

# Deep Learning Background

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Reinforcement Learning  
School of Data Science  
University of Virginia

Last updated: June 16, 2025

# Purpose

Quick motivation and overview of deep learning

For details on DL, see Deep Learning by Goodfellow et. al.

# Function Approximation and Deep Learning

As the state space grows, it can work better to use a function to approximate the Q function, rather than learn a table

Tables don't scale: updates are slow, and storage is prohibitive

Many approaches have been used for this function

Modern techniques favor deep learning

# What is Deep Learning?

Deep Learning (DL) is a subset of machine learning

Uses a neural network with multiple hidden layers

Unlike traditional ML where predictors are selected by a human, in DL, predictors are learned as part of model training

# Deep Neural Network

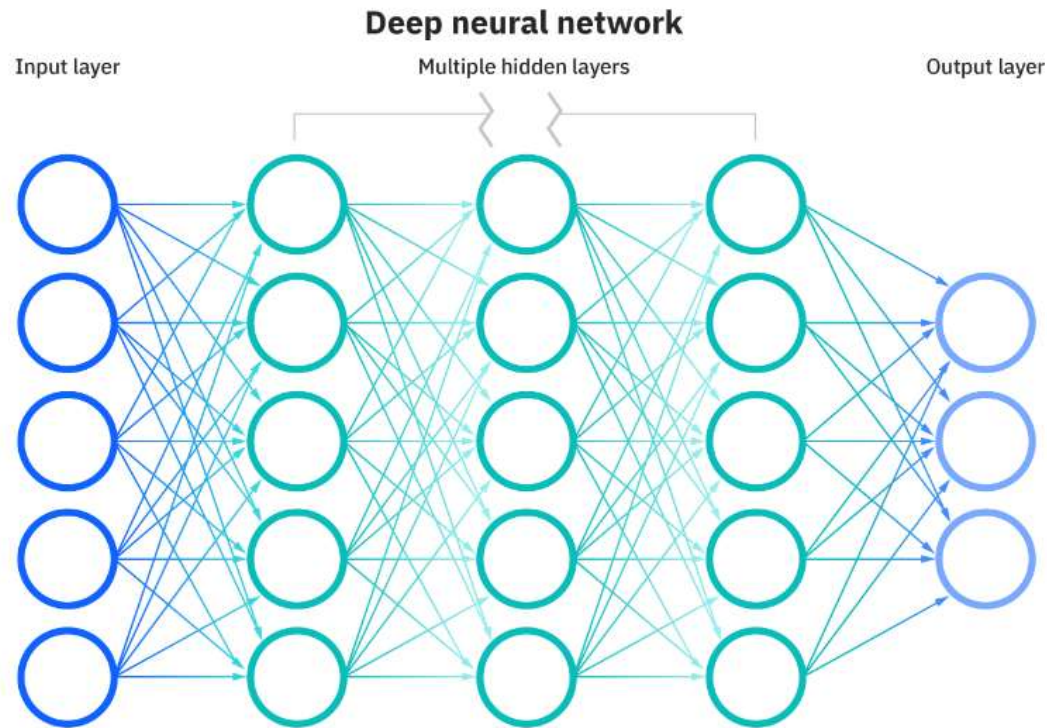
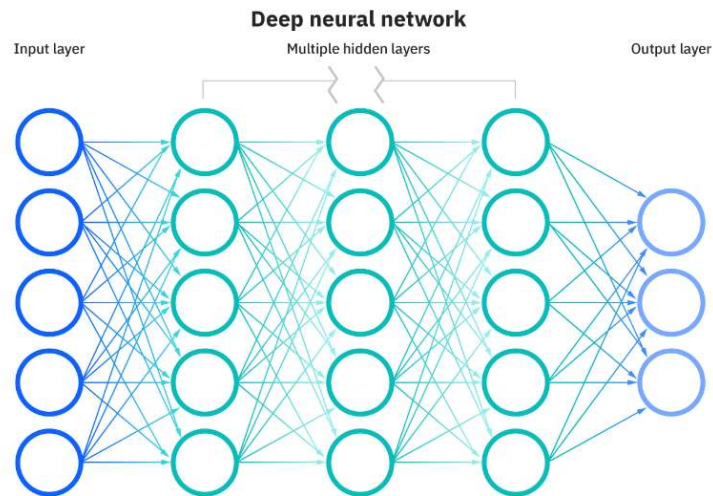


