

■ VIVOSUN Dummy – Offline Garden Graph Build Guide (Stand 2025)

Ziel: Kompletter Dummy-Build als Android-APK mit lokalem Garden Graph, ohne Internetbedarf.

A horizontal row of 24 small black squares, likely representing a binary sequence or a set of data points.

## 1 ■■■ Virtuelle Umgebung einrichten

```
cd ~/dummy
```

```
python3 -m venv venv
```

```
source venv/bin/activate
```

```
pip install --upgrade pip setuptools wheel
```

```
pip install kivy pyjnius pillow certifi six bleak buildozer
```

## 2 ■■■ Garden Graph aus lokaler Quelle kopieren

```
mkdir -p garden
```

```
cp -r ~/.kivy/garden/garden.graph ./garden/
```

## # Testen:

```
python -c "from kivy.garden.graph import Graph; print('■ Garden Graph aktiv!')"
```

3 ■ ■ Projektstruktur

dummy/

main.py

buildozer.spec

garden/

■ ■■■■ garden.graph/

■ ■ ■ ■ \_\_init\_\_.py

## LICENSE

■ ■ ■ ■ README.md

■ ■■■ screenshot.png

A horizontal bar composed of 24 small, equal-sized black squares arranged side-by-side. This visual representation is used to show a binary sequence where each square corresponds to a bit value of either 0 or 1.

## 4 ■■ Beispiel main.py

```
from kivy.app import App

from kivy.uix.boxlayout import BoxLayout

from kivy.garden.graph import Graph, MeshLinePlot

class DummyApp(App):

    def build(self):

        layout = BoxLayout()

        graph = Graph(xlabel='x', ylabel='y',
                      xmin=0, xmax=10, ymin=0, ymax=10)

        plot = MeshLinePlot(color=[1, 0, 0, 1])
        plot.points = [(x, x) for x in range(11)]
        graph.add_plot(plot)

        layout.add_widget(graph)

        return layout

if __name__ == '__main__':
    DummyApp().run()
```

5 ■■■ buildozer.spec (getestete stabile Version)

```
[app]
title = VIVOSUN Dummy
package.name = dummy
package.domain = org.hackintosh1980
source.dir = .
source.include_exts = py,png,jpg,kv,json,ttf
version = 1.1
package.version = 1
package.version_code = 1
icon.filename = Logo.png
presplash.filename = Logo.png
orientation = landscape
```

```
fullscreen = 1

requirements = python3,kivy,pyjnius,pillow,certifi,six,bleak
garden_requirements = graph
android.add_src = src/main/java

android.permissions = BLUETOOTH, BLUETOOTH_ADMIN, ACCESS_FINE_LOCATION,
ACCESS_COARSE_LOCATION, ACCESS_BACKGROUND_LOCATION,
WRITE_EXTERNAL_STORAGE, READ_EXTERNAL_STORAGE

android.api = 33
android.minapi = 29
android.ndk_api = 29
android.debug = True
android.archs = arm64-v8a
android.sdk_path = /home/domi/.buildozer/android/platform/android-sdk
android.ndk_path = /home/domi/.buildozer/android/platform/android-ndk-r28c
p4a.source_dir = ~/python-for-android
p4a.build_threads = 6
p4a.extra_args = --allow-minsdk-ndkapi-mismatch
android.gradle_dependencies = com.android.support:support-v4:28.0.0,
com.google.android.material:material:1.9.0
android.gradle_version = 8.0.2
android.build_tools_version = 34.0.0
android.enable_androidx = True
```

6 ■■■ Build starten

```
buildozer android clean
```

```
buildozer android debug
```

7 ■■■ Ergebnis

- APK mit integriertem Garden Graph, BLE-Permissions und Fullscreen-Landschaftsmodus.
- Kein Internetzugang erforderlich.