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Abstract

The “Odyssey Travel Agency Software” is a full-stack web application designed to simplify and enhance the travel booking process for users and administrators alike. Users can register, browse country-specific tour packages, select desired packages, choose flight and hotel preferences, and proceed to book through a secure payment gateway. The frontend leverages HTML, CSS, Tailwind CSS, JavaScript, and Next.js for a responsive and interactive user experience, while the backend is powered by Laravel and MySQL for efficient data processing and management. The admin interface allows CRUD operations on tour packages and facilitates the addition of local tour guide details. The system is developed following core software engineering principles such as modularity, scalability, and user-centric design, ensuring the product is both robust and maintainable for long-term use.

Keywords: Travel Booking System, Laravel, Next.js, Tour Packages, Full-Stack Web Application, Payment Gateway, Admin Panel, CRUD Operations

GitHub Repository: <https://github.com/ArnabShikder24/odyssey-travel-client>

CHAPTER 1

INTRODUCTION

1.1 Introduction

The travel and tourism industry is evolving rapidly with the adoption of web-based platforms, making trip planning and tour bookings more accessible and efficient for users worldwide. With globalization and an increasing interest in cross-border tourism, users expect to view, compare, and book tour packages directly through dynamic websites. To meet this growing demand, we developed a full-stack travel agency web application titled **Odyssey Travel Agency Software**.

The project enables users to explore curated tour packages from various countries, select their desired package, customize travel preferences (such as flight and hotel types), and complete the booking via an integrated payment system. At the same time, the admin interface allows travel agencies to manage packages and local tour guide information efficiently. Our stack combines a modern frontend (HTML, CSS, Tailwind CSS, JavaScript, Next.js) with a robust backend using Laravel and MySQL for dynamic content delivery and secure operations.

1.2 Motivation

Traditional travel booking processes often involve visiting physical offices, waiting for manual confirmations, or relying on phone-based communication, which can be time-consuming and error-prone. Additionally, users have limited options to customize their

travel preferences or explore flexible packages from multiple destinations at once.

Our motivation stemmed from addressing these inefficiencies and creating a centralized digital platform that not only simplifies travel planning for users but also provides travel agencies with powerful tools to manage and promote their services. By integrating real-time package displays, a secure user portal, and efficient admin features, our system aims to enhance the overall customer experience and operational productivity of travel businesses.

1.3 Application

The Odyssey Travel Agency Software consists of two major interfaces:

User Panel:

- Allows new user registration and login with secure authentication.
- Displays tour packages categorized by country, each containing pricing, duration, features, and visual content.
- Enables users to select and customize a package by choosing the type of flight (economy, business) and hotel (3-star, 5-star, etc.).
- Redirects users to a payment gateway for booking confirmation.
- Stores booking history and profile information for future reference.

Admin Panel:

- Provides access to perform CRUD (Create, Read, Update, Delete) operations on travel packages.
- Allows admins to assign or update local tour guide details.
- Displays booking reports and user activity logs for administrative analysis.
- Maintains content dynamically through Laravel's backend management capabilities.

The application's frontend ensures a responsive and seamless experience for users, while the backend guarantees secure, scalable, and maintainable operations for administrators.

1.4 Summary

In summary, our project introduces a comprehensive web-based solution tailored for modern travel agencies and tourists. It emphasizes user autonomy in booking and customization while providing administrative capabilities for travel agencies to efficiently manage and

deliver their services.

The project incorporates modern full-stack development technologies for optimal performance, security, and usability. The system is designed with future scalability in mind, allowing easy integration of more countries, services, and advanced features like discounts, reviews, or travel history tracking. Through this software, we aim to digitalize and streamline the travel booking process and create value for both travelers and tour operators.

CHAPTER 2

LITERATURE REVIEW

2.1 Introduction

Plant diseases continue to pose a significant threat to global food security, particularly in regions heavily reliant on agriculture. Among various crops, cassava is a crucial staple in many developing countries, making the early detection of its diseases a priority. This section introduces the importance of automated plant disease detection systems and the motivation behind leveraging deep learning techniques, especially convolutional neural networks (CNNs), for this purpose. Our project, LeafGuard, builds on this foundation to detect cassava diseases using image-based analysis.

2.2 Background Study

Traditional methods for plant disease detection, such as expert consultation and laboratory testing, are often time-consuming, costly, and inaccessible to small-scale farmers. The evolution of machine learning and, more recently, deep learning, has opened new possibilities in automating disease detection from leaf images.

Numerous studies have shown the effectiveness of CNNs in classifying plant diseases. For example, researchers like Ramcharan et al. (2017) have developed mobile-based applications for cassava disease detection with high accuracy using deep learning. Public datasets such as PlantVillage and custom datasets of cassava leaf images have facilitated significant progress in this area. Data augmentation techniques, including rotation, flipping,

and contrast adjustments, are commonly applied to increase dataset diversity and improve model generalization.

Challenges still remain, including varying lighting conditions, background noise, and differences in leaf appearance due to age or environmental factors. These are important considerations addressed in our methodology and system design.

2.2.1 Software Design Pattern

For the software architecture of LeafGuard, we adopted the Model-View-Controller (MVC) design pattern. This design approach enhances code organization and allows for independent development, testing, and scaling of components.

- **Model:** Manages data-related logic, such as loading the trained CNN model, pre-processing input images, and outputting predictions.
- **View:** Responsible for the user interface, where users can upload leaf images and view the classification results.
- **Controller:** Acts as a bridge between the view and model, processing user inputs, invoking the model, and updating the interface with predictions.

The MVC pattern allows us to decouple the logic of disease detection from the presentation layer. This modularity is particularly useful when upgrading the model or expanding the user interface in future versions.

2.3 Summary

This chapter reviewed the foundational work and research relevant to plant disease detection using image classification. The rapid advancement of deep learning, especially CNNs, has made high-accuracy leaf disease detection feasible. Coupled with a modular design approach such as MVC, our project aims to deliver a robust, user-friendly, and scalable solution for cassava disease detection. The insights gained here inform the methodology used in our implementation, which is detailed in the following chapter.

CHAPTER 3

METHODOLOGY

3.1 Methodology

This section outlines the systematic approach followed during the development of the travel agency website. The Software Development Life Cycle (SDLC) model was followed to ensure that the project was well-organized, efficient, and delivered successfully within the given timeframe.

3.1.1 Planning

The planning phase involved identifying project goals, features, and tools. The stack was finalized to include HTML, Tailwind CSS, JavaScript, and Next.js for the frontend, and Laravel with MySQL for the backend. Requirements were gathered for both the user and admin roles, and the expected user journey was mapped out—from viewing packages to payment completion.

3.1.2 Design

The design phase included both frontend and backend architectural planning. Wireframes were drawn to visualize page layouts such as Home, Package Listing, and Booking pages. The backend was structured using Laravel's MVC architecture. ER diagrams were created to model database relationships for users, packages, bookings, and tour guides.

3.1.3 Implementation

Frontend pages were built using Next.js for server-side rendering and faster load times. Tailwind CSS was used for consistent, responsive styling. On the backend, Laravel handled routing, controllers, models, and database migrations. Admin features like CRUD operations for tour packages and guide management were also implemented here.

3.1.4 Testing

Unit and integration testing were carried out to ensure all features worked as intended. Laravel's built-in testing tools were used to test backend logic. Frontend behavior was manually tested across different browsers and devices. Form validation and session handling were thoroughly checked.

3.1.5 Deployment

After successful testing, the application was prepared for deployment. The backend (Laravel) was hosted on a PHP-compatible server, and the Next.js frontend was deployed via Vercel or a Node-compatible server. Environment variables were configured for secure communication with the database and third-party services.

3.1.6 Future Enhancements

Possible future improvements include integrating a real-time chatbot for customer support, adding review and rating features for packages, incorporating real-time availability for flights and hotels via APIs, and building a mobile app version of the platform using React Native.

CHAPTER 4

DIAGRAM

4.1 Diagrams

4.1.1 UML (Unified Modeling Language)

UML (Unified Modeling Language) is a standardized modeling language used to visualize, design, and document the structure and behavior of software systems. It provides a graphical representation of the system architecture, relationships, and interactions between components.

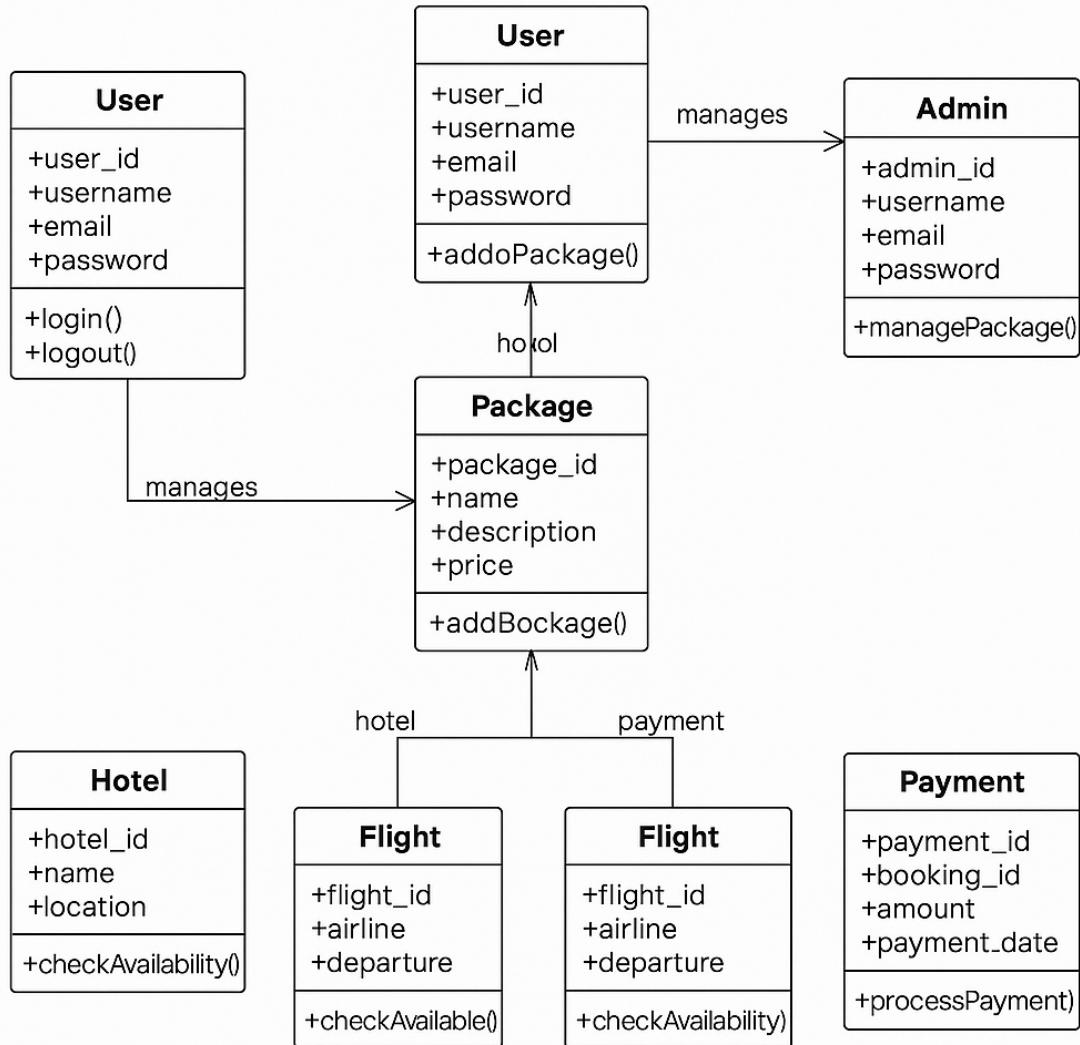


Figure 4.1. UML Diagram

4.1.2 Activity Diagram

4.1.2.1 Description

An Activity Diagram models the flow of control in a system, representing the sequence of activities and their transitions. It visually represents workflows such as business processes or the flow of an algorithm, using actions, decisions, start and end points, and parallel processing.

