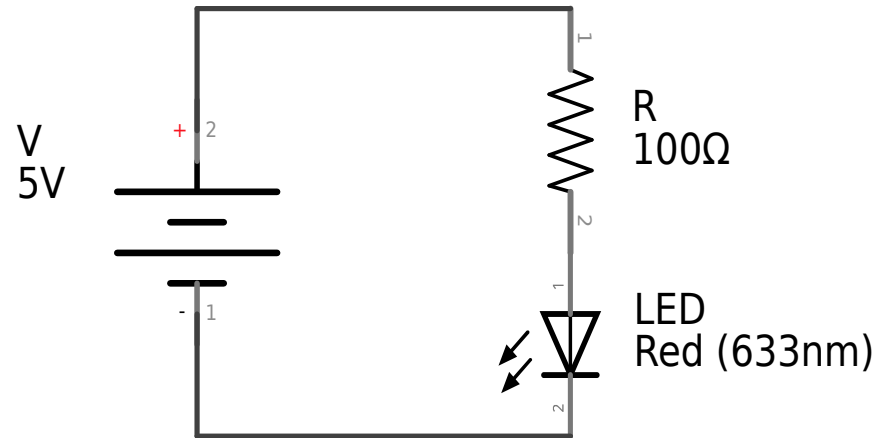


# *12 Ways to Blink an LED*

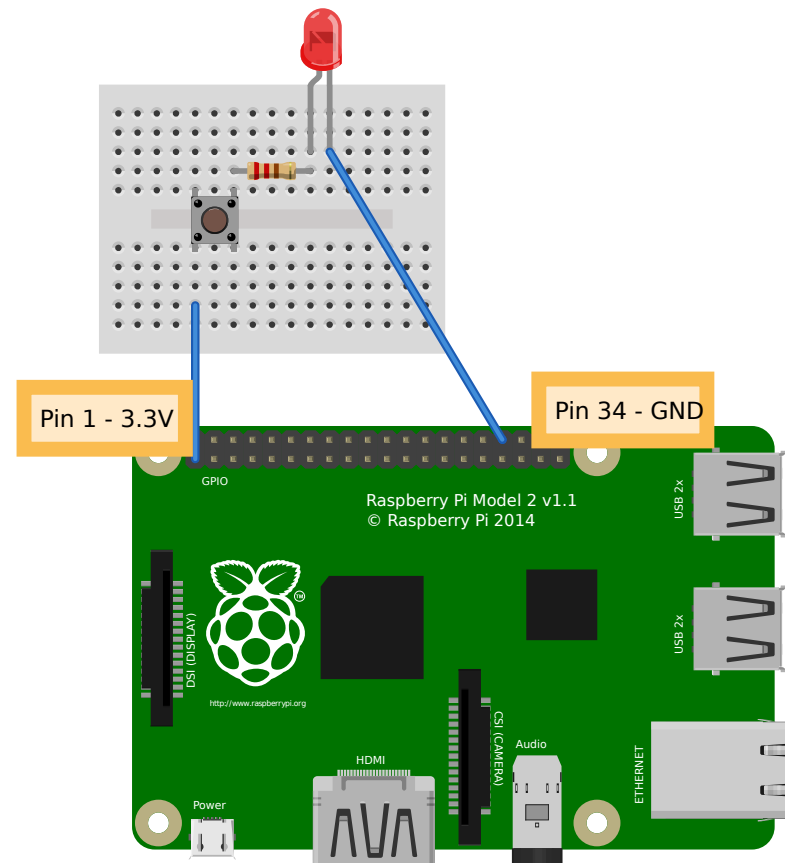
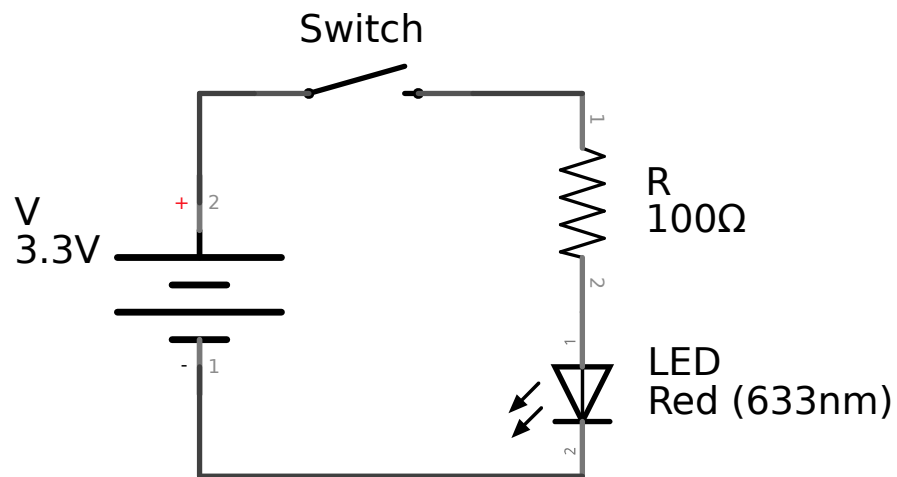
Charlotte Hackerspace  
Neil Roeth

