CPE301 – SPRING 2019

Design Assignment 6

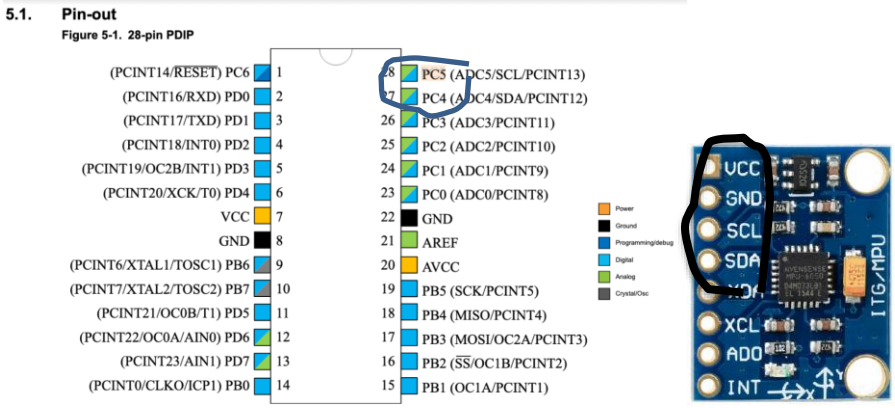
Student Name: Itzel Becerril
Student #: 2000478001
Student Email: becerri2@unlv.nevada.edu
Primary Github address: hadidbuilds
Directory: DA6

1. COMPONENTS LIST AND CONNECTION BLOCK DIAGRAM w/ PINS

List of Components used

- Atmega 328P
- Xplained mini
- Micro USB
- Male/female wires
- MPU-6050

Block diagram with pins used in the Atmega328P



2. DEVELOPED C CODE

Other files are in the github

DA6.c

```
#define F_CPU 16000000UL
#include <avr/io.h>
#include <util/delay.h>
#include <inttypes.h>
#include <stdlib.h>
#include <stdio.h>
#include "MPU6050_res_define.h"
#include "I2C_Master_H_file.h"
#include "USART_RS232_H_file.h"

float Acc_x,Acc_y,Acc_z,Temperature,Gyro_x,Gyro_y,Gyro_z;

void MPU6050_Init()  // Gyro initialization function
{
```

```
	_delay_ms(150);
	// Power up time >100ms
	I2C_Start_Wait(0xD0);	// Start with device write address
	I2C_Write(SMPLRT_DIV);	// Write to sample rate register
	I2C_Write(0x07);	// 1KHz sample rate
	I2C_Stop();

	I2C_Start_Wait(0xD0);
	I2C_Write(PWR_MGMT_1);// Write to power management register
	I2C_Write(0x01);	// X axis gyroscope reference frequency
	I2C_Stop();

	I2C_Start_Wait(0xD0);
	I2C_Write(CONFIG);	// Write to Configuration register
	I2C_Write(0x00);	// Fs = 8KHz */
	I2C_Stop();

	I2C_Start_Wait(0xD0);
	I2C_Write(GYRO_CONFIG);// Write to Gyro configuration register
	I2C_Write(0x18);	// Full scale range +/- 2000 degree/C
	I2C_Stop();

	I2C_Start_Wait(0xD0);
	I2C_Write(INT_ENABLE);// Write to interrupt enable register
	I2C_Write(0x01);
	I2C_Stop();
}

void MPU_Start_Loc()
{
	I2C_Start_Wait(0xD0);	// I2C start with device write address
	I2C_Write(ACCEL_XOUT_H);// Write start location address from where to read
	I2C_Repeated_Start(0xD1);	// I2C start with device read address
}

void Read_RawValue()
{
	MPU_Start_Loc();	// Read Gyro values
	Acc_x = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());
	Acc_y = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());
	Acc_z = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());
	//Temperature = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());
	Gyro_x = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());
	Gyro_y = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());
	Gyro_z = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Nack());
	I2C_Stop();
}

int main()
{
	char buffer[20], float_[10];
	float Xa,Ya,Za;
	float Xg=0,Yg=0,Zg=0;
	I2C_Init();	//Initialize I2C
	MPU6050_Init();	//Initialize MPU6050
	USART_Init(9600);	//Initialize USART
```

```
	while(1)
	{
		Read_RawValue();
	//Divide raw value by sensitivity scale factor to get real values
		Xa = Acc_x/16384.0;
		Ya = Acc_y/16384.0;
		Za = Acc_z/16384.0;

		Xg = Gyro_x/16.4;
		Yg = Gyro_y/16.4;
		Zg = Gyro_z/16.4;

	//Output values
		dtostrf( Xa, 3, 2, float_ );
		sprintf(buffer," Ax = %s g\t",float_);
		USART_SendString(buffer);

		dtostrf( Ya, 3, 2, float_ );
		sprintf(buffer," Ay = %s g\t",float_);
		USART_SendString(buffer);

		dtostrf( Za, 3, 2, float_ );
		sprintf(buffer," Az = %s g\t",float_);
		USART_SendString(buffer);

		dtostrf( Xg, 3, 2, float_ );
		sprintf(buffer," Gx = %s%c/s\t",float_,0xF8);
		USART_SendString(buffer);

		dtostrf( Yg, 3, 2, float_ );
		sprintf(buffer," Gy = %s%c/s\t",float_,0xF8);
		USART_SendString(buffer);

		dtostrf( Zg, 3, 2, float_ );
		sprintf(buffer," Gz = %s%c/s\r\n",float_,0xF8);
		USART_SendString(buffer);
		_delay_ms(1000);
	}
}
```

