# Deep Learning

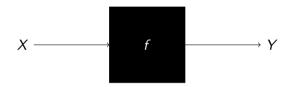
QCon London, March 9th

• What is machine learning?

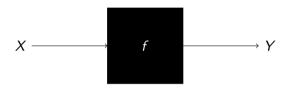
• What is machine learning?

 $X \longrightarrow Y$ 

• What is machine learning?



• What is machine learning?



• By knowing a set of data and their targets we can tune f to output what we want.

• We don't have to define endless rules

- We don't have to define endless rules
- It can write computational rules nobody of us would ever think of

- We don't have to define endless rules
- It can write computational rules nobody of us would ever think of
- It can often write better computational rules than we could

- We don't have to define endless rules
- It can write computational rules nobody of us would ever think of
- It can often write better computational rules than we could
- It can check more cases than we could

- 9:00 Introduction to Deep Learning
  - Short recap on machine learning
  - Build and train a perceptron in numpy
  - Change the code to use PyTorch
  - Gradient Descent

- 9:00 Introduction to Deep Learning
  - Short recap on machine learning
  - Build and train a perceptron in numpy
  - Change the code to use PyTorch
  - Gradient Descent
- 10:30 Coffee Break

- 9:00 Introduction to Deep Learning
  - Short recap on machine learning
  - Build and train a perceptron in numpy
  - Change the code to use PyTorch
  - Gradient Descent
- 10:30 Coffee Break
- 10:45 Neural Networks
  - Implement a multi-layer perceptron
  - Recurrent neural networks

- 9:00 Introduction to Deep Learning
  - Short recap on machine learning
  - Build and train a perceptron in numpy
  - Change the code to use PyTorch
  - Gradient Descent
- 10:30 Coffee Break
- 10:45 Neural Networks
  - Implement a multi-layer perceptron
  - Recurrent neural networks
- 12:00 Lunch

- 9:00 Introduction to Deep Learning
  - Short recap on machine learning
  - Build and train a perceptron in numpy
  - Change the code to use PyTorch
  - Gradient Descent
- 10:30 Coffee Break
- 10:45 Neural Networks
  - Implement a multi-layer perceptron
  - Recurrent neural networks
- 12:00 Lunch
- 13:00 Word2Vec

- 9:00 Introduction to Deep Learning
  - Short recap on machine learning
  - Build and train a perceptron in numpy
  - Change the code to use PyTorch
  - Gradient Descent
- 10:30 Coffee Break
- 10:45 Neural Networks
  - Implement a multi-layer perceptron
  - Recurrent neural networks
- 12:00 Lunch
- 13:00 Word2Vec
- 14:00 Chatbot

- 9:00 Introduction to Deep Learning
  - Short recap on machine learning
  - Build and train a perceptron in numpy
  - Change the code to use PyTorch
  - Gradient Descent
- 10:30 Coffee Break
- 10:45 Neural Networks
  - Implement a multi-layer perceptron
  - Recurrent neural networks
- 12:00 Lunch
- 13:00 Word2Vec
- 14:00 Chatbot
- 14:30 Coffee Break

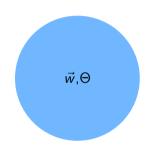
- 9:00 Introduction to Deep Learning
  - Short recap on machine learning
  - Build and train a perceptron in numpy
  - Change the code to use PyTorch
  - Gradient Descent
- 10:30 Coffee Break
- 10:45 Neural Networks
  - Implement a multi-layer perceptron
  - Recurrent neural networks
- 12:00 Lunch
- 13:00 Word2Vec
- 14:00 Chatbot
- 14:30 Coffee Break
- 14:45 Chatbot (continued)

- 9:00 Introduction to Deep Learning
  - Short recap on machine learning
  - Build and train a perceptron in numpy
  - Change the code to use PyTorch
  - Gradient Descent
- 10:30 Coffee Break
- 10:45 Neural Networks
  - Implement a multi-layer perceptron
  - Recurrent neural networks
- 12:00 Lunch
- 13:00 Word2Vec
- 14:00 Chatbot
- 14:30 Coffee Break
- 14:45 Chatbot (continued)
- 16:00 End of workshop