4.1.2.2 Usage

- **Workflow Representation:** Used to model high-level business processes or system workflows.
- **Decision Making:** Helps in visualizing conditional logic, showing decision points and alternative flows.
- **Parallel Processes:** Represents parallel processing or branching in a system.

4.1.2.3 Key Elements

- **Initial Node:** Marks the starting point of the process.
- **Activity/Action:** Represents tasks or operations performed.
- **Decision Node:** Represents branching in the workflow, where a choice must be made.
- **Merge Node:** Combines multiple flows back into a single flow after decision points.
- **Final Node:** Marks the end of the process.

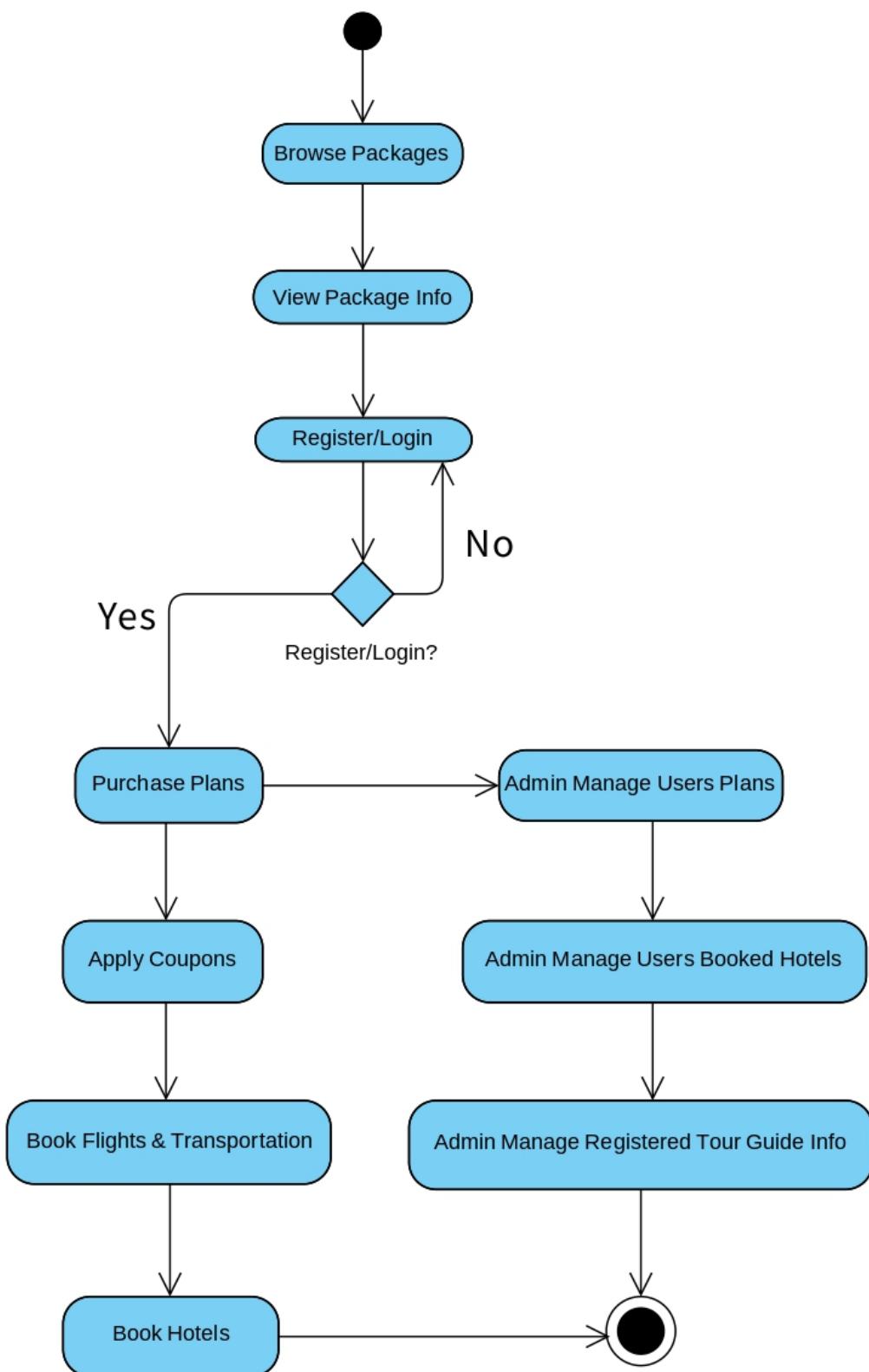


Figure 4.2. Activity Diagram for Odyssey Travel Agency Software

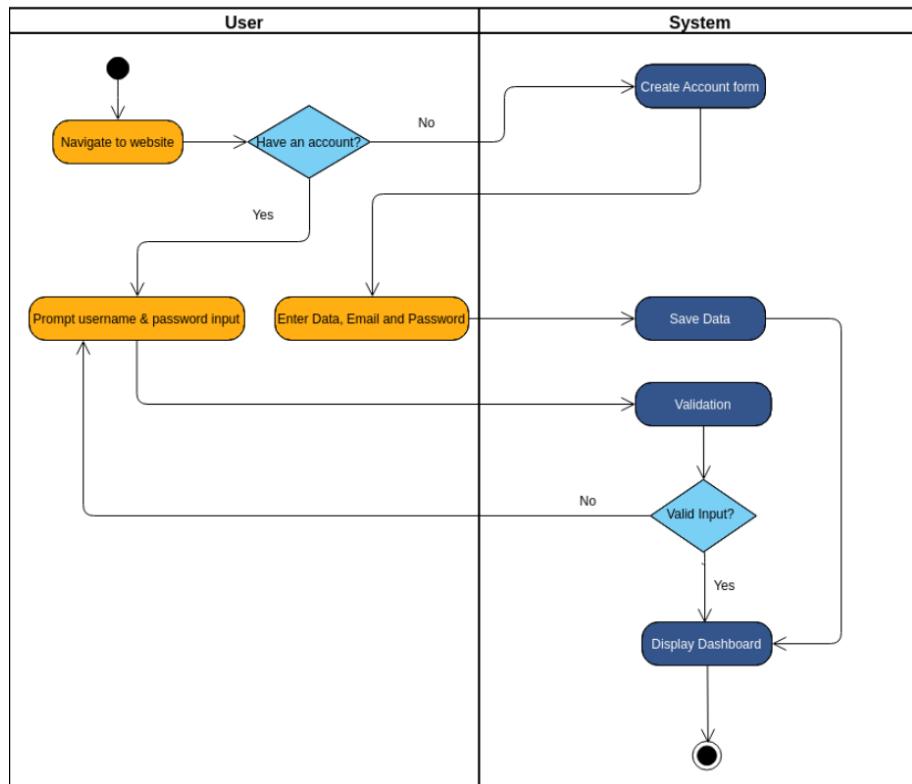


Figure 4.3. Activity Diagram Of Login and Registration System

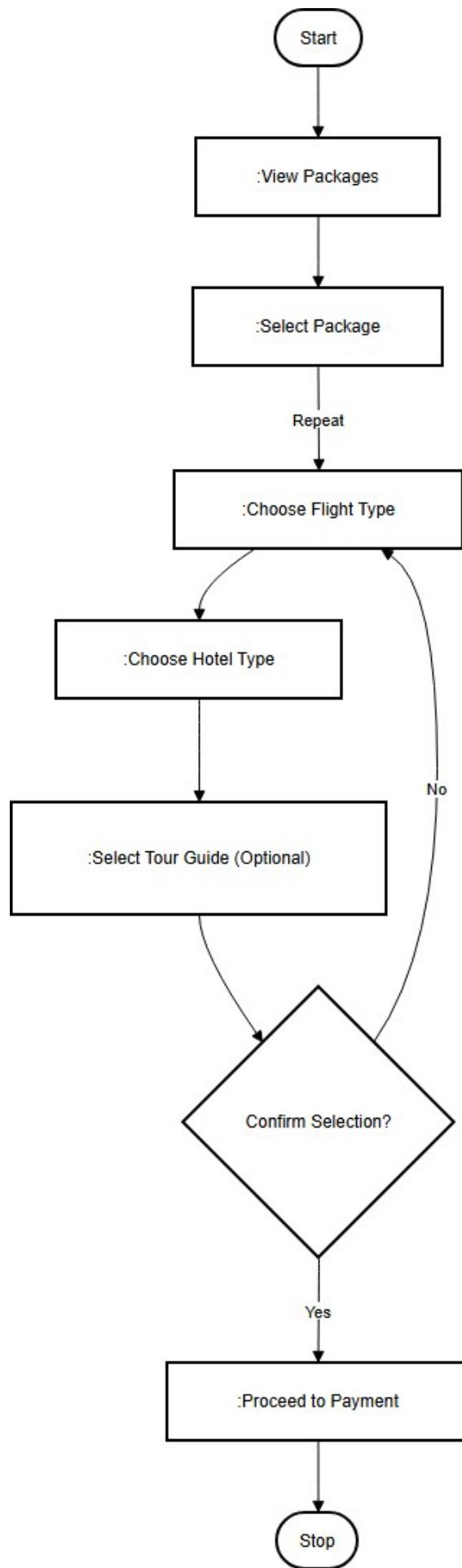


Figure 4.4. Package Selection Activity Diagram

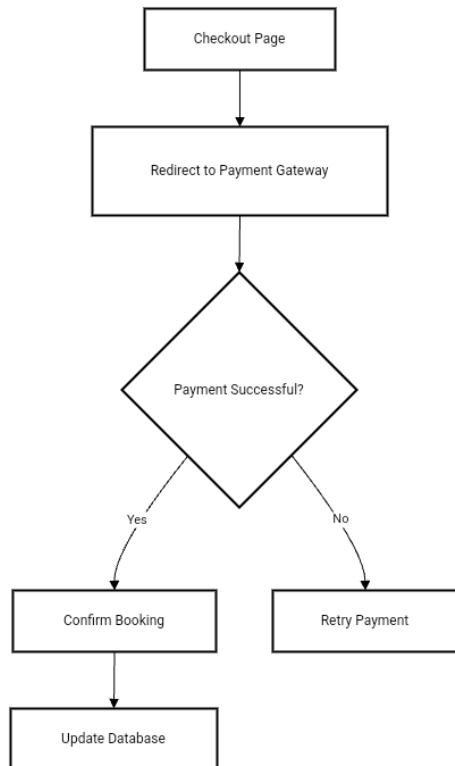


Figure 4.5. Payment System Activity Diagram

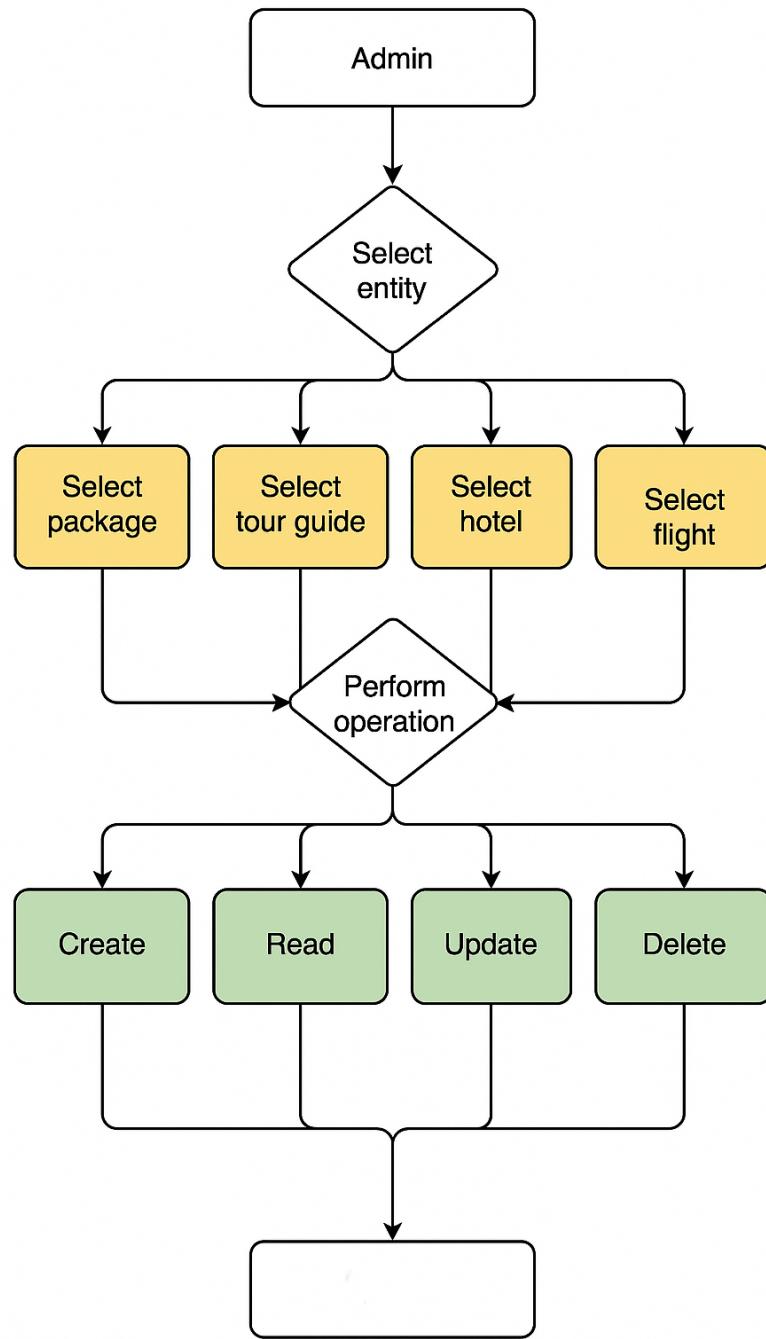


Figure 4.6. Admin CRUD Operation Activity Diagram

4.1.3 Sequence Diagram

4.1.3.1 Description

A Sequence Diagram focuses on the interaction between objects or components in a system over time. It shows the sequence of messages exchanged between objects to achieve

a specific goal or functionality. It highlights the order of interactions and the roles of different components in a system.

4.1.3.2 Usage

- **Object Interaction:** Helps in understanding the detailed interactions between different objects in a system.
- **Method Call Flow:** Useful for describing the flow of control during method calls and responses.
- **Debugging & Testing:** Provides insight into the communication between objects, useful for debugging and designing test cases.

4.1.3.3 Key Elements

- **Objects/Actors:** Represent entities that participate in the interaction.
- **Lifeline:** A dashed line that represents the lifespan of an object during the interaction.
- **Message Arrows:** Represent the messages sent between objects, showing the direction and order.
- **Activation Bar:** Indicates when an object is active (processing).
- **Return Message:** Represents the return of control from a method.

