Main classes:

We organized our code in the design pattern of MVVM.

ViewModel - this class connect between the view and the model.

Model - responsible for all logic. Connect and disconnect to flightGear and send requests.

Joystick - responsible for joystick's view and functionality.

<u>MainActivity</u> - this class get all data from the view and send it to viewModel, and ViewModel send it to Model.