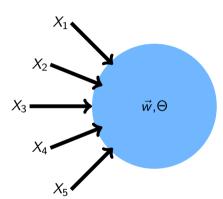
## Perceptron

• The perceptron contains a weight  $(\vec{w})$  for each input and a threshold  $(\Theta)$ 



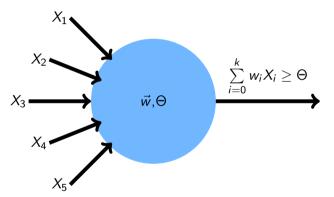
#### Perceptron

• The perceptron contains a weight  $(\vec{w})$  for each input and a threshold  $(\Theta)$ 



#### Perceptron

- The perceptron contains a weight  $(\vec{w})$  for each input and a threshold  $(\Theta)$
- Its output can be calculated as  $\sum\limits_{i=0}^k w_i X_i \geq \Theta$



• Start with random weights

- Start with random weights
- Calculate the perceptron's estimate of the solution with:  $\hat{y} = \left(\sum_i w_i X_i \geq 0\right)$

- Start with random weights
- Calculate the perceptron's estimate of the solution with:  $\hat{y} = \left(\sum_i w_i X_i \geq 0\right)$
- Determine the update for the weights using the error and the learning rate ( $\alpha$ ):  $\partial w_i = \alpha (y \hat{y}) X_i$

- Start with random weights
- Calculate the perceptron's estimate of the solution with:  $\hat{y} = \left(\sum_i w_i X_i \geq 0\right)$
- Determine the update for the weights using the error and the learning rate ( $\alpha$ ):  $\partial w_i = \alpha (y \hat{y}) X_i$
- Calculate new weights as:  $w_i \leftarrow w_i + \partial w_i$

- Start with random weights
- Calculate the perceptron's estimate of the solution with:  $\hat{y} = \left(\sum_i w_i X_i \geq 0\right)$
- Determine the update for the weights using the error and the learning rate ( $\alpha$ ):  $\partial w_i = \alpha (y \hat{y}) X_i$
- Calculate new weights as:  $w_i \leftarrow w_i + \partial w_i$
- Restart the process until the solution is found

- Start with random weights
- Calculate the perceptron's estimate of the solution with:  $\hat{y} = \left(\sum_i w_i X_i \geq 0\right)$
- Determine the update for the weights using the error and the learning rate ( $\alpha$ ):  $\partial w_i = \alpha (y \hat{y}) X_i$
- Calculate new weights as:  $w_i \leftarrow w_i + \partial w_i$
- Restart the process until the solution is found
- Let us actually implement this in the first notebook (Perceptron)

## Conclusions

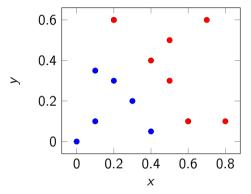
#### Conclusions

• Congratulations on training your first perceptron! You just taught a computer to learn!

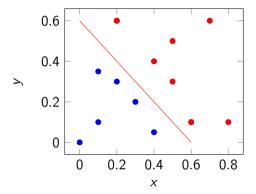
#### Conclusions

- Congratulations on training your first perceptron! You just taught a computer to learn!
- Why didn't we wait for the final weights, but stop after one run over the dataset?

