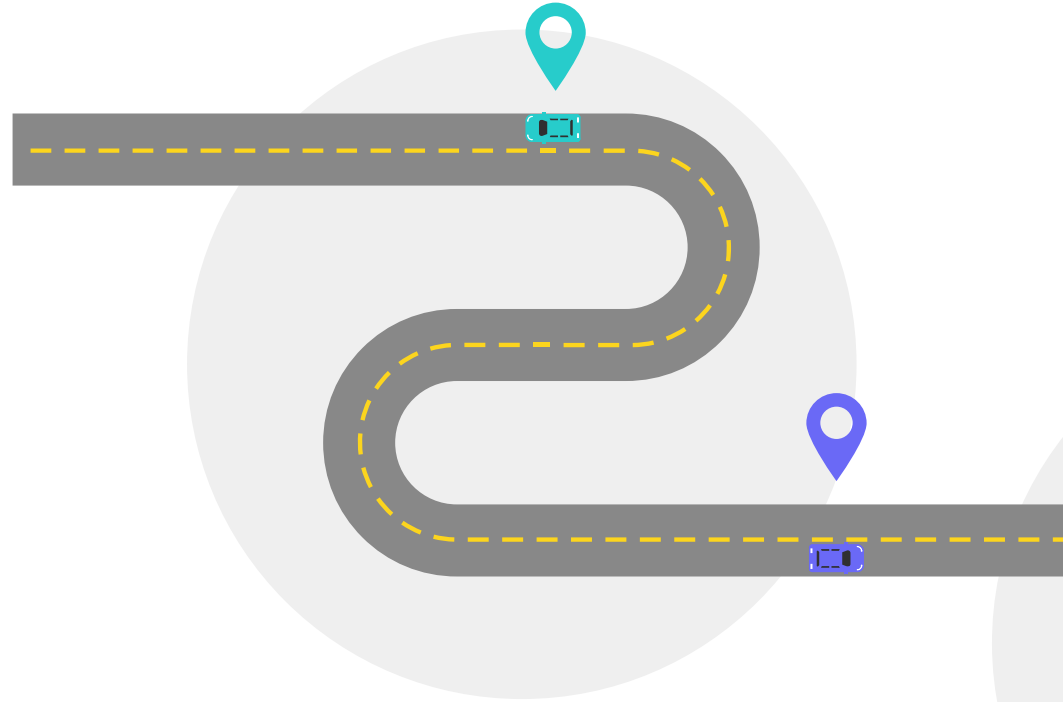


# Optimize Road Traffic through Central Composite Design

William Scott-Curtis, Huy Nguyen



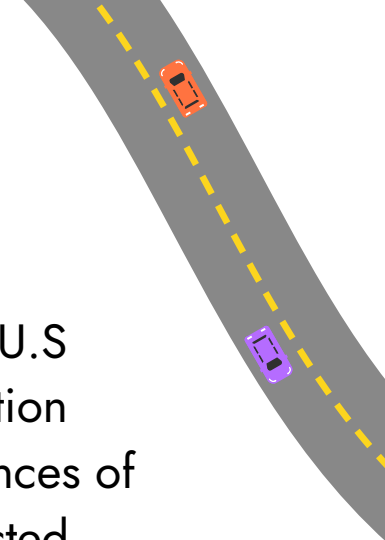
The background features a light gray surface with stylized winding roads in dark gray with dashed yellow center lines. Three small car icons are visible: an orange car on a road in the bottom left, a purple car on a road in the top right, and a small gray car on a road in the top center. Large, light gray circular shapes are also present in the corners.

01

# Introduction

# Traffic Congestion

- Los Angeles is notorious for traffic congestion.
- The I-5, I-10, and I-405 are among the busiest highways in the U.S
- From “A Historical Perspective on Los Angeles’ Traffic Congestion Fight” by UCLA’s Luskin Center emphasized that the consequences of congestion (air and noise pollution, transportation taxes) impacted mostly marginalized communities.
- Through our project, we hope to use simple, existing means to propose feasible solutions for traffic congestion.



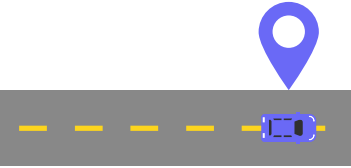
The background features a light gray surface with stylized winding roads in dark gray with dashed yellow lines. Three small cars are visible: an orange car on a road in the bottom left, a purple car on a road in the top right, and a small blue car on a road in the top center. Large, light gray circular shapes are also present in the corners.

