

## FOOTBALL MAZE

### PEAS:

- **Performance:** Quick response to user.
- **Environment:** player.
- **Actuators:** Display screen.
- **Sensors:** touch screen, Buttons.

### ODESDA:

- Full observable.
- Deterministic.
- Sequential.
- Static.
- Discrete.
- Single agent.

### Agent Type:

- Goal-based reflex agent.