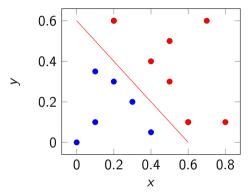
# Linear Separability



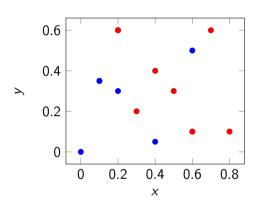
## Linear Separability

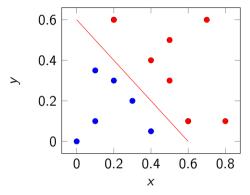


Data is linearly separable -> Can be divided by a plane

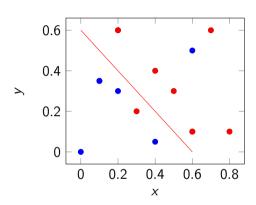


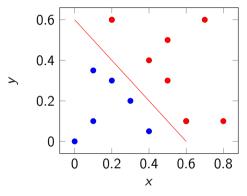
Data is linearly separable -> Can be divided by a plane



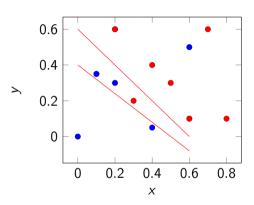


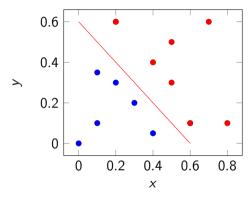
Data is linearly separable -> Can be divided by a plane



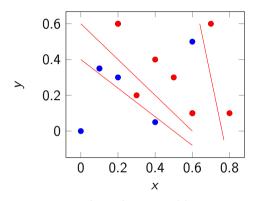


Data is linearly separable -> Can be divided by a plane

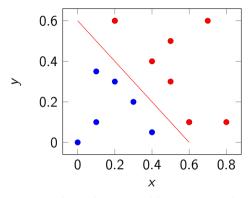




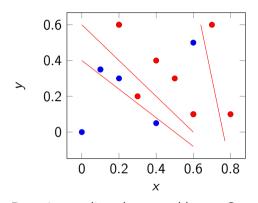
Data is linearly separable -> Can be divided by a plane



Data is not linearly separable -> Can not be divided by a plane



Data is linearly separable -> Can be divided by a plane



Data is not linearly separable -> Can not be divided by a plane

The algorithm only converges, if the problem is linearly separable.

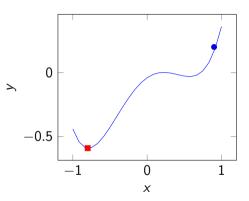
• What we calculated is an activation

$$a = \sum_{i} w_{i} X_{i}$$

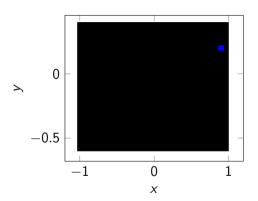
• What we calculated is an activation  $a = \sum_{i} w_i X_i$ 

• Let us ignore the threshold and try to get the activation as close to the target value as possible.

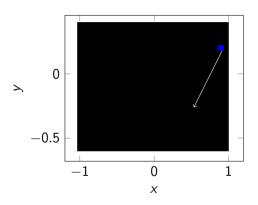
- What we calculated is an activation  $a = \sum_{i} w_i X_i$
- Let us ignore the threshold and try to get the activation as close to the target value as possible.
- This brings us back to regression with an error:  $E(w) = \frac{1}{2} \sum_{(x,y) \in D} (y-a)^2$



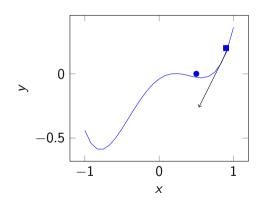
- What we calculated is an activation  $a = \sum_{i} w_i X_i$
- Let us ignore the threshold and try to get the activation as close to the target value as possible.
- This brings us back to regression with an error:  $E(w) = \frac{1}{2} \sum_{(x,y) \in D} (y-a)^2$
- However, we can only calculate E(w) with the current weights.



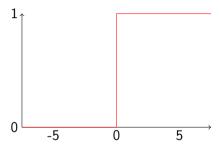
- What we calculated is an activation  $a = \sum_{i} w_i X_i$
- Let us ignore the threshold and try to get the activation as close to the target value as possible.
- This brings us back to regression with an error:  $E(w) = \frac{1}{2} \sum_{(x,y) \in D} (y-a)^2$
- However, we can only calculate E(w) with the current weights.
- But we can calculate the gradients for w and then use them to decrease the loss.



