

# Test case

Login:

Logout:

Create:

Add game:

Remove game:

Delete:

Sell:

Buy:

Refund:

Add credit:

Search:

2FA:

Wishlist:

Cart:

List:

Format for phase 1:

<u>Test case</u>	<u>Intention of test case</u>
<u>Login</u>	<u>Verifies the user's ability to log in successfully (starts the Front End session)</u>
<u>Logout</u>	<u>Ensures the user can log out (ends the Front End session)</u>
<u>Create</u>	<u>Creates a new user with buying and/or advertising privileges.</u>
<u>Add Game</u>	<u>Check if a user can add a new game to the system for sale</u>
<u>Remove Game</u>	<u>Allows games to be removed from a user's inventory or the system</u>
<u>Delete</u>	<u>Cancel any games for sale and remove the user account</u>
<u>Sell</u>	<u>Allows a game to be put up for sale</u>
<u>Buy</u>	<u>Allows the user to purchase games available for sale</u>
<u>Refund</u>	<u>Issues a credit to a buyer's account from a seller's account</u>
<u>Add credit</u>	<u>Add credit into the system for the purchase of accounts</u>
<u>Search</u>	<u>Allows users to find games</u>
<u>2FA</u>	<u>Test the Two-Factor Authentication (2FA) process for enhanced security.</u>
<u>Wishlist</u>	<u>Allows users can add games to a wishlist for future consideration or purchase.</u>
<u>Cart</u>	<u>A shopping cart functionality, ensuring users can add and manage selected items</u>
<u>List</u>	<u>Displays all items that are for sale, along with their descriptions</u>

