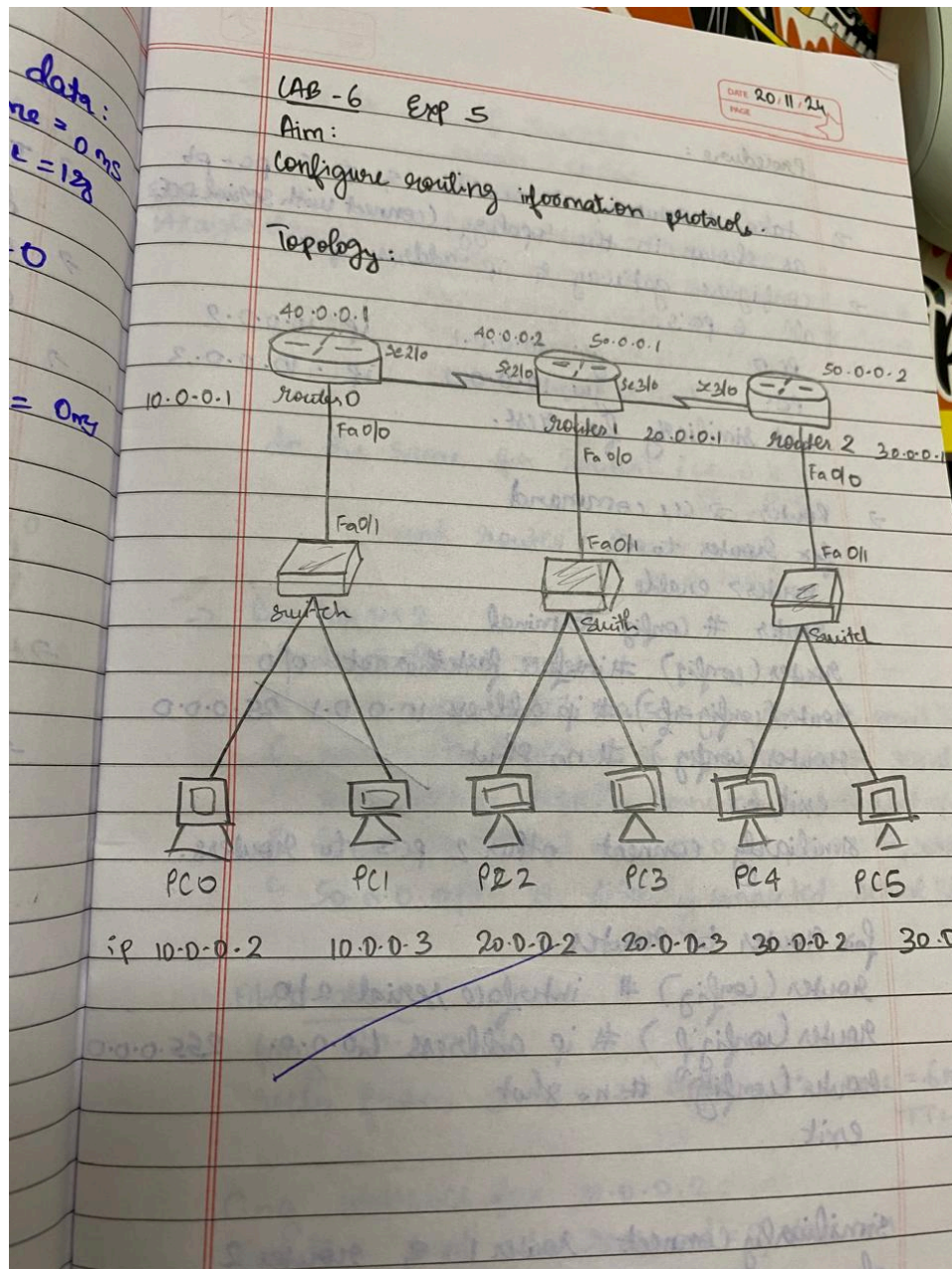


Lab 6 - 20/11/24

Experiment 5



Procedure :

- take 3 routers, 3 switches & 6 pc-pb as shown in the topology. (connect with serial dce & copper straight)
- configure gateway & ip address for all 6 pc's.

PC0 gw 10.0.0.1 ip. 10.0.0.2

PC1 gw 10.0.0.1 ip. 10.0.0.3

and similarly for rest.

- Router → cli command for router to pc.

router> enable

router # config terminal

router (config) # interface fastethernet 0/0

router (config-if) # ip address 10.0.0.1 255.0.0.0

router (config) # no shut

exit

similarly connect other 2 pc's to routers.

for router to router.

router (config) # interface serial 2/0

router (config-if) # ip address 10.0.0.1 255.0.0.0

router (config) # no shut

exit

similarly connect router 1 & router 2 also.