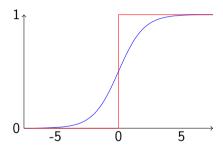
- What we calculated is an activation  $a = \sum_{i} w_i X_i$
- Let us ignore the threshold and try to get the activation as close to the target value as possible.
- This brings us back to regression with an error:  $E(w) = \frac{1}{2} \sum_{(x,y) \in D} (y-a)^2$
- However, we can only calculate E(w) with the current weights.
- But we can calculate the gradients for w and then use them to decrease the loss.
- Every deep learning framework can calculate those gradients using the chain rule and backpropagation.



# $\mathsf{Sigmoid} \to \mathsf{Differentiable} \ \mathsf{Threshold}$

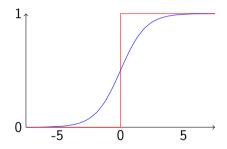


 Even though the perceptron is great for boolean functions it is not differentiable and has no continuous error function, consequently the gradient cannot be calculated



 Even though the perceptron is great for boolean functions it is not differentiable and has no continuous error function, consequently the gradient cannot be calculated

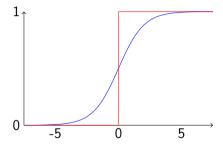
• 
$$\sigma(a) = \frac{1}{1+e^{-a}}$$



 Even though the perceptron is great for boolean functions it is not differentiable and has no continuous error function, consequently the gradient cannot be calculated

• 
$$\sigma(a) = \frac{1}{1+e^{-a}}$$

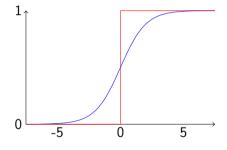
 The sigmoid allows us to convert the strict classification into a regression over the probability for each point to belong to a certain class



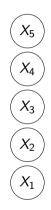
 Even though the perceptron is great for boolean functions it is not differentiable and has no continuous error function, consequently the gradient cannot be calculated

• 
$$\sigma(a) = \frac{1}{1+e^{-a}}$$

- The sigmoid allows us to convert the strict classification into a regression over the probability for each point to belong to a certain class
- Let us use this new knowledge to implement gradient descent in the next notebook.

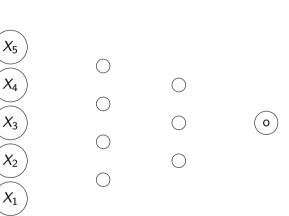


• Similar to the perceptron we have a lot of inputs and an output

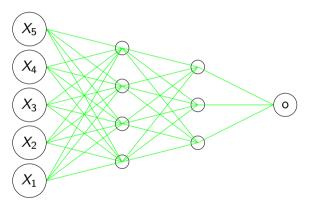




- Similar to the perceptron we have a lot of inputs and an output
- However, instead of going from start to end directly we now add hidden units
- Hereby, every output from the previous layers is added as all inputs

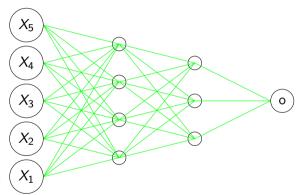


- Similar to the perceptron we have a lot of inputs and an output
- However, instead of going from start to end directly we now add hidden units
- Hereby, every output from the previous layers is added as all inputs
- For each of the units we now apply the sigmoid function



- Similar to the perceptron we have a lot of inputs and an output
- However, instead of going from start to end directly we now add hidden units
- Hereby, every output from the previous layers is added as all inputs
- For each of the units we now apply the sigmoid function
- Since every unit is differentiable, the whole network is differentiable

   → We can use backpropagation to minimize the error as we can calculate the gradients



• Restriction bias tells us what our model is able to represent

- Restriction bias tells us what our model is able to represent
- $\bullet$  Perceptron  $\to$  can only split the data using a hyperplane

- Restriction bias tells us what our model is able to represent
- ullet Perceptron o can only split the data using a hyperplane
- $\bullet \ \mathsf{Sigmoids} \to \mathsf{non\text{-}linear} \ \mathsf{function}$

- Restriction bias tells us what our model is able to represent
- $\bullet$  Perceptron  $\rightarrow$  can only split the data using a hyperplane
- Sigmoids  $\rightarrow$  non-linear function
- What can we represent with a network?