# LED basic circuit



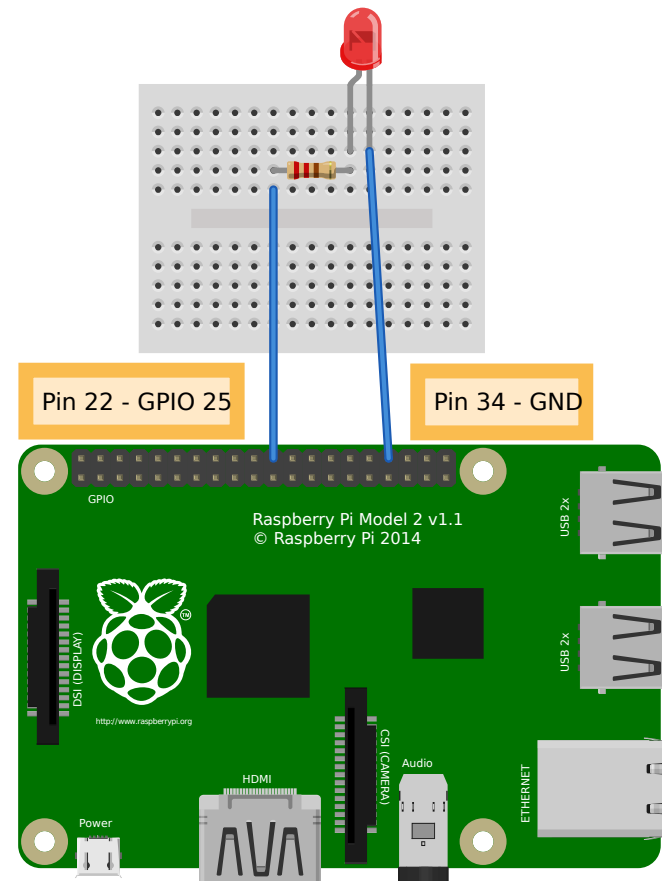
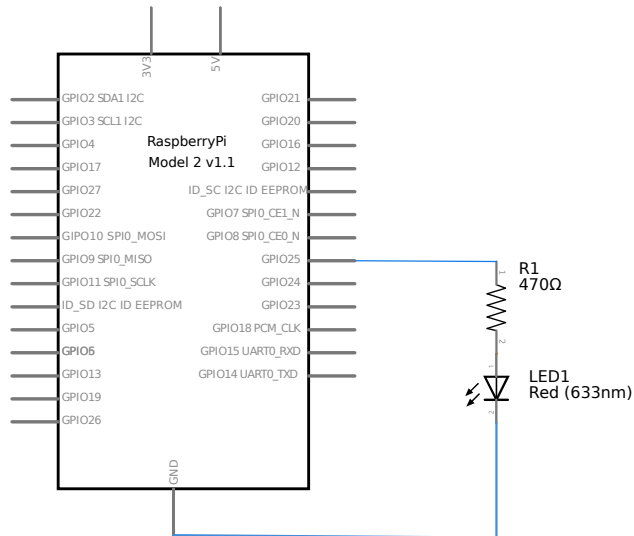
- Need to limit current (no magic smoke)
- $V = V_{\text{LED}} + V_R$
- $V_R = IR$  (Ohm's Law)
- $V = V_{\text{LED}} + IR \Rightarrow R = (V - V_{\text{LED}})/I$
- LED:  $V_{\text{LED}} \sim 2.5V$
- Raspberry Pi: 3.3V, 16mA
- $R = (3.3 - 2.5)/0.016 = 50 \text{ ohms}$
- Arduino: 5V, 40mA
- $R = (5 - 2.5)/0.040 = 62.5 \text{ ohms}$
- Bigger is safer