02

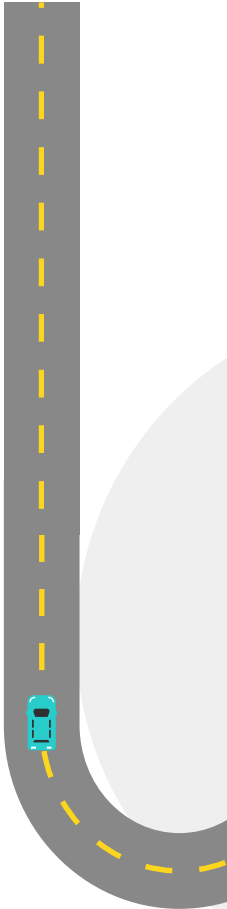
# Experimental Design

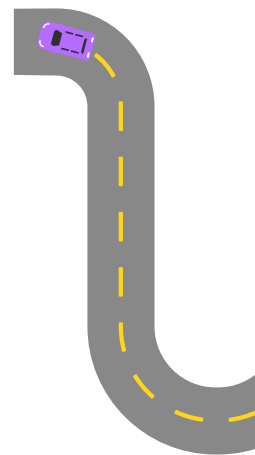
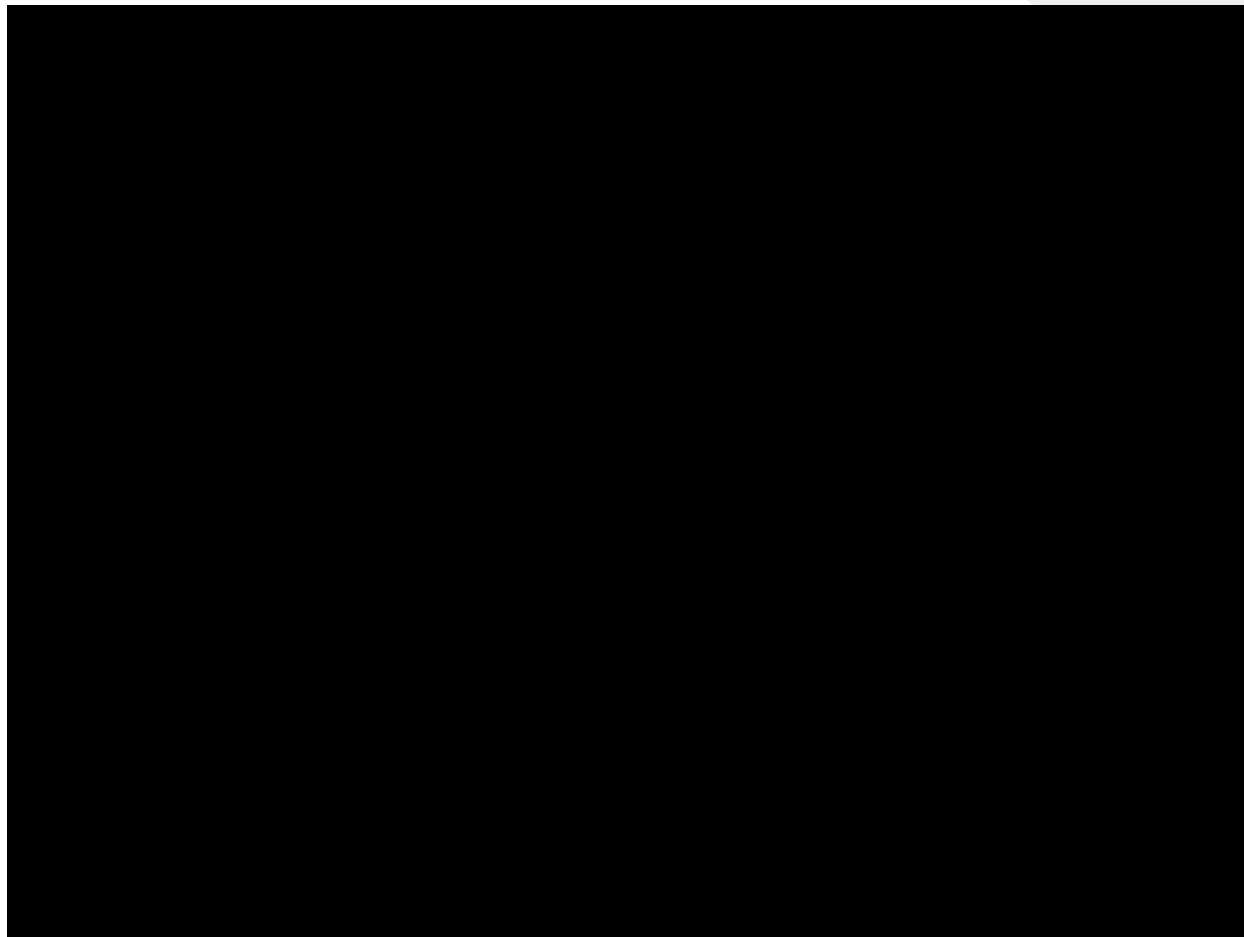
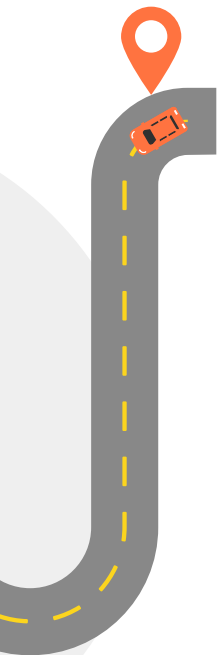
- This simulation was created by Dr. Martin Treiber from Dresden University of Technology
- Response Variable: Time until congestion (Speed under 40 kph)
- There are 7 factors:
  - Metering (A: On/Off)
  - Speed Sign Limit 1 (B: 80/60 kph)
  - Speed Sign Limit 2 (C: 80/60 kph)
  - Truck Percentage (D: 10/20 %)
  - Max Acceleration (E: 1.5/2.5 m/s<sup>2</sup>)
  - Politeness (F: 0/0.5 m/s<sup>2</sup>): How often vehicles swerve/change lanes.
  - Traffic inflow (G: 4500/5400 vehicles/hour)

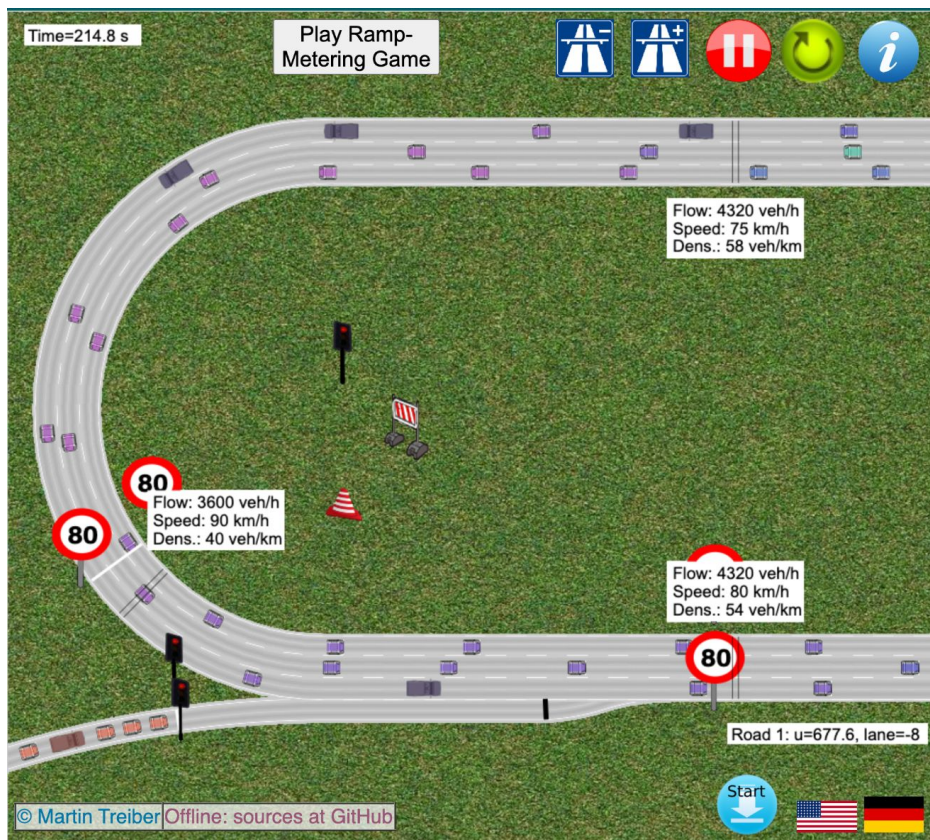




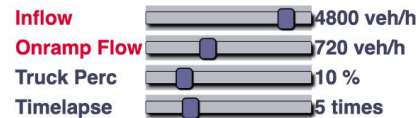
- There are many variables that we set to constants:
  - Onramp flow
  - Time lapse
  - Max speed: Speed of vehicles if it drives on an empty highway.
  - Time gap: Assume people leave the same time gap between cars before trailing.
  - Lane-changing threshold
  - Right-bias cars
  - Right-bias trucks
- Future experiments may include some of these variables.



