

<pre> n_documents: m n_results: k num_terms: n average size of doclists: p  void print_array_results(Index *index, int n_results, int n_documents) {      float total[n_documents];     for (int i = 0; i &lt; n_documents; i++) {         total[i] = 0.0;     }     for (int j = 0; j &lt; index-&gt;num_terms; j++) {         for(Node* node = index-&gt;doclists[j]-&gt;head; node != NULL; node = node-&gt;next) {             total[(((Document*)(node-&gt;data))&gt;id] += ((Document*)(node-&gt;data))- &gt;score;         }     }      Heap *heap = new_heap(n_results);     for (int k = 0; k &lt; n_documents; k++) {         if (k &lt; n_results) {             heap_insert(heap, total[k], k);         } else if (total[k] &gt; heap_peek_key(heap)){             heap_remove_min(heap);             heap_insert(heap, total[k], k);         }     }     print_task(heap, n_results);     free_heap(heap); } </pre>	<pre> O(1) Loop m times O(1)  Loop n times  Loop p times  O(1)  O(1) loop m times  O(log(k))  O(1) O(log(k))  O(klog(k)) O(1) Total: O(n)+O(m)+O(np)+ O(mlog(k))+O(klog (k)) </pre>
<pre> void print_merge_results(Index *index, int n_results) {     Heap *data = new_heap(index-&gt;num_terms);     Heap *resu = new_heap(n_results);     Node* node[index-&gt;num_terms];     float id, score = 0.0;     int term;      for (int i = 0; i &lt; index-&gt;num_terms; i++) {         node[i] = index-&gt;doclists[i]-&gt;head;         heap_insert(data, (float)(((Document*)(node[i]-&gt;data))&gt;id), i);     } } </pre>	<pre> O(1) O(1) O(1)  loop n times O(1) O(log(n)) </pre>
<pre> } while (data-&gt;current_position != 0) {     id = heap_peek_key(data);     while(heap_peek_key(data) == id) {         term = heap_peek_min(data);         heap_remove_min(data);         score += ((Document*)(node[term]-&gt;data))-&gt;score;         if(node[term]-&gt;next != NULL) {             node[term] = node[term]-&gt;next;             heap_insert(data, (float)(((Document*)(node[term]-&gt;data))&gt;id), term);         }         if (data-&gt;current_position == 0){             break;         }     }     if (resu-&gt;current_position &lt; n_results){         heap_insert(resu, score, (int)id);     } else if(score &gt; heap_peek_key(resu)) {         heap_remove_min(resu);         heap_insert(resu, score, (int)id);     }     score = 0.0; } print_task(resu, n_results); free_heap(data); free_heap(resu); } </pre>	<pre> loop p times O(log(n)) loop n times O(log(n)) O(1) O(1)  O(1)  O(log(n))  O(1)  O(1) break;  O(1)  O(log(k))  O(1) O(log(k))  O(1)  O(klog(k)) O(1) O(1) Total: O(nlog(n))+O(nplog (n))+O(mlog(k))+O (klog(k)) </pre>
<pre> void print_task(Heap *h, int a){     while(h-&gt;current_position != 0) {         heap_remove_min(h);     }     for (int i = 0; i &lt; a; i++) {         if(h-&gt;items[i].key != 0) {             printf("%6d %.6f\n", h-&gt;items[i].value, h-&gt;items[i].key);         }     } } </pre>	<pre> loop k times O(log(k))  loop k times  O(1)  Total: O(klog(k))+O(k) </pre>