# Blink LED with pushbutton



# Blink LED with Pi

Raspberry Pi1



- Create a file named BlinkRaspberryPi.py with Python code:

```
import RPi.GPIO as GPIO
import time
```

```
GPIO.setmode(GPIO.BCM)
GPIO.setup(25, GPIO.OUT)
```

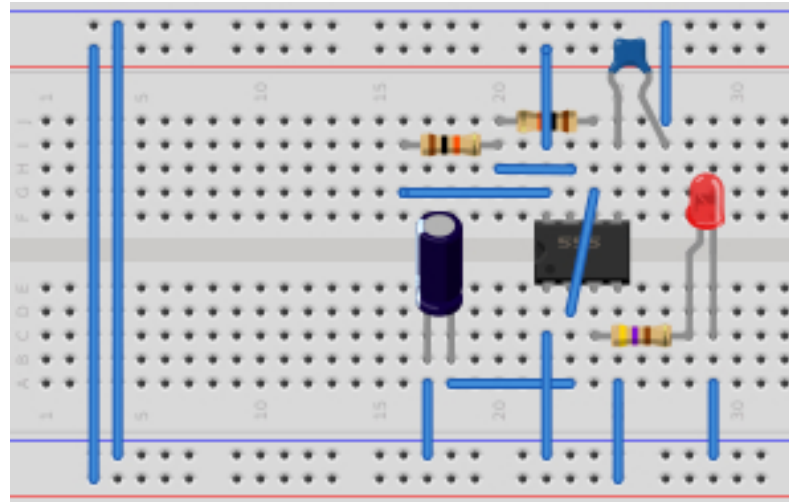
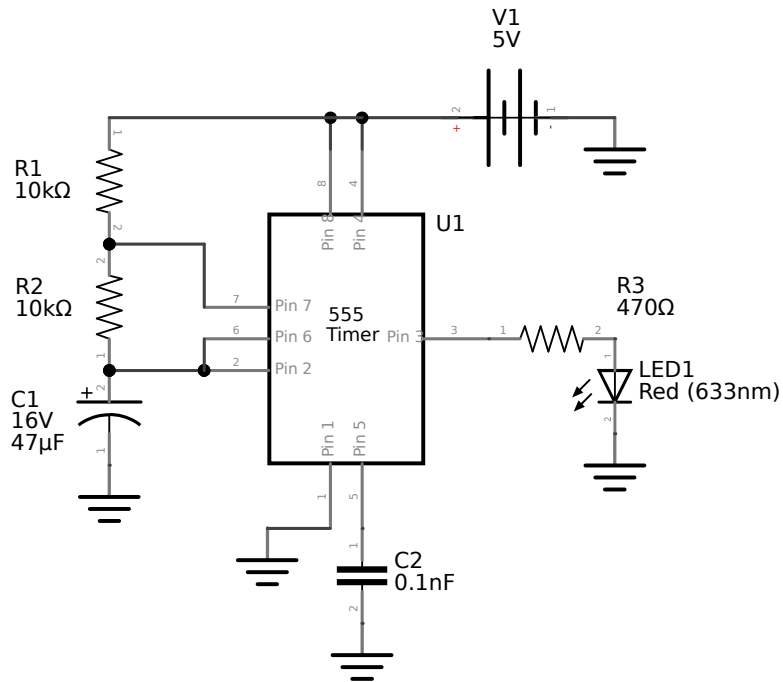
```
while True:
    GPIO.output(25, GPIO.HIGH)
    time.sleep(1)
    GPIO.output(25, GPIO.LOW)
    time.sleep(1)
```