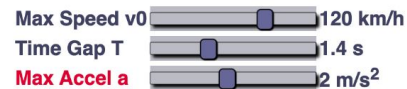




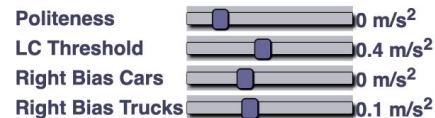
### Traffic Flow and General



### Car-Following Behavior



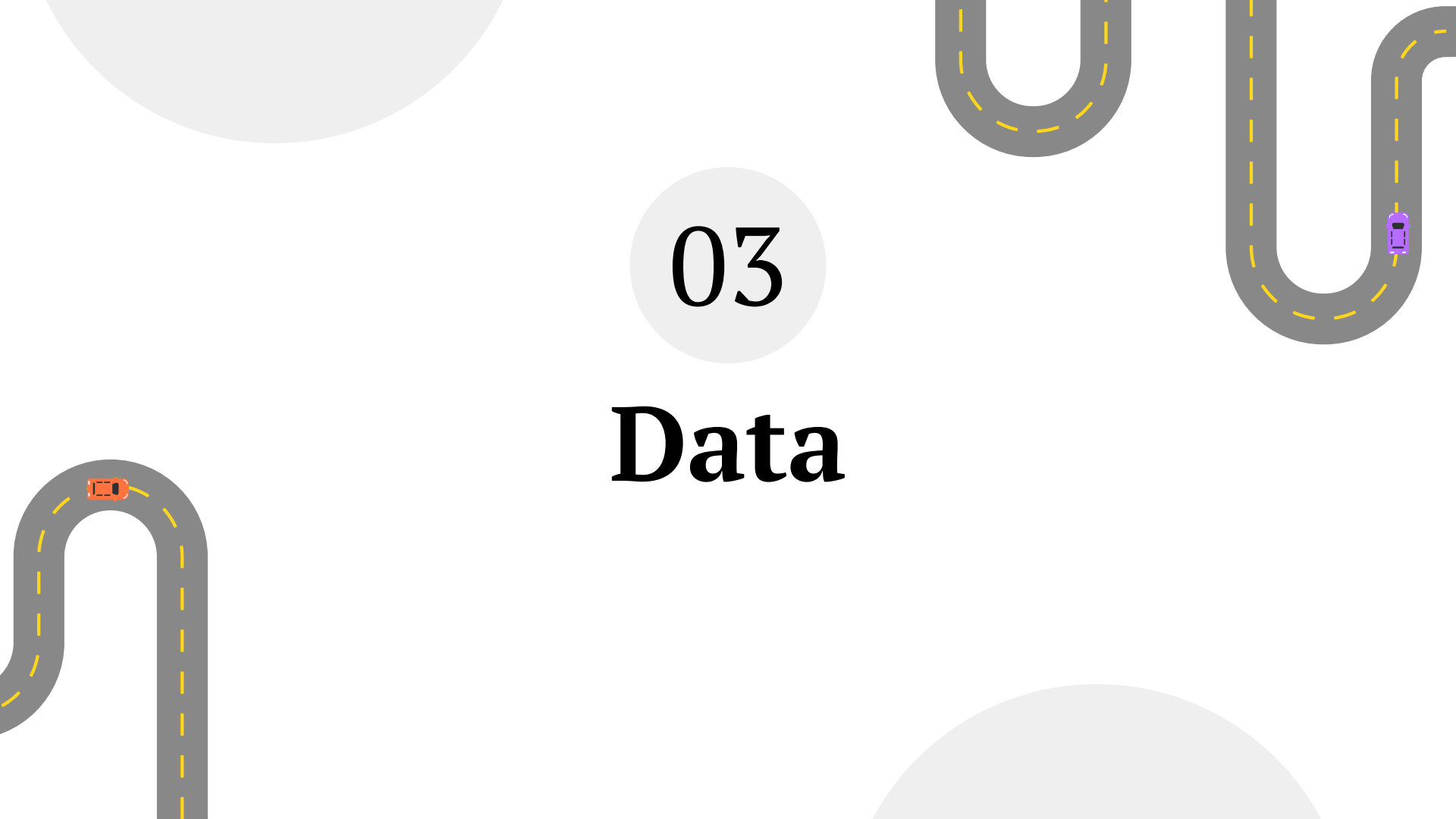
### Lane-Changing Behavior



### Golf Course

- Click onto the road to disturb traffic flow
- Drag obstacles or construction vehicles to



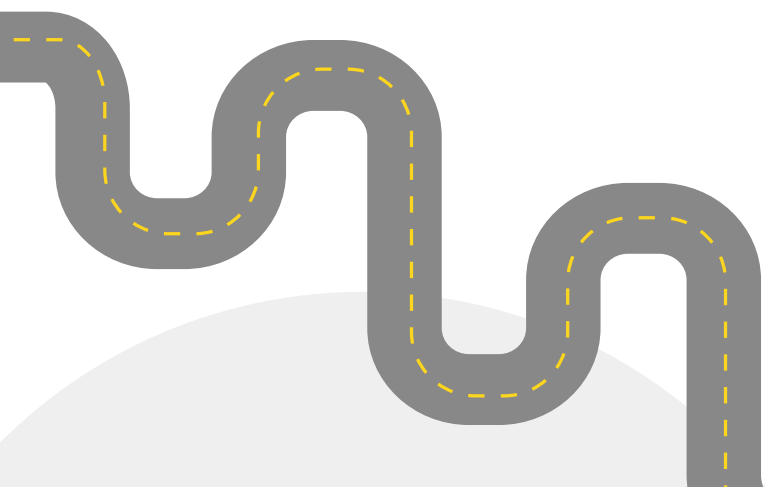
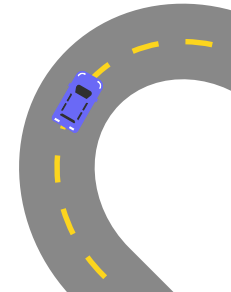
The background features a light gray surface with stylized winding roads in dark gray with dashed yellow lines. Three small cars are visible: an orange car on a road in the bottom left, a purple car on a road in the top right, and a small gray car on a road in the top center. Large, light gray circular shapes are also present in the corners.

