

IP Addresses and Host-to-host Communication – part 2

Lecture 3



SoftUni Team
Technical Trainers



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A background network diagram consisting of several circles of varying sizes connected by thin lines, creating a web-like structure.

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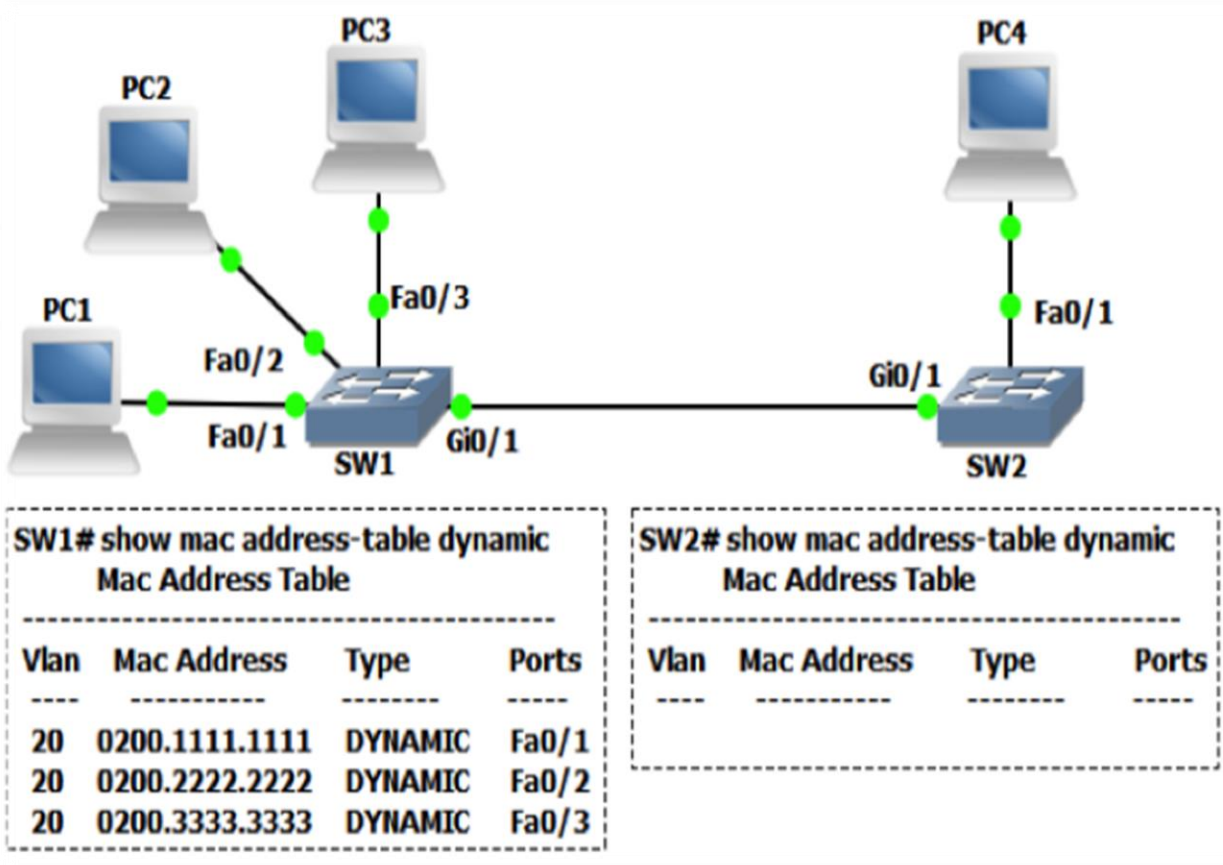
1. Switch MAC Address table
2. Host-to-Host communication with routers
3. Device memory components
4. Demo



A network diagram with a central dark blue circle and several smaller white circles connected by lines, forming a mesh-like structure.

