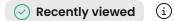




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Guitar Skills









Practice summary



You haven't logged any practice time for this lesson yet. There's no time like the present to start

The Hardware

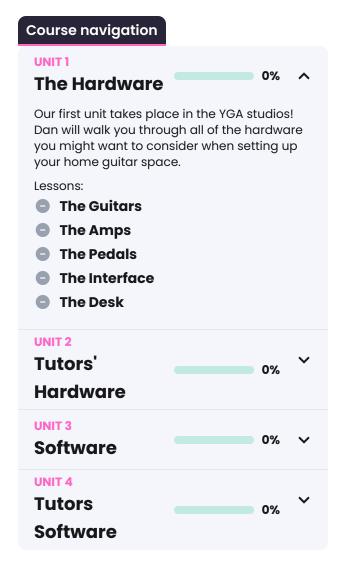
UNIT 1 • LESSON 2 《 PREVIOUS NEXT 》

The Amps

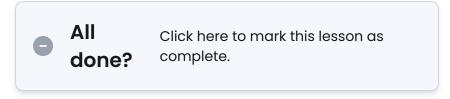
Next up we're talking about guitar amps. Our main mission is to determine whether you need valve, digital or solid-state. These are the three big hitters. This table should help:

	PROS	CONS
VALVE	amazing sound, dynamic range, natural gain, sparkling cleans, use live.	very loud! heavy to carry, one/two sounds, no, or little fx, expensive.
DIGITAL	100s of sounds, in built fx, quite light, can use live, low volume.	too complicated jack of all trades, master of none? can sound thin.
SOLID STATE	very light, similar tone to valve amps, easy to record, can gig.	more expensive than digital, one or two sounds only (like valve), little or few fx.

The Aim...



As before, your answer must be based on the aim for your space! For example, if you are setting up in the corner of a living room or kitchen in a busy house, perhaps a 50 Watt valve amp, and the crazy volume that comes with it, is not the best move. Instead, a small digital amp, with a headphone jack may be the best way forward. As well as the examples Dan goes through in this video, the other tutors will have plenty of options for you to choose from!



Not quite done? Check the toolbox for more practice options.

Next lesson

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