Bug ID	Environment	Title	Pre-conditions	Steps	Actual result	Expected result	Post-conditions	Severity	Priority	Bug type	Attachments
TAD_001	Samsung SM-G950F (Android 8.0.0)	Sound is muted at the first "Test AD" loading till the first tap on the screen	Open "Test AD" via the link https://playable-ads-deploy.s3.amazonaws.com/QA+Test/+test_ads.html	1. Ensure that sound is muted 2. Tap on the random place of the screen	When "Test AD" is initialy opened, the background sound is muted till the first tap of user.	When user firstly opens "Test AD" sound is on and background music is playing.		Trivial	Low	Sound	https://drive.google.com/file/d/1uUK_04ybiBcXCC1kroH4MGZ9fNl2swFK/view?usp=share_link
TAD_002	Samsung SM-G950F (Android 8.0.0)	Background soundtrack starting point is heard when it plays in a loop	Open "Test AD" via the link https://playable-ads-deploy.s3.amazonaws.com/QA+Test/+test_ads.html	1. Tap on the random place of the screen 2. Listen at list 10 seconds	Background soundtrack starting point is heard when it plays in a loop during the playable ad.	Background soundtrack starting point is not heard for a user when it plays in a loop during the playable ad.		Trivial	Medium	Sound	The fifth second of the video https://drive.google.com/file/d/1Xe2noeG6_9KVCL4b19zcBtk8wYHCXDIF/view?usp=share_link
TAD_003	Samsung SM-G950F (Android 8.0.0)	The backgraound image scale is too big comparing to characters		1. Open "Test AD" via the link	The backgraound image scale is to big comparing to characters that are in playable ad.	The backgraound image is normally scaled comparing to characters in playable ad.		Minor	High	Visual	https://drive.google.com/file/d/1ygxHtr78CLt-Kx2zGA65WjEynvL70iUx/view?usp=share_link
TAD_004	Samsung SM-G950F (Android 8.0.0)	First and second interacive items have no animation for interaction with character	Open "Test AD" via the link https://playable-ads-deploy.s3.amazonaws.com/QA+Test/+test_ads.html	1. Tap on "Help her!" button 2. Tap on the first item (Hand) 3. Tap on the second item (Mixer) 4. Reload the page 5. Tap on the third item (Grater)	When user taps on the first and than on the second item icon they interact with character without any animation	When user taps on the first or on the second item icon they interact with character with animation of explosion.		Minor	Medium	Functional	https://drive.google.com/file/d/1scdQM_5TrSbsATlzTKOGq0e-Tkpu7rAu/view?usp=share_link
TAD_005	Samsung SM-G950F (Android 8.0.0)	"Help Me!" pop up is not shown after the first item had been used	Open "Test AD" via the link https://playable-ads-deploy.s3.amazonaws.com/QA+Test/+test_ads.html	1. Tap on "Help her!" button 2. Tap on any of three interactive items	After tap on any of three interactive item's icon, "Help Me!" pop up is no longer displayed.	When user taps on any of three interactive item's icon "Help Me!" pop up continues being displayed.		Minor	Medium	Functional	https://drive.google.com/file/d/1PjB4DSw2JEuGqWqf6RsURk2GQ_4oVM1m/view?usp=share_link
TAD_006	Samsung SM-G950F (Android 8.0.0)	Looped animation continues after the change of wide shot into close up	Open "Test AD" via the link https://playable-ads-deploy.s3.amazonaws.com/QA+Test/+test_ads.html	1. Tap on "Help her!" button 2. Tap on any of three interactive items	Character's animation from wide shot continues in the close up	Looped animation turns off after the change of wide shot into close up		Minor	Medium	Functional	https://drive.google.com/file/d/17sHD2-E_S1H1S0GLBAKfBKOHPzSeUryB/view?usp=share_link
TAD_007	Samsung SM-G950F (Android 8.0.0)	"Hand", "Mixer" and "Grater" icons' right borders are behind the edge of phone screen	Open "Test AD" via the link https://playable-ads-deploy.s3.amazonaws.com/QA+Test/+test_ads.html	1. Tap on "Help her!" button 2. Take a look on "Hand", "Mixer" and "Grater" icons' right borders	"Hand", "Mixer" and "Grater" icons' right borders are behind the edge of phone screen	All icons are fully and clearly seen on the screen after user taps on "Help her!" button.		Trivial	Low	Visual	https://drive.google.com/file/d/1HE3u22h5NyaIOS01EXpDzM-DDC6z4QUJ/view?usp=share_link