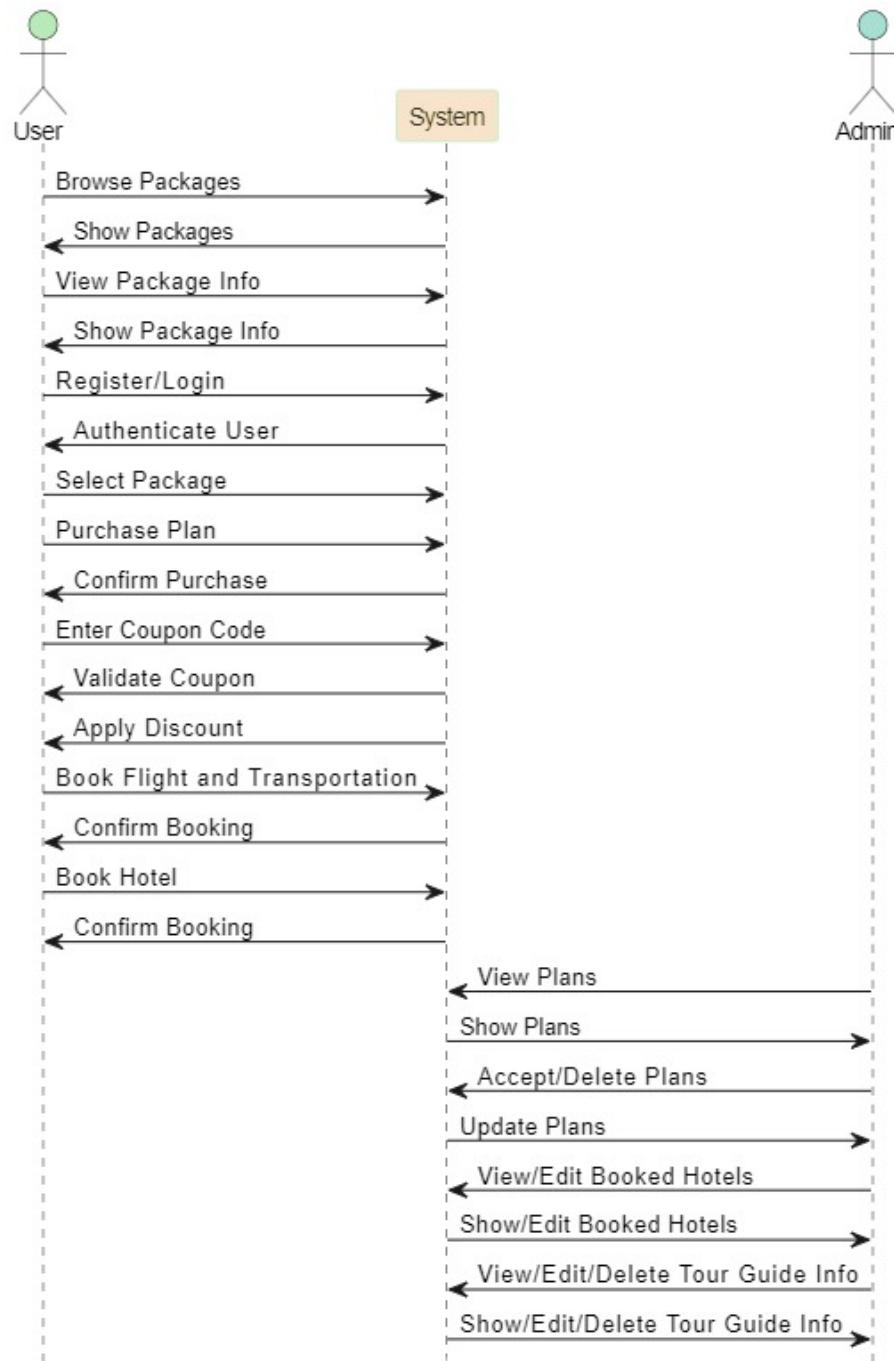


Figure 4.7. Sequence Diagram of Odyssey Travel Agency Software

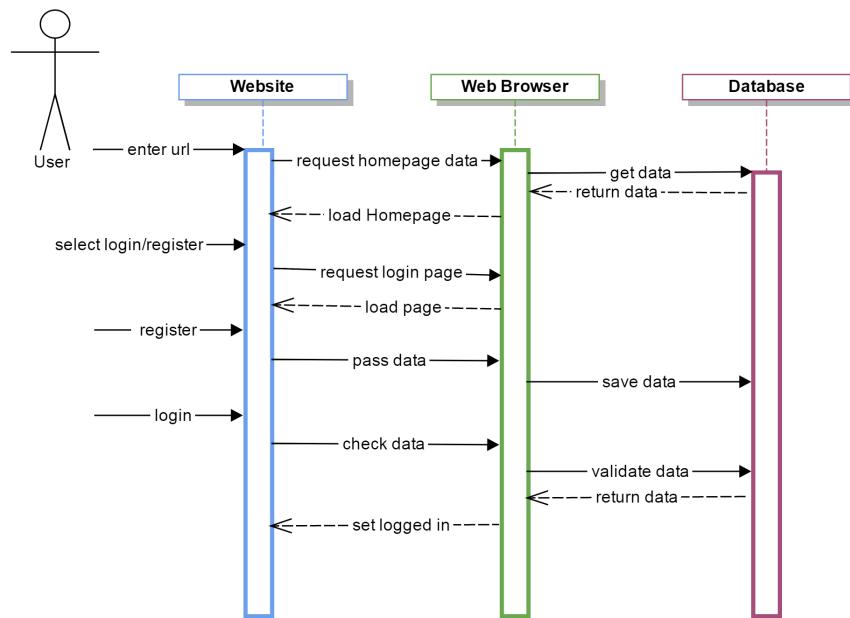


Figure 4.8. Sequence Diagram Of Login and Registration System

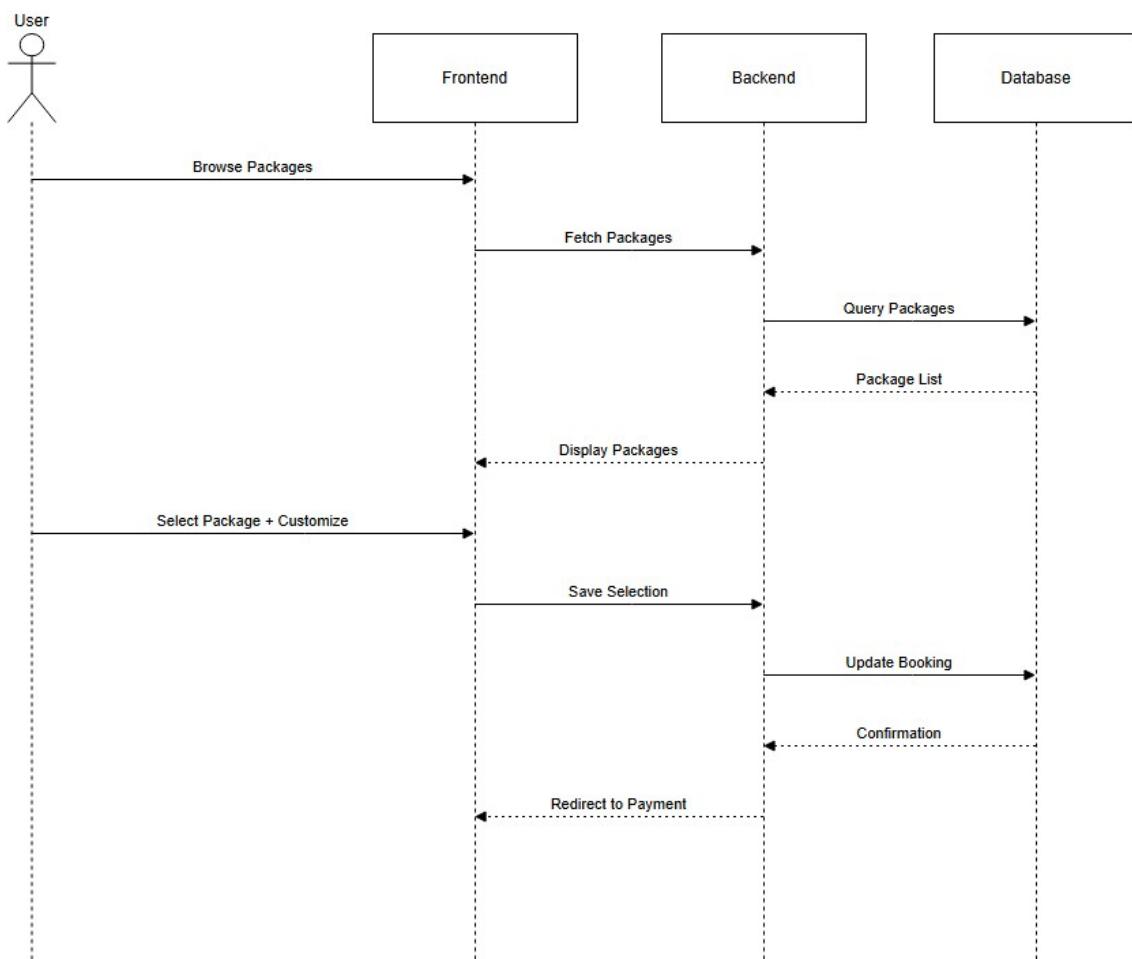


Figure 4.9. Package Selection Sequence Diagram

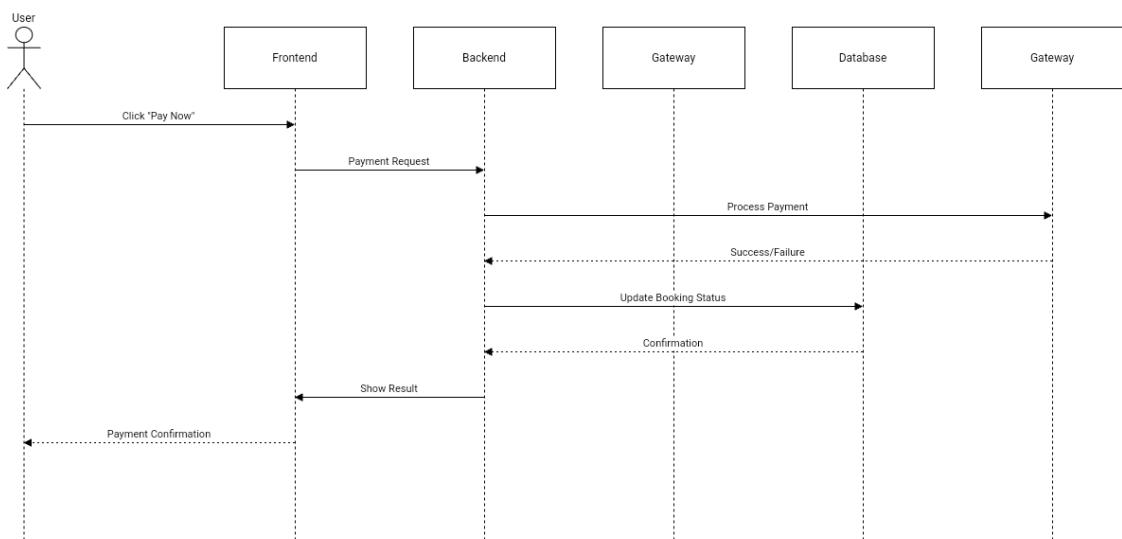


Figure 4.10. Payment System Sequence Diagram

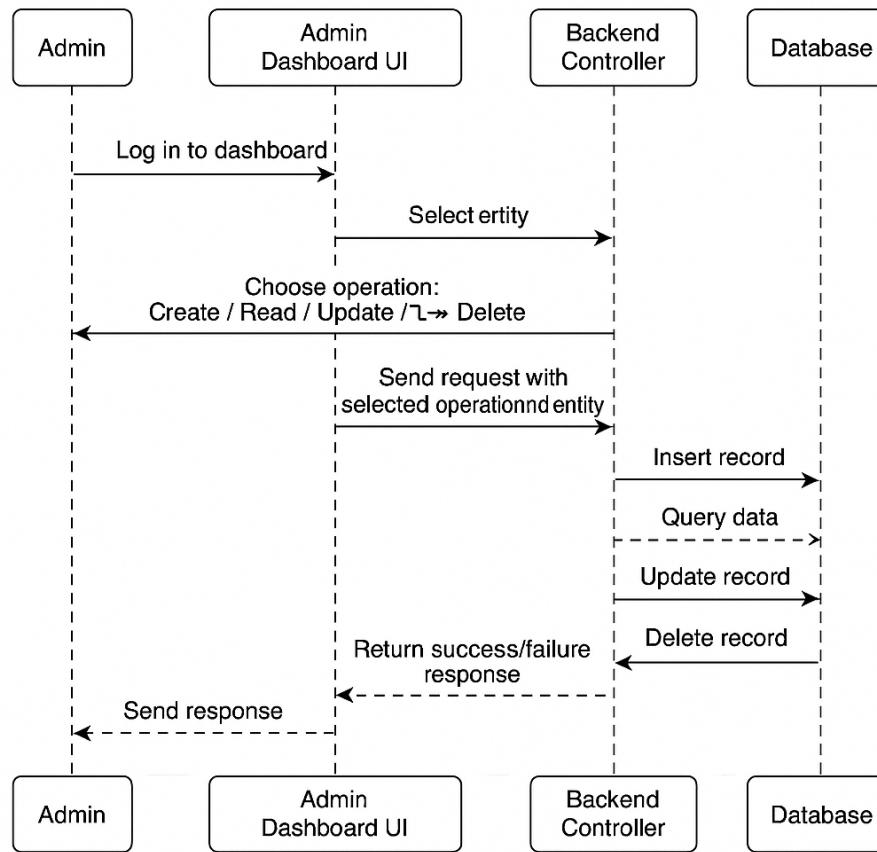


Figure 4.11. Admin CRUD Operation Sequence Diagram

4.1.4 Use Case Diagram

4.1.4.1 Description

A Use Case Diagram represents the functional requirements of a system by showing interactions between users (actors) and the system itself. It highlights the different use cases (functions or processes) the system performs and which actors are involved in each use case.

4.1.4.2 Usage

