LIST OF PROGRAMS

- 1. Program to illustrate the command line arguments using switch case
- 2. Program to illustrate the implementation of Nested if else
- 3. Program to illustrate the use of constructor for object instantiation
- 4. Program to illustrate the use of various operators
- 5. Programs to illustrate the implementation of if-else ladder
- 6. Program to show exception handling
- 7. Program to illustrate the concept of multiple inheritance
- 8. Program to illustrate the use of static method
- 9. Program to show implementation of threads Using Runnable Interface
- 10. Program of changing the common property of all objects(static field)
- 11. Program for method overriding
- 12. program to illustrate use of this operator

LIST OF PROGRAMS

- 1. Use assembler directives to place constants 0FCH,05H,76H,28D & character string "SAM" in consecutive program memory location 0050H
- 2. Show the status of the CY,AC,& P flags after the addition of 9CH & 64H In the following instructions

Instructions to use the registers of bank 3,& load the same value 05H in

- 3. the registers R0 & R3
- 4. Show the stack & stack pointer for the following. Assume the default stack area & register 0 is selected
- 5. Examining the stack ,show the contents of the register & SP after execution of the following instructions. All values in HEX
- 6. Write PUSH instruction to push the contents of the registers on stack after the execution of the following set of instructions
- 7. Create a square wave of 50% duty cycle on bit 0 of port 1
- 8. Perform the following:
 - 1. keep monitoring pin P0.1 until it becomes high.
 - 2. When P0.1 becomes high, read in the data from port 1.
 - 3. Send a low-to-high pulse on P0.2 to indicate that the data has been read
- 9. Assume that bit P2.3 is an input & represents the condition of an oven. If it goes high, it means that the oven is hot. Monitor the bit continuously. Whenever it goes high, send a high-to-low pulse to port P1.5 to turn on a buzzer