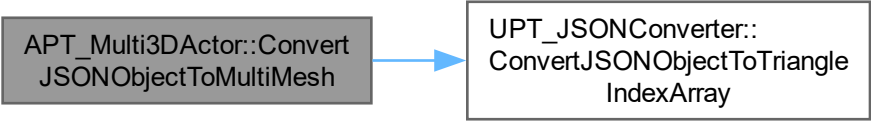


APT_Multi3DActor::Convert
JSONObjectToMultiMesh



```
graph LR; A[APT_Multi3DActor::Convert JSONObjectToMultiMesh] --> B[UPT_JSONConverter::ConvertJSONObjectToTriangle IndexArray]
```

UPT_JSONConverter::
ConvertJSONObjectToTriangle
IndexArray