- **Requirement Gathering:** Used to capture and clarify system functionality from the user's perspective.
- **System Scope:** Defines the boundaries of the system and what will be included in

its functionality.

- **User Interaction:** Visualizes user-system interactions to understand how different users (actors) use the system.

4.1.4.3 Key Elements

- **Actors:** Represent users or other systems that interact with the system.
- **Use Cases:** Represent functions or actions that the system performs (e.g., "Login," "Add Package").
- **System Boundary:** Represents the scope of the system and distinguishes between internal functions and external actors.
- **Associations:** Arrows or lines connecting actors to use cases, indicating their involvement.

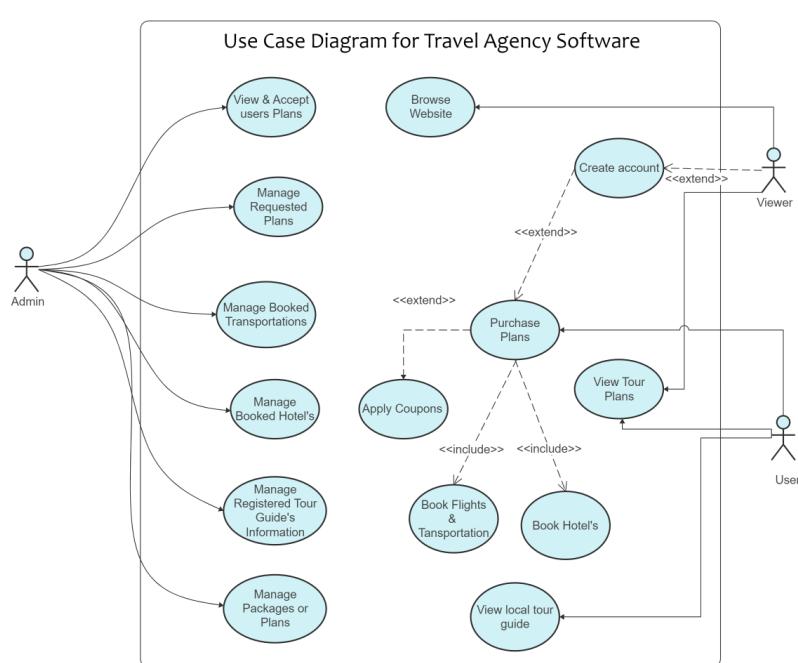
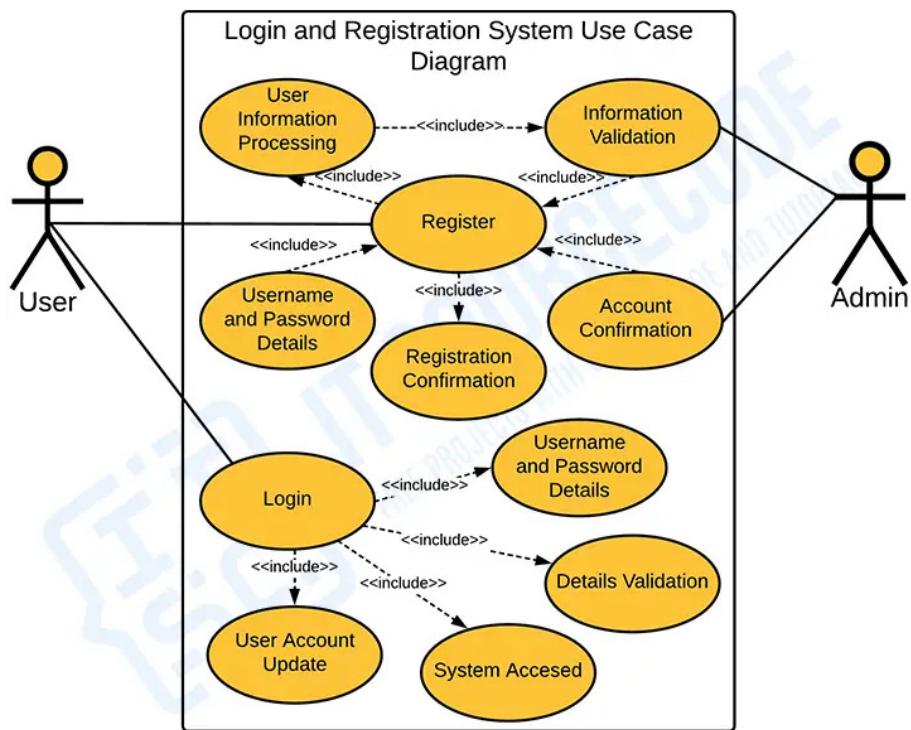


