

DATA STRUCTURE

Introduction to C++



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What is a C++?

- ✓ Object-oriented
- ✓ Simple
- ✓ General-purpose
- ✓ Compiled

Set Up the Programming Environment

There are many free IDEs (Integrated Development Environments) for C++, such as



Codeblocks

<https://www.codeblocks.org/downloads/binaries/>

(codeblocks-20.03mingw-setup.exe)



Dev-C++

<https://orwelldevcpp.blogspot.com/>



**Visual Studio
2022**

<https://visualstudio.microsoft.com/>

The Parts of a C++ Program

Program 1

//A simple C++ program

1. `#include<iostream>`
 2. `using namespace std;`
-

```
3.  
4. int main() {  
5.     cout << "Hello World";  
6.     return 0;  
7. }  
8.
```

Output
Hello World

#include

It means "copy here."

<iostream>

It is a header file library that lets us work with input and output objects, such as `cout`

Using namespace std;

The using command tells the compiler to allow all the names in the “`std`” namespace to be usable without their prefix.

Note

Without using the `std` namespace, the names would have to include the prefix and be written as

`std::cout`, `std::cin`, and `std::endl`.

```
int main () {}
```

This is called a **function**. Any code inside its curly brackets `{}` will be executed.

```
return 0
```

Ends the main function. It denotes that the application run without error.

Every C++ statement ends with a semicolon (;)

C++ Output

The `cout` object, together with the insertion operator `<<`, is used to output values/print text.

Example

```
cout << "Hello World" << endl; //Output => Hello World
```

Code	Description	Example
<code>\n</code> or <code>endl</code>	To make a new line	<pre>cout << "Hello World" << endl; //Output => Hello World cout << "Hello World \n"; //Output => Hello World</pre>
<code>\t</code>	To create a horizontal tab	<pre>cout << "Hello \t World"; //Output => Hello World</pre>
<code>\\</code>	To insert a backslash character (\).	<pre>cout << "Hello \\ World"; //Output => Hello \ World</pre>
<code>\"</code>	To insert a double quote character.	<pre>cout << "Hello \"World\" "; //Output => Hello "World"</pre>
<code>\'</code>	To insert a single quote character.	<pre>cout << "Hello \'World\' "; //Output => Hello 'World'</pre>

Data Types

The data type specifies the size and type of information the variable will store. (Primitive Data Types)

Data Type	Size (bytes)	Example
Int	4	<code>int size = 5;</code>
long long	8	<code>long long size;</code>
Float	4	<code>float number = 5.5;</code>
Double	8	<code>double length = 55.5;</code>
Bool	1	<code>bool state = true;</code>
Char	1	<code>char letter = 'A';</code>

Variables

Variables are containers for storing data values.

The General Rules	Examples
Names can contain letters, digits, and underscores.	✓ X ✓ First_name ✓ Counter1
Names must begin with a letter or an underscore (_)	✓ _Name ✓ Check
Names are case sensitive.	✓ FirstName ✓ Firstname

					Two variables are different
Names cannot contain whitespaces or special characters like !, #, %, etc.					❌ First name ❌ !yes ❌ Name#
C++ keywords cannot be used as names.					❌ Int ❌ double ❌ bool
alignas	const	for	private	throw	
alignof	constexpr	friend	protected	true	
and	const_cast	goto	public	try	
and_eq	continue	if	register	typedef	
asm	decltype	inline	reinterpret_cast	typeid	
auto	default	int	return	typename	
bitand	delete	long	short	union	
bitor	do	mutable	signed	unsigned	
bool	double	namespace	sizeof	using	
break	dynamic_cast	new	static	virtual	
case	else	noexcept	static_assert	void	
catch	enum	not	static_cast	volatile	
char	explicit	not_eq	struct	wchar_t	
char16_t	export	nullptr	switch	while	
char32_t	extern	operator	template	xor	
class	false	or	this	xor_eq	
compl	float	or_eq	thread_local		

Tip 1

Choose variable names that indicate **what the variables are used for**

Declare Variables	Declare and initialize variables
<code>int x;</code>	<code>int x=5;</code>
<code>float y, z;</code>	<code>float y=4.2, z=6.2;</code>
<code>bool check;</code>	<code>bool check= true;</code>
<code>double length;</code>	<code>double length=5.2;</code>

Comments

Comments are **notes of explanation that document lines or sections of a program.**

Comments are **part of the program, but the compiler ignores them.**

They are **intended for people who may be reading the source code.**

Single-line comments

```
// This is a comment
```

Multi-line comments

```
/*
    Multi-line
    comments
*/
```

C++ Input User

The `cin` object

It can be used to read data typed at the keyboard.

```
int y;
```

```
cout << "Plz, Enter a number of y ";
cin >> y;
cout << "the value of y is " << y << endl;
```

Entering Multiple Values

```
int length, width;
```

```
cin >> length >> width;
```

Arithmetic Operators

Operator	Example
+	x + y
-	x - y
*	x * y
/	x / y
%	x % y
++	x++ , ++x
--	x-- , --x

Assignment Operators

Operator	Example	Same as
=	x=5	x=5
+=	x+=5	x=x+5
-=	x-=5	x=x-5
=	x=5	x=x*5
/=	x/=5	x=x/5
%=	x%=5	x=x%5

Decision Making

If, else if, else

It can evaluate any condition or expression that results in a Boolean value.

```
if (condition1) {  
  
    // block of code to be executed if condition1 is true  
  
} else if (condition2) {  
  
    // block of code to be executed if the condition1 is  
    // false and condition2 is true  
  
} else {  
  
    // block of code to be executed if the condition1 is  
    // false and condition2 is false  
  
}
```