Switch MAC address table

The MAC address table



- It is a (dynamic) table that maps MAC addresses to ports
- Used to find the proper interface when the switch forwards a packet

The MAC address table (2)

- You can assign MAC Address statically as well
 - Pros: It is more secure
 - Cons: It is bit slower and harder for sysadmin to assign it manually

```
SW1#show mac-address-table
      Mac Address Table
-----
Vlan    Mac Address      Type    Ports
----    -
1       1111.1111.1111    STATIC  Fa0/2
```

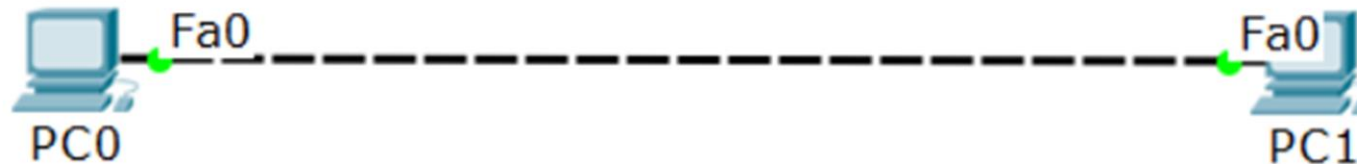
A network diagram background featuring a central dark blue circle and several smaller light gray circles connected by thin gray lines, representing a network topology.

Host-to-host communication with routers

Four addresses required

- There are 4 addresses needed for Ethernet communication:

▪ Source IP	▪ Destination IP
▪ Source MAC	▪ Destination MAC



MAC Address: 00E0.F792.0D43

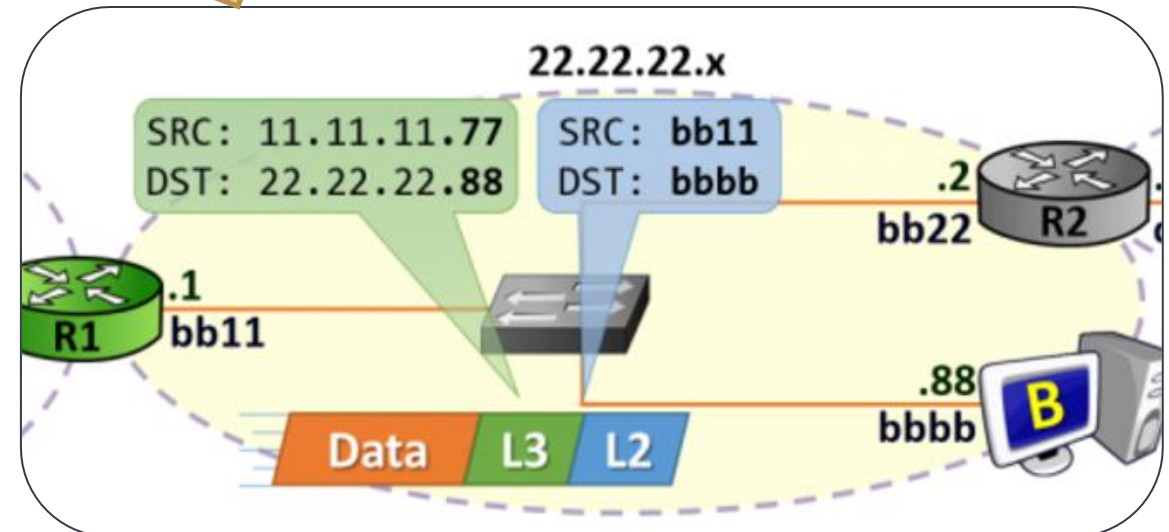
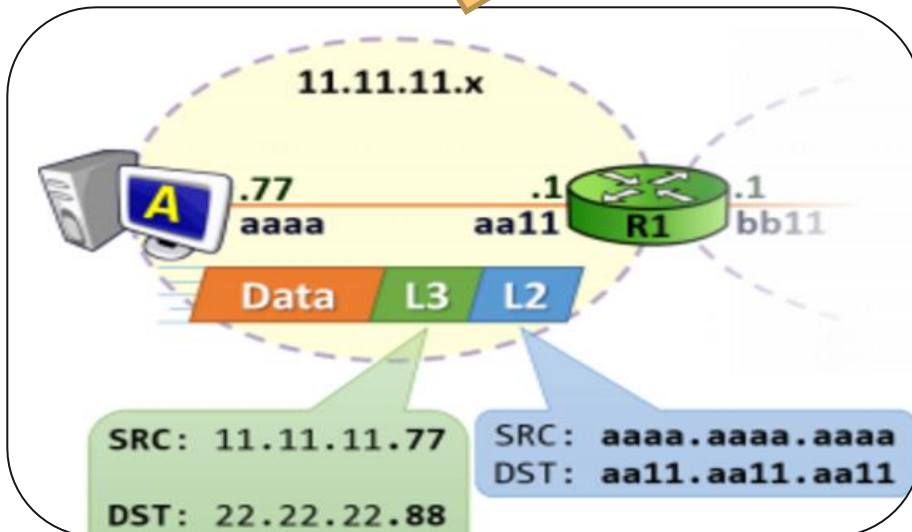
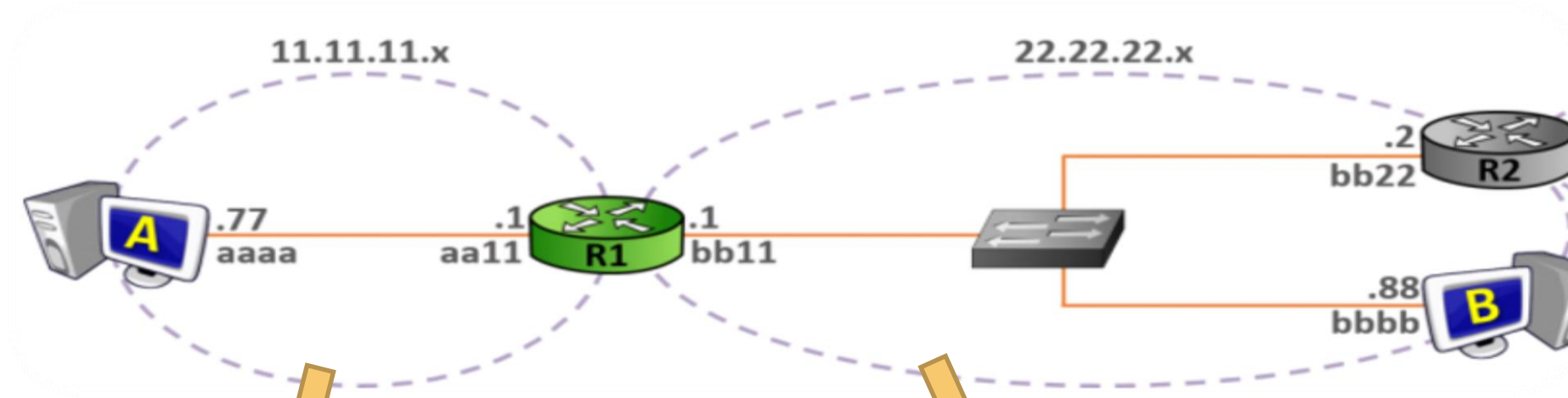
IP Address: 10.0.0.1/24