Figure 4.12. Use Case Diagram for Odyssey Travel Agency Software

LOGIN AND REGISTRATION SYSTEM



USE CASE DIAGRAM

Figure 4.13. Use Case Diagram Of Login and Registration System

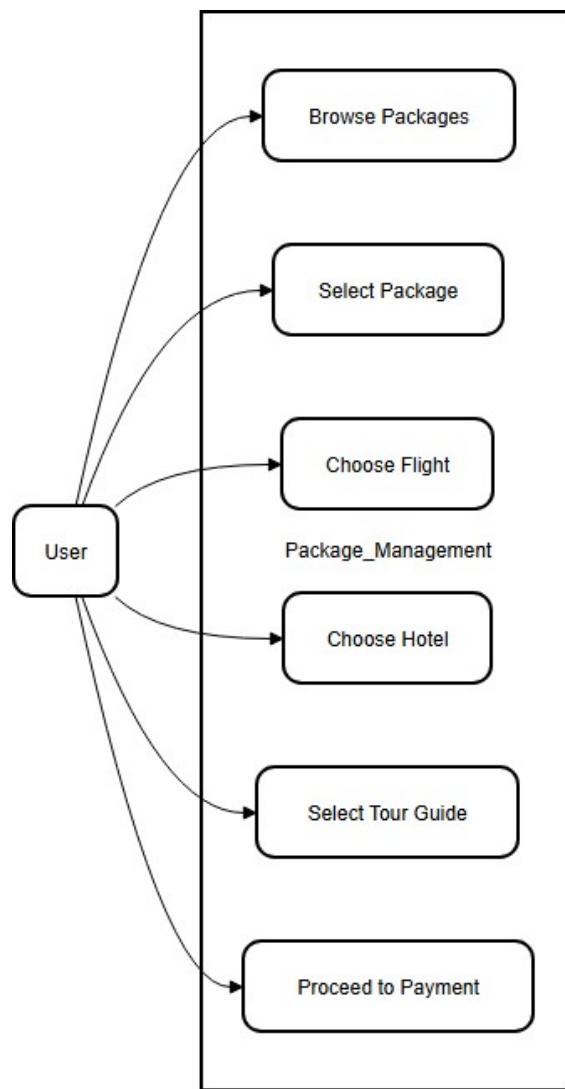


Figure 4.14. Package Selection Use Case Diagram

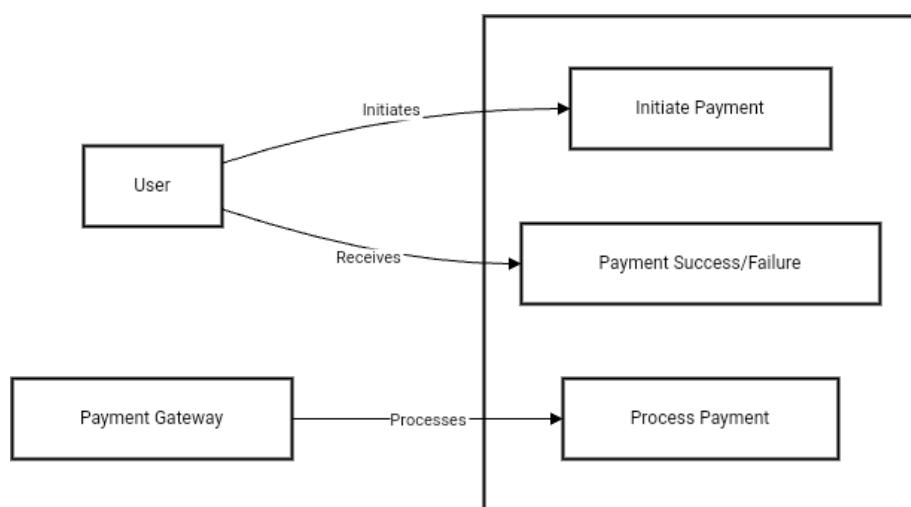


Figure 4.15. Payment System Use Case Diagram

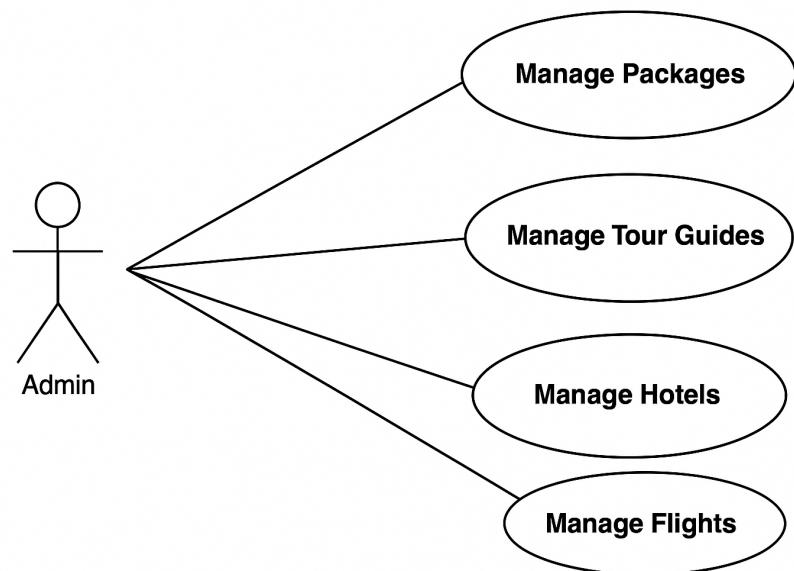


Figure 4.16. Admin CRUD Operation Use Case Diagram

CHAPTER 5

IMPLEMENTATION DETAILS

5.1 Login Component Implementation

The login component provides secure authentication for users through both email/password and Google sign-in methods.

5.1.1 State Management

- useState hooks for form control:
 - email: Stores user email input
 - pass: Stores password input
 - error: Tracks authentication errors
- Router instance for navigation control



```

1  const [email, setEmail] = useState('');
2  const [pass, setPass] = useState('');
3  const [error, setError] = useState(null);
4  const router = useRouter();
5  const handleLoginUser = async (e) => {
6    e.preventDefault();
7    try {
8      const userCredential = await signInWithEmailAndPassword(auth, email, pass);
9      const user = userCredential.user;
10     toast.success("Successfully logged In");
11     router.push('/');
12   } catch (error) {
13     setError(error.message);
14     toast.error("something wents wrong, try again");
15   }
16   setEmail('');
17   setPass('');
18 }
19 const handleSignInWithGoogle = async () => {
20   try {
21     const provider = new GoogleAuthProvider();
22
23     const result = await signInWithPopup(auth, provider);
24     const user = result.user;
25     console.log('Google User Signed In:', user);
26     toast.success("Successfully logged In");
27     router.push('/');
28   } catch (error) {
29     setError(error.message);
30     console.error('Error signing in with Google:', error.message);
31     toast.error("Error signing in with Google");
32   }
33 };

```

Figure 5.1. Login Component Code Structure

5.1.2 Authentication Methods

- **Email/Password Login:**
 - Uses Firebase's `signInWithEmailAndPassword`
 - Success: Redirects to home page with success toast
 - Error: Displays error message and toast notification
 - Form reset after submission
- **Google Sign-In:**
 - Implements `signInWithPopup` with Google provider
 - Success: Logs user data and redirects to home
 - Error: Console logs error and shows toast notification

5.1.3 Error Handling

- Comprehensive try-catch blocks for both methods

- Error state updates for UI feedback
- Toast notifications for user feedback
- Console logging for development debugging

5.1.4 Security Considerations

- Form reset after submission
- Protected routing after successful login
- No password persistence in state
- Secure Firebase authentication methods

5.2 User Registration Implementation

The signup component provides both email/password and Google-based registration functionality with comprehensive user profile management.

5.2.1 State Management

- `useState` hooks for form control:
 - `name`: Stores user's display name
 - `email`: Stores email input
 - `pass`: Stores password input
 - `error`: Tracks registration errors
- Router instance for navigation control



```

1  const [name, setName] = useState('');
2  const [email, setEmail] = useState('');
3  const [pass, setPass] = useState('');
4  const [error, setError] = useState(null);
5  const router = useRouter();
6  const handleCreateUser = async (e) => {
7    e.preventDefault();
8    try {
9      const userCredential = await createUserWithEmailAndPassword(auth, email, pass);
10     const user = userCredential.user;
11     // Set the display name
12     await updateProfile(user, {
13       displayName: name,
14     });
15     console.log('New User Created:', user);
16
17     // Send verification email
18     await sendEmailVerification(user);
19     toast.info("Verification email sent. Please check your inbox.");
20
21     const userData = {
22       username: name,
23       email: email
24     };
25     const response = await axios.post('http://localhost:8000/api/user/create', userData);
26     console.log('New User Created:', user, response);
27     toast.success("Successfully Create User");
28     router.push('/');
29   } catch (error) {
30     setError(error.message);
31     console.error('Error creating user:', error.message);
32     toast.error("something wents wrong, try again");
33   }
34   setEmail('');
35   setPass('');
36 }
37 const handleSignUpWithGoogle = async () => {
38   try {
39     const provider = new GoogleAuthProvider();
40
41     const result = await signInWithPopup(auth, provider);
42     const user = result.user;
43     console.log('Google User Signed In:', user);
44     if (user?.email) {
45       const userData = {
46         username: user?.displayName,
47         email: user?.email
48       };
49       const response = await axios.post('http://localhost:8000/api/user/create', userData);
50       console.log('New User Created:', user, response);
51       toast.success("New User Created");
52     }
53     router.push('/');
54   } catch (error) {
55     setError(error.message);
56     console.error('Error signing in with Google:', error.message);
57     toast.error("something wents wrong, try again");
58   }
59 };

```

Figure 5.2. User Registration Code Structure

5.2.2 Registration Methods

■ Email/Password Registration:

- Uses Firebase's `createUserWithEmailAndPassword`
- Sets display name via `updateProfile`
- Sends verification email automatically

- Creates backend user record via API
- Success: Redirects to home with success toast
- **Google OAuth Registration:**
 - Implements `signInWithPopup` with Google provider
 - Automatically captures display name and email
 - Creates backend user record via API
 - Success: Redirects to home with success toast

5.2.3 Error Handling

- Comprehensive try-catch blocks for both methods
- Error state updates for UI feedback
- Toast notifications for user feedback
- Console logging for development debugging
- Form reset after email/password submission

5.2.4 Security Features

- Email verification requirement
- Secure password handling (not persisted in state)
- Protected routing after successful registration
- Backend API integration for data consistency

5.2.5 Data Flow

- Frontend to Firebase authentication
- Profile data to backend API (`/api/user/create`)
- Console logging for development tracking
- Verification email delivery system

5.3 API Routes Configuration

The PHP code configures API routes for a travel application using Laravel, including:

- User Routes: Create users, retrieve by email, assign roles
- Package Routes: Create, retrieve, update, delete
- Hotel Routes: Create, retrieve, update, delete

- Flight Routes: Create, retrieve, delete
- Tour Guide Routes: Create, retrieve, delete
- Booking Routes: Create, retrieve by email