03

# Data



# Data Randomization

- We ran 16 runs in our fractional factorial design, and 30 in our central composite design, with a randomized order.
  - When we add Order into the model, we see that it is not significant ( $p = 0.21, 0.77$ ). This means that Order is truly randomized.
  - For each explanatory factor, we have two levels encoded as -1 and 1 in the fractional factorial design.
- 
- 

# Data (Fractional Factorial)

Order		G	A	B	C	D	E	F	Outcome
8	1	1	1	1	1	1	1	1	74.1
10	2	-1	1	1	1	-1	1	-1	147.2
3	3	-1	1	1	-1	1	-1	1	44.4
14	4	1	1	1	-1	-1	-1	-1	38.5
16	5	1	1	-1	1	1	-1	-1	26.3
6	6	-1	1	-1	1	-1	-1	1	44.7
5	7	-1	1	-1	-1	1	1	-1	38.6
12	8	1	1	-1	-1	-1	1	1	36.8
9	9	-1	-1	1	1	1	-1	-1	54
11	10	1	-1	1	1	-1	-1	1	54
1	11	1	-1	1	-1	1	1	-1	30.9
13	12	-1	-1	1	-1	-1	1	1	169.7
2	13	-1	-1	-1	1	1	1	1	59.9
7	14	1	-1	-1	1	-1	1	-1	34.2
4	15	1	-1	-1	-1	1	-1	1	34.2
15	16	-1	-1	-1	-1	-1	-1	-1	38.5

# Data (Central Composite)

Order	Number	B	E	F	G	Outcome		B	(40/60/80/100/120)	
15	1	1	1	1	1	246		E	(1.2, 1.5, 2, 2.5, 2.7)	
19	2	1	1	1	-1	1800	*** (Nothing after F	G	(-0.2, 0, 0.3, 0.6, 0.8)	
14	3	1	1	-1	1	60.2			(4200/4400/4800/5200/5400)	
3	4	1	1	-1	-1	83.6				
10	5	1	-1	1	1	23.6		Timelapse	20	
18	6	1	-1	1	-1	94.7		Onramp flow	1000	
22	7	1	-1	-1	1	15.9		Max speed	120	
11	8	1	-1	-1	-1	16.2		Output	Time till speed drop at second check	
5	9	-1	1	1	1	10.8				
20	10	-1	1	1	-1	14.1				
28	11	-1	1	-1	1	8.6				
24	12	-1	1	-1	-1	5.9				
9	13	-1	-1	1	1	6				
27	14	-1	-1	1	-1	7.1				
8	15	-1	-1	-1	1	6.3				
26	16	-1	-1	-1	-1	6				
7	17	2	0	0	0	338.1				
30	18	-1.5	0	0	0	5				
25	19	0	1.4	0	0	385.8				
17	20	0	-1.4	0	0	20.3				
4	21	0	0	1.667	0	18.3				
1	22	0	0	-1.667	0	4.1				
23	23	0	0	0	1.5	8.3				
21	24	0	0	0	-1.5	21.4				
29	25	0	0	0	0	41.7				
13	26	0	0	0	0	76.7				
16	27	0	0	0	0	12.9				
2	28	0	0	0	0	49.9				
12	29	0	0	0	0	35.4				
6	30	0	0	0	0	74.8				

The background features a light gray surface with stylized winding roads in dark gray with dashed yellow center lines. Three small car icons are visible: an orange car on a road in the bottom left, a purple car on a road in the top right, and a small gray car on a road in the top center. Large, light gray circular shapes are also present in the corners.

04

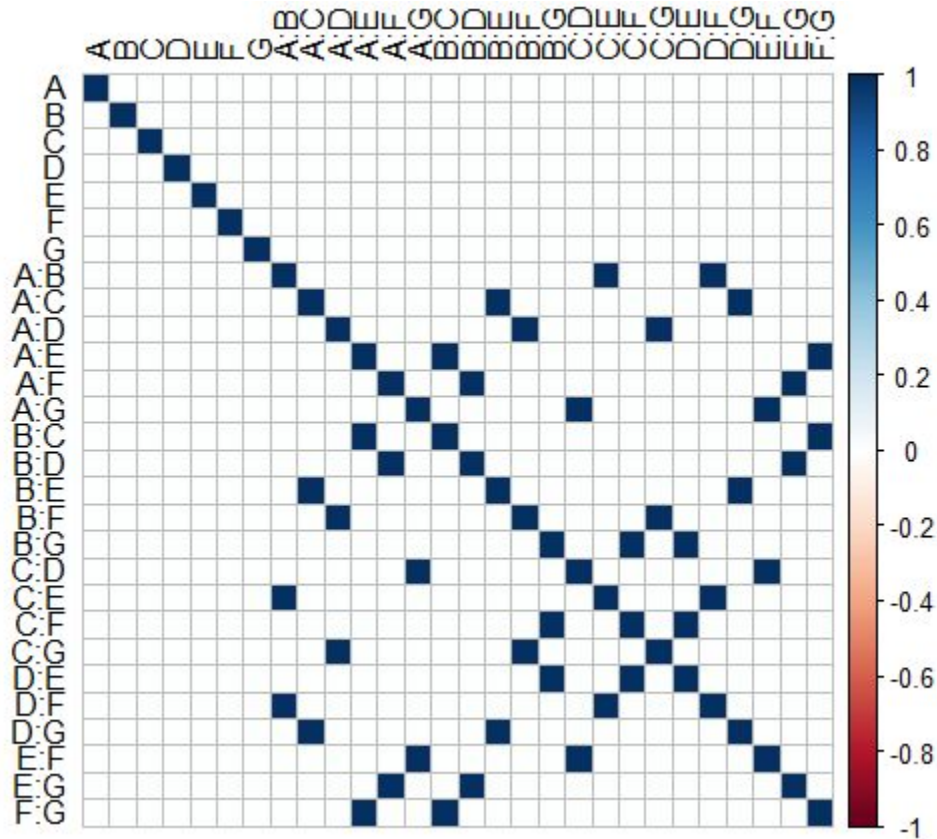
# Design Analysis

# Fractional Factorial Design


- This is a fractional factorial design-  $2_{IV}^{7-3}$
- We have 16 runs and 7 predictors
- $E = ABC$ ,  $F = ABD$ ,  $G = ACD$
- Since we are interested in all the variables, there will be no blocking factor
- The correlation plot shows that our main effects do not alias with any two-factor interaction effect.
- This design is mainly for feature selection. Our final design is the Central Composite Design