- Restriction bias tells us what our model is able to represent
- $\bullet$  Perceptron  $\rightarrow$  can only split the data using a hyperplane
- Sigmoids  $\rightarrow$  non-linear function
- What can we represent with a network?
  - Boolean Functions: Yes, because we have a network of threshold-like units

- Restriction bias tells us what our model is able to represent
- ullet Perceptron o can only split the data using a hyperplane
- Sigmoids  $\rightarrow$  non-linear function
- What can we represent with a network?
  - Boolean Functions: Yes, because we have a network of threshold-like units
  - Continuous Functions: Yes, with one (infinitely wide) layer

- Restriction bias tells us what our model is able to represent
- ullet Perceptron o can only split the data using a hyperplane
- Sigmoids  $\rightarrow$  non-linear function
- What can we represent with a network?
  - Boolean Functions: Yes, because we have a network of threshold-like units
  - Continuous Functions: Yes, with one (infinitely wide) layer
  - Arbitrary Functions: Yes, with two (infinitely wide) layers

- Restriction bias tells us what our model is able to represent
- $\bullet$  Perceptron  $\rightarrow$  can only split the data using a hyperplane
- ullet Sigmoids o non-linear function
- What can we represent with a network?
  - Boolean Functions: Yes, because we have a network of threshold-like units
  - Continuous Functions: Yes, with one (infinitely wide) layer
  - Arbitrary Functions: Yes, with two (infinitely wide) layers
- How do we make sure that we do not learn the arbitrary noise in the dataset, basically remembering it, but instead learn meaningful general rules?

- Restriction bias tells us what our model is able to represent
- ullet Perceptron o can only split the data using a hyperplane
- Sigmoids  $\rightarrow$  non-linear function
- What can we represent with a network?
  - Boolean Functions: Yes, because we have a network of threshold-like units
  - Continuous Functions: Yes, with one (infinitely wide) layer
  - Arbitrary Functions: Yes, with two (infinitely wide) layers
- How do we make sure that we do not learn the arbitrary noise in the dataset, basically remembering it, but instead learn meaningful general rules?
  - Limit the number of neurons

- Restriction bias tells us what our model is able to represent
- ullet Perceptron o can only split the data using a hyperplane
- ullet Sigmoids o non-linear function
- What can we represent with a network?
  - Boolean Functions: Yes, because we have a network of threshold-like units
  - · Continuous Functions: Yes, with one (infinitely wide) layer
  - Arbitrary Functions: Yes, with two (infinitely wide) layers
- How do we make sure that we do not learn the arbitrary noise in the dataset, basically remembering it, but instead learn meaningful general rules?
  - Limit the number of neurons
  - Dropout

- Restriction bias tells us what our model is able to represent
- ullet Perceptron o can only split the data using a hyperplane
- Sigmoids  $\rightarrow$  non-linear function
- What can we represent with a network?
  - Boolean Functions: Yes, because we have a network of threshold-like units
  - Continuous Functions: Yes, with one (infinitely wide) layer
  - Arbitrary Functions: Yes, with two (infinitely wide) layers
- How do we make sure that we do not learn the arbitrary noise in the dataset, basically remembering it, but instead learn meaningful general rules?
  - Limit the number of neurons
  - Dropout
  - Weight Decay

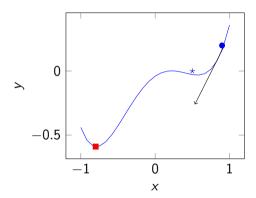
# Optimizing Weights

• There are multiple ways to use gradient descent.