All routes use the `api` middleware group.

```

1 <?php
2
3 use Illuminate\Http\Request;
4 use Illuminate\Support\Facades\Route;
5 use App\Http\Controllers\AuthController;
6 use App\Http\Controllers\PackageController;
7 use App\Http\Controllers\HotelController;
8 use App\Http\Controllers\FlightController;
9 use App\Http\Controllers\TourGuideController;
10 use App\Http\Controllers\BookingController;
11
12 /*
13 |--------------------------------------------------------------------------
14 | API Routes
15 |--------------------------------------------------------------------------
16
17 | Here is where you can register API routes for your application. These
18 | routes are loaded by the RouteServiceProvider and all of them will
19 | be assigned to the "api" middleware group. Make something great!
20 |
21 */
22
23 Route::middleware('auth:sanctum')->get('/user', function (Request $request) {
24     return $request->user();
25 });
26
27 // Create user route
28 Route::post('/user/create', [AuthController::class, 'createUser']);
29 Route::get('/users', [AuthController::class, 'getAllUsers']);
30 Route::post('/getUserByEmail', [AuthController::class, 'getUserByEmail']);
31 Route::post('/auth/{id}/assign-role', [AuthController::class, 'assignRole']);
32
33 // Create package route
34 Route::post('/package/create', [PackageController::class, 'createPack']);
35 Route::get('/packages', [PackageController::class, 'getAllPack']);
36 Route::get('/package', [PackageController::class, 'getPackById']);
37 Route::delete('/package', [PackageController::class, 'deletePackById']);
38 Route::put('/package/update', [PackageController::class, 'updatePack']);
39
40 // Create hotel route
41 Route::post('/hotel/create', [HotelController::class, 'create']);
42 Route::get('/hotels', [HotelController::class, 'getAll']);
43 Route::get('/hotels/package/{package_id}', [HotelController::class, 'getHotelsByPackage']);
44 Route::get('/hotel/{hotel_id}', [HotelController::class, 'getById']);
45 Route::delete('/hotel/{hotel_id}', [HotelController::class, 'deleteById']);
46
47 // Create flight route
48 Route::post('/flight/create', [FlightController::class, 'createFlight']);
49 Route::get('flights', [FlightController::class, 'getAllFlights']);
50 Route::get('/flights/package/{package_id}', [FlightController::class, 'getFlightsByPackage']);
51 Route::get('/flight', [FlightController::class, 'getFlightById']);
52 Route::delete('flight', [FlightController::class, 'deleteFlightById']);
53
54 // Create tour guide route
55 Route::post('/tour-guide/create', [TourGuideController::class, 'createTourGuide']);
56 Route::get('/tour-guide/all', [TourGuideController::class, 'getAllTourGuides']);
57 Route::get('/tour-guide/package/{package_id}', [TourGuideController::class, 'getTourGuideByPackage']);
58 Route::get('/tour-guide/{guide_id}', [TourGuideController::class, 'getTourGuideById']);
59 Route::delete('/tour-guide/{guide_id}', [TourGuideController::class, 'deleteTourGuideById']);
60
61 // Create booking route
62 Route::post('/booking/create', [BookingController::class, 'createBooking']);
63 Route::get('/bookings', [BookingController::class, 'getAllBookings']);
64 Route::get('/bookings/email/{email}', [BookingController::class, 'getBookingsByEmail']);
65
66
67

```

Figure 5.3. API Routes Configuration Code Structure

5.4 Auth Controller Implementation

The Auth Controller handles user authentication and role management operations. Key features include:

5.4.1 Key Methods

- User creation with email, username, and role assignment
- Retrieval of all users with role information
- User lookup by email address
- Role assignment for existing users

5.4.2 Technical Features

- Input validation for all operations
- Error handling with try-catch blocks
- Role model integration via relationships
- RESTful JSON responses

5.5 Package Controller Implementation

The Package Controller manages all package-related operations in the travel application system, providing full CRUD functionality.

5.5.1 Core Methods

- `createPack`: Creates new travel packages with validation
- `getAllPack`: Retrieves all available packages
- `getPackById`: Fetches specific package by ID
- `deletePackById`: Removes packages from the system
- `updatePack`: Modifies existing package details

```

1 <?php
2
3 namespace App\Http\Controllers;
4
5 use Illuminate\Http\Request;
6 use App\Models\Package;
7
8 class PackageController extends Controller
9 {
10     // Create package
11     public function createPack(Request $request)
12     {
13         $request->validate([
14             'name' => 'required|string|max:255',
15             'details' => 'required|string',
16             'price' => 'required|numeric',
17             'img_url' => 'nullable|string|url',
18         ]);
19
20         try {
21             $package = Package::create([
22                 'name' => $request->name,
23                 'details' => $request->details,
24                 'price' => (float) $request->price,
25                 'img_url' => $request->img_url,
26             ]);
27
28             return response()->json(['message' => 'Package created successfully'], 201);
29         } catch (\Exception $e) {
30             return response()->json(['message' => 'Failed to create Package', 'error' => $e->getMessage()], 500);
31         }
32     }
33
34     // Get all packages
35     public function getAllPack()
36     {
37         try {
38             $packages = Package::all();
39             return response()->json($packages, 200);
40         } catch (\Exception $e) {
41             return response()->json(['message' => 'Failed to fetch packages', 'error' => $e->getMessage()], 500);
42         }
43     }
44
45     // Get package by ID
46     public function getPackById(Request $request)
47     {
48         $package_id = $request->query('package_id');
49
50         try {
51             $package = Package::find($package_id);
52
53             if (!$package) {
54                 return response()->json(['message' => 'Package not found'], 404);
55             }
56
57             return response()->json(['message' => 'Package fetched successfully', 'data' => $package], 200);
58         } catch (\Exception $e) {
59             return response()->json(['message' => 'Failed to fetch Package', 'error' => $e->getMessage()], 500);
60         }
61     }
62
63     // Delete package by ID
64     public function deletePackById(Request $request)
65     {
66         $package_id = $request->query('package_id');
67
68         try {
69             $package = Package::find($package_id);
70
71             if (!$package) {
72                 return response()->json(['message' => 'Package not found'], 404);
73             }
74
75             $package->delete();
76
77             return response()->json(['message' => 'Package deleted successfully'], 200);
78         } catch (\Exception $e) {
79             return response()->json(['message' => 'Failed to delete Package', 'error' => $e->getMessage()], 500);
80         }
81     }
82
83     // Update package
84     public function updatePack(Request $request)
85     {
86         $request->validate([
87             'package_id' => 'required|exists:packages,package_id',
88             'name' => 'required|string|max:255',
89             'details' => 'required|string',
90             'price' => 'required|numeric',
91             'img_url' => 'nullable|string|url',
92         ]);
93
94         $package = Package::find($request->package_id);
95
96         if (!$package) {
97             return response()->json(['message' => 'Package not found'], 404);
98         }
99
100        try {
101            $package->update([
102                'name' => $request->name,
103                'details' => $request->details,
104                'price' => (float) $request->price, 35
105                'img_url' => $request->img_url,
106            ]);
107
108            return response()->json(['message' => 'Package updated successfully'], 200);
109        } catch (\Exception $e) {
110            return response()->json(['message' => 'Failed to update Package', 'error' => $e->getMessage()], 500);
111        }
112    }
}

```

5.5.2 Validation Rules

- Required fields:
 - Package name (max 255 characters)
 - Detailed description
 - Price (minimum 1.0)
- Optional image URL with URL validation
- Package ID validation for update operations

5.5.3 Error Handling

- Comprehensive try-catch blocks for all operations
- Specific HTTP status codes:
 - 200: Successful operations
 - 400: Package not found
 - 500: Server errors
- Detailed error messages in JSON responses

5.5.4 Data Processing

- Automatic price conversion to float
- Conditional image URL handling
- Proper type casting for all inputs
- Database transaction safety

5.5.5 API Responses

- Consistent JSON response structure
- Success messages for all operations
- Error details included in failure cases
- Data payload for retrieval operations

5.6 Booking Management System

The booking management system handles comprehensive data processing for travel reservations. The system architecture follows a structured computer process model to ensure reliable data handling.

5.6.1 Core Processes

- Data representation and information processing
- Comprehensive data management and tracking
- Flexible data modification capabilities

```

1  const [user, setUser] = useState(null);
2  const [bookings, setBookings] = useState([]);
3  const [loading, setLoading] = useState(true);
4  const [detailsMap, setDetailsMap] = useState({
5    packages: {},
6    flights: {},
7    hotels: {},
8    guides: {}
9  });
10 console.log(detailsMap);
11 // Fetch package details
12 const fetchPackageDetails = async (id) => {
13  if (!id) return null;
14
15  try {
16    const response = await fetch(
17      `http://127.0.0.1:8000/api/package?package_id=${id}`,
18      {
19        headers: {
20          'Accept': 'application/json',
21        },
22      }
23    );
24
25    if (!response.ok) {
26      throw new Error(`HTTP error! Status: ${response.status}`);
27    }
28
29    return await response.json();
30  } catch (error) {
31    console.error(`Error fetching package details:`, error);
32  }
33  return null;
34};
35
36 // Fetch flight details
37 const fetchFlightDetails = async (id) => {
38  if (!id) return null;
39
40  try {
41    const response = await fetch(
42      `http://127.0.0.1:8000/api/flight?flight_id=${id}`,
43      {
44        headers: {
45          'Accept': 'application/json',
46        },
47      }
48    );
49
50    if (!response.ok) {
51      throw new Error(`HTTP error! Status: ${response.status}`);
52    }
53
54    return await response.json();
55  } catch (error) {
56    console.error(`Error fetching flight details:`, error);
57  }
58  return null;
59};
60
61 // Fetch hotel details
62 const fetchHotelDetails = async (id) => {
63  if (!id) return null;
64
65  try {
66    const response = await fetch(
67      `http://localhost:8000/api/hotel/${id}`,
68      {
69        headers: {
70          'Accept': 'application/json',
71        },
72      }
73    );
74
75    if (!response.ok) {
76      throw new Error(`HTTP error! Status: ${response.status}`);
77    }
78
79    return await response.json();
80  } catch (error) {
81    console.error(`Error fetching hotel details:`, error);
82  }
83  return null;
84};
85
86 // Fetch guide details
87 const fetchGuideDetails = async (id) => {
88  if (!id) return null;
89
90  try {
91    const response = await fetch(
92      `http://localhost:8000/api/tour-guide/${id}`,
93      {
94        headers: {
95          'Accept': 'application/json',
96        },
97      }
98    );
99
100   if (!response.ok) {
101     throw new Error(`HTTP error! Status: ${response.status}`);
102   }
103
104   return await response.json();
105 } catch (error) {
106   console.error(`Error fetching guide details:`, error);
107   return null;
108 }
109
110 // Fetch all related details for bookings
111 const fetchDetails = async (bookingsData) => {
112  const bookingsSet = [...new Set(bookingsData.map(b => b.package_id).filter(Boolean))];
113  const flightIds = [...new Set(bookingsData.map(b => b.flight_id).filter(Boolean))];
114  const hotelIds = [...new Set(bookingsData.map(b => b.hotel_id).filter(Boolean))];
115  const guideIds = [...new Set(bookingsData.map(b => b.guide_id).filter(Boolean))];
116
117  const newDetailsMap = {
118    packages: {},
119    flights: {},
120    hotels: {},
121    guides: {}
122  };
123
124  // Fetch packages
125  await Promise.all(bookingsSet.map(async (id) => {
126    const details = await fetchPackageDetails(id);
127    if (details) newDetailsMap.packages[id] = details;
128  }));
129
130  // Fetch flights
131  await Promise.all(flightIds.map(async (id) => {
132    const details = await fetchFlightDetails(id);
133    if (details) newDetailsMap.flights[id] = details;
134  }));
135
136  // Fetch hotels
137  await Promise.all(hotelIds.map(async (id) => {
138    const details = await fetchHotelDetails(id);
139    if (details) newDetailsMap.hotels[id] = details;
140  }));
141
142  // Fetch guides
143  await Promise.all(guideIds.map(async (id) => {
144    const details = await fetchGuideDetails(id);
145    if (details) newDetailsMap.guides[id] = details;
146  }));
147
148  setDetailsMap(newDetailsMap);
149}
150
151 useEffect(() => {
152  const onAuthStateChanged = onAuthStateChanged(auth, async (currentUser) => {
153    if (currentUser) {
154      setUser(currentUser);
155      const email = currentUser.email;
156
157      try {
158        const response = await fetch(
159          `http://127.0.0.1:8000/api/bookings/email/${email}`,
160          {
161            headers: {
162              'Accept': 'application/json',
163            },
164          }
165        );
166
167        if (!response.ok) {
168          throw new Error(`HTTP error! Status: ${response.status}`);
169        }
170
171        const data = await response.json();
172        setBookings(data);
173
174        // Fetch details for all bookings
175        await fetchDetails(data);
176      } catch (error) {
177        console.error(`Error fetching bookings:`, error);
178      } finally {
179        setLoading(false);
180      }
181    } else {
182      setUser(null);
183      setLoading(false);
184    }
185  });
186}