MAC Address: 000C.CF77.1713

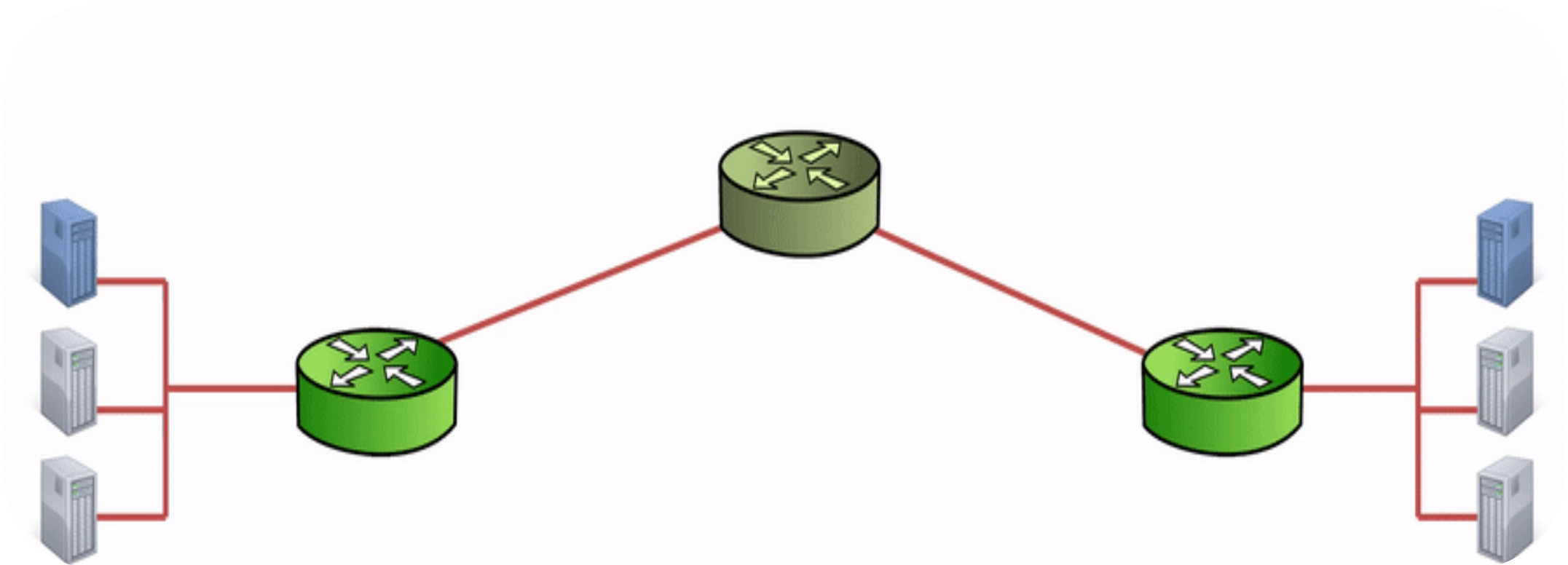
IP Address: 10.0.0.2/24

- Source and destination MAC addresses are **changed at every hop** (router)
- Source and destination IP addresses are constant (if we do not use NAT)

Host-to-host communication with routers (2)