USART.c

```
#include "USART_RS232_H_file.h"

void USART_Init(unsigned long BAUDRATE)
{
	UCSR0B = (1<<RXEN0)|(1<<TXEN0);// Enable USART transmitter and receiver
		// Write USCRC for 8 bit data and 1 stop bit
	UBRR0L = BAUD_PRESCALE;	// Load UBRRL with lower 8 bit of prescale value
	UBRR0H = (BAUD_PRESCALE >> 8);// Load UBRRH with upper 8 bit of prescale value
}

char USART_RxChar()		// Data receiving function
{
	while (!(UCSR0A & (1 << RXC0)));	// Wait until new data receive
	return(UDR0);			// Get and return received data
}
```

```
void USART_TxChar(char data)      // Data transmitting function
{
      UDR0 = data;                        //Write data to be transmitting in UDR
      while (!(UCSR0A & (1<<UDRE0)));// Wait until data transmit and buffer get empty
}

void USART_SendString(char *str)   // Send string of USART data function
{
      int i=0;

      while (str[i]!=0)
      {
            USART_TxChar(str[i]);       // Send each char of string till the NULL
            i++;
      }
}
```

I2C_Master_C_file.c

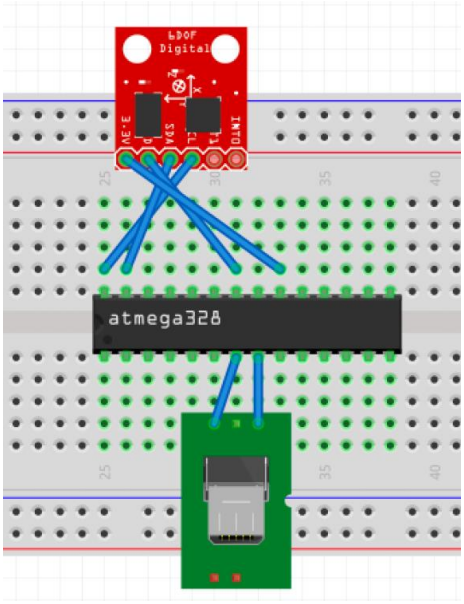
```
#include "I2C_Master_H_file.h"

void I2C_Init()
      // I2C initialize function
{
      TWBR = BITRATE(TWSR = 0x00);// Get bit rate register value by formula
}


uint8_t I2C_Start(char slave_write_address)            // I2C start function
{
      uint8_t status;

      TWCR = (1<<TWSTA)|(1<<TWEN)|(1<<TWINT);//Enable TWI, generate start condition and
clear interrupt flag
      while (!(TWCR & (1<<TWINT)));// Wait until TWI finish its current job (start
condition)
      status = TWSR & 0xF8;
      // Read TWI status register with masking lower three bits
      if (status != 0x08)
      // Check weather start condition transmitted successfully or not?
      return 0;
      // If not then return 0 to indicate start condition fail
      TWDR = slave_write_address; // If yes then write SLA+W in TWI data register
      TWCR = (1<<TWEN)|(1<<TWINT);// Enable TWI and clear interrupt flag
      while (!(TWCR & (1<<TWINT)));// Wait until TWI finish its current job (Write
operation)
      status = TWSR & 0xF8;
      // Read TWI status register with masking lower three bits
      if (status == 0x18)
      // Check weather SLA+W transmitted & ack received or not?
      return 1;
      // If yes then return 1 to indicate ack received i.e. ready to accept data byte
      if (status == 0x20)
      // Check weather SLA+W transmitted & nack received or not?
      return 2;
      // If yes then return 2 to indicate nack received i.e. device is busy
```

```
	else
	return 3;
	// Else return 3 to indicate SLA+W failed
}

uint8_t I2C_Repeated_Start(char slave_read_address)// I2C repeated start function
{
	uint8_t status;

	TWCR = (1<<TWSTA)|(1<<TWEN)|(1<<TWINT);  // Enable TWI, generate start condition
and clear interrupt flag
	while (!(TWCR & (1<<TWINT)));// Wait until TWI finish its current job (start
condition)
	status = TWSR & 0xF8;
	// Read TWI status register with masking lower three bits
	if (status != 0x10)
	// Check weather repeated start condition transmitted successfully or not?
	return 0;
	// If no then return 0 to indicate repeated start condition fail
	TWDR = slave_read_address;  // If yes then write SLA+R in TWI data register