# Correlation Plot



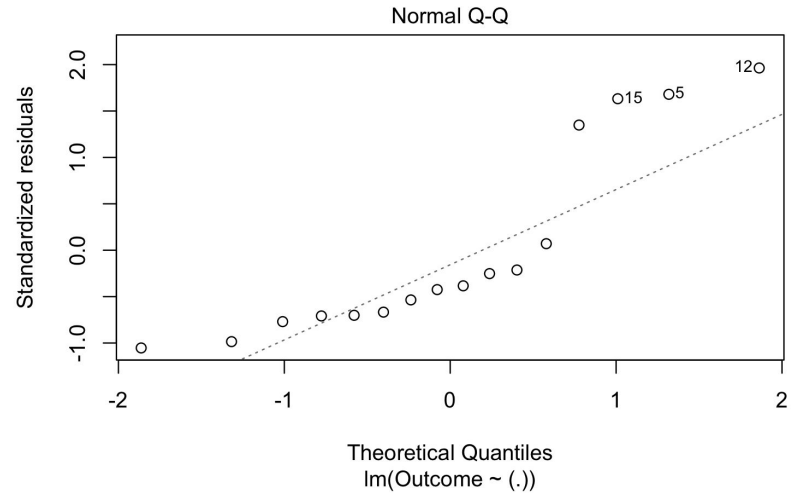
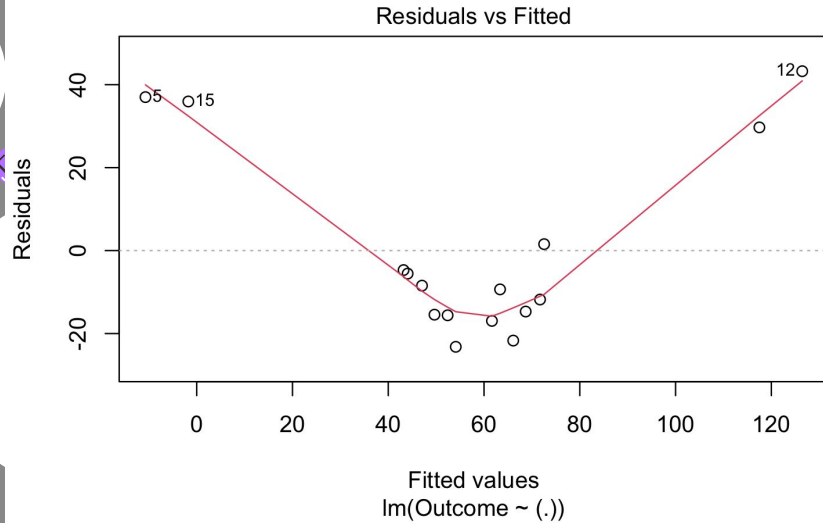
# Linear Model



Predictor	Estimate	P-val
Intercept	57.875	7.39e-05 ***
A	-1.550	0.8472
B	18.725	0.0429 *
C	3.925	0.6278
D	-12.575	0.1450
E	16.050	0.0732 .
F	6.850	0.4047
G	-16.750	0.0637

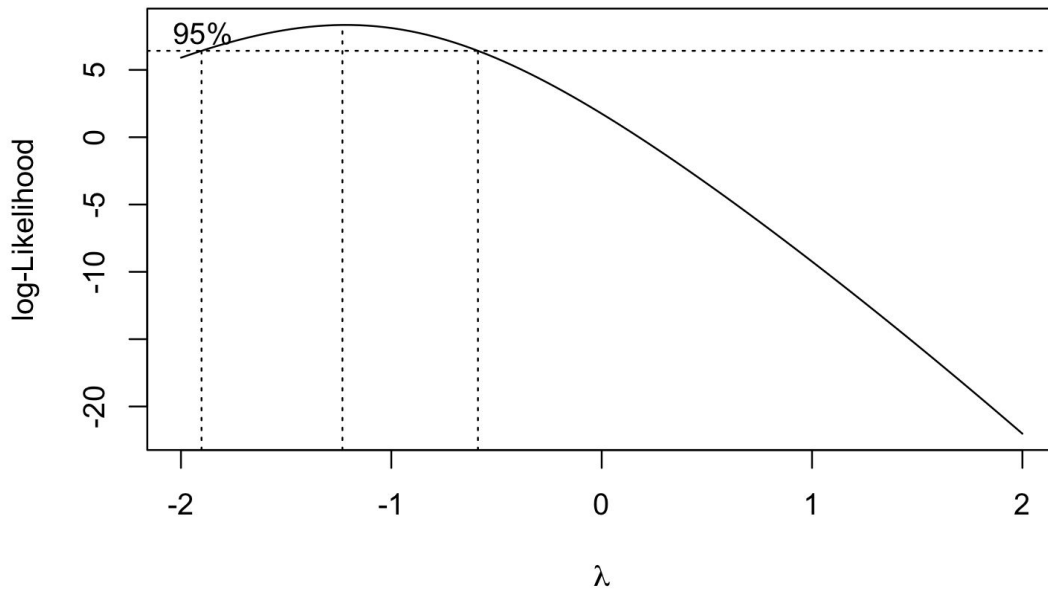


# Residuals



# Boxcox

Interpretation: Rate

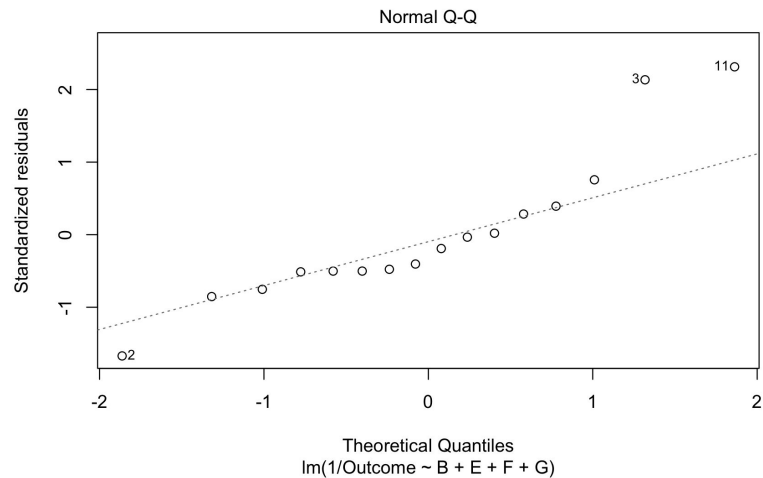
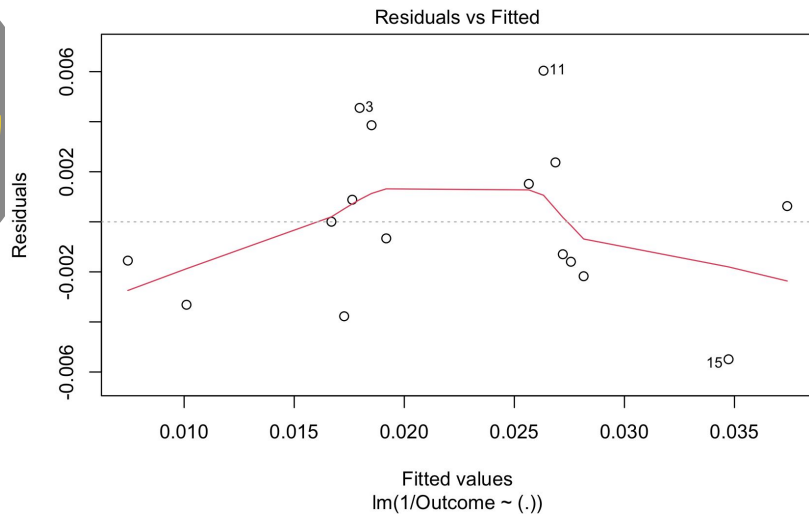
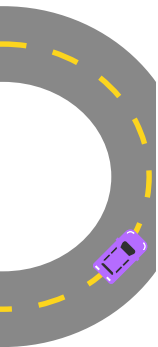


