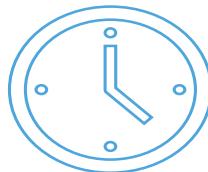


DATA STRUCTURE

Introduction to C++



Collected and prepared by

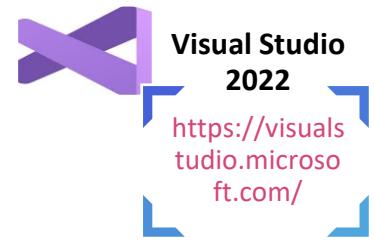
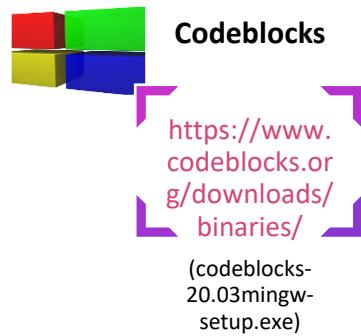
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What is a C++?

- ✓ Object-oriented
- ✓ Simple
- ✓ General-purpose
- ✓ Compiled

Set Up the Programming Environment

There are many free IDEs (Integrated Development Environments) for C++, such as



The Parts of a C++ Program

Program 1

```
//A simple C++ program  
1. #include<iostream>  
2. using namespace std;
```

```
3.  
4. int main() {  
5.     cout << "Hello World";  
6.     return 0;  
7. }  
8.
```

Output

Hello World

#include

It means "copy here."

<iostream>

It is a header file library that lets us work with input and output objects, such as **cout**

Using namespace std;

The using command tells the compiler to allow all the names in the “**std**” namespace to be usable without their prefix.

Note Without using the std namespace, the names would have to include the prefix and be written as

std::cout, std::cin, and std::endl.

int main () {}

This is called a **function**. Any code inside its curly brackets **{}** will be executed.

return 0

Ends the main function. It denotes that the application run without error.

Every C++ statement ends with a semicolon (;)

C++ Output

The `cout` object, together with the insertion operator `<<`, is used to output values/print text.

Example

```
cout << "Hello World" << endl; //Output => Hello World
```

Code	Description	Example
<code>\n or endl</code>	To make a new line	<code>cout << "Hello World" << endl; //Output => Hello World</code> <code>cout << "Hello World \n"; //Output => Hello World</code>
<code>\t</code>	To create a horizontal tab	<code>cout << "Hello \t World"; //Output => Hello World</code>
<code>\\"</code>	To insert a backslash character (\).	<code>cout << "Hello \\ World"; //Output => Hello \ World</code>
<code>\"</code>	To insert a double quote character.	<code>cout << "Hello \"World\" \"; //Output => Hello "World"</code>
<code>\'</code>	To insert a single quote character.	<code>cout << "Hello \'World\' \"; //Output => Hello 'World'</code>

Data Types

The data type specifies the size and type of information the variable will store. ([Primitive Data Types](#))

Data Type	Size (bytes)	Example
Int	4	<code>int size = 5;</code>
long long	8	<code>long long size;</code>
Float	4	<code>float number = 5.5;</code>
Double	8	<code>double length = 55.5;</code>
Bool	1	<code>bool state = true;</code>
Char	1	<code>char letter = 'A';</code>

Variables

Variables are containers for storing data values.

The General Rules	Examples
Names can contain letters, digits, and underscores.	✓ X ✓ First_name ✓ Counter1
Names must begin with a letter or an underscore (_)	✓ _Name ✓ Check
Names are case sensitive.	✓ FirstName ✓ Firstname

Two variables are different

Names cannot contain whitespaces or special characters like !, #, %, etc.

- ✗ First name
- ✗ !yes
- ✗ Name#

C++ keywords cannot be used as names.

alignas	const	for	private	throw
alignof	constexpr	friend	protected	true
and	const_cast	goto	public	try
and_eq	continue	if	register	typedef
asm	decltype	inline	reinterpret_cast	typeid
auto	default	int	return	typename
bitand	delete	long	short	union
bitor	do	mutable	signed	unsigned
bool	double	namespace	sizeof	using
break	dynamic_cast	new	static	virtual
case	else	noexcept	static_assert	void
catch	enum	not	static_cast	volatile
char	explicit	not_eq	struct	wchar_t
char16_t	export	nullptr	switch	while
char32_t	extern	operator	template	xor
class	false	or	this	xor_eq
compl	float	or_eq	thread_local	

Tip 1

Choose variable names that indicate **what the variables are used for**

Declare Variables

```
int x;  
float y, z;  
bool check;  
double length;
```

Declare and initialize variables

```
int x=5;  
float y=4.2, z=6.2;  
bool check= true;  
double length=5.2;
```

Comments

Comments are **notes of explanation that document lines or sections of a program.**

Comments are **part of the program, but the compiler ignores them.**

They are **intended for people who may be reading the source code.**

Single-line comments

```
// This is a comment
```

Multi-line comments

```
/*  
 Multi-line  
 comments  
 */
```

C++ Input User

The **cin** object

It can be used to read data typed at the keyboard.

```
int y;
```

```

cout << "Plz, Enter a number of y ";
cin >> y;
cout << "the value of y is " << y << endl;

```

Entering Multiple Values

```

int length, width;

cin >> length >> width;

```

Arithmetic Operators

Operator	Example
+	x + y
-	x - y
*	x * y
/	x / y
%	x % y
++	x++ , ++x
--	x-- , --x

Assignment Operators

Operator	Example	Same as
=	x=5	x=5
+=	x+=5	x=x+5
-=	x-=5	x=x-5
=	x=5	x=x*5
/=	x/=5	x=x/5
%=	x%=5	x=x%5