- Ensure you have the Python libraries for accessing GPIO pins installed:

```
$ sudo apt-get install python-rpi.gpio python3-rpi.gpio
```

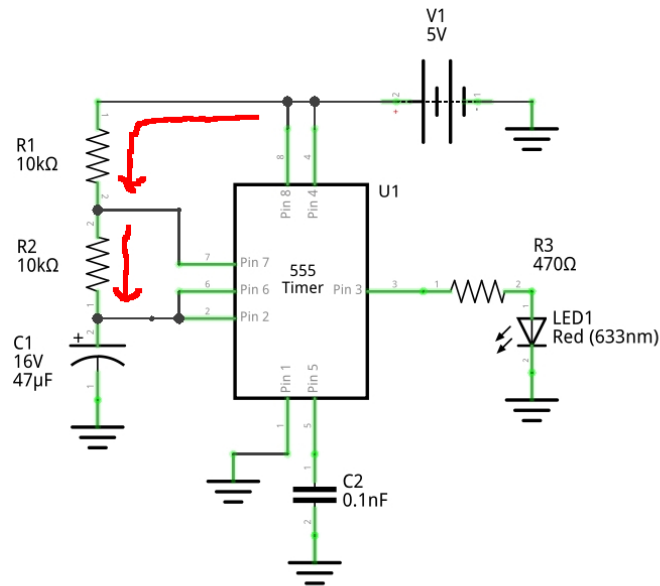
- Run it: `python BlinkRaspberryPi.py`
- What does script do?
- Raspberry Pi has digital outputs only (HIGH, LOW)

# 555 Astable Multivibrator

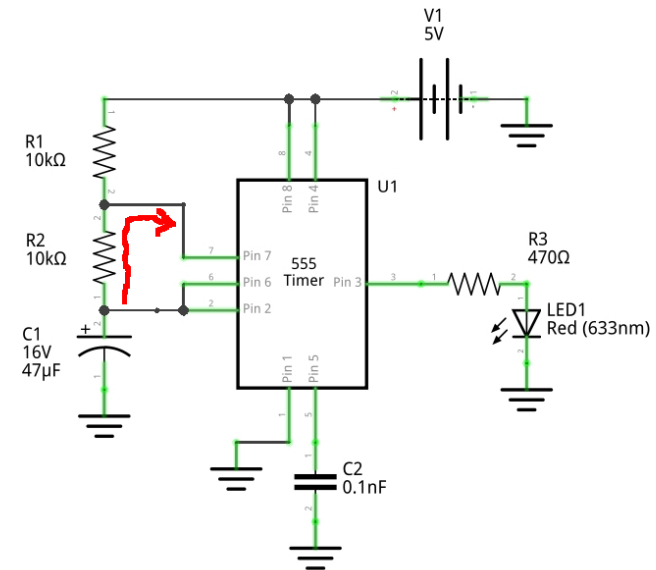


- Connect 5V from Pi to red rail, ground to blue rail
- Dot on IC is pin 1, C1 has +/-
- Timing is determined by how quickly capacitor C1 charges/discharges

# How the 555 circuit works



fritzing



fritzing

- Charging (left): Capacitor C1 charges through R1 and R2
- When capacitor voltage reaches  $\frac{2}{3} V_1$ , pin 7 connects to ground
- Discharging (right): Capacitor C1 discharges through R2
- When capacitor drops to  $\frac{1}{3} V_1$ , pin 7 disconnects from ground
- Water analogy: voltage like pressure, current like flow rate
- Capacitor like bucket, resistor like hose restriction
- Bigger capacitor or bigger resistor means longer time
- Time constant for charging =  $(R1+R2)*C1$
- Time constant for discharging =  $R2*C1$