

# Tutorial #3

## Rules

### Recall

- $\lambda \rightarrow$  arrival rate
- $T_s \rightarrow$  service time
- $T_Q \rightarrow$  response time
- $L_Q \rightarrow$  Avg # in system
- $T_W \rightarrow$  Avg waiting time
- $\rho \rightarrow$  utilization

$$\text{Speed} = \frac{1}{T_s} = \mu \quad (3)$$

$$\rho = \lambda T_s = \frac{\lambda}{\mu} \quad (6)$$

$$L_Q = \frac{\rho}{1-\rho} \quad (20)$$

From Little's law

$$T_Q = \frac{L_Q}{\lambda} = \frac{T_s}{1-\rho} \quad (21)$$

$$T_Q = T_s + T_W \quad (22)$$

$$T_W = \rho T_Q \quad (23)$$

$$L_W = \lambda T_W \quad (24)$$

Avg # of jobs in a queue

Jobs of non-zero waiting time

$$T_{WD} = T_Q \quad (25)$$

# of jobs in sys (R.V.)

$$P(n_Q = x) = \rho^x (1-\rho) \quad (26)$$

$$P(n_Q \geq x) = \rho^x \quad (27)$$

$$P(r \leq t) = 1 - e^{-\frac{t}{T_Q}} \quad (28)$$

\* The CDF of the response time  $r$  (exp distrib.)

## M/M/1

### Examples

1) on a network gateway, measurements show packets arrive @ mean rate of 125 packets/sec & the gateway takes about 2 ms to forward them. Assuming an M/M/1 model, determine -  
 a) mean time spent in the gateway (system)

$$T_Q = \frac{L_Q}{\lambda} = \frac{T_s}{1-\rho} = \frac{T_s}{1-\lambda T_s}$$

$$= \frac{2 \times 10^{-3}}{1-125(0.002)} = 2.67 \text{ ms}$$

2) The mean # of packets in the gateway buffers

$$L_Q = \frac{\rho}{1-\rho} = \frac{\lambda T_s}{1-\lambda T_s} = \frac{0.25}{1-0.25}$$

$$= 0.33 \text{ packets}$$

3) P(buffer of 2 if gateway has only 13 buffers overflow)

$$P(n_Q \geq 13) = \rho^{13} = 0.25^{13}$$

4) # of buffer needed to keep 1 packet loss / million

$$P(n_Q \geq x) = 10^{-6}$$

$$\rho^x = 10^{-6}$$

$$x \lg(\rho) = \lg(10^{-6})$$

$$x = \frac{-6}{\lg(0.25)} = 9.966 \approx 10 \text{ buffers}$$

\* Dr & TA have diff sol & I just follow the dr's (for 2)

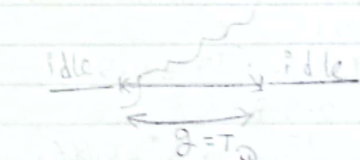
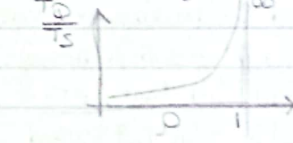
From (23) & (25)

\* The CDF of the waiting time

$$P(W \leq t) = 1 - \rho e^{-\frac{t}{T_{WD}}}$$

waiting time for those who must wait (29)

\* As long as  $\rho$  is well less than 1, system is stable



\* The duration of the busy period

$$g = T_Q \quad (30)$$

\* The # of jobs in this period

$$h = \frac{g}{T_s} = \frac{T_Q}{T_s} = \frac{1}{1-\rho} \quad (31)$$

\*  $\rho \uparrow \rightarrow T_Q \uparrow$

$$\mu_{old} - \lambda_{old} = \mu_{new} - \lambda_{new} \quad (32)$$

(2) The avg response time on a db system is 3s. During 1-min observation, the idle time on the sys was 10s. Using an M/M/1 (is sys utilization)

$$\rho = U = \frac{B}{T} = \frac{60-10}{60} = 0.83$$

(i) Avg service time per query

$$T_Q = \frac{T_s}{1-\rho} = \frac{T_s}{1-0.83} = 3 \text{ sec}$$

$$T_s = 0.5 \text{ sec} \quad \lambda = \frac{1}{T_s} = 1.66 \text{ sec}$$

(ii) Avg # of jobs in system

$$L_Q = \frac{\rho}{1-\rho} = \frac{0.83}{1-0.83} = 4.88$$

(iv) P(# jobs > 10)

$$P(n_Q \geq 11) = \rho^{11} = (0.83)^{11}$$

(v) 90-percentile response time

$$P(r \leq t) = 1 - e^{-\frac{t}{T_Q}} = 0.9$$

$$1 - e^{-\frac{t}{3}} = 0.9$$

$$t = 6.91 \text{ sec}$$

(vi) 90-percentile waiting time

$$1 - \rho e^{-\frac{t}{T_{WD}}} = 0.9$$

$$1 - 0.83 e^{-\frac{t}{3}} = 0.9$$

$$t = 6.349 \text{ sec}$$

(vii) mean length of a busy period

$$g = T_Q = 3 \text{ sec}$$



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Distrib.