- Source and destination MAC addresses are changed at every hop/router



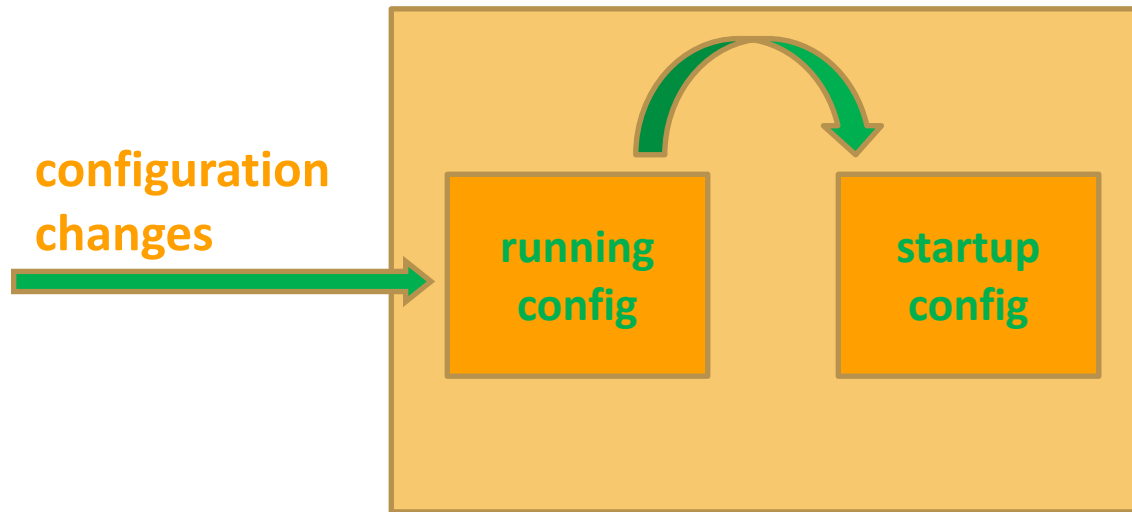


Device memory components

- RAM (Random Access Memory)
 - stores the running configuration file
 - loses content when the power goes down
- NVRAM (NonVolatile RAM)
 - stores the startup configuration file
 - retains content when the power goes down

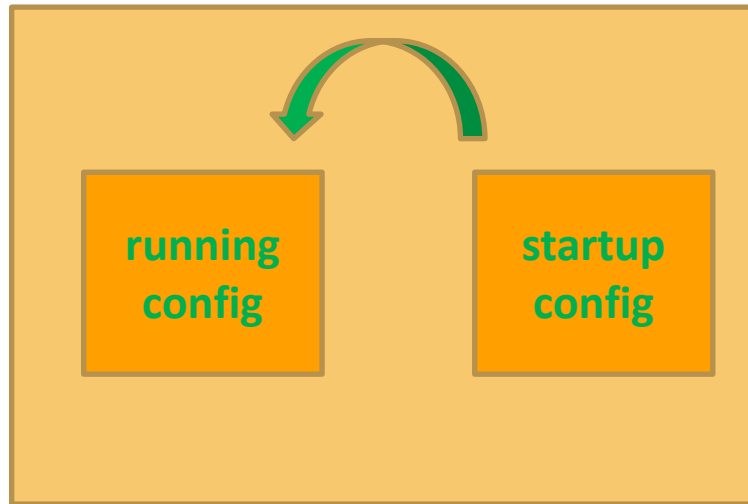
- Flash memory
 - stores the device image (operating system)
 - retains content when the power goes down
- ROM (Read-Only Memory)
 - maintains instructions for power-on self test (POST) diagnostics
 - Stores bootstrap program and basic operating system software
 - retains content when the power goes down

Saving the configuration



- The configuration file must be saved to survive reboot
- To save the running configuration file (stored in RAM) to the startup configuration file (stored in NVRAM), use either:
 - **copy run start**
 - **write memory**

Loading the configuration



- The saved configuration file (startup config file) will go in the RAM (the running config file) when:
 - the device is restarted
 - a **copy start run** command is executed

