The Planning for
project "The Dx ball.1.0",

BMP format:

Page No:00 (1200 × 650)

Welcome

The Dx Ball   1.0
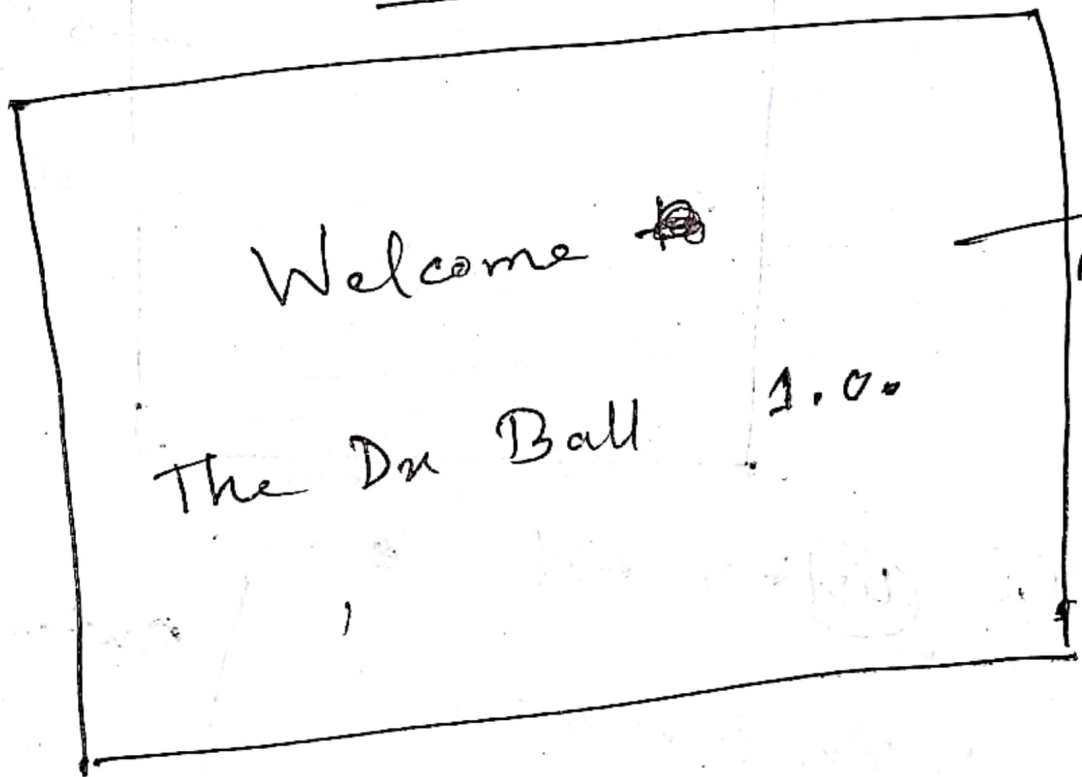
Make
some
design

Page - 1 (1200×650)

→ Background.

