

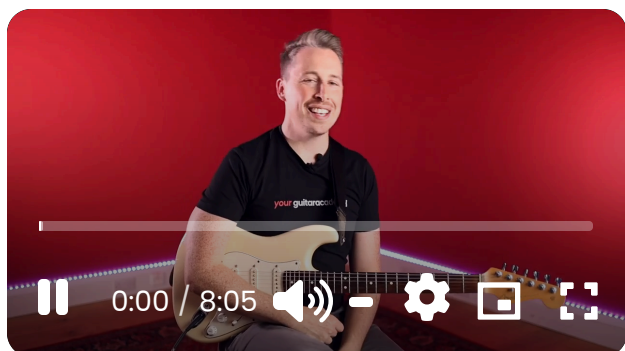
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Funk Essentials

LEVEL 1 • Guitar Skills

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 Theatre mode

 Backing tracks

Practice summary

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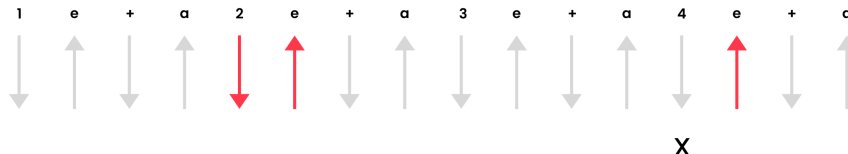
16th Note Gym

UNIT 1 • **LESSON 5** << PREVIOUS NEXT >>

Lesson notes Interactive tab

Full Funky – Part 2

In this second version of "Full Funky" we demonstrate how you can take the same backing track, but use a different rhythm pattern to freshen up the track! So, same chords, different groove... and here it is:



Notice how spares this version of the track feels now, compared to the previous version. This is the power of choice when it comes to your funky grooves. **The more you understand how to create 16th note patterns, and their effect, the better you'll be able to influence tracks in the right way!**



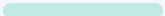
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UNIT 1

16th Note Gym

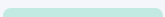
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In unit 1, our focus is to get your right and left-hand synced up and hyper funky! It's important to build it up gradually, mastering each element at a time. So, we kick off with the focus on the 16th note strumming.

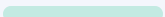
Lessons:

- The Basics
- Adding Stops
- Ghost Notes
- Full Funky - Part 1
- Full Funky - Part 2

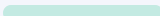
UNIT 2

Going Down
Town 0% v

UNIT 3

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UNIT 4

Disco Funky
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