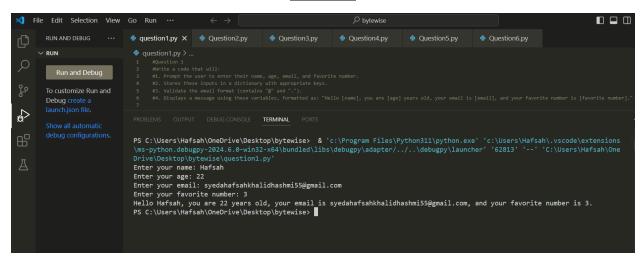
# Week 2 (Bytewise fellowship)

# Q1: Output:



# **Components Used:**

# **Import**:

import re: I import the  $r \in module$ , which provides support for working with regular expressions in Python.

## **Function:**

get\_user\_input(): I define a function get\_user\_input to collect user information (name, age, email, favorite number) and validate the email format.

## Variable:

user\_info: I use a dictionary user\_info to store the collected user information (name, age, email, favorite number).

#### **Dictionary:**

user\_info: I store user information in this dictionary, where keys are strings ('name', 'age', 'email', 'favorite\_number').

#### **Input:**

input("Enter your name: "): I prompt the user to enter their name.

input("Enter your age: "): I prompt the user to enter their age.

input("Enter your email: "): I prompt the user to enter their email address.

input("Enter your favorite number: "): I prompt the user to enter their favorite number.

# **Function Definition (Nested):**

validate\_email(email): I define a nested function validate\_email within get\_user\_input to check if an email address matches a specified pattern using regular expressions.

## **Regular Expression:**

pattern =  $r''[^@]+@[^@]+\.[^@]+"$ : I use this regular expression pattern to validate the format of the email address entered by the user.

#### Loop

while not validate\_email(user\_info['email']):: I use a while loop to repeatedly prompt the user to enter a valid email address until it matches the specified pattern.

#### **Print Statement:**

print("Invalid email format. Please try again."): I print an error message if the email address entered by the user does not match the expected format.

# **Display Function:**

display\_message(user\_info): I define a function display\_message to print a formatted message with the collected user information.

# **Print Formatting:**

print(f"Hello {user\_info['name']}, you are {user\_info['age']} years old, your email is {user\_info['email']}, and your favorite number is {user\_info['favorite\_number']}."): I use an f-string to format and print a greeting message using the collected user information.

#### **Main Function:**

main(): I define the main function to orchestrate the flow of the program by calling get\_user\_input() to collect user information, validating it, and then displaying the formatted message using display\_message().

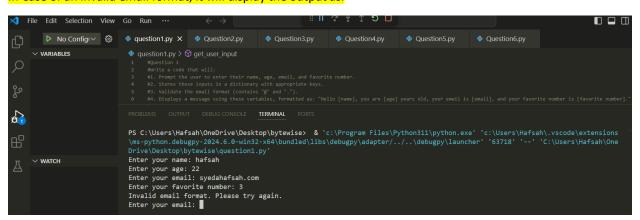
#### **Execution Check:**

if \_\_name\_\_ == "\_\_main\_\_":: I use this conditional statement to ensure that the main function (main()) runs only when the script is executed directly, not when it is imported as a module.

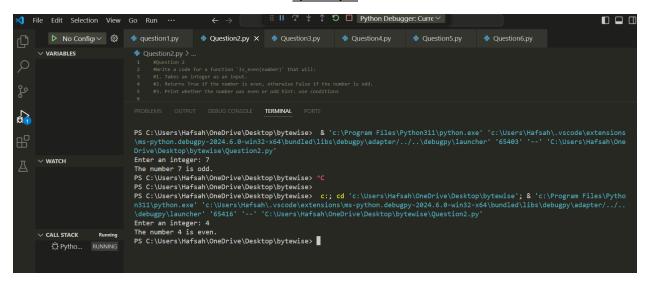
#### **Summary:**

In this code, I create a program that prompts the user to enter their name, age, email address, and favorite number. The program validates the email address format using a regular expression. If the email format is invalid, it prompts the user to re-enter it until it matches the expected pattern. After collecting the user information, it displays a formatted message greeting the user with their entered details. The program ensures structured user interaction, validation of input, and proper output formatting.

## In Case of an invalid email format, it will display the output as:



## Q2: Output



# **Components Used:**

# **Function:**

Is\_even(number): I use this function to check if a number is even or odd.

#### **Condition:**

if number % 2 == 0: I use this conditional statement to check if the number is even.

number: I use this variable to store the user-provided integer.

result: I use this variable to store the boolean result from the Is\_even function.

input("Enter an integer: "): I use this function to take user input.