# Inverse transform model

Predictor	Estimate	Pval
Intercept	0.02241	2.96e-08 ***
A (Metering)	0.00036	0.74413
B (Speed Limit 1)	-0.00441	0.00346 **
C (Speed Limit 2)	-0.00196	0.10582
D (Truck density)	-0.00218	0.07782 .
E (Acceleration)	-0.00272	0.03523 *
F (Politeness)	-0.00293	0.02616 *
G (Inflow)	0.004335	0.00381 **



# Residual Plots



# Central Composite Design


- Trying to estimate error variance, interaction effects, and quadratic effects
- 16 Cube Points, 8 Star Points, 6 Center Points, 30 total runs in random order
- Only 4 predictors, no aliasing
- $\alpha$  is about 1.5
- New Setup:
  - New output: Time until congestion near ramp
  - Higher timelapse: 20
  - Higher onramp flow: 1000 veh/hour
  - Truck rate: 10%
  - Max speed: 120 kph
- New levels
  - Speed limit 1: (50/60/80/100/120)
  - Acceleration: (1.2/1.5/2/2.5/2.8)
  - Politeness: (-0.2/0/0.3/0.6/0.8)
  - Onflow: (4200/4400/4800/5200/5400)

# Design table



Order	Number	B	E	F	G	Outcome
15	1	1	1	1	1	246
19	2	1	1	1	-1	1800
14	3	1	1	-1	1	60.2
3	4	1	1	-1	-1	83.6
10	5	1	-1	1	1	23.6
18	6	1	-1	1	-1	94.7
22	7	1	-1	-1	1	15.9
11	8	1	-1	-1	-1	16.2
5	9	-1	1	1	1	10.8
20	10	-1	1	1	-1	14.1
28	11	-1	1	-1	1	8.6
24	12	-1	1	-1	-1	5.9
9	13	-1	-1	1	1	6
27	14	-1	-1	1	-1	7.1
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17	20	0	-1.4	0	0	20.3
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1	22	0	0	-1.667	0	4.1
23	23	0	0	0	1.5	8.3
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29	25	0	0	0	0	41.7
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12	29	0	0	0	0	35.4
6	30	0	0	0	0	74.8

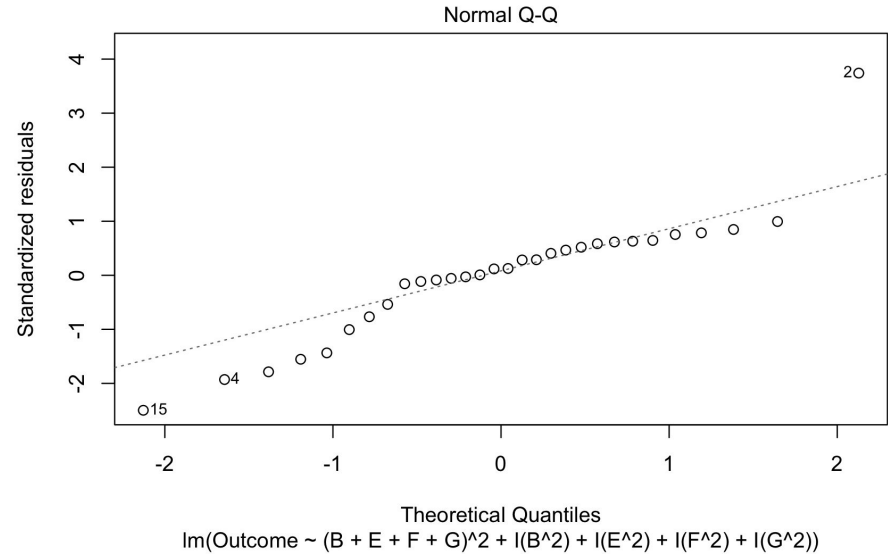
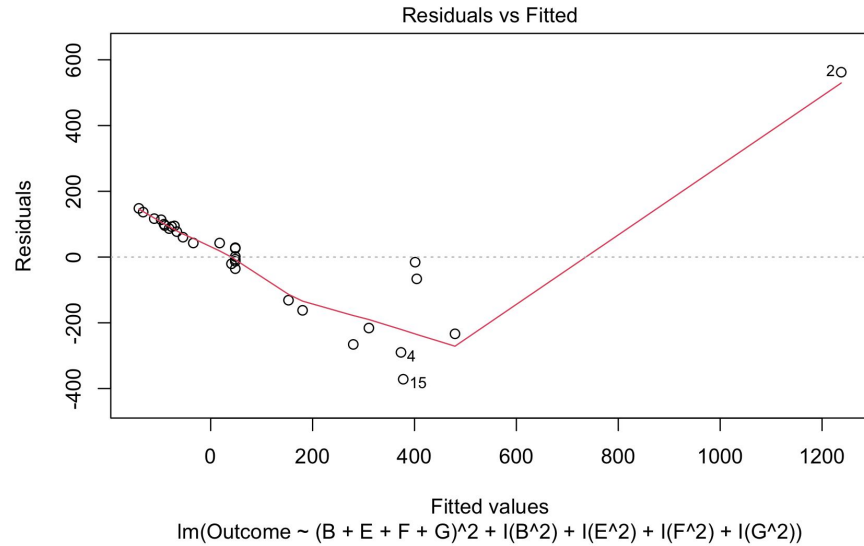
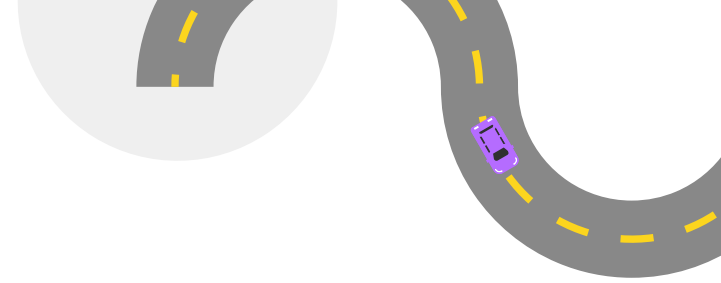
# Linear Model



