

APlayerController



```
classDiagram
    class APlayerController
    class APT_PlayerController
    APT_PlayerController --|> APlayerController
```

The diagram illustrates a class hierarchy. At the top is a white box labeled 'APlayerController'. Below it is a gray box labeled 'APT_PlayerController'. A blue arrow points from the top of the 'APT_PlayerController' box to the bottom of the 'APlayerController' box, indicating that 'APT_PlayerController' inherits from 'APlayerController'.

APT_PlayerController