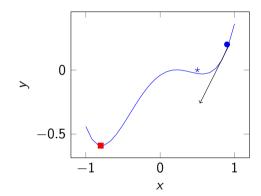
## Optimizing Weights

- There are multiple ways to use gradient descent.
- "Simple" Gradient Descent

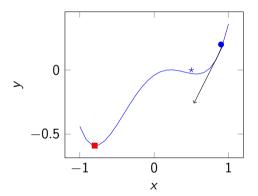
- There are multiple ways to use gradient descent.
- "Simple" Gradient Descent
- Advanced Methods



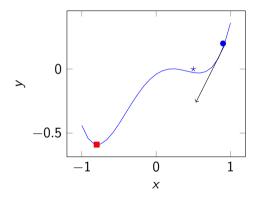
- There are multiple ways to use gradient descent.
- "Simple" Gradient Descent
- Advanced Methods
  - Momentum



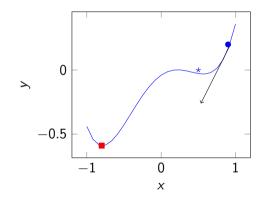
- There are multiple ways to use gradient descent.
- "Simple" Gradient Descent
- Advanced Methods
  - Momentum
  - Higher Order Derivatives

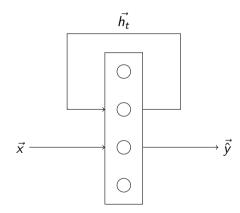


- There are multiple ways to use gradient descent.
- "Simple" Gradient Descent
- Advanced Methods
  - Momentum
  - Higher Order Derivatives
  - Randomized Optimization

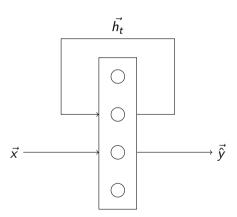


- There are multiple ways to use gradient descent.
- "Simple" Gradient Descent
- Advanced Methods
  - Momentum
  - Higher Order Derivatives
  - Randomized Optimization
  - Penalty for Complexity

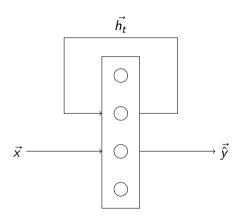




 Recurrent Neural Networks allow one to propagate states through time



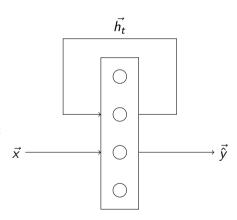
- Recurrent Neural Networks allow one to propagate states through time
- They calculate a hidden state  $\vec{h_t}$  which is kept for the next time step, as  $h_t = \sigma_h(W_h x_t + U_h h_{t-1} + b_h)$



- Recurrent Neural Networks allow one to propagate states through time
- They calculate a hidden state  $\vec{h_t}$  which is kept for the next time step, as

$$h_t = \sigma_h(W_h x_t + U_h h_{t-1} + b_h)$$

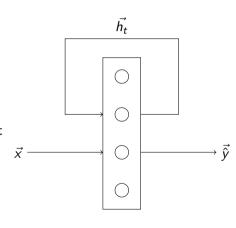
• From this hidden state the current output is calculated as  $y_t = \sigma_y(W_y h_t + b_y)$ 



- Recurrent Neural Networks allow one to propagate states through time
- They calculate a hidden state  $\vec{h_t}$  which is kept for the next time step, as

$$h_t = \sigma_h(W_h x_t + U_h h_{t-1} + b_h)$$

- From this hidden state the current output is calculated as  $y_t = \sigma_y(W_y h_t + b_y)$
- These networks cannot represent long-term dependencies as U<sub>h</sub> is always multiplied by itself.



 LSTM (Long-Short-Term Memory) can store long term dependencies by adding a cell state and utilizing an input, forget and output gates.

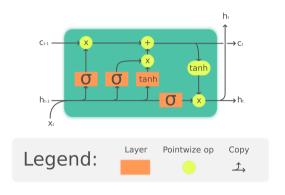


Figure: Courtesy of wikipedia

- LSTM (Long-Short-Term Memory) can store long term dependencies by adding a cell state and utilizing an input, forget and output gates.
- The input gate decides how much of the input and hidden states are stored to the cell state.