Decision Making

If, else if, else

It can evaluate any condition or expression that results in a Boolean value.

```
if (condition1) {  
  
    // block of code to be executed if condition1 is true  
  
} else if (condition2) {  
  
    // block of code to be executed if the condition1 is  
    // false and condition2 is true  
  
} else {  
  
    // block of code to be executed if the condition1 is  
    // false and condition2 is false  
  
}
```

Inline if statement

```
variable = (condition) ? expressionTrue : expressionFalse;
```

Switch Case

switch works with integer types, characters, and enums.

```

switch(expression) {
    case x:
        // code block
        break;
    case y:
        // code block
        break;
    default:
        // code block
}

```

Comparison Operators

Operator	Example
==	x==5
!=	x!=5
>	x>5
<	x<5
>=	x>=5
<=	x<=5

Logical Operators

Operator	Example
&& (and)	(x == 5 && y==2)
 (or)	(x == 3 y==3)
! (Not)	!(x<5)

For Loop

Syntax

```
for ( initialization; test; update)
{
    statement;
    statement;
    // Place as many statements here
}
```

int i =1;
initialization

i<=10
condition

Example

```
for(int i=1;i<=10;i++){
    cout<<i<<" ";
}
```

i++
Increment i by 1

Output

1 2 3 4 5 6 7 8 9 10

While Loop

Syntax

```
while ( expression ) {  
    statement;  
    statement;  
    // Place as many statements here  
}
```

Example

```
int i = 0;  
while (i < 10) {  
    cout << i << " ";  
    i+=2;  
}  
int i =0;  
initialization  
i < 10  
condition  
i+=2  
Increment i by 2
```

Output

0 2 4 6 8

Do ... While Loop

Syntax

```
do {  
    statement;  
    statement;  
    // Place as many statements here  
} while ( expression);
```

Example

```
int i = 4;  
do {  
    cout << i << " ";  
    i--;  
} while (i >= 0);
```

int i = 4;
initialization

i--;
decrement i by 1

i >= 0
condition

Output
4 3 2 1 0

Predict Output

```
1- int x = 12;
    cout << --x + 1<<", ";
    cout<< x++ <<", ";
    cout<<x;

2- int grade = 100;
    if (grade > 60 && grade < 100)
        cout << "Pass";
    else cout << "Fail";

3- int x = 1, y = 2;
    cout << x - y + 3 * 4 / 5;

4- int x = 1, y = 2;
    switch(y)
    {
        case 1: cout << "one";
        case 2: cout << "two";
        default: cout << "three";
    }

5- double a = 2.5;
    int b = 3;
    b = a;
    cout << b;

6- int x = 5, y = 7;
    if (! (x< y))
        cout << "x does not equal y";
```

```

    else
        cout << "x equals y";

7- int x=2,y=3,z=4;
    y+=x++;
    z---y;
    cout<<x<<" ,<<y<<" ,<<z;

8- int x=2,y=3;
    cout<<x * y % 4 + 11 / x - y;

```

→ Make changes in the following program so that it uses a switch-case statement in place of the if-elseif- else statement:

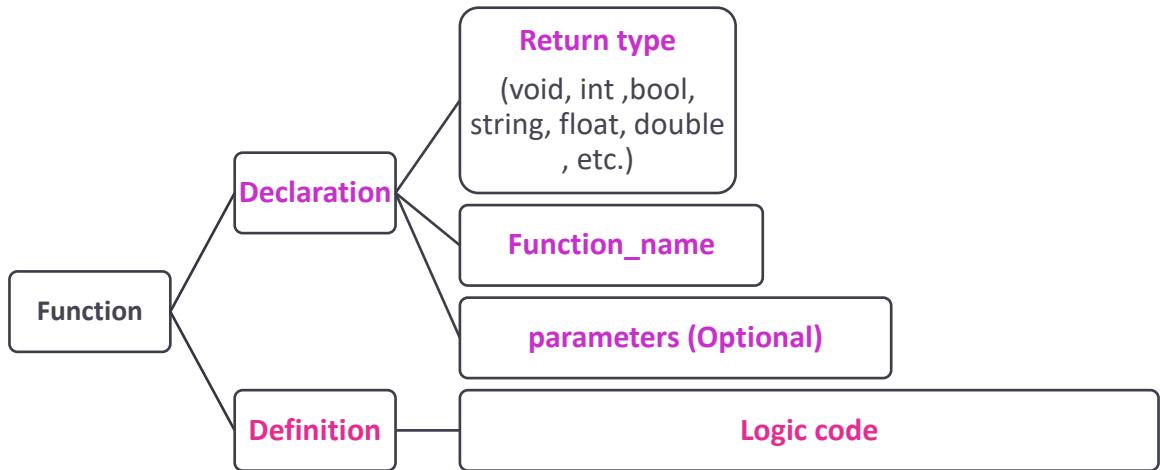
```

int legs=0;
cout << "Enter number of legs ";
cin >> legs;
else if(legs == 2)
    cout << "Bird";
else if(legs == 4)
    cout << "Cat";
else if(legs == 6)
    cout << "Spider";
else cout << "I don't know what you are";

```

Function

A function is a collection of statements that performs a specific task.



Example

Return type

```
#include <iostream>
using namespace std;
```

Function name

```
void displayMessage(){
```

Declaration

```
    cout<<"Hello World"<<endl;
```

Definition

```
}
```

```
int main(){
    displayMessage();
}
```

Calling a function

CHECK YOUR KNOWLEDGE

- 1- Write a program that gives the maximum of three positive integers.

Sample Run:

Enter number 1:15

Enter number 2:70

Enter number 3:23

The maximum of these numbers is: 70

- 2- Using the loop of for loop, write a program that computes the sum of all odd integers between 0 and 100.

3- [Problem - A - Codeforces](#)

4- <https://codeforces.com/contest/734/problem/A>