

# JAPANESE PITCH ACCENT TRAINER

## FUNCTIONAL SPECIFICATION VERSION 1

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## CONTENTS

<b>System Overview .....</b>	4
<b>Purpose .....</b>	4
<b>Scope .....</b>	4
User Requirements .....	5
User stories.....	5
<b>USER MARY: RECORD PRONOUNCEMENT .....</b>	5
<b>User ivana: receive an accurate score .....</b>	5
<b>user mesut: View Pitch Analysis .....</b>	5
<b>user emily: self-assess performance.....</b>	5
<b>user jasmine: use Spaced Repetition.....</b>	5
Functional requirements.....	6
Mandatory Features Specification.....	6
Audio recording and playback .....	6
Backend python pitch analysis .....	7
Pitch visualization .....	8
Accuracy Scoring using dynamic time warping .....	9
Self-Rating interface .....	10
Spaced Repetition Scheduling .....	10
technical specifications .....	11
Flashcard entry.....	11
User Session .....	11
API endpoints .....	12
User interface specifications.....	12
Screen flow .....	12
Interface Requirements.....	12
success criteria .....	13
<b>Recording Functionality .....</b>	13

<b>Analysis Accuracy</b> .....	13
<b>Spaced Repetition</b> .....	13
<b>User Experience</b> .....	13
<b>Constraints and Limitations</b> .....	14
<b>Technical Constraints</b> .....	14

## SYSTEM OVERVIEW

### PURPOSE

A mobile application that helps Japanese learners improve pronunciation accuracy through pitch accent visualization, correction and spaced repetition scheduling

### SCOPE

- Mobile application for individual language learners
- Real-time pitch analysis and visual feedback
- Basic spaced repetition for word review scheduling
- Scoring system compared to native pronunciation

## USER REQUIREMENTS

### USER STORIES

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#### **USER MARY: RECORD PRONOUNCEMENT**

As a Japanese learner, I want to record my pronunciation attempts so that I can receive feedback on my pitch and its accuracy.

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#### **USER IVANA: RECEIVE AN ACCURATE SCORE**

As a user I want to see a percentage score for my pronunciations so that I can see if I have improved since the last attempt and track any new progress

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#### **USER MESUT: VIEW PITCH ANALYSIS**

As a user I want to see a graph comparing my pitch contour with the native pattern so that I can visually identify my errors

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#### **USER EMILY: SELF-ASSESS PERFORMANCE**

As a user, I want to rate my own performance so that the system can schedule appropriate review intervals.

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#### **USER JASMINE: USE SPACED REPETITION**

As a learner, I want the system to show me words at optimal intervals so that I can retain correct pronunciation long-term.

## FUNCTIONAL REQUIREMENTS

### MANDATORY FEATURES SPECIFICATION

#### AUDIO RECORDING AND PLAYBACK

**Description:** Users can record and playback their pronunciation attempts

- **Input:** Microphone audio capture (2-5 second duration)
- **Processing:**
  1. Record button initiates recording
  2. Stop button ends recording
  3. Play button replays captured audio
- **Output:** Stored audio file for processing
- **Constraints:**
  1. Maximum recording length: 10 seconds
  2. Supported format: WAV (16kHz, mono)
  3. File size limit: 1MB per recording

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## BACKEND PYTHON PITCH ANALYSIS

**Description:** Audio is sent to backend for pitch extraction and analysis

- **Input:** Wav File file via POST
- **Processing:**
  1. Parse audio file using Parselmouth praat
  2. Extract Fundamental frequency (F0) contour
  3. Apply smoothing algorithms (moving average, gaussian and savitky-Golay)
  4. Calculate average smoothed pitch graph
- **Output:** Json response containing contour, example sample data

```
{  
    "time": [0.0, 0.1, 0.2, ...],  
    "pitch contour": [120, 125, 130, ...],  
    "score": 75,  
    "status": "success"  
}
```
- **Error:**
  1. No sound recorded, return error message
  2. Noisy audio, poor quality: return error message