```

5.6.2 Key Features

- 20 modular processing components for different scenarios
- Uniform data handling architecture across all modules
- Standardized process for information representation
- Consistent data modification interfaces

5.6.3 Technical Implementation

The system implements:

- Reusable process templates for various booking scenarios
- Data validation at each processing stage
- Audit trails for all data modifications
- Scalable architecture for high transaction volumes

5.7 Booking Controller Implementation

The Booking Controller manages all booking-related operations in the travel application system, providing essential CRUD functionality and query capabilities.

5.7.1 Core Methods

- `createBooking`: Creates new bookings with comprehensive validation
- `getAllBookings`: Retrieves all booking records
- `getBookingsByEmail`: Finds bookings associated with a specific email



```

1 <?php
2
3 namespace App\Http\Controllers;
4
5 use App\Models\Booking;
6 use Illuminate\Http\Request;
7
8 class BookingController extends Controller
9 {
10     // Create Booking
11     public function createBooking(Request $request)
12     {
13         $request->validate([
14             'flight_id' => 'nullable|exists:flights,flight_id',
15             'hotel_id' => 'nullable|exists:hotels,hotel_id',
16             'guide_id' => 'nullable|exists:tour_guides,guide_id',
17             'person' => 'required|integer|min:1',
18             'subtotal' => 'required|numeric',
19             'package_id' => 'required|exists:packages,package_id',
20             'email' => 'required|email',
21             'payment_date' => 'required|date',
22             'status' => 'required|in:paid,unpaid,cancelled',
23         ]);
24
25         $data = $request->all();
26         // Convert ISO string to MySQL datetime
27         $data['payment_date'] = date('Y-m-d H:i:s', strtotime($data['payment_date']));
28
29         $booking = Booking::create($data);
30
31         return response()->json(['message' => 'Booking created successfully', 'data' => $booking], 201);
32     }
33
34     // Get all bookings
35     public function getAllBookings()
36     {
37         $bookings = Booking::all();
38         return response()->json($bookings, 200);
39     }
40
41     // Get bookings by email
42     public function getBookingsByEmail($email)
43     {
44         $bookings = Booking::where('email', $email)->get();
45
46         if ($bookings->isEmpty()) {
47             return response()->json(['message' => 'No bookings found for this email'], 404);
48         }
49
50         return response()->json($bookings, 200);
51     }
52 }
53
54

```

Figure 5.7. Booking Controller Code Structure

5.7.2 Technical Specifications

■ Validation Rules:

- Foreign key checks for flights, hotels, and tour guides
- Required fields for person count, subtotal, and package
- Email format validation
- Payment date formatting (ISO to MySQL datetime)
- Status enumeration checking

■ Data Handling:

- Automatic date format conversion
- JSON response standardization

- Proper HTTP status codes (201, 200, 404)
- **Error Handling:**
 - Empty result detection for email queries
 - Automatic validation error responses

5.7.3 Database Relations

The controller interfaces with multiple database tables:

- `flights` (optional relation)
- `hotels` (optional relation)
- `tour_guides` (optional relation)
- `packages` (required relation)

5.8 Frontend Booking Implementation

The booking frontend interface provides users with a dynamic form to create travel reservations, integrating with multiple backend APIs.

5.8.1 State Management

- `useState` hooks for all form fields:
 - User email (auto-populated from authentication)
 - Person count (default: 1)
 - Flight, hotel, and tour guide selections
 - Package selection from URL parameters
 - Loading and processing states
- Pagination control via `page` state

```

1  const [email, setEmail] = useState('');
2  const [person, setPerson] = useState(1);
3  const [allFlight, setAllFlight] = useState([]);
4  const [allHotel, setAllHotel] = useState([]);
5  const [allGuides, setAllGuides] = useState([]);
6  const [selectedPackage, setSelectedPackage] = useState(null);
7  const [selectedFlight, setSelectedFlight] = useState(null);
8  const [selectedHotel, setSelectedHotel] = useState(null);
9  const [selectedGuide, setSelectedGuide] = useState(null);
10 const [isProcessing, setIsProcessing] = useState(false);
11 const [page, setPage] = useState(1);
12 const [loading, setLoading] = useState(true);
13 const searchParams = useSearchParams();
14 const packageId = searchParams.get('package_id');
15 const router = useRouter();
16
17 useEffect(() => {
18   const unsubscribe = onAuthStateChanged(auth, async (currentUser) => {
19     if (currentUser) {
20       const email = currentUser.email;
21       setEmail(email);
22     }
23     setLoading(false);
24   });
25
26   return () => unsubscribe();
27 }, []);
28
29 useEffect(() => {
30   setLoading(true);
31   const fetchPackageData = async () => {
32     try {
33       const response = await fetch(`http://localhost:8000/api/package?package_id=${packageId}`);
34       const data = await response.json();
35       setSelectedPackage(data?.data);
36       setLoading(false);
37     } catch (error) {
38       setSelectedPackage([]);
39       console.error(error);
40       setLoading(false);
41     }
42   };
43
44   const fetchFlightsData = async () => {
45     try {
46       const response = await fetch(`http://localhost:8000/api/flights/package/${packageId}`);
47       const data = await response.json();
48       setAllFlight(data);
49       if(data?.message) setAllFlight([]);
50       setLoading(false);
51     } catch (error) {
52       setAllFlight([]);
53       console.error(error);
54       setLoading(false);
55     }
56   };
57   const fetchHotelsData = async () => {
58     try {
59       const response = await fetch(`http://localhost:8000/api/hotels/package/${packageId}`);
60       const data = await response.json();
61       setAllHotel(data);
62       if(data?.message) setAllHotel([]);
63       setLoading(false);
64     } catch (error) {
65       setAllHotel([]);
66       console.error(error);
67       setLoading(false);
68     }
69   };
70   const fetchGuidesData = async () => {
71     try {
72       const response = await fetch(`http://localhost:8000/api/tour-guide/package/${packageId}`);
73       const data = await response.json();
74       setAllGuides(data);
75       if(data?.message) setAllGuides([]);
76       setLoading(false);
77     } catch (error) {
78       setAllGuides([]);
79       console.error(error);
80       setLoading(false);
81     }
82   };
83   setLoading(false);
84   if (packageId) {
85     fetchPackageData();
86     if (page === 1) fetchFlightsData();
87     if (page === 2) fetchHotelsData();
88     if (page === 3) fetchGuidesData()
89   }
90 }, [packageId, page]);
91
92 if (loading) {
93   return <div>Loading ...</div>;
94 }

```

5.8.2 API Integration

- **Data Fetching:**

- Package details from /api/package
- Available flights from /api/flights/package
- Available hotels from /api/hotels/package
- Available guides from /api/tour-guide/package

- **Authentication:**

- Automatic email capture from authenticated users
- Loading state management during auth checks

5.8.3 Error Handling

- Empty state handling for all API responses
- Error logging to console
- Loading state management during API calls
- Conditional rendering based on data availability

5.8.4 Component Behavior

- Dynamic data fetching based on current page
- Package ID extraction from URL parameters
- Loading indicators during data fetch operations
- Conditional rendering of form sections

CHAPTER 6

TESTING

6.1 Testing

To ensure the reliability and correctness of the Odyssey Travel Agency Software, a structured testing methodology was followed throughout the development lifecycle. This methodology included four primary types of testing:

- **Unit Testing:** Conducted on individual functions and components such as the login system, package listing, and hotel selection module. JavaScript-based unit tests were created using testing libraries like Jest.
- **Integration Testing:** Focused on verifying the interaction between modules. For example, integration of the package selection page with the booking module and the payment gateway was carefully validated.
- **System Testing:** The complete software was tested in a controlled environment to ensure it meets functional and non-functional requirements. This was done using the deployed system with sample user flows.
- **User Acceptance Testing (UAT):** Selected users were invited to test the application from a real-world user perspective. Feedback was collected and evaluated to improve usability, performance, and correctness.

6.2 Unit Testing

Unit testing was conducted to test individual modules in isolation. The main goals were to verify correctness of logic, detect early bugs, and ensure maintainability.

- Each React component and backend API endpoint was tested using automated test cases.
- Modules like authentication, registration, tour guide assignment, and package search were tested individually.
- Edge cases were tested such as invalid email formats, empty form submissions, and duplicate user entries.

Sample assertion example for user registration:

```
expect(registerUser("test@mail.com", "password123")).toBeTruthy();
```

6.3 Integration Testing

Integration testing was carried out to ensure seamless communication between various components.

- Verified data flow from front-end forms to the backend database via the Express API.
- Ensured synchronization between hotel/flight selection and the final booking confirmation.
- Checked for error handling during API failures or slow network conditions.

For example, a package booked by the user was tested to ensure the details were stored correctly and retrievable under the user's booking history.

6.4 System Testing

System testing evaluated the behavior of the complete application. Both functional and non-functional requirements were validated.

- Complete booking workflows were tested – from login to payment confirmation.
- Admin panel functionalities such as package CRUD operations and tour guide assignment were fully validated.

- Tested across multiple browsers (Chrome, Firefox, Edge) to ensure UI consistency.

All modules worked correctly when deployed via a local server using XAMPP and MySQL database integration.

6.5 User Acceptance Testing

UAT was performed with a group of 5 users including students and travelers. Their task was to use the system and provide usability feedback.

- Majority found the interface intuitive and easy to navigate.
- Suggestions were made to improve hotel filtering and add date-based filtering in future versions.
- No major bugs were reported during this phase, indicating system readiness.

User feedback was recorded and considered for future iteration plans.