Inline if statement

```
variable = (condition) ? expressionTrue : expressionFalse;
```

Switch Case

switch works with integer types, characters, and enums.

```

switch(expression) {
    case x:
        // code block
        break;
    case y:
        // code block
        break;
    default:
        // code block
}

```

Comparison Operators

Operator	Example
==	x==5
!=	x!=5
>	x>5
<	x<5
>=	x>=5
<=	x<=5

Logical Operators

Operator	Example
&& (and)	(x == 5 && y==2)
(or)	(x == 3 y==3)
! (Not)	!(x<5)

For Loop

Syntax

```
for ( initialization; test; update)
{
    statement;
    statement;
    // Place as many statements here
}
```

`int i =1;`
initialization

`i<=10`
condition

Example

```
for(int i=1;i<=10;i++){
    cout<<i<<" ";
}
```

`i++`
Increment i by 1

Output

1 2 3 4 5 6 7 8 9 10

While Loop

Syntax

```
while ( expression) {  
    statement;  
    statement;  
    // Place as many statements here  
}
```

Example

```
int i = 0;  
while (i < 10) {  
    cout << i << " ";  
    i+=2;  
}
```

int i =0;
initialization

i < 10
condition

i+=2
Increment i by 2

Output

0 2 4 6 8

Do ... While Loop

Syntax

```
do {  
    statement;  
    statement;  
    // Place as many statements here  
} while ( expression);
```

Example

```
int i = 4;  
do {  
    cout << i << " ";  
    i--;  
} while (i >= 0);
```

int i = 4;
initialization

i--;
decrement i by 1

i >= 0
condition

Output

4 3 2 1 0

Predict Output

- 1-

```
int x = 12;
cout << -- x + 1<<" , ";
cout<< x++ <<" , ";
cout<<x;
```
- 2-

```
int grade = 100;
if (grade > 60 && grade < 100)
    cout << "Pass";
else cout << "Fail";
```
- 3-

```
int x = 1, y = 2;
cout << x - y + 3 * 4 / 5;
```
- 4-

```
int x = 1, y = 2;
switch(y)
{
    case 1: cout << "one";
    case 2: cout << "two";
    default: cout << "three";
}
```
- 5-

```
double a = 2.5;
int b = 3;
b = a;
cout << b;
```
- 6-

```
int x = 5, y = 7;
if (! (x< y))
    cout << "x does not equal y";
```

```
else
    cout << "x equals y";
```

```
7- int x=2,y=3,z=4;
    y+=x++;
    z--y;
    cout<<x<<" "<<y<<" "<<z;
```

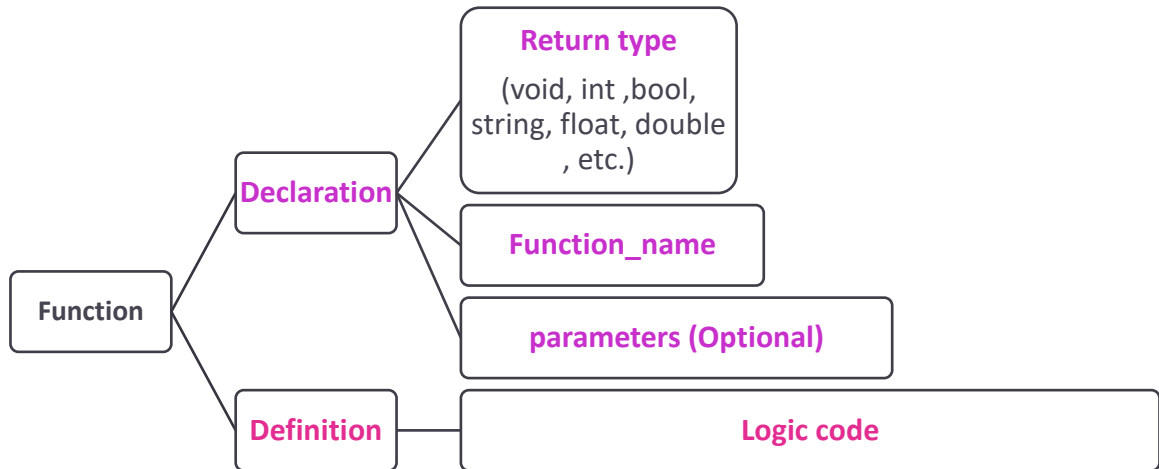
```
8- int x=2,y=3;
    cout<<x * y % 4 + 11 / x - y;
```

➡ Make changes in the following program so that it uses a switch-case statement in place of the if-elseif- else statement:

```
int legs=0;
cout << "Enter number of legs ";
cin >> legs;
else if(legs == 2)
    cout << "Bird";
else if(legs == 4)
    cout << "Cat";
else if(legs == 6)
    cout << "Spider";
else cout << "I don't know what you are";
```

Function

A function is a collection of statements that performs a specific task.



Example

```
#include <iostream>
using namespace std;
```

```
void displayMessage(){
```

```
    cout<<"Hello World"<<endl;
```

```
}
```

```
int main(){
```

```
    displayMessage();
```

```
}
```


CHECK YOUR KNOWLEDGE

- 1- Write a program that gives the maximum of three positive integers.

Sample Run:

Enter number 1:15

Enter number 2:70

Enter number 3:23

The maximum of these numbers is: 70

- 2- Using the loop of for loop, write a program that computes the sum of all odd integers between 0 and 100.
- 3- [Problem - A - Codeforces](#)
- 4- <https://codeforces.com/contest/734/problem/A>