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EXERCISE

CODE BLOCKS IN JAVA



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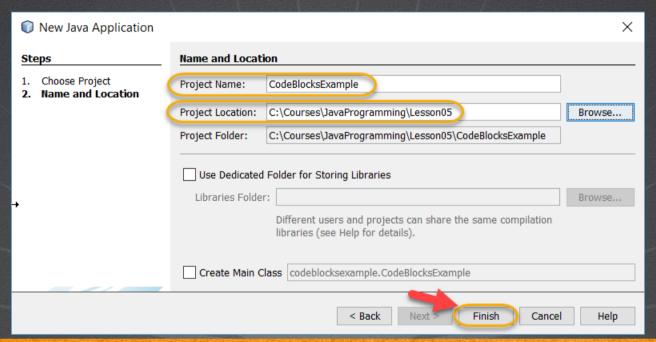
EXERCISE OBJECTIVE

Create an exercise in the use of code blocks. At the end we should observe the following:

```
File Edit View Navigate Source Refactor Run Debug Profile Team Tools Window Help
                           <default config>
                                        Person.java × CodeBlocksTest.java ×
                Services
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CodeBlocksExample
                                         Source History | 👺 🐉 - 🔊 - | 🔩 🖓 - 👺 - | 🚭 | 🎱 - 🚇 - | 🚇 🚅
  □ □ □ Source Packages
                                               package test;
         CodeBlocksTest.java
                                               public class Person {
         Person.java
     Test Packages
                                                    private final int personId;
                                                    private static int peopleCounter;
       Test Libraries
                                                    static {
                                                        System.out.println("Execute the static block");
                                          10
                                                        peopleCounter = 10;
                                          12
                                         13
                                                        System.out.println("Execute the initializer block");
                                                        personId = ++peopleCounter:
                                         16
                                                    Person() {
                                                        System.out.println("Run the Constructor");
                                         19
                                                    public int getPersonId() {
```

1. CREATE A NEW PROJECT

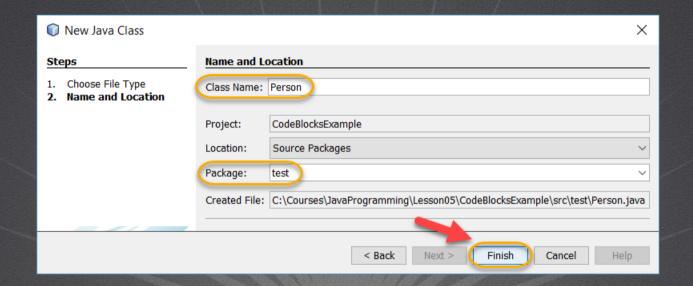
Create a new project:



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2. CREATE A NEW CLASS

Create a new class:



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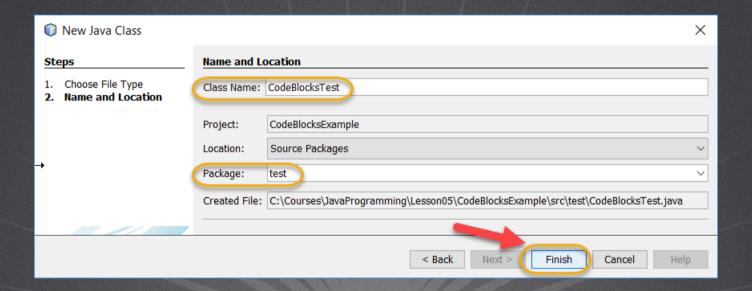
3. MODIFY THE CODE

Person.java:

```
package test;
public class Person {
    private final int personId;
    private static int peopleCounter;
    static {
        System.out.println("Execute the static block");
        peopleCounter = 10;
        System.out.println("Execute the initializer block");
        personId = ++peopleCounter;
    Person() {
        System.out.println("Run the Constructor");
    public int getPersonId() {
        return personId;
```

4. CREATE A NEW CLASS

Create a new class:



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4. MODIFY THE CODE

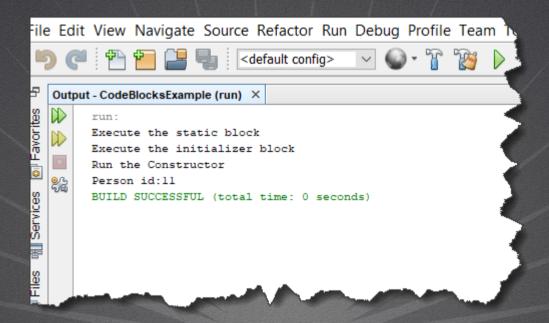
CodeBlocksTest.java:

```
package test;
public class CodeBlocksTest {
    public static void main(String[] args) {
        Person p1 = new Person();
        int id = p1.getPersonId();
        System.out.println("Person id:" + id);
```

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5. EXECUTE THE PROJECT

The result is as follows:



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EXERCISE CONCLUSION

- With this exercise we have put into practice the concept of code blocks, we have seen how to use them to initialize variables, both static and non-static.
- These blocks will be used to initialize variables that may need more complex processes to assign the value, or we simply do not have yet the value to assign to the variable. For more information you can see:
- https://docs.oracle.com/javase/tutorial/java/javaOO/initial.html

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