Predictor	Estimate	P-val
Intercept	48.249	0.6057
B	125.799	0.0305 *
E	128.770	0.0320 *
F	93.853	0.932 .
G	-81.456	0.1500
B^2	26.149	0.6411
E^2	88.156	0.2743
F^2	-8.768	0.8886
G^2	-7.881	0.9139

Predictor	Estimate	P-val
B:E	126.588	0.0548 .
B:F	123.575	0.0601 .
B:G	-102.963	0.1109
E:F	114.100	0.0800 .
E:G	-94.113	0.1423
F:G	-100.550	0.1188

# Residuals



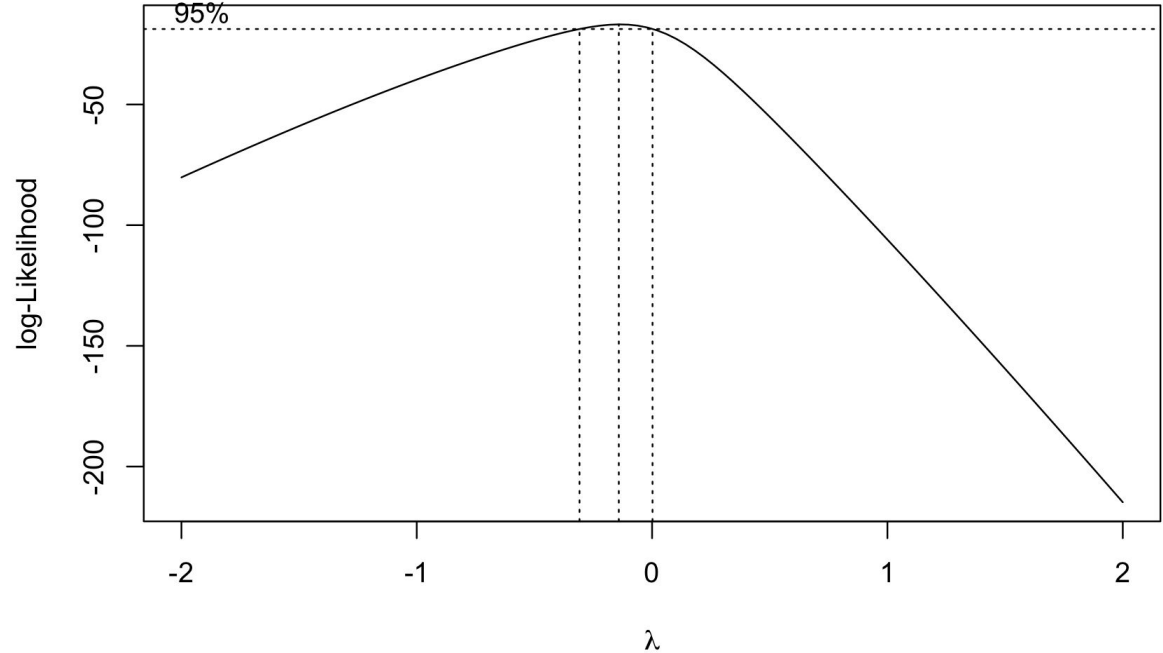
Point 2 is an extreme outlier (it took about 30 mins for traffic to occur\*)




# Boxcox

Use Log transform

Waiting time in Poisson process is distributed as an exponential RV. Our transformed model's parameters can be thought of as the negative log of the rate of the Poisson process.



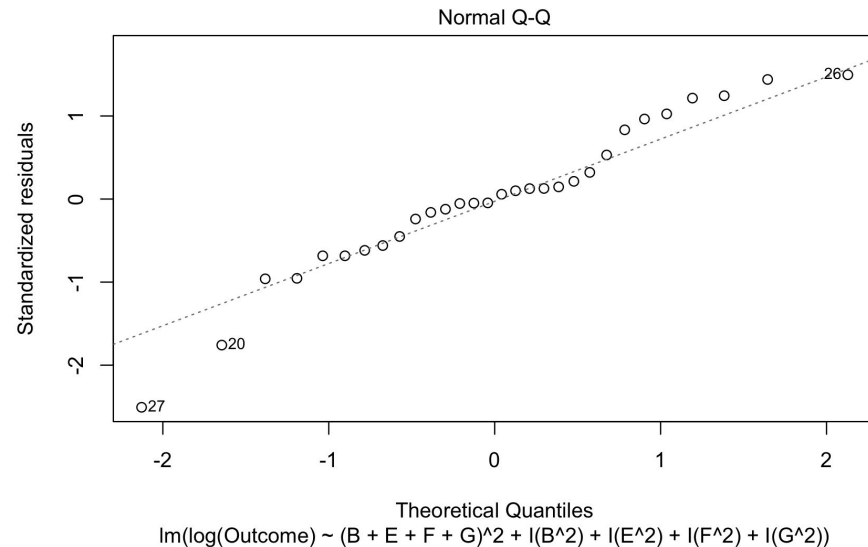
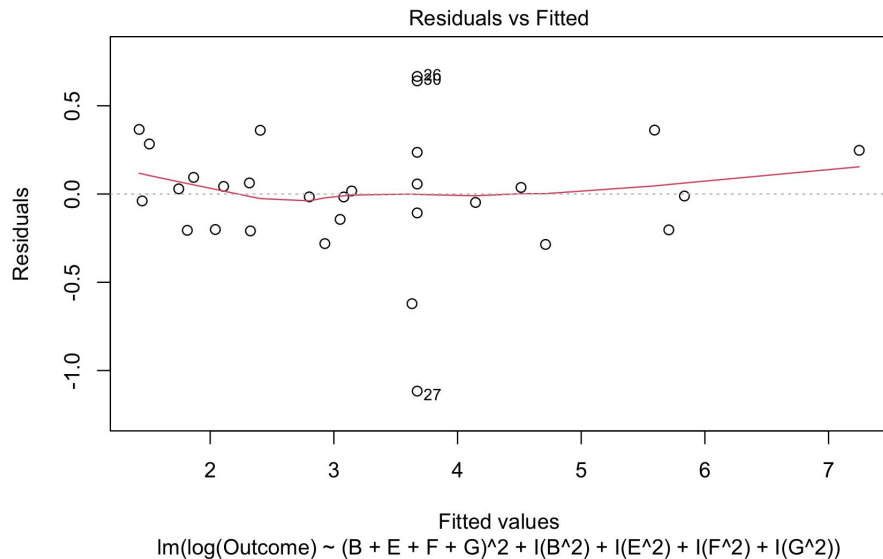
# Log Model



Predictor	Estimate	P-val
Intercept	3.67376	2.54e-12 ***
B	1.17108	1.04e-08 ***
E	0.70041	9.97e-06 ***
F	0.48011	0.000322 ***
G	-0.25155	0.031655 *
B^2	-0.04533	0.682514
E^2	0.47895	0.007059 **
F^2	-0.51224	0.000757 ***
G^2	-0.43160	0.008184 **

Predictor	Estimate	P-val
B:E	0.41831	0.003351 **
B:F	0.33870	0.0129665 *
B:G	-0.23234	0.072285 .
E:F	0.20600	0.107063
E:G	-0.04254	0.728242
F:G	-0.24332	0.061062 .

