



Bui Van Hung

Backend Developer

Date of Birth

16/01/1993

Phone

[REDACTED]

Email

[REDACTED]

Address

[REDACTED]

City, Vietnam

Skills

- **Programming Languages:** Golang, C#, JavaScript, Node.js
- **Backend Frameworks:** ASP.NET Core MVC, Entity Framework, Dapper, LinQ
- **Frontend:** Vue.js, jQuery, Ajax, HTML/CSS, Bootstrap
- **Databases:** SQL Server, MySQL, PostgreSQL
- **Caching & Message Queue:** Redis, RabbitMQ
- **DevOps & Tools:** Docker, Elasticsearch, Kibana

Personal

- Creative
- Highly responsible
- Sociable
- Time Management
- Passion to learn new technical
- Japanese Basic
- English Basic

Interests

- Swimming
- Footballs
- Biking
- Traveling

Experience Summary

A highly motivated **Middle Backend Developer** with **more years of experience** in backend development. Proficient in **Golang, C#, ASP.NET Core, SQL Server, , JavaScript, Html &Css VueJs, Elasticsearch, Redis, RabbitMQ, and Docker**. Skilled in developing and optimizing web applications, integrating third-party services, and improving system performance. Passionate about learning new technologies and delivering efficient solutions.

Education

2011-2015 | **Ho Chi Minh University of Science**
Faculty of Electronic and Telecommunication
Bachelor 's Degree

Experience

September, 2024 – Present / PetroCloud (SMAC VietNam)

Backend Developer

- Developed and maintained backend systems using **C#, .NET Core, PostgreSQL, Redis, Elasticsearch, RabbitMQ**
- Built APIs for **fuel order creation** and **automated electronic invoicing** upon successful order completion.
- Integrated **payment methods** with **PVOIL** partners for seamless transactions. (ex.:Easy Pvoil, Ebanking, GotIt...)
- Integrated multiple **e-invoice systems**, including **BKAV, Mobifone, Hilo, Fast Invoice**, etc.
- Designed and implemented **event-driven architecture** to synchronize and handle invoice automation workflows.
- Ensured **data synchronization** between payment completion and fuel dispensing processes.
- **Team Size:** 5 members (Backend, Frontend, Mobile Developers).

November, 2021 – July, 2024 / SENDO.vn.

Backend Developer

- Developed and maintained backend systems using Golang, C#, .NET Core, SQL Server, Redis, Elasticsearch. is usually related to orders and shipping, export, create tool manager or setting...
- **Project Buy Now Pay Later**
Built APIs to allow sellers to configure installment-based payments.
Processed order calculations, handled cancellations, and managed order complaints via PubSub.
- **Project Grab Same-Day Delivery Integration**
Implemented express order processing within 4 hours.
Configured product eligibility, mapped locations, and saved order information.
- **Team Size:** 8-9 members (PO, Testers, Backend, Frontend, Mobile Developers, Tech Lead).

May, 2019 – October, 2021 / NDEX Technologies, Inc.

Web Developer

- Developed interactive contest platforms with **ASP.NET Core MVC, Dapper, jQuery, Ajax, SQL Server**. created contests are highly interactive promotions that give your brand unparalleled customer engagement
- Integrated third-party services: **PayPal, IPStack, SnapChat, Facebook, Twitter**.
- Built services for automated updates, status changes, prize approvals, and IP country updates.
- **Partnered with:** ContestFactory.net.

April, 2016- April, 2019/ CADENA VietNam

Web Developer

- Developed HRIS product **Cadena HRM Series 5**.
- Worked with **ASP.NET, NHibernate, SQL Server, DevExpress** to build reports and data import/export functions.
- Designed tools for **payroll processing, attendance tracking, and employee performance evaluation**.

Other

- **Second Prize - Elabs 2013** (Learning Contest, Faculty of Electronics & Telecommunications, University of Science, HCMC).
- **Project Seminar: Fan Speed Control** - Developed a system using **IC LM35** to control fan speed based on temperature.
- **Project Final: Arm Robot Scara** - Designed an Arduino-based remote remote control operation of model arm 1 then model arm 2 received signal from RF waves, so that the operation of model arm 2 is the same as that of the model arm 1.