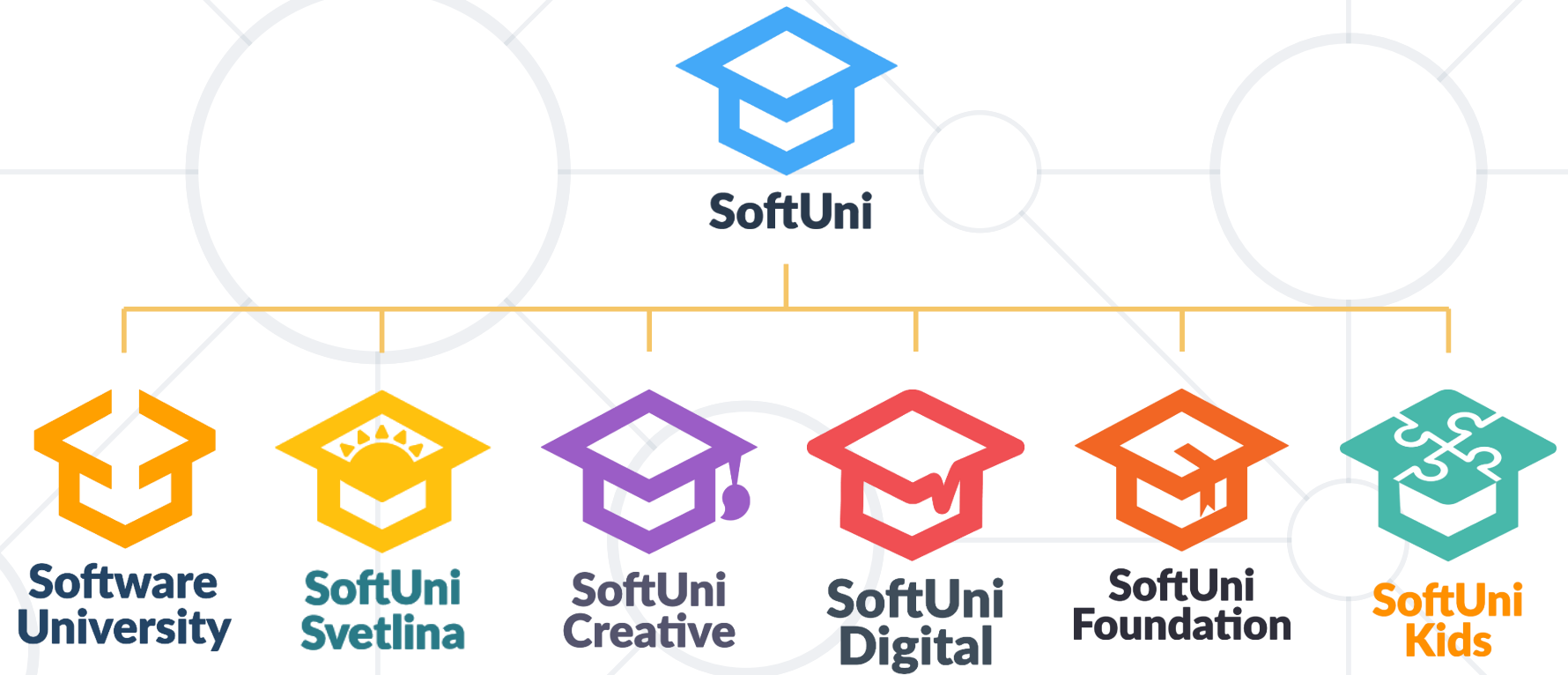


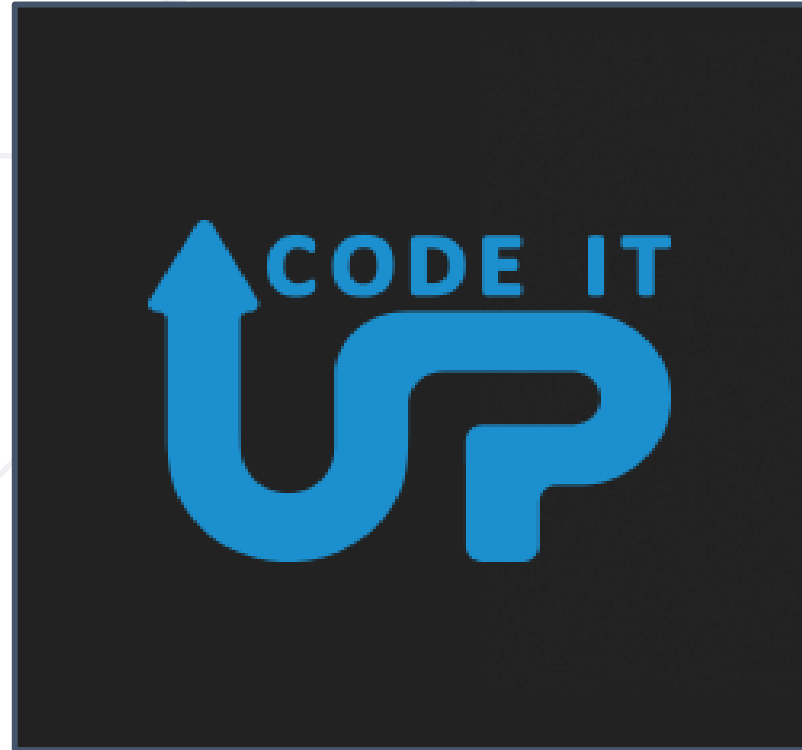
Demonstration

1. Switch MAC Address table
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Questions?





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