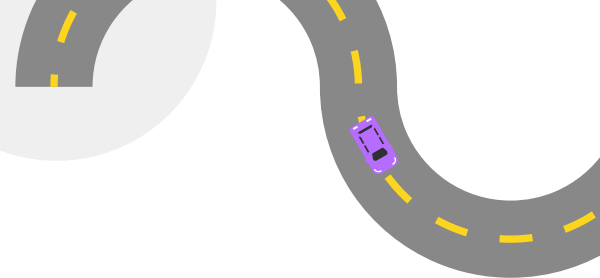
# Residuals



# Final Model

- Adj.  $R^2$ : 0.8951
- Residual SE: 0.4838

Predictor	Estimate	P-val
Intercept	3.6449	2.42e-14 ***
B	1.1623	1.28e-09 ***
E	0.7004	4.45e-06 ***
F	0.4801	0.000219 ***
G	-0.2516	0.030135 *
E <sup>2</sup>	0.4738	0.006544 **
F <sup>2</sup>	-0.5117	0.000564 ***
G <sup>2</sup>	-0.4339	0.006994 **
B:E	0.4183	0.002805 **
B:F	0.3387	0.011834 *
B:G	-0.2323	0.070746 .
F:G	-0.2433	0.059478 .



The background features a light gray surface with stylized winding roads in dark gray with dashed yellow center lines. Three small cars are visible: an orange car on a road in the bottom left, a purple car on a road in the top right, and a small gray car on a road in the top center. Large, light gray circular shapes are also present in the corners.

05

# Results



# Results

$$\begin{aligned}\log(\hat{y}) = & 3.645 + 1.1623x_B + 0.700x_E + 0.480x_F - 0.2516x_G \\ & + 0.4738x_E^2 - 0.512x_F^2 - 0.4339x_G^2 \\ & + 0.4183x_Bx_E + 0.3387x_Bx_F - 0.2323x_Bx_G - 0.2433x_Fx_G\end{aligned}$$

- Predictors
  - B: Speed Limit
  - E: Max Acceleration
  - F: Politeness
  - G: Inflow
- Maximize speed limit and acceleration, minimize inflow.
- Politeness should be high, but the negative quadratic term restricts the benefits
- Politeness peaks at around 1.4 (0.7 m/s<sup>2</sup>)
  - There is a point where changing lanes can help alleviate congestion
- Interaction terms
  - Higher speed limits make higher accelerations more effective
  - Higher speed limits makes politeness more effective (synergy)
  - Higher speed limits makes lower inflow more effective
  - More politeness makes lower inflow more effective



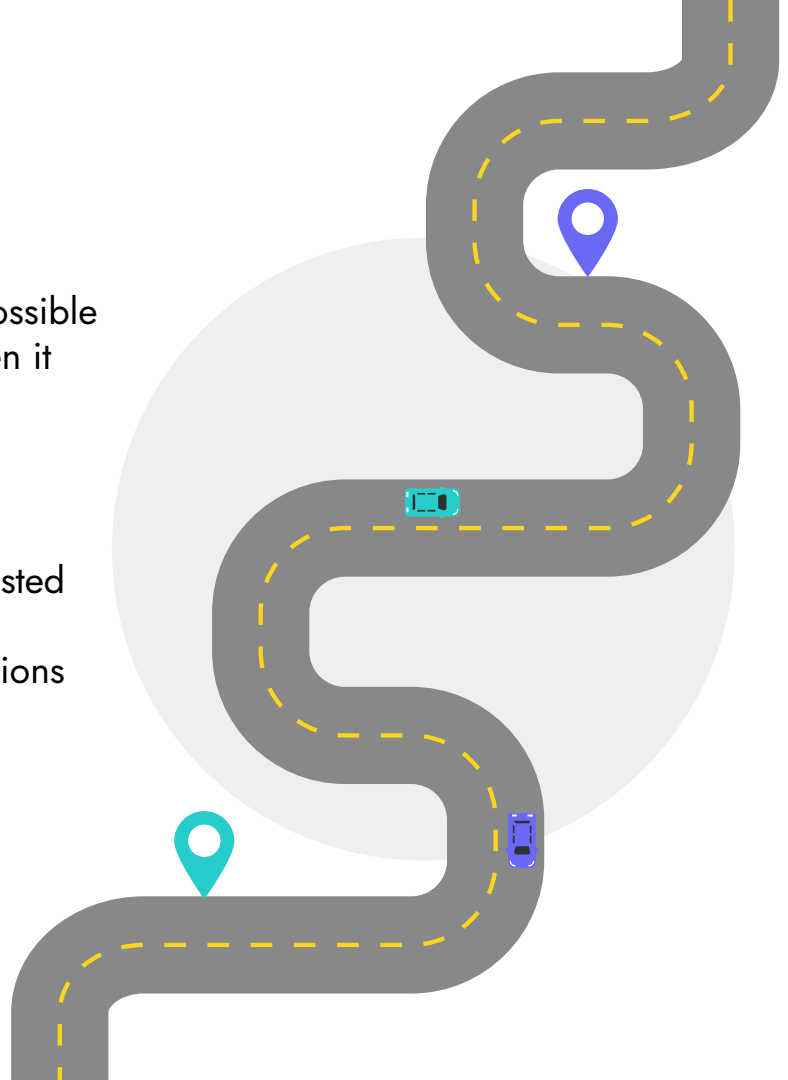
The background features a light gray surface with stylized winding roads in dark gray with dashed yellow lines. Three small cars are visible: an orange car on a road in the bottom left, a purple car on a road in the top right, and a small gray car on a road in the top center. Large, light gray circular shapes are also present in the corners.

06

# Conclusions

# Conclusion

- Maximize speed limits (Autobahn)
- Educate drivers
  - Accelerate quickly out of congestion when possible
  - Be polite on the road, only change lanes when it helps everyone
- Decrease number of cars on the road
  - Prioritize public transit, advocate carpooling
- This analysis neglects safety considerations
  - The maximum speed limit and acceleration tested are very high (120 kph,  $2.8\text{m/s}^2$ )
- This is a very idealized simulation. Real traffic situations are more chaotic, and traffic has more causes than onramp merging.





# Thanks!

## Any Questions?

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