	TWCR = (1<<TWEN)|(1<<TWINT);// Enable TWI and clear interrupt flag
	while (!(TWCR & (1<<TWINT)));// Wait until TWI finish its current job (Write
operation)
	status = TWSR & 0xF8;
	// Read TWI status register with masking lower three bits
	if (status == 0x40)
	// Check weather SLA+R transmitted & ack received or not?
	return 1;
	// If yes then return 1 to indicate ack received
	if (status == 0x20)
	// Check weather SLA+R transmitted & nack received or not?
	return 2;
	// If yes then return 2 to indicate nack received i.e. device is busy
	else
	return 3;
	// Else return 3 to indicate SLA+W failed
}

void I2C_Stop()
	// I2C stop function
{
	TWCR=(1<<TWSTO)|(1<<TWINT)|(1<<TWEN);// Enable TWI, generate stop condition and
clear interrupt flag
	while(TWCR & (1<<TWSTO));   // Wait until stop condition execution
}

void I2C_Start_Wait(char slave_write_address)// I2C start wait function
{
	uint8_t status;

	while (1)
	{
		TWCR = (1<<TWSTA)|(1<<TWEN)|(1<<TWINT);  // Enable TWI, generate start
condition and clear interrupt flag
		while (!(TWCR & (1<<TWINT)));// Wait until TWI finish its current job
(start condition)
		status = TWSR & 0xF8;
	// Read TWI status register with masking lower three bits
```

```
		if (status != 0x08)
	// Check weather start condition transmitted successfully or not?
		continue;
	// If no then continue with start loop again
		TWDR = slave_write_address; // If yes then write SLA+W in TWI data register
		TWCR = (1<<TWEN)|(1<<TWINT);// Enable TWI and clear interrupt flag
		while (!(TWCR & (1<<TWINT)));// Wait until TWI finish its current job
		status = TWSR & 0xF8;
	// Read TWI status register with masking lower three bits
		if (status != 0x18 ) // Check weather SLA+W transmitted & ack received or
not?
		{
			I2C_Stop();
	// If not then generate stop condition
			continue;
	// continue with start loop again
		}
		break;
	// If yes then break loop
	}
}

uint8_t I2C_Write(char data)// I2C write function
{
	uint8_t status;

	TWDR = data;
	// Copy data in TWI data register
	TWCR = (1<<TWEN)|(1<<TWINT);// Enable TWI and clear interrupt flag
	while (!(TWCR & (1<<TWINT)));// Wait until TWI finish its current job (Write
operation)
	status = TWSR & 0xF8;
	// Read TWI status register with masking lower three bits
	if (status == 0x28)
	// Check weather data transmitted & ack received or not?
	return 0;
	// If yes then return 0 to indicate ack received
	if (status == 0x30)
	// Check weather data transmitted & nack received or not?
	return 1;
	// If yes then return 1 to indicate nack received
	else
	return 2;
	// Else return 2 to indicate data transmission failed
}

char I2C_Read_Ack()		// I2C read ack function
{
	TWCR=(1<<TWEN)|(1<<TWINT)|(1<<TWEA);// Enable TWI, generation of ack and clear
interrupt flag
	while (!(TWCR & (1<<TWINT)));// Wait until TWI finish its current job (read
operation)
	return TWDR;
	// Return received data
}

char I2C_Read_Nack()		// I2C read nack function
{
```

```
        TWCR=(1<<TWEN)|(1<<TWINT);          // Enable TWI and clear interrupt flag
        while (!(TWCR & (1<<TWINT)));// Wait until TWI finish its current job (read
operation)
        return TWDR;
        // Return received data
}
```