Illustration of fully-connected multi-layer perceptron (MLP)

# Deep Q-Network

Introduces non-linearities through non-linear activation functions

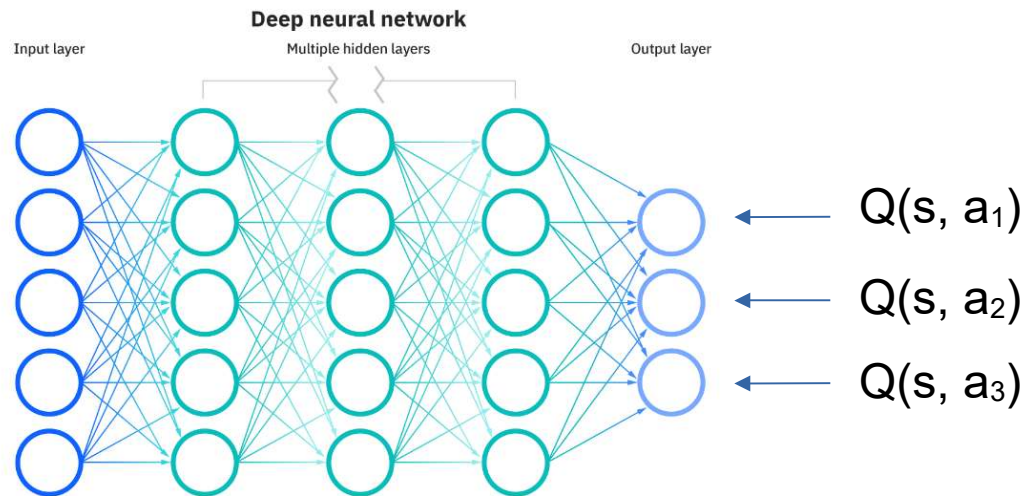


# Deep Q-Network

Introduces non-linearities through non-linear activation functions

Mechanically, pass state vector as input

Output layer holds  $Q(s, a)$



# Architectures

Some Deep RL approaches use conventional architectures like:

- MLP
- Recurrent neural network (LSTM, GRU)

There are also customized Deep RL architectures:

- Dueling Networks

Will study these later



# References

Deep Learning. Goodfellow, I., Bengio, Y. , Courville, A.

What are neural networks?

