Lab 5:

- Add a class variables for your Employee
- CompanyName➜with setter and gettter.
- EmployeeConut➜with getter only (you know when to increment and decrement that count).
- Create an array for Employee using different constructors for the array elements.
- Write a class point.
- Write a class Rectangle that **<u>HAS</u>** 2 points.
- Write a member function in the Rectangle that gets its area.