



Operating System

<Lab #1_Simple Shell >

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Simple Shell

Requirements Specification

To run the program, you need a c++ compiler (Recommended : g++)

Design

The design is pretty simple; a simple shell 'Creamy shell' to get your commands and calls `execvp` to execute them.

Code Description

The code is in cpp language "shell.cpp" . One class is implemented to hold almost everything.

Part I (Creamy_Shell class):

```
class Creamy_Shell{  
  
    public:  
        Creamy_Shell();  
        //runs the shell  
        void run_shell();  
        void greet();  
  
    private:  
        string command;  
        vector<string> args;  
        //splits parameters of command string  
        void split_parameters();  
        //trims spaces from command string
```

```

void trim_command();
//converts the vector of args into array of char**
void get_arg_list(char* arr[]);
//calling fork to create a new process
void call_fork(bool state);
//call cd command since no need for forking here
void call_cd();

};

```

run_shell() : here command is taken , parameters are split , and commands are checked to assign the proper execution.

greet() : a nice function to greet my users

Part II (Other functions) :

```

void trim(string &str);
// left trim
void ltrim(string &exp);
// right trim
void rtrim(string &exp);
// extract a certain expression & replaces it by a delimiter
string extract(string &exp , string re , string delim="");
//get matched expression from a string using regex
int get_matched(string s , regex reg , string &mat);

//write in log file (append)
void write_log(string filename , string str);
//write in a file (w)
void write_dic(string filename , string str);

//signal handler for terminated processes
void sweet_handler(int signal){

```

```

pid_t pid;
pid = wait(NULL);

if(pid == -1)write_log("log.txt", "Child process was terminated
[foreground]\n");
else write_log("log.txt", "Child process was terminated
[Background]\n");

}

```

Trim functions : are just for trimming the input string

extract : returns a string from the given string based on the regular expression provided, and replaces the substring with a delimiter.

get_matched: searches for matches in the given string using regular expressions and returns 1 if found.

Write functions: for history log of processes.

sweety_handler: the handler at which some actions will be executed (write_log) when getting response from signal function (after a child process is terminated)

Sample Runs

```
Terminal
*****
*** Welcome to Creamy Shell ... Enjoy!! ***
*****
$~: echo Hello
Hello
$~: touch dd.txt
$~: ls
dd.txt      'Operating System_lab1.pdf'  README.md  shell.cpp
log.txt     other                shell
$~: exit

*** Bye .. Have a Creamy day!! ***

-----
(program exited with code: 0)
Press return to continue

```

```
Hagar@u: ~/git/Unix_Shell
Hagar@u:~/git/Unix_Shell$ g++ -o shell shell.cpp
Hagar@u:~/git/Unix_Shell$ ./shell
*****
Welcome to Creamy Shell ... Enjoy!!
*****
$~: ls
e.txt      logfile.txt  my_file.txt  reg_try      shell.o      y.txt
exp_execv  log.txt      README.md    reg_try.c    try_wait.cpp
exp_execv.c l.txt        regex.cpp    shell        wait
g.txt      main         regex.o      shell.cpp    wait.cpp
$~: cp l.txt cpyl.txt
$~: ls
cpyl.txt   g.txt      main         regex.o      shell.cpp    wait.cpp
e.txt      logfile.txt my_file.txt  reg_try      shell.o      y.txt
exp_execv  log.txt      README.md    reg_try.c    try_wait.cpp
exp_execv.c l.txt        regex.cpp    shell        wait
$~: calculator &
$~: calculator &
$~:
```