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$$= 0.33 \text{ Packets}$$

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$$P(n_Q \geq 13) = \rho^{13} = 0.25^{13}$$

2m blocked's 25% is 25% sys (distib)

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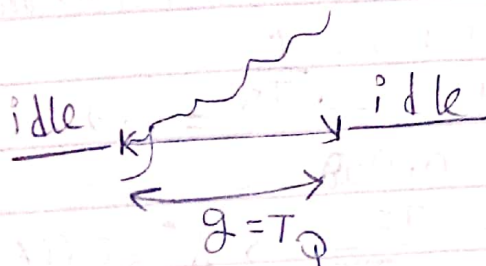
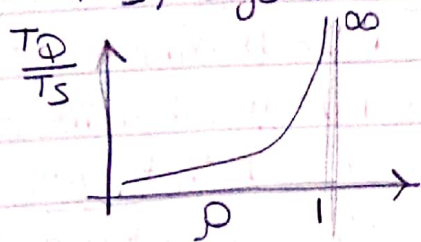
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$$T_S = 0.5 \text{ sec} \quad \lambda = \frac{\rho}{T_S} = 1.66 \text{ sec}$$

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(iv)  $P(\# \text{ jobs} > 10)$

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$$t = 6.349 \text{ sec}$$

(vii) mean length of a busy period

$$g = T_Q = 3 \text{ sec}$$



(3) In a busy city street with crowds, there is a single public telephone. From time to time, a passer by decides to make a phone call. The avg duration of a phone call is 2 min, & avg people arrive to make calls once every 5 min.

Assuming an M/M/1 model

i) How long on avg does each person have to wait?

$$T_W = \rho T_Q = \rho \frac{T_S}{1-\rho} = \frac{\lambda T_S^2}{1-\lambda T_S}$$

$$= \frac{\frac{1}{5} (2)^2}{1 - (\frac{1}{5})(2)} = 1.33 \text{ min}$$

ii) What is the 90<sup>th</sup> percentile of waiting time?  $-t$

$$P(W \leq t) = 1 - \rho e^{-\frac{t}{T_W}} = 0.9$$

$$1 - (0.4) e^{-\frac{t}{3.33}} = 0.9$$

$$t = 4.616 \text{ min}$$

iii) How many people on avg, are waiting to make a call?

$$L_W = \lambda T_W = \frac{1}{5} (1.33) = 0.266$$

iv) How long, on avg, does a busy period last?

$$g = T_Q = 3.33 \text{ min}$$

(4) Consider a LAN with personal 100 computers & servers which maintains a common db for a query application. The avg time for the server to respond to a query is 0.6 s, and the stdev is estimated to be equal to the mean

The query rate reaches 20 qu/min we would like to answer the following

i) What is the avg response time ignoring transmission overhead?

$$T_Q = \frac{T_S}{1-\rho} = \frac{0.6}{1 - \frac{20}{60} 0.6} = 0.75 \text{ sec}$$

ii) if a 2.3 sec response time is considered the maximum acceptable, what percent growth in message load can occur such that 90% of all response times do not exceed this maximum.  $-t \rightarrow 2.3$

$$P(r \leq t) = 1 - e^{-\frac{t}{T_Q}} = 0.9$$

$$T_Q^* = 0.999 \text{ sec}$$

$$= \frac{T_S}{1-\lambda^* T_S} \Rightarrow \lambda^* = 0.666 / \text{sec}$$

$$\% \text{ load change} = \left| \frac{\lambda^* - \lambda}{\lambda} \right| \times 100$$

$$= \left| \frac{0.666 - 0.333}{0.333} \right| = 100 \%$$

iii) If 20% more utilization is experienced, what's the corresponding percentage increase in mean response time?  $T_Q$

$$\rho^* = (0.2)(1.2) = 0.24$$

$$T_Q^* = \frac{T_S}{1-\rho^*} = \frac{0.6}{1-0.24} = 0.789 \text{ sec}$$

$$\% \text{ Change} = \left| \frac{0.789 - 0.75}{0.75} \right| \times 100$$

$$= 5.2 \%$$



(5) Given an M/M/1 model with mean arrival rate  $\lambda = 5$  jobs/hr & mean service time  $T_s = 6$  min. If a faster server is used with  $T_s^* = 3$  min, then compute the mean  $\lambda^*$  arrival rate that can be tolerated for the same service levels

$$\mu - \lambda = \mu^* - \lambda^*$$

$$\frac{1}{6} - \frac{5}{60} = \frac{1}{3} - \lambda^*$$

$$\lambda^* = 0.25 \text{ jobs/min}$$

(6) In a data communications network, messages arrive to be transmitted over a particular link. The avg time required to transmit a message is  $T_s = 0.6$  sec, and msgs arrive @ an avg rate of  $\lambda$  msg/s. Assume an M/M/1

(i)  $p(\text{an arriving msg does not have to wait})$

$$P(T_w = 0) = P(\text{server is idle})$$

$$= 1 - \rho = 1 - \lambda T_s = 0.4$$

ii) How long does each take, on avg, to traverse the link?

$$T_Q = \frac{T_s}{1 - \rho} = \frac{0.6}{1 - 0.6} = 1.5 \text{ s}$$

iii) 90<sup>th</sup> percentile of the waiting time of a message  $t$

$$P(W \leq t) = 1 - e^{-\frac{t}{T_Q}} = 0.9$$

$\frac{t}{0.6} = 1.5$

$$t = 2.688 \text{ s}$$

(iv) If the time required to transmit a message is  $T_s^* = 0.4$  sec, what the  $\lambda^*$  avg arrival reduced to rate that can be tolerated while providing the same service level mean time-in-sys?

$$\frac{1}{T_s} - \lambda = \frac{1}{T_s^*} - \lambda^*$$

$$\frac{1}{0.6} - 1 = \frac{1}{0.4} - \lambda^*$$

$$\lambda^* = 1.833 \text{ msg/sec}$$

v)  $P(\text{@ least 5 msg in sys})$

$$P(N_Q \geq 5) = \rho^5 = (0.6)^5$$