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# Metal Essentials

**LEVEL 2** • Guitar Skills



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## Savage

UNIT 4 • **LESSON 5** << PREVIOUS

Lesson notes

Interactive tab

## Recording Your Own

In this final lesson, Claire has some top tips for those of you who may be interested in taking all the information from this course and record your own metal tracks. Remember we're always here to also chat to via the community, if this is an avenue you would like to explore.

### Top tips

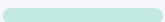

🔥 Use high quality plugins – Claire uses Neural DSP in her DAW to get some incredible metal tones. You just plug your guitar straight into the audio interface and you have your tone in a box. Another great brand is IK Multimedia, which we use a lot for guitar tones.

🔥 Double track rhythm guitars – This just means you play the exact same guitar part twice on two different tracks in your DAW. This immediately adds a bigger sound to your rhythm section. Then pan one of your parts to the left entirely and the other to the right.

🔥 Clean signal going in – Make sure that the signal going into the interface is very “in the

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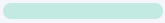

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### UNIT 4

**Savage**  0% 

In our final unit we will work towards mastering this awesome track of Claire's, which has an incredible riff and blistering solo! We'll be applying everything we've learnt so far in this song, so strap in as it's going to push your skills again.

Lessons:

-  **The Riff**
-  **The Solo Part 1**
-  **The Solo Part 2**
-  **The Solo Part 3**
-  **Recording Your Own**

green" and therefore nice and clean.

🔥 Use layering- Get creative and add numerous parts, using different sounds and pedals to create a more interesting part. This helps to fill out the song. We saw this in VHS, in the final lesson of that unit.

🔥 Make sure you hear yourself correctly - You need a decent monitoring system to make sure you can hear the playing as well as possible. This means don't use your laptop speakers! Use a good pair of studio headphones or studio monitors!

🔥 Experiment as much as you can - Take your time tweaking with tones, playing rubbish notes in riffs etc... The only way for you to get to where you want to be is to make mistakes, find solutions and by experimenting with what you're doing! This is part of the process.

🔥 Use reference tracks - Get a song you love and listen to it in a reflective way. Why do you love it, why is the sound so big etc... This is a great process for any musician.

🔥 Mixing and mastering - For metal especially, the mix and the master is so important! Don't worry if your demo doesn't quite sound like the pros, there are people whose only job is to mix a demo and people who only master! So let yourself off the hook, that's someone else's job!



“

We've done it!  
Well done for getting all the way through

the course,  
you've  
done  
brilliantly! I  
can't wait  
to hear  
some of  
your metal  
tunes, so  
please do  
pop them  
in our  
community  
channel!

*Dan  
Holten*

**YGA  
Founder**

”



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**guitar club**

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