The Dx Ball 1.0
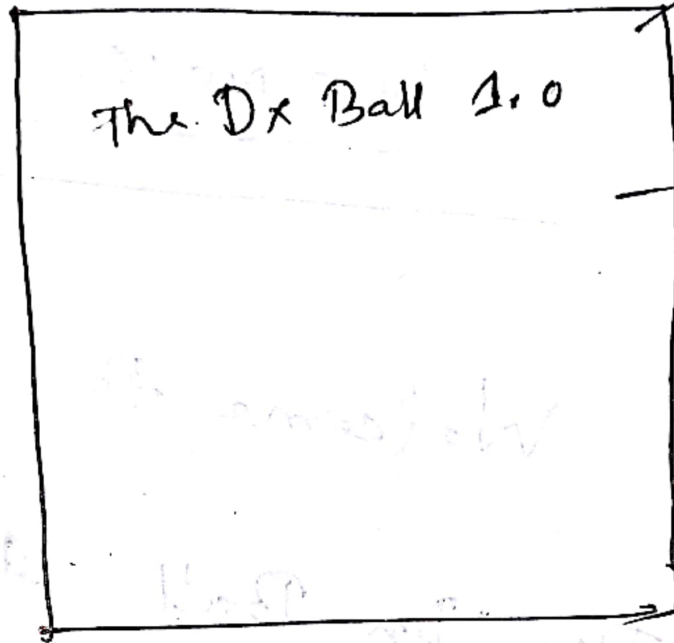
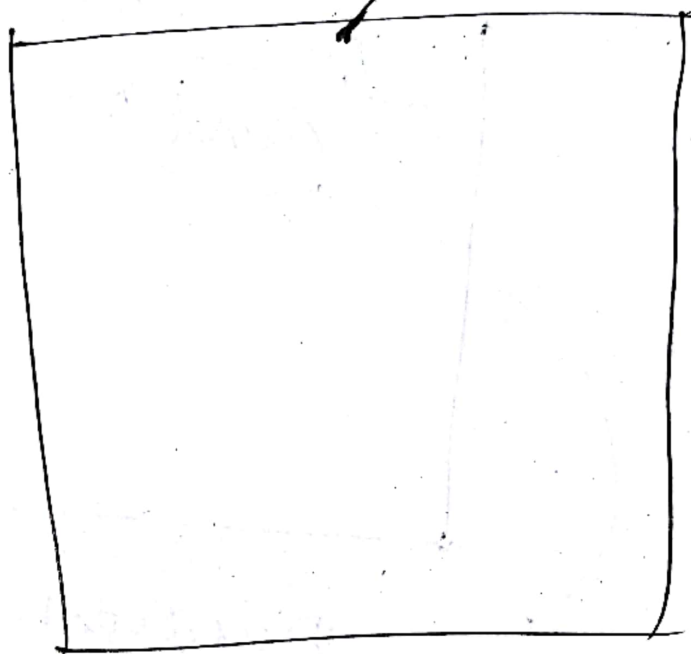→ Make some design.

(Button) (List) → start

Button formate
↓
. BMP

1. Start Game
2. ~~Instruction~~
3. help
4. ~~help~~   high score
5. Music on
   Music off
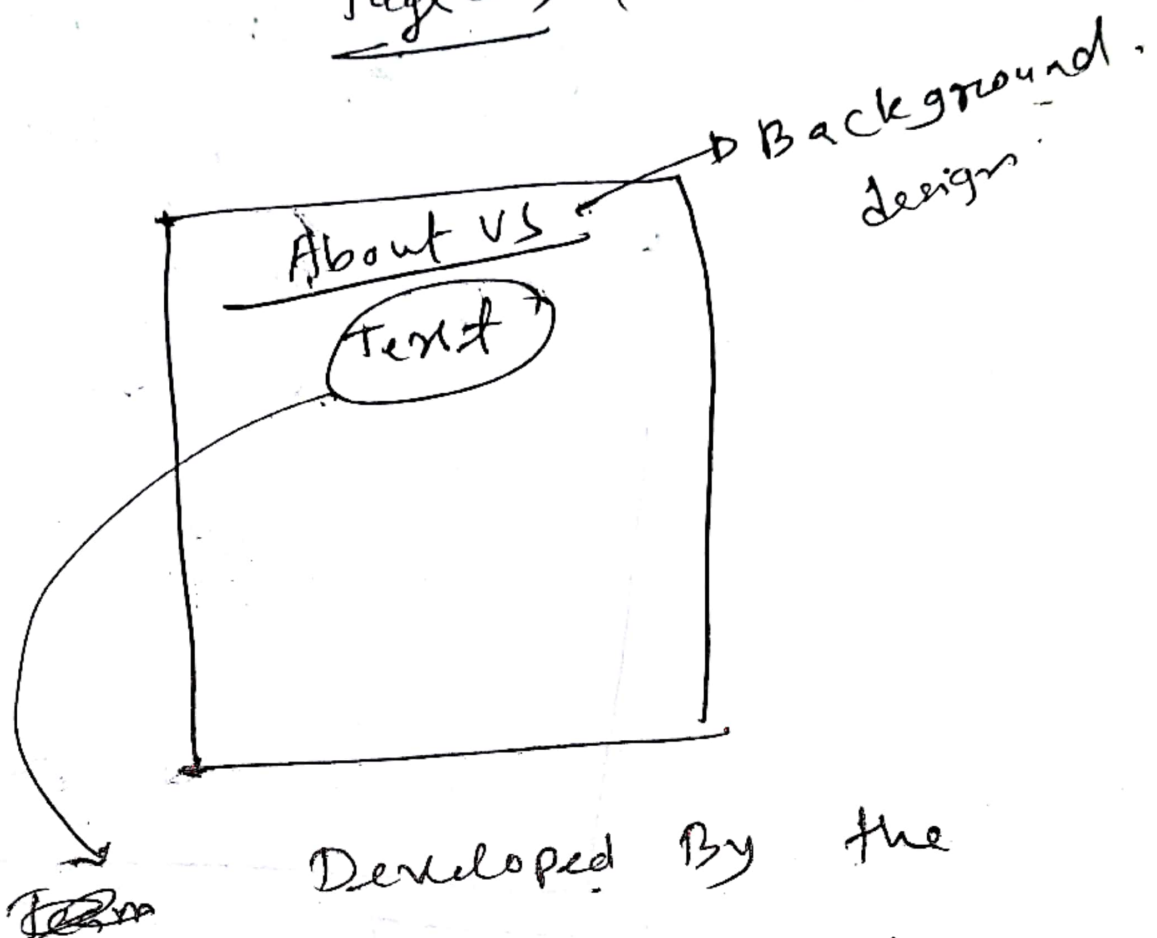6.
7. Exit game.

