Hey, Hackers!
Thank you for joining us this year. We are so excited to have you!

<u>WHAT TO EXPECT</u>

Hacklahoma may look different this year, but we have worked hard to put on an event that offers you just as many networking opportunities, workshops, activities, and resources needed for you to complete your hack and grow professionally.

All hackers are encouraged to hack through the entire event and submit their projects to Devpost for judging to be considered for prizes, however that isn't required. Everyone enjoys hackathons in different ways, here are some tips to make the most of Hacklahoma 2021!

<u>Push Your Boundaries</u>

One of Hacklahoma's goals is to push all of our hackers to be innovative and learn something new. Part of our judging criteria is demonstrating an attempt to learn something- so push yourself to try technologies that are new to you! Running into problems while working on your hack? Don't worry- we have mentors available to you that can answer questions you have while you're trying to learn.

<u>Network</u>

Virtual hackathons still have opportunities for you to network with people who can help you get a head start into your career. You will be able to visit any of our sponsors' virtual booths for a chance to tell them about yourself and learn about their company! We also offer free workshops for hackers to expand your skill-set and help you learn technologies that will boost your resume and help you in your career.

<u>Have Fun!</u>

Hopefully this one is obvious :)

OUR EXPECTATIONS

Hackers are expected to follow the MLH, OU, and Hacklahoma codes of conduct.

EVENT SCHEDULE

Saturday
10:00 am - Hacker check-in
11:00 am - Opening Ceremony
12:00 pm - Hacking starts!
12:30 pm - Team building activity (also Sponsor kick-off event, not sure if that needs to be advertised to hackers though)
1:15-2:15 pm - React Workshop with Mark Glose, sponsored by Paycom
2:30-3:30 pm - Backend React Workshop with Hacklahoma Executive Director, Shelby Huffman
3:45-4:45 pm - HTML Workshop with Hacklahoma Outreach Coordinator, Jennifer Pham
5:00-6:00 pm - Design Thinking Workshop with Hacklahoma Operations Director, Reagan Shirk
6:15-7:15 pm - MLH Activities - Cybersec and Bob Ross MS Paint
8:00-9:00 pm - JackBox
10:00-11:00pm - Online Escape Room

Sunday
12:00-1:00 am - Cooking Show
12:00 pm - Hacking ends!
12:30 pm - Closing ceremony

WHEN TO ARRIVE

We will begin checking in hackers at 10:00 am on Saturday, February 6. Feel free to log on any time between then and 12:00 pm, when we begin hacking.

We will be hosting this year's Hacklahoma on Discord. There will be channels for everything you will need, but be sure you start in the channel titled **#!start-here**. This will give you all of the information you need to check in and get started hacking! We will be sure to send the join link 24 hours before the event. If you have any issues logging into the server, feel free to contact any of the persons below:

- The Hacklahoma Team: team@hacklahoma.org
- Bibi Dang (Executive Director): bibi.m.dang-1@ou.edu
- Shelby Huffman (Executive Director): shelbyhuffy@ou.edu
- Sam Fletcher (Technology Director): samfletcher@ou.edu
- Reagan Shirk (Operations Director): reaganshirk@ou.edu

JUDGING

Our judging procedure will look different this year than it has in past years. This year, our judges will spend **2 days** looking over your projects to determine which teams will take home our prizes! If you want to be considered in judging, be sure to submit your project to Devpost by Sunday, February 7 at 12:00 pm. You can view the results on Devpost or on any of our social media accounts: Facebook, Instagram, and Twitter.

Judges will be using the following criteria to determine our prize winners:

- **Creativity/Individuality**: How is your project unique to you? How does it stand out from other projects that are at Hacklahoma, or already out in the world?
- **Technical Difficulty**: Does it seem feasible that the project was able to be completed in 24 hours? Does the project seem like it was too difficult, too simple?
- **Learning**: Did you push yourself or minimize your skills and effort? Did you overcome any challenges or did you do it with your eyes closed? The risks you took play a big role here.
- **Presentation**: Did you submit a presentation or explanation that clearly demonstrates your project, its features, and how well you meet the above criteria?
- **Code Submission**: Did you submit your source code?
- **Overall Execution**: Overall, how does your project compare to the other projects given the above criteria?