6.6 Test Cases and Results

A set of planned test cases were executed to validate the system's critical functions. A sample of these test cases is summarized below:

Table 6.1. Project Information Table

Project Name	Odyssey Travel Agency Software
Module Name	Software Testing
Created By	Hafizur Rahman Sakib and Arnab Shikder
Date of Creation	17.02.2024
Date of Review	02.05.2025

Table 6.2. Comprehensive Test Case Execution Table for Odyssey Travel Agency Software

Test Case ID	Test Scenario	Pre-Condition	Test Steps	Test Data	Expected Result	Status
TC001	User Login	User is registered	Enter email and password, click login	Email: user@mail.com Password: 1234	Dashboard is shown	Pass
TC002	Add New Package	Admin is logged in	Go to “Add Package”, fill form, click submit	Package Name: Beach Trip	Package added successfully	Pass
TC003	Invalid Booking	User logged in	Try booking a package skipping hotel selection	N/A	Error message displayed	Pass
TC004	Payment Processing	User is on payment page	Enter valid card details and submit	Card No: 4111 1111 1111 1111	Payment confirmation message	Pass
TC005	Session Timeout	User is logged in	Wait 30 minutes without interaction	Timer: 30 mins	Session timeout message shown	Pass
TC006	Search Function	User is on homepage	Type keyword in search bar and click search	Keyword: Cox's Bazar	Related packages shown	Pass
TC007	Unauthorized Access	User is logged out	Try accessing /admin directly in browser	URL: /admin	Access denied or redirected to login	Pass
TC008	User Registration	N/A	Fill in name, email, password, and submit	Name: John Doe, Email: john@mail.com, Password: 1234	Registration successful message	Pass

Table 6.2. Comprehensive Test Case Execution Table (Continued)

Test Case ID	Test Scenario	Pre-Condition	Test Steps	Test Data	Expected Result	Status
TC009	Password Reset	User is on login page	Click “Forgot Password”, enter email, click submit	Email: john@mail.com	Password reset link sent to email	Pass
TC010	Edit Package	Admin is logged in	Go to “Edit Package”, change details, click save	Package ID: 101, New Price: 5000	Package details updated successfully	Pass
TC011	Verify User Logout	User is logged in	Click logout button	N/A	User is logged out	Pass
TC012	Invalid Payment	User is on payment page	Enter invalid card details and submit	Card No: 1234 5678 9012 3456	Error message displayed	Pass
TC013	Change User Role	Admin is logged in	Go to user list, select user, change role, click save	User ID: 102, New Role: Admin	User role updated successfully	Pass
TC014	User Profile Update	User is logged in	Go to profile page, update name, click save	Name: John Doe → Jane Doe	Profile updated successfully	Pass
TC015	Package Filter	User is on homepage	Apply filters by location and price	Location: Cox's Bazar, Price Range: 3000–5000	Filtered packages are shown	Pass
TC016	Cancel Booking	User is logged in, has a confirmed booking	Go to bookings, select booking, click cancel	N/A	Booking canceled successfully	Pass

Table 6.2. Comprehensive Test Case Execution Table (Continued)

Test Case ID	Test Scenario	Pre-Condition	Test Steps	Test Data	Expected Result	Status
TC017	Admin Login Attempt	Admin is registered	Enter invalid email or password	Email: admin@mail.com Password: wrongpassword	Error message displayed	Pass
TC018	Package Booking Limit	User is logged in	Try booking a package with exceeded limit	Package Name: Deluxe Tour, Max Bookings: 10	Error message displayed	Pass

6.7 Bug Tracking and Resolution

Throughout development, bugs were tracked using GitHub Issues. Each bug was logged with the following attributes: ID, title, severity (High/Medium/Low), module affected, and resolution status.

- Critical bugs like broken redirects and duplicate booking entries were prioritized.
- Weekly triage meetings were held to resolve open bugs collaboratively.
- Bugs were documented and tested again after fixes were applied.

An example bug entry:

- **ID:** #24
- **Title:** Booking confirmation not loading
- **Severity:** High
- **Status:** Fixed in Sprint 3

6.8 Performance and Load Testing

Performance testing focused on response time, page load time, and system behavior under simulated concurrent users.

- Simulated 20 concurrent users performing bookings simultaneously.
- Response time remained under 2 seconds for 95% of operations.
- Load testing confirmed the Node.js backend and MySQL database handled concurrent transactions reliably.

Future improvements may include caching and CDN integration to boost performance further.

6.9 Security Testing

To ensure data integrity and user protection, security testing was conducted.

- Passwords stored in encrypted format using bcrypt.
- User inputs validated server-side to prevent SQL Injection and XSS attacks.
- JWT-based authentication ensured secure access to protected endpoints.
- HTTPS enforced during deployment simulation to protect data in transit.

These steps ensured compliance with basic web security standards.

The testing phase validated that the Odyssey Travel Agency Software met all functional and non-functional requirements. It performed reliably across different scenarios, resisted invalid input, and provided a secure and user-friendly interface. The successful completion of unit, integration, system, and acceptance testing confirmed the system's readiness for deployment and future scaling.

CHAPTER 7

CHALLENGES AND SOLUTIONS

7.1 Challenges and Solutions

During the development of the Odyssey Travel Agency Software, numerous challenges were encountered, from booking logic issues to UI responsiveness inconsistencies. These challenges were tackled systematically through debugging, user testing, and design optimization. Below is a summary of the primary challenges and their corresponding solutions:

1. Date Validation During Booking

Challenge: Users were unable to select the current date while booking a package, which caused inconvenience for last-minute travelers.

Solution: The date validation logic was updated to accept the current date as a valid input. This allowed users to make same-day bookings seamlessly.

2. Missing Hotel Selection Validation

Challenge: The system allowed users to proceed with bookings without selecting a hotel, leading to incomplete booking records.

Solution: A required field validation was added to ensure users select a hotel before proceeding with the booking process.

3. Session Timeout Not Triggering Properly

Challenge: When users remained inactive for a long time, the session did not time out automatically, potentially causing security risks.

Solution: An inactivity tracker was implemented that triggers session timeout after 30 minutes of inactivity, redirecting users to the login page.

4. Incorrect Quantity Selection in Booking

Challenge: Users could input a booking quantity below zero due to a bug in the input validation logic.

Solution: JavaScript checks were added to disable decrement buttons at zero and enforce non-negative quantity values.

5. Payment Page Not Reloading After Transaction

Challenge: After clicking "Pay Now", the page remained static, leaving users uncertain whether the transaction was successful.

Solution: A confirmation modal and an automatic page reload were introduced upon successful payment, ensuring feedback was immediate and clear.

6. Static Search Results on Homepage

Challenge: Search results were not updating dynamically when users entered new queries in the search bar.

Solution: AJAX-based dynamic search functionality was implemented to ensure search results update instantly as users type.

7. Admin Dashboard Lacking Monthly Metrics

Challenge: The admin dashboard did not display monthly revenue or booking statistics, limiting oversight.

Solution: Monthly analytics queries were written and integrated into the dashboard, displaying total bookings and revenue in real-time.

8. Forgot Password Flow Not Functioning Properly

Challenge: Users were not receiving password reset links due to misconfigured email settings.

Solution: The mail service was properly configured, and the reset email template was improved to ensure delivery and clarity.

9. Unauthorized Access to Admin Pages

Challenge: Logged-out users could manually enter admin URLs in the browser and access restricted pages.

Solution: Route guards were implemented to restrict access to admin routes, redirecting unauthorized users to the login page.

10. User Role Update Not Persisting

Challenge: Changes to user roles in the admin panel were not being saved due to database update issues.

Solution: Backend logic was corrected to ensure that user role updates are committed successfully to the database.

In conclusion, the development of the Odyssey Travel Agency Software presented diverse technical and functional challenges. Each issue was addressed with targeted solutions involving backend logic enhancements, frontend improvements, and stronger validation.

mechanisms. These resolutions not only improved immediate functionality but also strengthened the software's reliability and user experience for future expansion.

7.2 Future Work

While the current version of the **Odyssey Travel Agency Software** successfully delivers core functionalities such as package booking, user registration, payment processing, and administrative control, several enhancements are planned for future development to further elevate user satisfaction and operational efficiency.

Firstly, integrating **AI-powered travel recommendations** can significantly personalize the user experience by suggesting packages based on previous bookings, preferences, and travel history. Additionally, implementing **real-time chat support** or a chatbot system will allow users to resolve queries instantly, improving overall engagement and trust.

Secondly, we aim to introduce **multi-language support** to cater to a broader, global audience. This will involve localizing both frontend content and backend validation messages. A **mobile application** version is also under consideration, enabling users to book and manage trips conveniently from their smartphones.

Moreover, extending the software to support **affiliate partnerships with airlines, hotels, and tour operators** could open new business opportunities and enrich the travel package database. Integrating advanced **data analytics** for the admin dashboard will allow travel agencies to gain deeper insights into customer behavior, seasonal trends, and sales performance.

Finally, emphasis will be placed on improving **system scalability and security**. This includes optimizing the backend architecture for handling larger traffic and implementing more robust security features like two-factor authentication and GDPR-compliant data handling.

These enhancements will ensure that the Odyssey platform remains competitive, user-focused, and ready to adapt to evolving technological and market demands.

CHAPTER 8

CONCLUSION AND FUTURE WORKS

8.1 Conclusion

The development of the **Odyssey Travel Agency Software** represents a significant advancement in streamlining the digital experience of travel booking and management. Tailored for both user convenience and administrative efficiency, the system offers a comprehensive platform where customers can seamlessly explore, compare, and book travel packages, accommodations, and transportation services. Core functionalities—such as secure authentication, dynamic itinerary management, automated booking confirmations, and real-time data synchronization—ensure a reliable and user-friendly travel planning process.

Throughout the development cycle, the team encountered and successfully addressed a range of technical and design-related challenges. These included resolving real-time availability conflicts, ensuring secure and error-free payment processing, and crafting a user interface that balances functionality with ease of use. Each issue was methodically tackled through rigorous testing, code optimization, and iterative improvements, resulting in a more stable and high-performing system.

The platform also features a powerful administrative panel that supports efficient management of content, bookings, revenue tracking, and user oversight. Designed with scalability in mind, the system is prepared for future enhancements, such as multilingual support, AI-driven travel recommendations, and deeper analytical insights through advanced dashboards.

In summary, the **Odyssey Travel Agency Software** successfully achieves its objective of transforming traditional travel operations into a modern, digital-first experience. It showcases the practical application of core software engineering principles and lays a solid foundation for future innovation in the travel and tourism industry. This project not only fulfills its functional requirements but also highlights the value of thoughtful design, collaboration, and resilient problem-solving in real-world software development.

8.2 Future Work

While the current version of the **Odyssey Travel Agency Software** meets its initial goals effectively, there remain several promising directions for future enhancements. These improvements aim to further enrich the user experience, improve operational efficiency, and expand the system's capabilities.

One potential improvement is the integration of *AI-powered recommendation systems*, which would suggest personalized travel packages based on user preferences, booking history, and trending destinations. This would significantly enhance customer engagement and satisfaction.

Additionally, implementing *multilingual support* would make the platform accessible to a broader international audience, improving inclusivity and market reach. Another valuable feature would be the inclusion of *advanced analytics dashboards*, providing administrators with deeper insights into customer behavior, booking trends, and revenue forecasts.

Moreover, expanding the payment gateway to include more international and localized options would offer greater flexibility to users worldwide. Enhanced security measures, such as two-factor authentication and fraud detection systems, could further fortify user trust and data integrity.

In the long term, a *mobile application* version of the system could be developed, allowing users to make and manage bookings on the go, thereby increasing overall accessibility and convenience.

By incorporating these future developments, the **Odyssey Travel Agency Software** can evolve into a fully-featured, intelligent, and globally competitive travel management platform.

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