
NeuronProject Documentation

Release 0.2

Guillaume Bressan, Hadrien Renaud-Lebret, Pierre Browne

Feb 14, 2017

CONTENTS:

1	Bindinds module	1
2	Indices and tables	3

BINDINDS MODULE

class Bindings

Binding class, composed of the source neuron and a weight.

Note A `Neuron` has the same number of *Bindings* than of predecessor `Neuron`.

Binding ()

Binding (`Neuron *neuron`, double *weight* = 1)

Parameters

- **neuron** – Source Neuron
- **weight** – Weight of the binding

~Binding ()

Destructor

`Neuron *getNeuron () const`

Returns the source neuron

void **setWeight** (double *weight* = 1)

Set the weight of the binding.

double **getWeight () const**

Returns the weight of the Binding.

void **addWeight** (double *weight*)

Shortcut for *setWeight(weight + getWeight)*

`Neuron *neuron_`

Source neuron.

double **weight_**

Weight of the binding.

double **previousStep_**

Weight a the previous step of the learning algorithm.

INDICES AND TABLES

- `genindex`
- `modindex`
- `search`

INDEX

B

- Bindings (C++ class), 1
- Bindings::~~Binding (C++ function), 1
- Bindings::addWeight (C++ function), 1
- Bindings::Binding (C++ function), 1
- Bindings::getNeuron (C++ function), 1
- Bindings::getWeight (C++ function), 1
- Bindings::neuron_ (C++ member), 1
- Bindings::previousStep_ (C++ member), 1
- Bindings::setWeight (C++ function), 1
- Bindings::weight_ (C++ member), 1