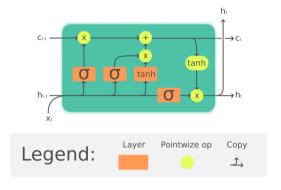


Figure: Courtesy of wikipedia

- LSTM (Long-Short-Term Memory) can store long term dependencies by adding a cell state and utilizing an input, forget and output gates.
- The input gate decides how much of the input and hidden states are stored to the cell state.
- The forget gate decides how much of the cell state shall be deleted.

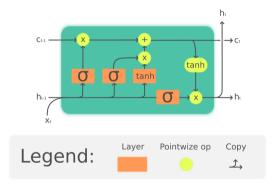


Figure: Courtesy of wikipedia

- LSTM (Long-Short-Term Memory) can store long term dependencies by adding a cell state and utilizing an input, forget and output gates.
- The input gate decides how much of the input and hidden states are stored to the cell state.
- The forget gate decides how much of the cell state shall be deleted.
- The output gate decides how much of the cell state is output to the hidden state.

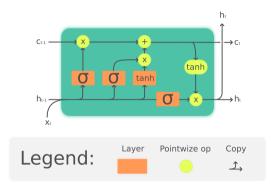


Figure: Courtesy of wikipedia

• How can we turn text into numbers?

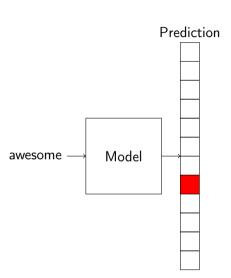
- How can we turn text into numbers?
- Well let us use a neural network for this.

- How can we turn text into numbers?
- Well let us use a neural network for this.
- Let us have a look at the sentence:
  "Pizza is awesome food". We can derive two tasks from it:

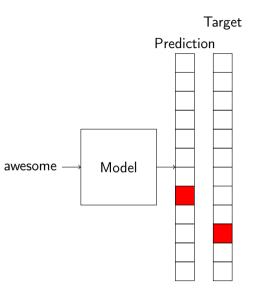
- How can we turn text into numbers?
- Well let us use a neural network for this.
- Let us have a look at the sentence:
  "Pizza is awesome food". We can derive two tasks from it:
  - Input "Pizza is \_\_\_\_\_ food" and let a network predict "awesome"

- How can we turn text into numbers?
- Well let us use a neural network for this.
- Let us have a look at the sentence:
  "Pizza is awesome food". We can derive two tasks from it:
  - Input "Pizza is \_\_\_\_\_ food" and let a network predict "awesome"
  - Input "awesome" and let a network predict "Pizza", "is", and "food"

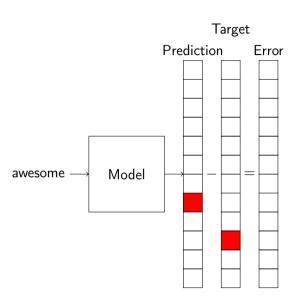
- How can we turn text into numbers?
- Well let us use a neural network for this.
- Let us have a look at the sentence:
  "Pizza is awesome food". We can derive two tasks from it:
  - Input "Pizza is \_\_\_\_\_ food" and let a network predict "awesome"
  - Input "awesome" and let a network predict "Pizza", "is", and "food"



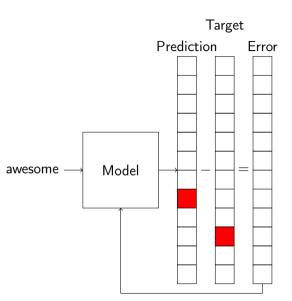
- How can we turn text into numbers?
- Well let us use a neural network for this.
- Let us have a look at the sentence:
  "Pizza is awesome food". We can derive two tasks from it:
  - Input "Pizza is \_\_\_\_\_ food" and let a network predict "awesome"
  - Input "awesome" and let a network predict "Pizza", "is", and "food"



