

Exercise 1

$\sim \sim \sim \sim \sim$

1 bit
black/white

$$\begin{aligned} 1. \text{ size of 1 image} &= 720 \times 576 \times 1 \\ &= 414720 \text{ bits} \end{aligned}$$

$$10 \text{ seconds} \times 2 \text{ Mbits/s}$$

\hookrightarrow in 10 seconds, I can send

20 Mbits

$$\hookrightarrow \frac{20}{0.41472} = 48 \text{ images}$$

256 levels
 $\Rightarrow 2^8$

$$\begin{aligned} 2. \text{ size of 1 image} &= 720 \times 576 \times 8 \\ &= 3294720 \text{ bits} \end{aligned}$$

20

3. 29472

4:2:0 sampling

$$3. \text{ avg bits per pixel} = \frac{4 \times 8 + 8 + 8}{4}$$

$$\text{per pixel} \quad 4 \\ = 12$$

Number of complete images sent

$$= \frac{20}{\underbrace{0.41472}_{720 \times 576} \times 12} = 4.018$$

\Rightarrow 4 images

Exercise 2?

$$1. P(0) = 32/64 = 0.5$$

$$P(50) = 16/64 = 0.25$$

$$P(20) = P(33) = 8/64 = 0.125$$

$$\begin{aligned} \text{Entropy} &= -\sum p_i \log_2(p_i) \\ &= -(0.5 \log_2(0.5) + \dots) \\ &= 1.75 \end{aligned}$$

2. grayscale \Rightarrow 8 bits

$$\text{efficiency} = \frac{1.75}{8} = 0.21875 \\ = \underline{\underline{21.9\%}}$$

3. $\langle 8, 99 \rangle \langle 8, 20 \rangle \langle 10, 0 \rangle$

$\langle 4, 50 \rangle \langle 4, 0 \rangle \langle 4, 50 \rangle$

$\langle 4, 0 \rangle \langle 4, 50 \rangle \langle 4, 0 \rangle$

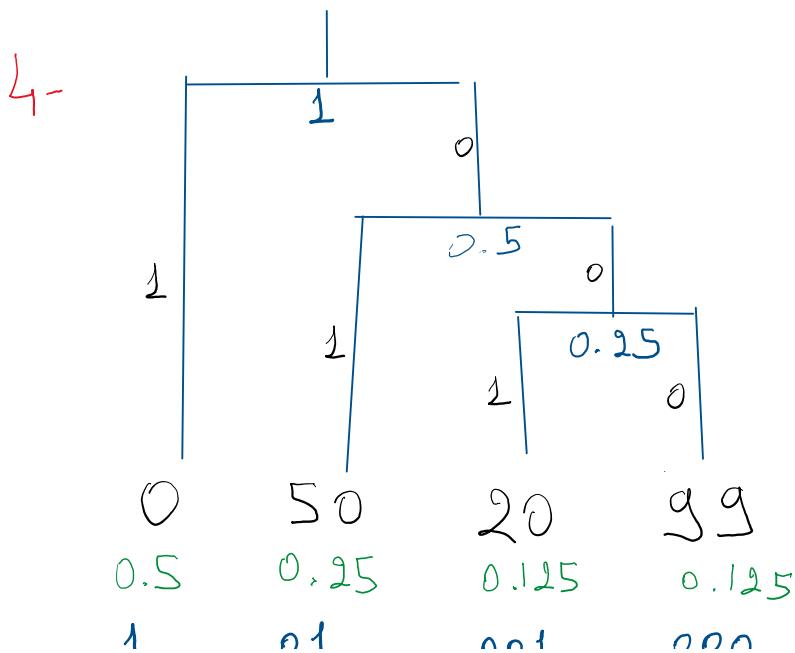
$\langle 4, 50 \rangle \langle 10, 0 \rangle$

we have 11 runs pixel size

we need 14 bits per run ($8+6$) 4×4 max

compressed size = $11 \times 14 = 154$ bits

$$\text{compression ratio} = \frac{\text{original}}{\text{new}} = \frac{64 \times 8}{154} \approx 3.33:1$$



$$\begin{array}{cccc}
 0.5 & 0.25 & 0.125 & 0.125 \\
 1 & 01 & 001 & 000
 \end{array}$$

5 - avg bits per symbol

$$\begin{aligned}
 \text{avg bits} &= 0.5 \times 1 + 0.25 \times 2 + 0.125 \times 3 \\
 &\quad + 0.125 \times 3 \\
 &= 1.75
 \end{aligned}$$

$$\text{efficiency: } \frac{1.75}{1.75} = 1 = 100\%$$

6-a 2 bits \rightarrow 2 bits, so:

$$0:00 / 20:01 / 50:10 / 39:11$$

probabilities are unchanged.

$$\text{Entropy} = 1.75 \text{ bits/pixel}$$

b - would not change

Exercise 3

$$\begin{array}{ccccccccc}
 a & b & b & a & c & c & c & a & b \\
 \langle 97 \rangle & \langle 98 \rangle & \langle 98 \rangle & \langle 97 \rangle & \langle 99 \rangle & \langle 260 \rangle & \langle 260 \rangle & \langle 256 \rangle & \langle 99 \rangle
 \end{array}$$

Symbol	Code
a	97
b	98
c	99
ab	256
hh	257

ab	256
bb	257
ba	258
ac	259
cc	260
cca	261
abc	262

2- $\begin{matrix} g_7 & g_8 & 256 & g_7 & g_9 & 253 & g_7 \\ a & b & ab & a & c & ac & a \end{matrix}$

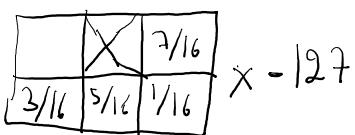
Symbol	Code
a	g ₇
b	g ₈
c	g ₉
ab	256
ba	257
aba	258
ac	259

Exercise 4:

$$\text{pixel}_{0,0} = 128 > 127$$

$$\hookrightarrow 255, \text{error} = 128 - 255 \\ = -127$$

we apply the error dithering



$$X - 127$$

$$\Rightarrow -127 \times \frac{7}{16} = -\underline{\underline{55}}$$

we add this value to pixel $P_{0,1}$

$$\Rightarrow 64 - 55 = 8$$

$$\Rightarrow 64 - 55 = 8$$

after the first pixels

255	8	-	-
88	24	-	-
-	-	-	-
-	-	-	-