Size
700 × 80

Page - 2 (Main game)

→ Background design

200 x 80.

| Button list: |

1. Back
2. Exit.
3. help.
4. Score
5. Life

Page - 3 (About US)

About US → Background design

(Text)

Team

Developed By the Team - "The beekers"

Team Member

1. Team leader - MD SADMAN HAFIZ (hafiz.sust333@gmail.com)

2. ~~Background~~ Designer - Iftekhar Anam (annob5363@gmail.com)

   - Kh Mahmudul Hasan (sayem000swe@gmail.com)

3. ~~Assistant Developer -~~

3. Assistant Developer -

  - Oman Faruk

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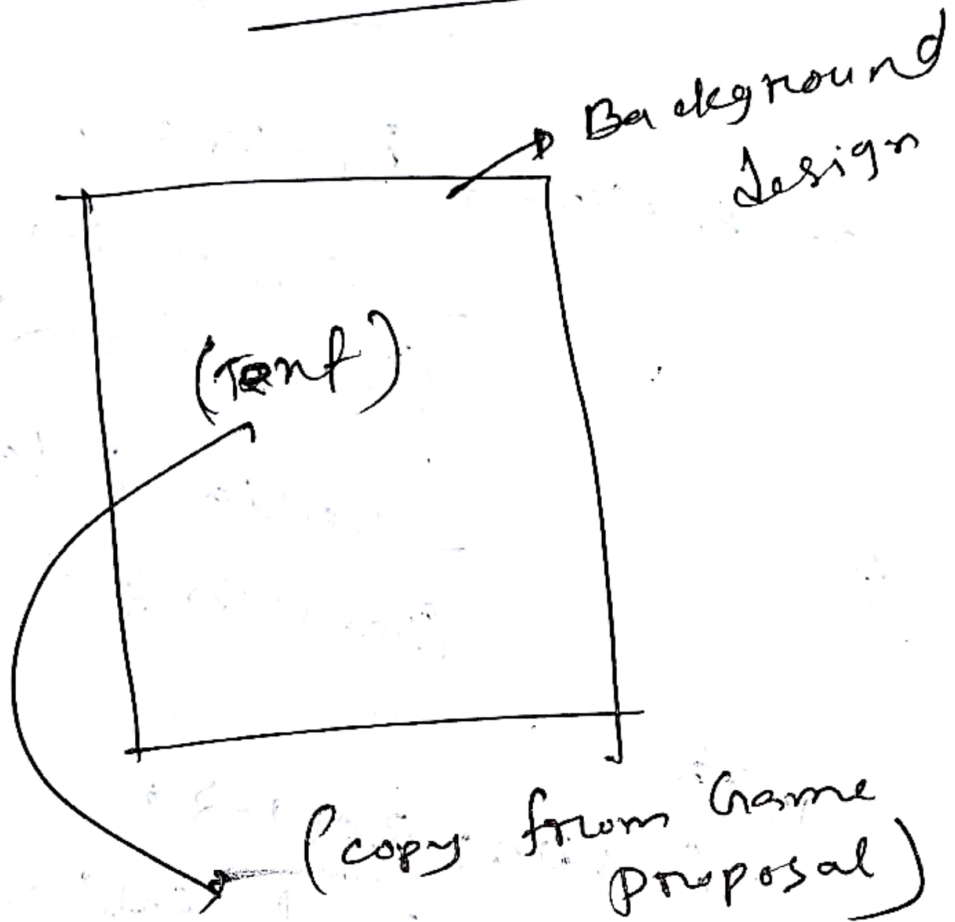 - Sadia Islam Hridi.