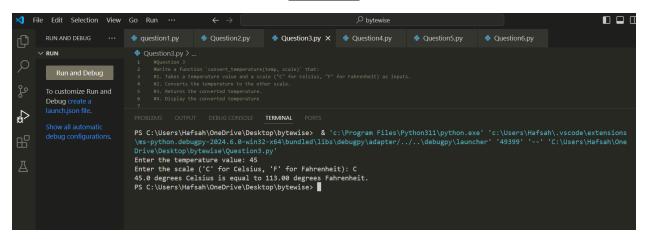
#### **Print Statements:**

print(f"The number {number} is even."): I use this to print if the number is even. print(f"The number {number} is odd."): I use this to print if the number is odd.

## **Summary:**

In this code, I define a function Is\_even to check whether a number is even or odd using conditional statements. I take an integer input from the user, call the function to determine if the number is even or odd, and print the result. I use variables to store the user's input and the function's result.

# Q3 (Output):



# **Components Used:**

#### **Function:**

convert\_temperature(temp, scale): I use this function to convert temperatures between Celsius and Fahrenheit.

#### Condition:

if scale == "C" and elif scale == "F": I use these conditional statements to check the temperature scale.

#### Variable:

temp: I use this variable to store the user-provided temperature.

converted\_temp: I use this variable to store the converted temperature.

#### **Input:**

input("Enter the temperature value: "): I use this function to take user input for the temperature value. input("Enter the scale ('C' for Celsius, 'F' for Fahrenheit): ").upper(): I use this function to take user input for the temperature scale.

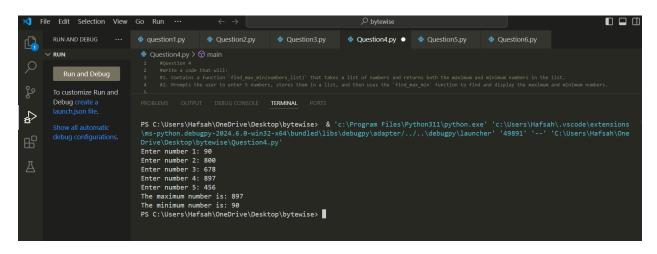
# **Print Statements:**

I use print statements to display the converted temperature or an error message.

#### **Summary:**

In this code, I define a function convert\_temperature to convert temperatures between Celsius and Fahrenheit using conditional statements. I take user input for the temperature value and scale, call the function to perform the conversion, and print the result. I use variables to store the user's input and the converted temperature. If the user enters an invalid scale, I print an error message.

## Question 4:



# **Components Used:**

## **Function:**

find\_max\_min(numbers\_list): A function to find the maximum and minimum numbers in a list. main(): The main function to handle user input and display results.

## Variable:

numbers\_list: A list to store the user-provided numbers.

max number: A variable to store the maximum number in the list.

min\_number: A variable to store the minimum number in the list.

number: A variable to store each number entered by the user during input.

## List:

numbers\_list: A list that stores the five numbers entered by the user.

# **Input:**

 $\frac{1}{1}$  input(f"Enter number {i+1}: "): A function to prompt the user to enter numbers.

#### Loon

for i in range(5): A loop to iterate five times for user input.

# **Print Statements:**

print(f"The maximum number is: {max\_number}"): A statement to display the maximum number.
print(f"The minimum number is: {min\_number}"): A statement to display the minimum number.

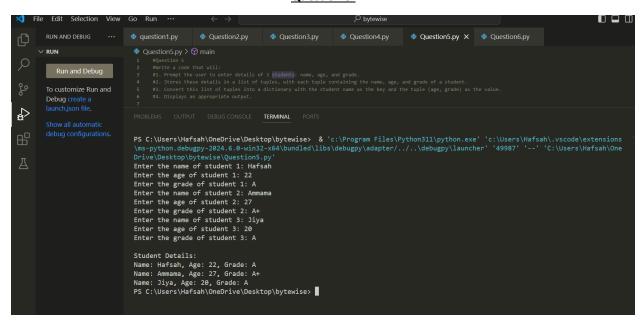
## **Built-in Functions:**

max(): A function to find the maximum number in the list. min(): A function to find the minimum number in the list.

## **Summary:**

In this code, I define a function find\_max\_min to find the maximum and minimum numbers in a list. The main function handles user input, prompting the user to enter five numbers, which are stored in a list. The find\_max\_min function is then called with this list to determine the maximum and minimum numbers. These values are printed to the console. The if \_\_name\_\_ == "\_\_main\_\_": block ensures that the main function is called when the script is run directly.

