- in 2-20 a paper called Denoising. Diffusion Probabilistic models (ODPM) he paper showed for he first time it was possible to generate high quality imps using a diffusion process Where pure noirs is transformed ster by step into realistic imps - Mr corridan is to the Mr training imps, add noirs shy by 2 "" [3] "" [3] "" [3] step until te img is compleating - (200) ~ MM destroyed, Ark train a NN to

reverse this process on our step Algoria 2 sampling - Algorithm: Algorithm 1 Training 2: XT~~ (0,E) 2: reprie from pppM a 2: for + = T ... 120 2: x,~q(x.) 3:2~N(0, 1) if to1, elso 2=0 approach of 3: +~ umitorn ( 2,..., []) 4: ×+-1: Jat (x+- 1-4) +6+2 4: E~N(0,I) Diffution 5: take gradeing cter on Lopl moiel Randor (model learns to prodict) & To || E-E. (Jat x o + JI-a+ E,+ || img 6: return x o

B B [] + E -prontom

1

Fig 2 stable diffusion " tree in descart " SD, bar, random step removed B535 172 31 1871

NOTE: Stable Diffusion is a popular Diffusion Model a Dit fusion model pose nor work well it we have the models NN predict The previous and go step by step rather predict the total noirs added, to get belk to original img-Also random noirs is added Not Just in training but in img generation as well. Algo 2 tells us when generating new igngs at each step after NN predicts a less noisesy imy we need to add random noises to This img before possing it back into our model for new output. This added noises matters for ex Fig 1 is stable diffusion (normal) and Fig 2 is stable diffusion but he dent add any runder noirs when generating new img. So why don't we go from noirs to slighly best noirs imp and why do wer add noirs in generating imp?

a simple mathematically elevater to way of understanding why OPPM works

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