

PYTHON

OOPS:-

OOPs (Object-Oriented Programming System) is a programming paradigm based on the concept of **objects** and **classes**, which help organize code for better reusability, scalability, and maintainability.

SECTION 1: BASIC CLASS DEFINITION AND OBJECTS:-

1. **Class and Objects:** A class is a blueprint for creating objects, defining attributes (data) and methods (behavior). Objects are instances of a class.
2. **Instance vs. Class Attributes:** Instance attributes (e.g., `name`, `age`) are unique to each object, while class attributes (e.g., `species`) are shared by all instances.
3. **`__init__` Method:** This is the constructor method in Python, automatically called when an object is created to initialize instance attributes.
4. **Methods in a Class:** Instance methods (e.g., `bark`, `get_info`) define behaviors that objects can perform and can access instance attributes via `self`.
5. **Creating and Using Objects:** Objects are instantiated using the class name, and attributes/methods are accessed using dot notation (e.g., `fido.name`, `fido.bark()`).

SECTION 2: INHERITANCE

1. **Inheritance Concept:** A subclass inherits attributes and methods from a parent class, allowing code reuse and hierarchy creation.
2. **`super()` Function:** Calls the parent class's `__init__` method to initialize inherited attributes in the child class.
3. **Method Overriding:** A subclass can override a parent class's method (e.g., `speak()` in `Cat` overrides `speak()` in `Pet`).
4. **Instance Checking:** `isinstance(object, Class)` checks if an object belongs to a specific class or its parent class.

5. **Subclass-Specific Methods:** A subclass can define its own unique attributes and methods (e.g., `purr()` in `Cat`).

SECTION 3: ENCAPSULATION

1. **Encapsulation Concept:** It restricts direct access to an object's data, ensuring better control and security.
2. **Private Attributes (`__var`):** Double underscore (`__balance`) makes attributes harder to access directly, enforcing data protection.
3. **Protected Attributes (`_var`):** Single underscore (`_transaction_count`) signals that the attribute should not be modified outside the class, but it's still accessible.
4. **Public Methods:** Methods like `deposit()`, `withdraw()`, and `get_balance()` provide controlled access to private data.
5. **Name Mangling:** Private attributes can still be accessed using `_ClassName__attribute`, but this is discouraged in practice.

SECTION 4: POLYMORPHISM

1. **Polymorphism Concept:** It allows different classes to use the same interface (e.g., `speak()` method in multiple subclasses).
2. **Method Overriding:** Subclasses (`Dog`, `Cat`, `Duck`) override the `speak()` method from the parent `Animal` class to provide specific implementations.
3. **Abstract Method:** The `speak()` method in `Animal` is defined but raises `NotImplementedError`, forcing subclasses to implement it.
4. **Function Polymorphism:** The `animal_sound()` function works with different objects (`Dog`, `Cat`, `Duck`) without modifying its implementation.
5. **Class-Level Polymorphism:** The `introduce()` method in `Animal` uses `speak()`, enabling each subclass to provide its own behavior dynamically.

SECTION 5: ABSTRACTION

1. **Abstraction Concept:** Hides implementation details and provides a blueprint for derived classes.
2. **Abstract Base Class (ABC):** Used to define an abstract class that cannot be instantiated directly.

3. **Abstract Methods (@abstractmethod)**: Must be implemented by subclasses (`Circle`, `Rectangle`) to ensure a consistent interface.
4. **Concrete Methods in Abstract Classes**: `describe()` is implemented in `Shape` but relies on subclass implementations of `area()` and `perimeter()`.
5. **Enforcement of Implementation**: Attempting to instantiate `Shape` directly results in an error, ensuring all required methods are defined in subclasses.

@abstractmethod Decorator

The `@abstractmethod` decorator in Python is used to define **abstract methods** inside an **abstract base class (ABC)**.

Key Points:

1. **Enforces Implementation**: Any subclass **must** implement the method marked with `@abstractmethod`, or it cannot be instantiated.
2. **Defines Interface**: Ensures a consistent interface across multiple subclasses.
3. **Part of ABC Module**: Requires importing `ABC` from `abc` (Abstract Base Class module).
4. **Prevents Instantiation**: A class with at least one `@abstractmethod` **cannot** be instantiated directly.