6 pc - pc
with serial dce

0.0.0.2
0.0.0.3

0.0

0.0

→ Go to CLI of router0 -

router > enable
router # config terminal
router(config) # router rip
router(config-router) # network 40.0.0.0
router(config-router) # network 10.0.0.0
router(config-router) # exit
router(config) # exit

do the same for router1 (40.0.0.0
50.0.0.0
20.0.0.0)

and router2 (50.0.0.0
30.0.0.0)

→ for router2

router # show ip route

R 10.0.0.0/8 [120/2] via 50.0.0.1, 00:00:05, serial 3/0
R 20.0.0.0/8 [120/1] via 50.0.0.1, 00:00:05, serial 3/0
C 30.0.0.0/8 is directly connected, FastEthernet 0/0
R 40.0.0.0/8 [120/1] via 50.0.0.1, 00:00:05, serial 3/0
C 50.0.0.0/8 is directly connected, serial 3/0

Observation:

ping 30.0.0.2

reply from 30.0.0.2 bytes=32 time=6ms

TTL=125

Ping statistics for 30.0.0.2:

Packets: sent = 4, received = 3, loss = 1

Approx. round trip time in ms:

Min = 6ms, Max = 7ms, Avg = 6ms.

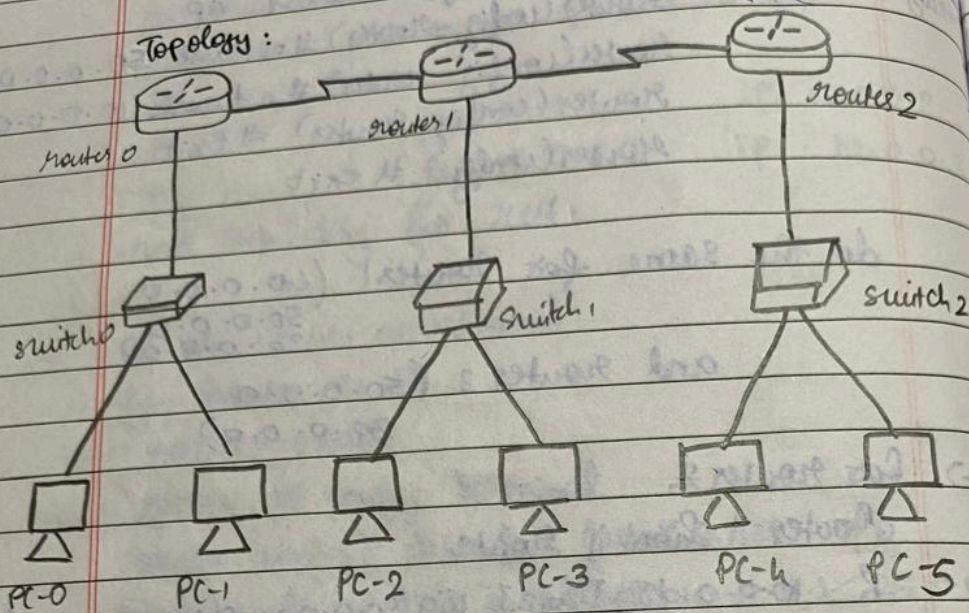
Experiment 7

Exp # 7

Aim:

Demonstrate the TTL or life of a packet.

Topology:



Procedure,

- Configure as shown.
- configure all the routers = Router 0, Router 1, Router 2
- In simulation layout, we select simple topology.
 - In that we select a source PC and a destination PC.
 - we then click on Auto/play capture.

Observation:

- when the packet arrives at router 0,
the TTL = 255
 - when the packet arrives at router 1,
the TTL = 254
 - when the packet arrives at router 2,
the TTL = 253.
- so from each router, the TTL reduces by 1.

