

Hafez Mousa | UI/UX Developer

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 [Portfolio](#)

Summary

UI/UX Developer with experience designing and building intuitive, user-centered web, mobile and SaaS applications. Skilled in translating business requirements into seamless user experiences, creating scalable design systems, and collaborating closely with product managers and developers to deliver high-quality digital products.

Work Experience

UI/UX Developer Webalo, Inc

Jan 2023 – Present

- Collaborate with product managers, engineers, and customer support teams to translate business requirements into scalable web and mobile design solutions.
- Conduct research on design best practices to enhance user experience and inform design decisions.
- Design and validate mockups and prototypes using Figma, Figma Make, and other tools, collaborating with stakeholders and incorporating feedback to refine features.
- Improve usability and functionality of the web and mobile applications used by large organizations.
- Implement new designs in coordination with the engineering team and supported developer handoff using Figma Inspect.
- Resolve bugs and design inconsistencies reported by the QA team to ensure high-quality releases.
- Participate in regular design standups and coordinated with international teams across multiple time zones.
- Manage new feature requests and design modifications, maintaining consistency with the design system.
- Built Webalo dark theme from scratch for a seamless user experience.

UI/UX Developer Freelance

Jan 2021 – Dec 2022

- Delivered UI/UX solutions for web and mobile applications for startups.
- Conducted user research, competitor analysis, and usability reviews.
- Designed responsive user interfaces and interactive prototypes.

Skills

User Interface (UI):

Buttons, forms, input fields, Navigation bars & side menus, Modals, dialogs, pop-ups, Cards, tables, Dropdowns, tabs, accordions, Responsive layouts (mobile & desktop).

User experience (UX):

User research & usability testing, Wireframing, prototyping, User flows, journey mapping, information architecture, Accessibility and usability best practices.

Technical Skills:

HTML, Css, Bootstrap, JavaScript, Angular, Angular Material, React and Material UI.

Tools

Figma , Photoshop, Adobe XD, Illustrator, Figma Make, Lovable, Bolt, Cursor, Visual Studio Code and Git.

Education

Bachelor of Computer , Information and Technology Management

2016 – 2020

Tanta University

Languages

Arabic and English