



# INFO449 E

## Image, Video & Audio

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### Exercise I: Multiple choices [15 pts]

Fill the following table with the correct answer.

1	2	3	4	5	6	7	8	9	10

- A given colored image has 250 pixels horizontally and 200 pixels vertically and its color depth is 16. What is the approximate size of the image?
  - 1 kBytes
  - 10 kBytes
  - 100 kBytes
  - 1000 kBytes
- What number of colors may be stored in a pixel of a graphic that has a color depth of 8?
  - 8
  - 16
  - 64
  - 256
- Match the following:

a. Hue	1. Amount of color
b. Saturation	2. Intensity
c. Brightness	3. Name of color
- Entropy measures amount of randomness, entropy is high when randomness is:
  - High
  - Low
  - Null
  - None of the above
- The entropy of a source gives:
  - The minimum average symbol length
  - The maximum average symbol length
  - The minimum compression ratio
  - None of the above
- Consider four information sources  $S_1$ ,  $S_2$ ,  $S_3$ ,  $S_4$  of vocabulary 4 with symbol probabilities  $P_1=\{0.5, 0.25, 0.25, 0\}$ ,  $P_2=\{0.125, 0.125, 0.25, 0.5\}$ ,  $P_3=\{0.25, 0.25, 0.25, 0.25\}$  and  $P_4=\{0, 0, 1, 0\}$  respectively, their corresponding entropies  $H_i$  are sorted as the following (answer without any calculation):
  - $H_1 > H_2 > H_3 > H_4$
  - $H_2 > H_1 > H_4 > H_3$

- c.  $H1 > H2 > H4 > H3$
- d.  $H3 > H2 > H1 > H4$

7. A source of 4 symbols  $a_1, a_2, a_3, a_4$  having probabilities  $P(a_1)=0.4, P(a_2)=0.35, P(a_3)=P(a_4)=0.125$  are encoded by four different encoding schemes and the corresponding codes are shown below. Which of the following gives us the best coding efficiency?
- a.  $a_1 = 00, a_2 = 01, a_3 = 10, a_4 = 11$
  - b.  $a_1 = 0, a_2 = 10, a_3 = 110, a_4 = 111$
  - c.  $a_1 = 00, a_2 = 100, a_3 = 1100, a_4 = 1101$
  - d.  $a_1 = 111, a_2 = 110, a_3 = 10, a_4 = 0$
8. A 4-symbol alphabet has the following probabilities  $P(a_1)=0.2, P(a_2)=0.4, P(a_3)=0.25, P(a_4)=0.15$  and following codes are assigned to the symbols  $a_1 = 111, a_2 = 0, a_3 = 10, a_4 = 111$ . The average code word length for this source is:
- a. 1.25
  - b. 1.5
  - c. 1.75
  - d. 2.0
9. Encode the bit stream 000000011111111110000001101011100011111111000000 using run-length coding, which always starts with runs of 1s. The corresponding code is:
- a. 8,11,6,,2,1,1,1,3,3,9,6.
  - b. 0, 8,11,6,,2,1,1,1,3,3,9,6.
  - c. 0, 8,11,6,,2,1,1,3,3,9,6
  - d. 0, 8,11,6,,2,1,1,1,3,3,9,6,0.
10. Which of the following statements is not true for arithmetic coding:
- a. Integral number of bits is assigned to each symbol.
  - b. A real number in the interval  $[0, 1)$  indicates the entire coding sequence.
  - c. Coding requires *a priori* knowledge of the probabilities of source symbols.
  - d. Longer sequence of source symbols leads to longer code words.

### **Exercise II: Video [12 pts]**

A monochrome video sequence uses a frame-size of 176 x 144 pixels and is having 8-bits/pixel. It is captured at a frame rate of 10 frames/ sec with a 4:4:4 subsampling schema. The video is transmitted through a line of 64 Kbits/ sec bandwidth.

- a. Calculate the compression ratio (Ratio of raw bit rate to the compressed bit rate) which will be necessary.
- b. What will happen if the compression ratio is higher than that obtained in (a)?
- c. What will happen if the compression ratio is lower than that obtained in (a)?

### **Exercise III: Subsampling [8 pts]**

Consider the following array of Luminance Y and colour values (U,V) of an image, where each pixel is represented by the three channels (Y,U,V).  
Give Chroma sub-sampling results with (a) 4:2:2 and (b) 4:1:1 schemes.

(50,90,60)	(70,100,30)	(80,96,30)	(120,42,35)
(20,80,60)	(80,18,50)	(95,82,40)	(100,78,85)
(90,44,60)	(70,62,80)	(80,52,50)	(70,38,65)
(60,28,60)	(90,23,30)	(70,48,70)	(90,22,45)

#### **Exercise IV: Compression [20 pts]**

Suppose having an alphabet composed of 5 symbols {a, b, c, d, e} and given the following symbol probabilities:

Lettres	a	b	c	d	e
Probabilité	0.2	0.4	0.2	0.1	0.1

- Without taking into account the above probabilities and without any calculation, what is the value of the entropy.
- Assign Huffman codes to the above symbols.
- Calculate the entropy of the source.
- Calculate the average code word length obtained from Huffman coding.
- Calculate the coding efficiency.
- Encode the message "b a c b a b".
- Suppose that due to a channel error, you have received the message with an error on the left most significant bit. What is the decoded message?

#### **Exercise VI: Video Coding [15 pts]**

Given the following two frames of a video for which you should show how MPEG estimate the motion of the macro-block highlighted in the first frame (Frame n) to the next frame (Frame n+1) taking the whole image as the window.

1	1	1	1	1	1	1	1
1	1	2	3	3	2	1	1
1	1	2	2	2	2	1	1
1	1	2	4	5	2	1	1
1	1	2	5	3	2	1	1
1	1	2	3	3	2	1	1
1	1	1	3	3	2	1	1
1	1	1	3	3	1	1	1

Frame  $n$

1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1
1	1	2	1	2	2	2	2
1	1	2	1	4	3	3	2
1	1	2	1	4	3	4	3
1	1	2	1	4	4	5	4
1	1	2	1	4	5	4	5
1	1	2	1	2	4	4	4

Frame  $n+1$