Lee
20/11/24

Cisco Packet Tracer

File Edit Options View Tools Extensions Help

Logical [Reset] New Cluster Move Object Set Tied Background Viewport

Router2

Physical Config CLI

IOS Command Line Interface

```
Router>enable
Router#configure terminal
Enter configuration commands, one per line. End with CTRL/Z.
Router(config)#router rip
Router(config-router)#network 50.0.0.0
Router(config-router)#network 30.0.0.0
Router(config-router)#exit
Router#
RIP-5-COMFIG-1: Configured from console by console

Router#show ip route
Codes: C - connected, S - static, I - IGRP, E - EIGRP, O - OSPF, IA - OSPF inter area
        N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
        E1 - OSPF external type 1, E2 - OSPF external type 2, S - EGP
        i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
        * - candidate default, U - per-user static route, o - ODR
        P - periodic downloaded static route

Gateway of last resort is not set

R 10.0.0.0/8 [120/2] via 50.0.0.1, 00:00:00, Serial3/0
R 20.0.0.0/8 [120/1] via 50.0.0.1, 00:00:00, Serial3/0
C 30.0.0.0/8 is directly connected, FastEthernet0/0
R 40.0.0.0/8 [120/1] via 50.0.0.1, 00:00:00, Serial3/0
C 50.0.0.0/8 is directly connected, Serial3/0
Router#
```

Time: 00:55:48 Power Cycle Devices Fast Forward Time

Connections

Serial DCE

Scenario 0

Fire Last Status Source Destination Type Color Time (sec) Periodic Num Edit Delete

New Delete

Toggle PDU List Window

26°C Haze

ENG IN 09:30:16 20-11-2024

Cisco Packet Tracer

File Edit Options View Tools Extensions Help

Logical [Reset] New Cluster Move Object Set Tied Background Viewport

PC0

Physical Config Desktop Custom Interface

Command Prompt

```
Packet Tracer PC Command Line 1.0
PC>ping 30.0.0.2

Pinging 30.0.0.2 with 32 bytes of data:
Request timed out.
Reply from 30.0.0.2: bytes=32 time=ms TTL=128
Reply from 30.0.0.2: bytes=32 time=ms TTL=128
Reply from 30.0.0.2: bytes=32 time=ms TTL=128

Ping statistics for 30.0.0.2:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 6ms, Maximum = 6ms, Average = 6ms

PC>ping 30.0.0.3

Pinging 30.0.0.3 with 32 bytes of data:
Request timed out.
Reply from 30.0.0.3: bytes=32 time=ms TTL=128
Reply from 30.0.0.3: bytes=32 time=ms TTL=128
Reply from 30.0.0.3: bytes=32 time=ms TTL=128

Ping statistics for 30.0.0.3:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 6ms, Maximum = 6ms, Average = 6ms

PC>ping 30.0.0.3

Pinging 30.0.0.3 with 32 bytes of data:
Request timed out.
Reply from 30.0.0.3: bytes=32 time=ms TTL=128
Reply from 30.0.0.3: bytes=32 time=ms TTL=128
Reply from 30.0.0.3: bytes=32 time=ms TTL=128

Ping statistics for 30.0.0.3:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 6ms, Maximum = 6ms, Average = 6ms

PC>
```

Time: 00:56:37 Power Cycle Devices Fast Forward Time

Connections

Serial DCE

Scenario 0

Fire Last Status Source Destination Type Color Time (sec) Periodic Num Edit Delete

New Delete

Toggle PDU List Window

26°C Haze

ENG IN 09:31:25 20-11-2024

Cisco Packet Tracer

File Edit Options View Tools Extensions Help

Logical [Reset]

Simulation Panel

Event List

Vis.	Time(sec)	Last Device	At Device	Type	Info
19.634	Switch2	PC4	STP		
19.965	Switch1	PC2	DTP		
19.966	Switch1	PC2	DTP		
20.656	Switch0	PC1	STP		
20.657	Switch0	Router0	STP		
20.657	Switch0	PC0	STP		
20.677	Switch1	STP			

PDU Information at Device: Switch0

OSI Model Outbound PDU Details

PDU Formats

Ethernet II

PREAMBLE:		DEST ADDR:		SRC ADDR:	
1010	1010	0100	C200.0000	0001	C998.CD36

LENGTH / TYPE: 0x3 DATA (VARIABLE LENGTH) FCS: 0x0

LLC

DSAP:0x42		SSAP:0x42		CONTROL BIT: 3	

STP BPDU

PROTOCOL ID: 0		VERSION: 0	
T	P	F	A
C	P	R	A
I	D	E	A

Simulation

Time: 01:09:20.688 Power Cycle Devices PLAY CONTROLS: Back Auto Capture / Play Capture / Forward

Connections

Serial DCE

Scenario 0

New Delete

Toggle PDU List Window

Fire	Last Status	Source	Destination	Type	Color	Time (sec)	Periodic	Num	Edit	Delete
●	Successful	PC1	PC2	ICMP	Blue	0.000	N	0	(edit)	(delete)
●	Successful	PC3	PC4	ICMP	Blue	0.000	N	1	(edit)	(delete)

27°C Haze

Search

ENG IN Qx 10:17:00 20-11-2024