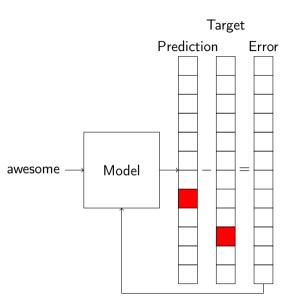
- How can we turn text into numbers?
- Well let us use a neural network for this.
- Let us have a look at the sentence:
  "Pizza is awesome food". We can derive two tasks from it:
  - Input "Pizza is \_\_\_\_\_ food" and let a network predict "awesome"
  - Input "awesome" and let a network predict "Pizza", "is", and "food"



- How can we turn text into numbers?
- Well let us use a neural network for this.
- Let us have a look at the sentence: "Pizza is awesome food". We can derive two tasks from it:
  - Input "Pizza is \_\_\_\_\_ food" and let a network predict "awesome"
  - Input "awesome" and let a network predict "Pizza", "is", and "food"



- How can we turn text into numbers?
- Well let us use a neural network for this.
- Let us have a look at the sentence:
  "Pizza is awesome food". We can derive two tasks from it:
  - Input "Pizza is \_\_\_\_\_ food" and let a network predict "awesome"
  - Input "awesome" and let a network predict "Pizza", "is", and "food"
- As classical training would update all the weights for each target example (where vocabularies can be million of words), the weights will only be updated for the right targets and a random selection of false targets



## Chatbot

## Chatbot

Let's chat

## Chatbot

- Let's chat
- The notebook we will use is inspired by the PyTorch chatbot tutorial, but it utilizes AllenNLP.

 To convert the words to vectors we will use nn.Embedding. These can be trained as part of the neural network.

- To convert the words to vectors we will use nn.Embedding. These can be trained as part of the neural network.
- We will then feed these vectors to a bi-directional encoder

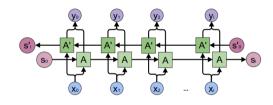


Figure: Image from https://colah.github.io/posts/2015-09-NN-Types-FP/

- To convert the words to vectors we will use nn.Embedding. These can be trained as part of the neural network.
- We will then feed these vectors to a bi-directional encoder
- This will return output vectors for each time-step

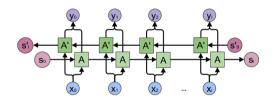


Figure: Image from https://colah.github.io/posts/2015-09-NN-Types-FP/

 The decoder is build by a one directional recurrent neural network.

- The decoder is build by a one directional recurrent neural network.
- The question is now how we input the vectors from the encoder to the decoder.

- The decoder is build by a one directional recurrent neural network.
- The question is now how we input the vectors from the encoder to the decoder.
- We will let the neural network figure out what is important in each step using attention

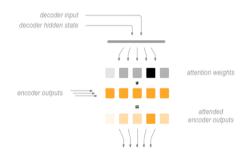


Figure: Courtesy of Sean Robertson

- The decoder is build by a one directional recurrent neural network.
- The question is now how we input the vectors from the encoder to the decoder.
- We will let the neural network figure out what is important in each step using attention
- The attention mechanism will use the current output of the network and weight the encoder vectors accordingly

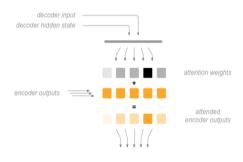


Figure: Courtesy of Sean Robertson

- The decoder is build by a one directional recurrent neural network.
- The question is now how we input the vectors from the encoder to the decoder.
- We will let the neural network figure out what is important in each step using attention
- The attention mechanism will use the current output of the network and weight the encoder vectors accordingly
- It will then merge the weighted encoder vectors with the current decoder output

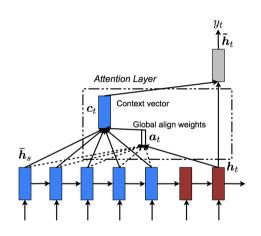


Figure: From arxiv 1508.04025