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## PITCH VISUALIZATION

**Description:** Display native speaker graph vs user pitch graph

- **Input:** Pitch data from backend analysis
- **Processing:**
  1. Render line graph with two traces:
    1. User pitch contour (blue line)
    2. Reference pitch contour (red line)
  2. X-axis: Time (seconds)
  3. Y-axis: Frequency (Hz)
- **Output:** graph display
- **Constraints:**
  1. Graph updates within 5 seconds of analysis completion
  2. Clear legend distinguishing user/reference lines
  3. Legend on graph

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## ACCURACY SCORING USING DYNAMIC TIME WARPING

**Description:** Provide visual and numerical feedback on pronunciation accuracy

- **Input:** Processed pitch contour data
- **Processing:**
  1. Calculate similarity score using Dynamic Time Warping
  2. Convert to percentage (0-100%)
  3. Round to nearest integer
- **Output:** Numerical score display
- **Scoring:**
  1. Score < 50%: "Needs Practice"
  2. Score 50-79%: "Good"
  3. Score  $\geq 80\%$ : "Excellent"

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## SELF-RATING INTERFACE

**Description:** Users assess their own performance for SRS scheduling

- **Input:** User selection from four options
- **Processing:**
  1. Display four buttons: [Try Again] [Hard] [Good] [Easy]
  2. Capture user selection
  3. Store rating with timestamp
- **Output:** Rating stored for SRS calculation
- **UI Requirements:**
  1. Clear visual distinction between rating levels
  2. Immediate feedback on selection

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## SPACED REPETITION SCHEDULING

**Description:** Schedule word reviews based on user self-ratings

- **Input:** User rating + previous performance history
- **Processing:**
  - Calculate next review date using Anki-style algorithm:
    1. "Again": 1 day interval
    2. "Hard": 3 day interval
    3. "Good": 1 week interval
    4. "Easy": 2 week interval
  - Update word's due date in local database
- **Output:** Updated review schedule
- **Review Rules:**
  - Default initial interval: 1 day for new words
  - Successful reviews increase intervals exponentially
  - Failed reviews reset to minimum interval

## TECHNICAL SPECIFICATIONS

### FLASHCARD ENTRY

```
{  
  "word_id": "string",  
  "japanese_text": "string",  
  "pitch_pattern": "string",  
  "reference_contour": [number],  
  "next_review": "timestamp",  
  "review_count": number,  
  "JLPT_level": number  
}
```

### USER SESSION

```
{  
  "session_id": "string",  
  "timestamp": "datetime",  
  "word_id": "string",  
  "user_audio": "file_path",  
  "score": number,  
  "user_rating": "string",  
  "pitch_data": [number]  
}
```

## API ENDPOINTS

### POST

- **Purpose:** Process audio and return pitch analysis
- **Input:** Form data with audio file and word\_id
- **Response:** Json with pitch data and score
- **Timeout:** 10 seconds maximum processing time

## USER INTERFACE SPECIFICATIONS

### SCREEN FLOW

1. **Main Screen:** Display current word + record button
2. **Recording Screen:** Record/stop controls with visual feedback
3. **Results Screen:** Graph , accuracy score , rating buttons
4. **Next Word:** Automatic progression after rating

## INTERFACE REQUIREMENTS

- Touch-friendly buttons
- Clear visual hierarchy with pronunciation feedback as primary focus
- Immediate feedback for all user actions

## SUCCESS CRITERIA

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### RECORDING FUNCTIONALITY

- User can start/stop recording
- Audio playback matches recorded input
- Recording quality sufficient for pitch analysis

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### ANALYSIS ACCURACY

- Pitch graph displays within 5 seconds of recording
- Score calculation consistent across multiple similar attempts
- Graph clearly shows user vs reference comparison

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### SPACED REPETITION

- Words rated "Again" appear within 24 hours
- Words rated "Easy" don't reappear for at least 1 week
- Review schedule stays the same between app sessions

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### USER EXPERIENCE

- All mandatory features accessible within 3 taps from main screen
- Error states handled properly with user-friendly messages
- Performance maintained with 100+ word database

## CONSTRAINTS AND LIMITATIONS

### TECHNICAL CONSTRAINTS

- Audio processing requires network connection
- Local storage limited to 50MB for audio files
- Maximum 1000 words in local database
- Android 8.0+ / iOS 12.0+ compatibility