  (sadiaso@student.sust.edu)

Session: 2019-20

Department of Software Engg., Sust

Buttons:-

1. Back
2. Exit

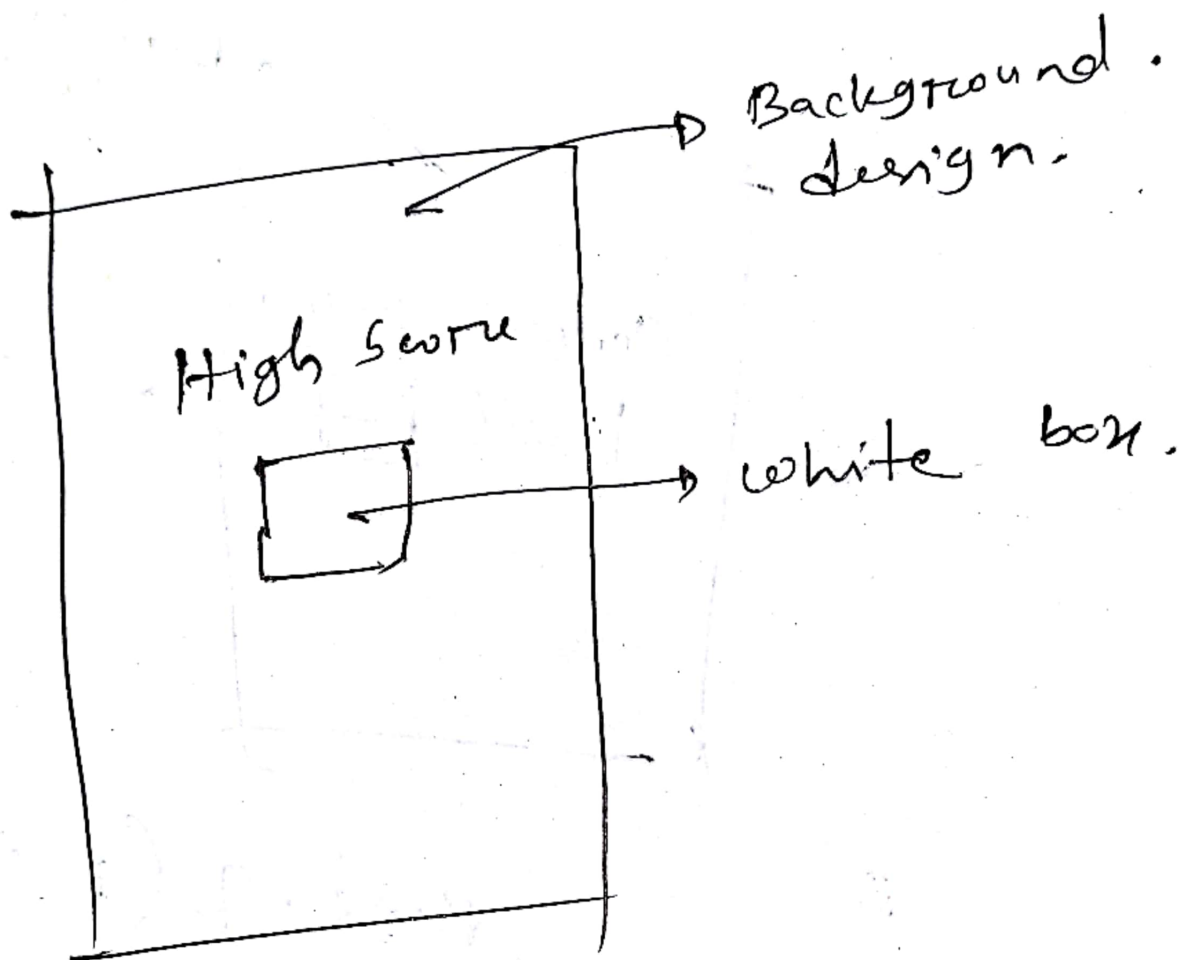→ Background
   design

(Text)

(copy from Game
      proposal)

Button

1. Back

2. Exit

Page - 5 (High Score)

Background design.

High Score

white box.

