

# Image Compression

## 1. Prediction-Based Coding (Lossless)

Based on lecture pages 10–13, prediction coding reduces image entropy by coding *differences* instead of absolute pixel values.

### Objective

Students implement simple 1-D and 2-D predictors and compute the **prediction error image**.

### Tasks

1. Load a grayscale image.
2. Predict each pixel using one of the predictors from the slides (page 10):
  - Predictor A: Left neighbor
  - Predictor C: Upper neighbor
  - Predictor (A + B - C), etc.
3. Compute the **difference/error image**:

$$\text{error} = \text{original} - \text{predicted}$$

4. Display:
  - original image
  - predicted image
  - error image

### Python functions to use

- `cv2.imread()`
  - `numpy.roll()` or direct indexing
  - Display using `matplotlib.pyplot.imshow()`
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## 2. DCT-Based Compression (JPEG-Like)

This corresponds to lecture pages 14–23, including DCT, quantization, zigzag, etc.

### Objective

Students apply:

1. **Blockwise 8×8 DCT**
2. **Quantization / Dequantization**
3. **Inverse DCT**
4. Observe compression artifacts

## Tasks

1. Convert image to grayscale.
2. Split into 8×8 blocks.
3. For each block:
  - o Apply **2D DCT**
  - o Apply a quantization matrix Q (provided)
  - o Apply **inverse quantization**
  - o Apply **Inverse DCT**
4. Reconstruct the image and compare with the original.

## Python functions to use

- **DCT:**
  - o `cv2.dct(block.astype(np.float32))`
- **Inverse DCT:**
  - o `cv2.idct(block)`
- **Block processing:**
  - o `numpy.reshape()`
  - o manual looping over blocks
- **Visualization:**
  - o `matplotlib.pyplot.imshow()`

## Expected Student Outputs

- Original image
- DCT coefficient images (log-scaled)
- Reconstructed image after quantization
- Difference image

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## 3. Wavelet Compression (JPEG2000-Like)

Based on lecture pages 34–70, especially DWT decomposition and subbands.

### Objective

Students implement:

1. **2D Wavelet transform**

2. **Coefficient quantization**
3. **Inverse Wavelet transform**
4. Understand LL, LH, HL, HH subbands

## Tasks

1. Load grayscale image.
2. Apply 1-level and 2-level **2D DWT** using the Haar or 9/7 wavelet.
3. Zero or quantize some detail coefficients (LH, HL, HH).
4. Reconstruct using inverse DWT.
5. Compare compressed vs. original.

## Python functions to use

Using **PyWavelets (pywt)**:

- **Forward DWT:**
  - `pywt.dwt2(image, 'haar')`  
or
  - `pywt.wavedec2(image, 'bior4.4', level=2)` (JPEG2000-like)
- **Inverse DWT:**
  - `pywt.idwt2(coeffs, 'haar')`  
or
  - `pywt.waverec2(coeffs, 'bior4.4')`

## Expected Student Outputs

- Subbands: LL, LH, HL, HH (display each)
- Quantized wavelet coefficients
- Reconstructed image
- Comparison to original

**Use the following measure to measure the image distortion:**

the total error between the two images (whose sizes are  $M \times N$ ) is

$$E = \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} |f'(x, y) - f(x, y)|$$

The RMS error,  $e_{\text{rms}}$ , between  $f(x, y)$  and  $f'(x, y)$  can be calculated by

$$e_{\text{rms}} = \sqrt{\frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} [f'(x, y) - f(x, y)]^2}$$

If we consider the resulting image,  $f'(x, y)$ , as the “signal” and the error as “noise,” we can define the RMS signal to noise ratio ( $\text{SNR}_{\text{rms}}$ ) between modified and original images as

$$\text{SNR}_{\text{rms}} = \sqrt{\frac{\sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f'(x, y)^2}{\sum_{x=0}^{M-1} \sum_{y=0}^{N-1} [f'(x, y) - f(x, y)]^2}}$$

If we express the SNR as a function of the peak value of the original image and the RMS error (equation (17.5)), we obtain another metric, the PSNR, defined as

$$\text{PSNR} = 10 \log_{10} \frac{(L - 1)^2}{(e_{\text{rms}})^2}$$

where  $L$  is the number of gray levels (for 8 bits/pixel monochrome images,  $L = 256$ ).