<https://www.ibm.com/topics/neural-networks>

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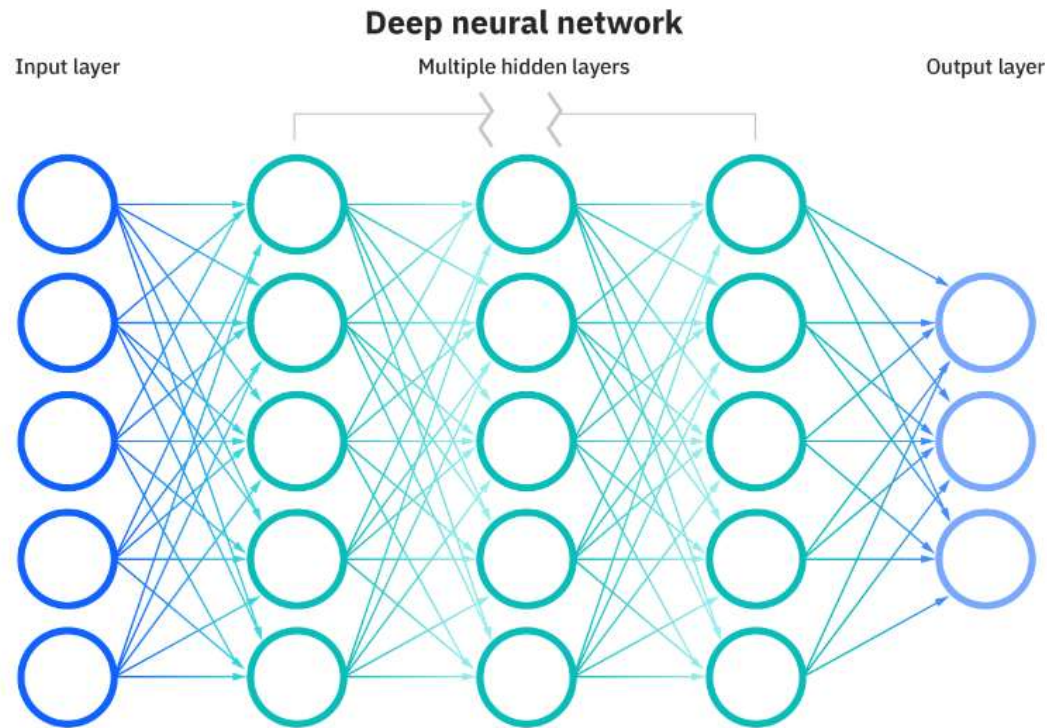
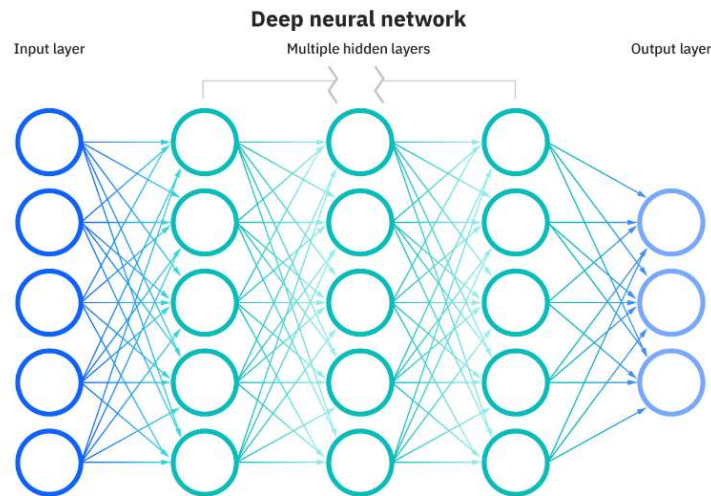


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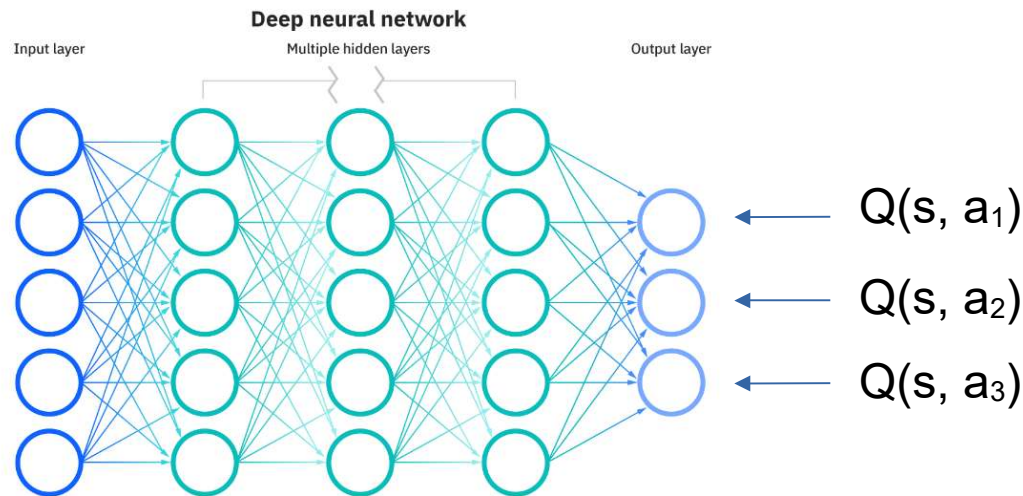


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