Button

1. Back
2. Exit

Sergel®
esomeprazole

Page-6 (level up)

Background design

Congratulations
level [ ] → white box

B

Page-7 (failed)

Circle --

You failed

Your Score
[ ] → White Box
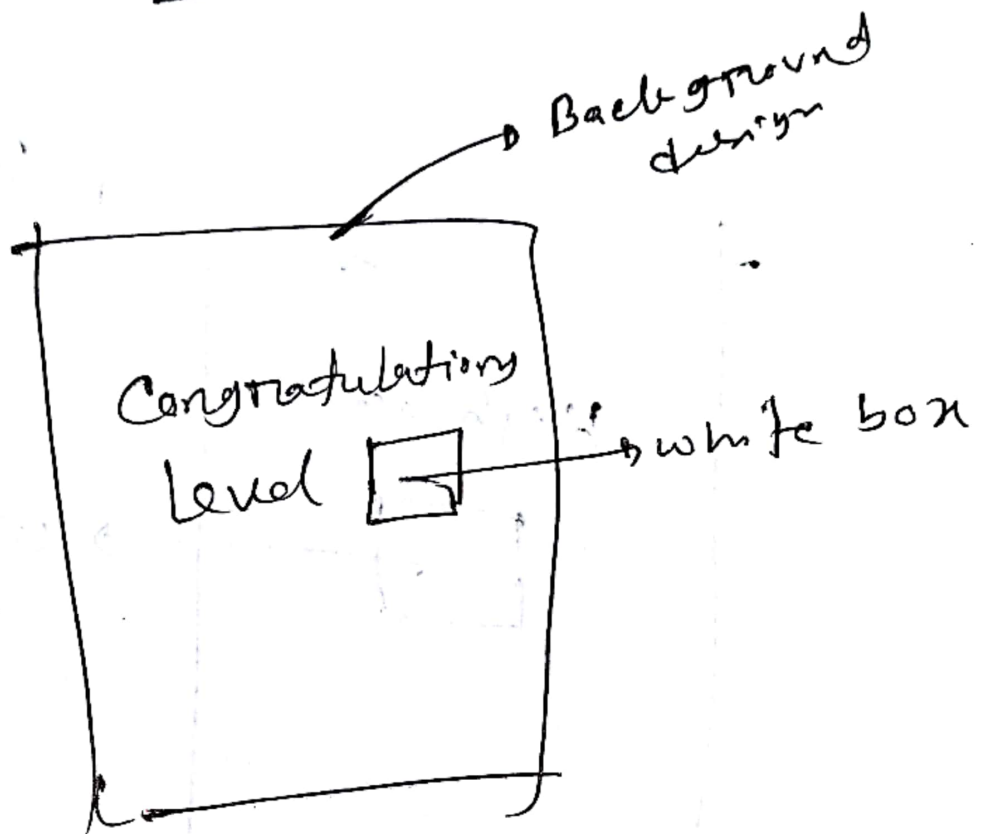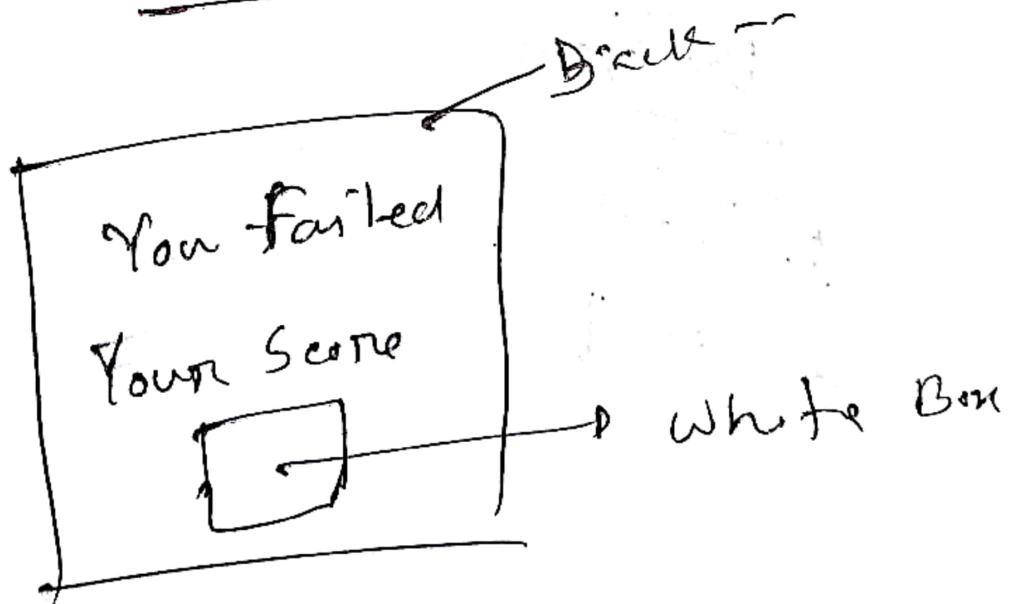
Button:
B 1. Play Again
2. Main Menu
3. Exit