## Question 5:



# **Components Used:**

### **Function:**

main(): I define a main function to handle the process of collecting and displaying student details. Variable:

students\_list: I use a list called students\_list to store tuples containing details of three students.

students\_dict: I create a dictionary students\_dict to store student details with names as keys and age/grade as values.

name, age, grade: I use these variables to temporarily store each student's name, age, and grade during input.

## List:

students\_list: I use this list to store tuples, where each tuple represents the details (name, age, grade) of a student.

## **Tuple:**

(name, age, grade): I use tuples to group together the name, age, and grade of each student before converting them into a dictionary.

#### **Dictionary:**

students\_dict: I convert students\_list into a dictionary where the student's name serves as the key, and the corresponding value is a tuple containing their age and grade.

# **Input:**

input(f"Enter the name of student  $\{i+1\}$ : "): I prompt the user to input the name of each student. int(input(f"Enter the age of student  $\{i+1\}$ : ")): I prompt the user to input the age of each student. input(f"Enter the grade of student  $\{i+1\}$ : "): I prompt the user to input the grade of each student.

## Loop:

for i in range(3): I use a loop to iterate three times, collecting details for three students.

#### **Print Statements:**

print("\nStudent Details:"): I print a header indicating the start of the student details section.
print(f"Name: {name}, Age: {details[0]}, Grade: {details[1]}"): I print each student's name, age, and grade after
converting them into a dictionary format.

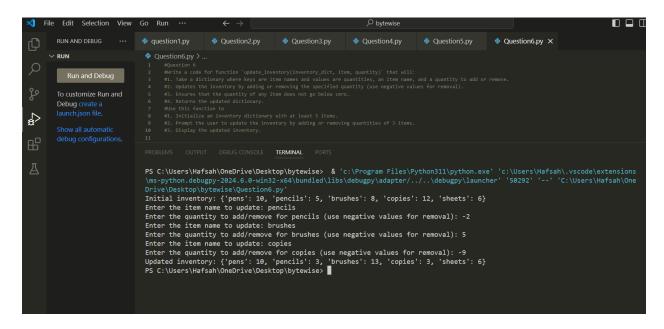
# **Dictionary Details:**

{student[0]: (student[1], student[2]) for student in students\_list}: I converted students\_list into a dictionary using a dictionary comprehension, where each tuple in students\_list becomes an entry in students\_dict.

## Summary:

In this code, I use a main function to interact with the user and manage student details. I collect information for three students (name, age, and grade) through input prompts, store these details in tuples within a list (students\_list), convert this list into a dictionary (students\_dict) where each student's name is paired with their age and grade, and finally, I print each student's details formatted neatly. The script executes main() when run directly due to the if \_\_name\_\_ == "\_\_main\_\_": condition.

## Question 6:



# **Components Used:**

#### **Function:**

update\_inventory(inventory\_dict, item, quantity): I define a function update\_inventory that modifies a dictionary representing inventory by adding or removing items with specified quantities.

#### Variable:

inventory: I use this dictionary to store the initial inventory items and their quantities.

item: I use this variable to temporarily store the name of each item the user wants to update.

quantity: I use this variable to temporarily store the quantity of an item the user wants to add or remove.

# **Dictionary:**

inventory\_dict: I use this dictionary to represent the inventory, where keys are item names (strings) and values are quantities (integers).

# **Input:**

input("Enter the item name to update: "): I prompt the user to input the name of an item they want to update in the inventory.

int(input(f"Enter the quantity to add/remove for {item} (use negative values for removal): ")): I prompt the user to input the quantity to add or remove for a specified item.

## Loop:

for \_ in range(3): I use a loop to iterate three times, allowing the user to update the inventory for three different items.

#### **Conditional Statement:**

if item in inventory\_dict:: I use this conditional to check if the item already exists in the inventory dictionary. else:: I use this else clause to handle cases where the item doesn't exist in the inventory dictionary.

#### **Function Call:**

update\_inventory(inventory, item, quantity): I call the update\_inventory function to update the inventory dictionary based on the user's input.

## **Print Statements:**

print("Initial inventory:", inventory): I print the initial state of the inventory before any updates.
print("Updated inventory:", inventory): I print the updated state of the inventory after the user has made their updates.

# **Summary:**

In this code, I define a function update\_inventory to manage updates to an inventory represented by a dictionary. I initialize an inventory dictionary with initial quantities for several items. Then, I prompt the user to update the inventory for three items, allowing them to add or remove quantities of each item. The update\_inventory function ensures that item quantities are updated correctly, handling additions, removals (with non-negative results), and initial additions of new items. Finally, I display the initial and updated inventory states to the user. The script runs the main() function when executed directly due to the if \_\_name\_\_ == "\_\_main\_\_": condition.