3. SCHEMATICS

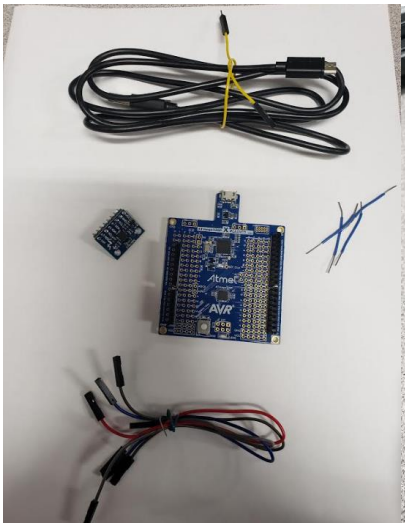


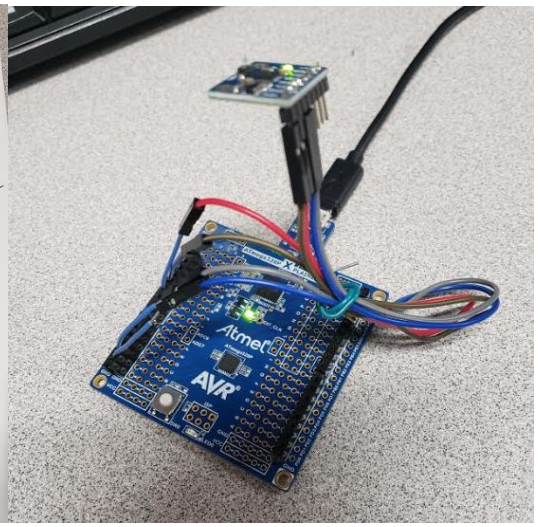
4. SCREENSHOTS OF EACH TASK OUTPUT (ATMEL STUDIO OUTPUT)

```
Ax = 0.33 g   Ay = -0.54 g  Az = 0.60 g   Gx = -183.41ø/s     Gy = -7.44ø/s      Gz = -5.61ø/s
Ax = 0.33 g   Ay = -0.53 g  Az = 0.60 g   Gx = -183.41ø/s     Gy = -7.56ø/s      Gz = -5.55ø/s
Ax = 0.33 g   Ay = -0.54 g  Az = 0.61 g   Gx = -185.37ø/s     Gy = -7.32ø/s      Gz = -5.91ø/s
Ax = 0.33 g   Ay = -0.54 g  Az = 0.61 g   Gx = -187.32ø/s     Gy = -6.83ø/s      Gz = -5.67ø/s
Ax = 0.33 g   Ay = -0.54 g  Az = 0.58 g   Gx = -185.37ø/s     Gy = -6.95ø/s      Gz = -5.49ø/s
Ax = 0.33 g   Ay = -0.54 g  Az = 0.60 g   Gx = -185.37ø/s     Gy = -7.44ø/s      Gz = -5.67ø/s
Ax = 0.33 g   Ay = -0.54 g  Az = 0.61 g   Gx = -187.32ø/s     Gy = -9.27ø/s      Gz = -6.04ø/s
Ax = 0.33 g   Ay = -0.54 g  Az = 0.60 g   Gx = -185.37ø/s     Gy = -7.26ø/s      Gz = -5.67ø/s
Ax = 0.39 g   Ay = -0.55 g  Az = 0.54 g   Gx = -185.37ø/s     Gy = -12.56ø/s     Gz = -7.38ø/s
Ax = 0.39 g   Ay = -0.54 g  Az = 0.54 g   Gx = -185.37ø/s     Gy = -7.32ø/s      Gz = -5.49ø/s
Ax = -0.41 g  Ay = -0.78 g  Az = -0.46 g  Gx = -183.41ø/s     Gy = 136.89ø/s     Gz = -6.28ø/s
Ax = 0.65 g   Ay = 0.09 g   Az = 0.40 g   Gx = -185.37ø/s     Gy = 45.06ø/s      Gz = -201.16ø/s
Ax = 0.61 g   Ay = 0.47 g   Az = -0.27 g  Gx = -185.37ø/s     Gy = -141.28ø/s    Gz = 233.60ø/s
Ax = 0.81 g   Ay = -0.05 g  Az = 0.13 g   Gx = -183.41ø/s     Gy = -10.00ø/s     Gz = -6.65ø/s
Ax = 0.80 g   Ay = -0.06 g  Az = 0.13 g   Gx = -183.41ø/s     Gy = -7.99ø/s      Gz = -5.55ø/s
Ax = 0.80 g   Ay = -0.06 g  Az = 0.12 g   Gx = -183.41ø/s     Gy = -7.87ø/s      Gz = -5.98ø/s
Ax = 0.81 g   Ay = -0.07 g  Az = 0.12 g   Gx = -185.37ø/s     Gy = -3.41ø/s      Gz = -3.17ø/s
```

5. SCREENSHOT OF EACH DEMO (BOARD SETUP)

Before: After:





6. VIDEO LINKS OF EACH DEMO

https://www.youtube.com/watch?v=SrYgF0k2Xqc

7. GITHUB LINK OF THIS DA

https://github.com/HadidBuilds/hw_sub_da1

Student Academic Misconduct Policy

http://studentconduct.unlv.edu/misconduct/policy.html

"*This assignment submission is my own, original work*".

Itzel Becerril