Instruction

(Text)

(copy from Instruction)
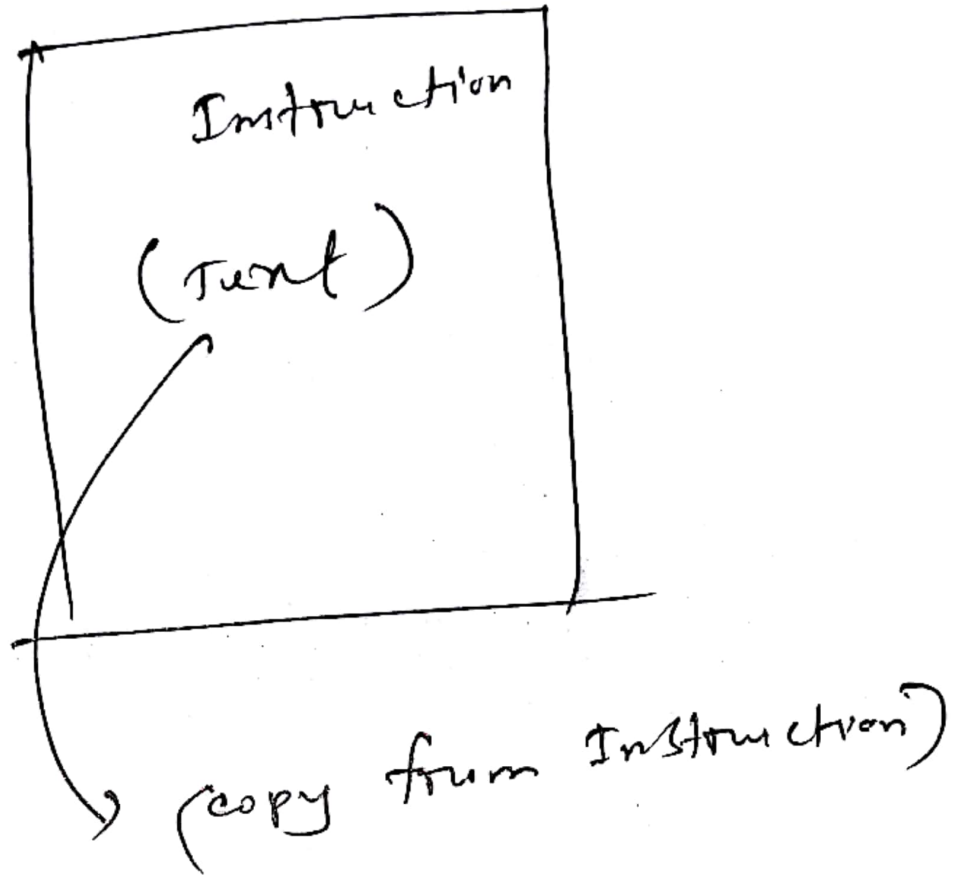
HELP

- This is a simple game where you will be given a ball with a bar holding it on the bottom side of the screen.You can move the bar as well as the ball horizontally.

- There will be some bricks above the upper side of your field .

- You have to break all of the brick by touching the ball .

- With each touch ,you will be able to break a brick. So,you target should be get the maximum number of bounce of the ball.

- You will lose a lifeline being unable to keep the ball on the bar .

- In the beginning of game,you will have three lifeline and within this lifespan,you have to break all of the bricks .

- Aftrer successful completion of breaking all of the brick will lead you to the next level.

MAIN MENU

EXIT

INSTRUCTION

1 To start the game press "Space"

2 To move the bar right press "Right arrow or D".

3 To move the bar left press "Left arrow or S".

4 Music ON/OFF Press "M".

MAIN MENU

EXIT

ABOUT US

DX Ball 1.0 is made by "The Seekers". Our honourable team members are

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MAIN MENU

EXIT

Department of software Engineering. SUST